

PotentialFlow.py a Potential Flow Solver and Visualizer

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Ingo JAHN

School of Mechanical and Mining Engineering

The University of Queensland.

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Abstract

`Potential_Flow.py` is a simple teaching and analysis tool for 2-D Potential Flow. It is a collection of code, that allows the construction of simple flow fields that meet the Potential Flow governing Equations. A range of plotting and visualisation tools are included.

This report is a brief userguide and example book.

1 Introduction

Potential Flow is a simple but powerful analysis approach to simulate inviscid flow. This report is the userguide for `Potential_Flow.py` a tool to analyse simple 2-D flows together with a selection of plotting and post-processing tools. The code allows the flow-fields consisting of the following building blocks to be analysed: Uniform Flow, Sink/Source, Irrotational Vortex, Doublet.

The post-processing tool allows the generation of streamline plots, velocity contour plots, and pressure contours. In addition post-processing tools are included to extract point data and data along user-defined lines.

1.1 Compatibility

`Potential_Flow.py` is written in python. The following packages are required:

- python 2.7 - any standard distribution
- numpy
- matplotlib

1.2 Citing this tool

When using the tool in simulations that lead to published works, it is requested that the following works are cited:

- Jahn, I. (2015), PotentialFlow.py a Potential Flow Solver and Visualizer, *Mechanical Engineering Technical Report 2015/08*, The University of Queensland, Australia

2 Distribution and Installation

`Potential_Flow.py` is distributed as part of the code collection maintained by the *CFCFD Group* at the University of Queensland [1]. This collection is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or any later version. This program collection is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details <http://www.gnu.org/licenses/>. Alternatively the code is included in the Appendix.

2.1 Modifying the code

The working version of `Potential_Flow.py` is installed in the `$HOME/e3bin` directory. If you perform modifications or improvements to the code please submit an updated version together with a short description of the changes to the authors. Once reviewed the changes will be included in future versions of the code.

3 Using the Tool: 5-minute version for experienced python Users

3.1 5-minute version for experienced python Users

If you understand python, including classes and know how the potential flow building blocks work, this is for you.

1. Find the `if __name__ == "__main__":` section of file and then adjust the following parts.
2. Create a list of instances of the various building block classes (e.g. `A1 = Uniform(1.0,)`). A full list of options is available in section 4.1.1.
3. Create an instance of the FlowField class. `T = PlotPotentialFlow()`
4. (Optional) Adjust the size of the flow-field. `T.size(x0=0.0, x1=1.0, y0=0.0, y1 = 1.0)`
5. Solve the flow-field. `T.calc([List],n=100)`, where [List] is a list of building block instances from step 2.
6. Plot the results using private functions of the FlowField class (e.g. `T.plotStreamlines()`) (make sure `plt.show()` is included to display graphs)
7. Evaluate point data or extract line data
8. Run using the command: `python Potential_Flow.py`
Filename may need to be adjusted to incorporate version)

4 Using the Tool: Detailed

4.1 Creating your Flow field

In potential flow different flow feature *building blocks*, that full-fill Laplace's equation by themselves, are superimposed (added) in order to generate complex flow-field solutions. The first part of involves setting creating such building blocks that can be combined to create a complex flow-field.

Step: 1

Find `if __name__ == "__main__":`, the part of the file that will be executed if the file is run from the command line.

Step: 2

Create a list of building blocks that you want to use for your flow. The result should look something like the following for Uniform Flow + a Source:

```
if __name__ == "__main__":  
  
    # List of Building Blocks  
    # Uniform Flows  
    A1 = UniformFlow(5.,0.)
```

```
# Sources
D1 = Source(0.5,0., 5.)
```

The possible options for building blocks, together with detailed descriptions are described in section 4.1.1.

4.1.1 Building Blocks

Currently the following Building Blocks are supported.

Uniform Flow: `UniformFlow(u,v)`

This creates a uniform flow with the velocity components u and v in the x- and y-direction respectively. The streamlines for the flow-field are shown in Fig. 1a.

The streamfunction is defined as:

$$\Psi = u y - v x \quad (1)$$

Source: `Source(x0,y0,m)`

This generates a source (use -ve m for sink) located at the position defined by $(x0, y0)$. Streamlines for the flow-field are shown Fig. 1b.

The streamfunction is defined as:

$$\theta = \tan^{-1} \left(\frac{y - y0}{x - x0} \right) \quad (2)$$

$$\Psi = \theta \frac{m}{2\pi} \quad (3)$$

Vortex: `Vortex(x0,y0,K)`

This generates an irrotational vortex of strength K , with the core locates at $(x0, y0)$. Streamlines for the flow-field are shown Fig. 1c.

