

Luca Ognibene

Better done than perfect

Education

2000–2004 **Academic Degree**, *Università degli studi di Parma, Parma, Computer Engineering.*

Experience

Work

2004– **Developer and Project Manager**, *AntekLAB, Porto Mantovano.*

My main task is server software design and development but I also help to manage our IT infrastructure (we are a small company).

Detailed achievements:

- designed a complete video-security system;
- designed and developed a Python multi-process video-security server based on Twisted;
 - developed modules to acquire/analyze/archive/stream video streams from ip camera;
 - developed simple algorithms to do motion detection on live streams;
 - integrated lots of external components(panels, rfid, modbus, camera, video cards, ..);
 - developed lots of GStreamer plugins;
 - integrated a no-sql server(redis) for better performance and scalability;
 - developed a cloud service to offer network connections to all our clients using openvpn;
 - developed public API;
 - developed an automatic synchronization framework between connected servers;
- developed a C OpenGL client for Windows and Linux used to display live and recorded video streams in multiple codecs;
- implemented a continuous integration system using Jenkins, Trac, subversion and custom scripts;

Languages

Italian **Very good**

English **Quite good**

Computer skills

Operating Systems	Linux, Windows, Android
Main Programming Languages	Python, LUA, C
Frameworks	Twisted, GStreamer
Servers	PostgreSQL, nginx, redis, sqlite

Largo Sandro Pertini 25 – 26041 Casalmaggiore(CR) – Italy

☎ 3347378858 • ✉ luca.ognibene@gmail.com • in luogni

🐦 luogni • 🌐 luogni • 🎂 Born on 28/08/1981

Applications	Emacs, GIMP, LibreOffice, Firefox, Inkscape
Markup	XML, JSON, HTML
Network Protocols	HTTP, RTP/RTSP/RTCP, XMLRPC, SMTP, FTP, XMPP, MODBUS
IT Infrastructure	BugZilla, Trac, Subversion, GIT, Jenkins
Presentation	Lyx, Latex

Interests

Family	This is my first interest! I am married and I have two daughters.
Learn,Make	I enjoy learning new skills and I enjoy creating stuff.
Woodworking	I have basic manual woodworking skills. I enjoy working with wood because you can make everything with it and because it keeps me away from computers and this is nice from time to time.
Robotics	I build small robots in my spare time using Arduino and stuff I buy or find in my house.
Football	Whenever I have time I play football with my friends.

Open source

- I am used to work in the open source movement. I worked with Xine, Oxine, GStreamer, GAI and Maemo years ago. Now unfortunately I don't have much time to work on that anymore.
- I still use open source tools/libraries for work and personal reasons

Optimization

- I am used and I like to find performance bottlenecks on systems.
- I know how to use Oprofile and other tools
- I know and understand the golden rule of optimization: premature optimization is the root of all evil