The streamfunction is defined as:

$$r = \left[(x - x0)^2 + (y - y0)^2 \right]^{\frac{1}{2}} \quad (4)$$

$$\Psi = -K \ln r \quad (5)$$

Doublet: `Doublet(x0,y0,a,U_inf)`

This generates the flow field known as a doublet. This is generated if a source and sink are brought very close together with a separation $s = \frac{a^2 \pi U_\infty}{m}$, where the $\pm m$ is the strength of the source / sink. The center of the doublet is located at $(x0, y0)$. Streamlines for the flow-field are shown Fig. 1d.

The streamfunction is defined as:

$$\Psi = U_\infty (y - y0) \frac{-a^2}{(x - x0)^2 + (y - y0)^2} \quad (6)$$

This doublet works only for flow in the $+x$ directions. For other flows modify the code or manually generate a doublet by bringing together a sourcesink aligned with the flow direction.

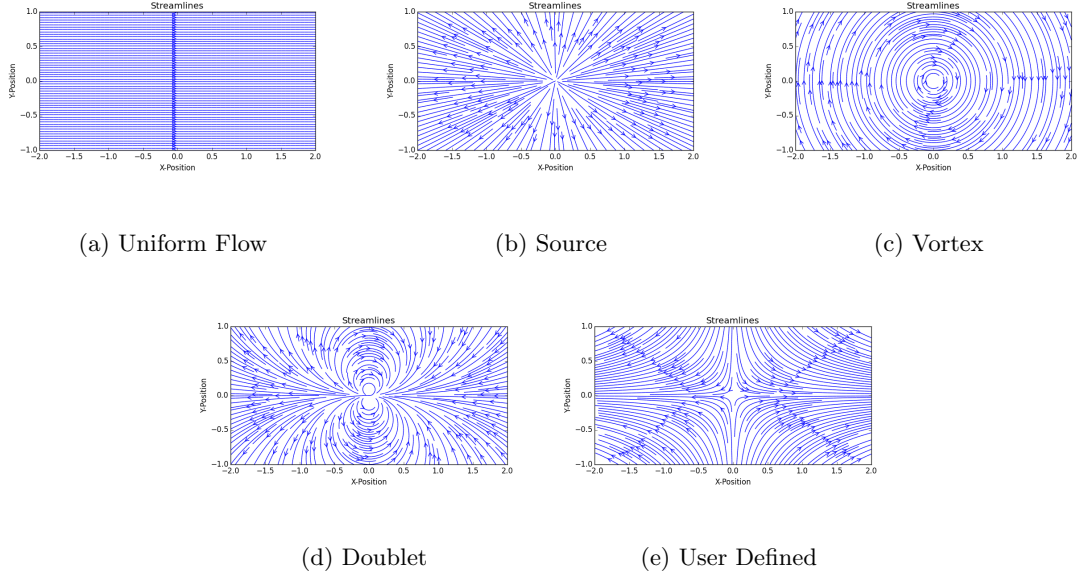


Figure 1: Building Blocks available to generate Potential Flow solutions.

User_defined: `User_Defined(x0,y0,A)`

This generates the streamlines for flow around a 90° corner, located at position. Streamlines for the flow-field are shown Fig. 1e.

The streamfunction is defined as:

$$\Psi = A (x - x0) (y - y0) \quad (7)$$

Name `Name(x0,y0,Var1,Var2,Var3)`

This is a template for future building blocks that need to be implemented. The block class need to have the following three functions:

- `__init__(self,...)` Which is used to initialize the function
- `eval1(self,x,y)` Which returns the value of Ψ at the point defined by the coordinates $(x0, y0)$
- `eval(self,x,y)` Which returns the value of the u and v velocity at the point defined by the coordinates $(x0, y0)$. This should be the analytical solution to $\frac{d\Psi}{dy}$ and $-\frac{d\Psi}{dx}$.

4.2 Creating the Flow-Field and calculating PSI, u and v

After the building blocks have been defined, the next step is to create a flow-field area over which the Potential Flow functions will be evaluated. And to perform calculations to obtain Ψ , u , and v over this field.

Step: 3

Create an instance of the PotentialFlow-field class, set the size. The results for an area ranging from $x = -2.0$ to $x = 2.0$ and $y = -1.0$ to $x = 1.0$ should look something like:

```

# Initialise instance of Plotting Function
T = PlotPotentialFlow()      # create instance of the PotentialFlow-field class
# Set dimensions of Plotting area
T.size(-2.0, 2.0, -1.0, 1.0)  #(x_min, x_max, y_min, y_max)

```

Step: 4

Assemble a list of building blocks and evaluate these over an $N \times N$ grid spanning the area set in step 3. The list of blocks is generated as [BLK-1, BLK-2, BLK-3], where BLK-N are the variable names of the different blocks. For flow-field consisting of Uniform Flow + a Source (as per step 2) that is evaluated over a 100×100 grid the code is: (extent of the grid is set in step 3)

```

# Evaluate PotentialFlow-field over a grid
T.calc([A1,D1],n=100)  # ([List of elements], level of discretisation)

```

4.3 Plotting data

Once the flow-field has been calculated, it is possible to plot fluid properties over the flow-field area defined in step 3.

Step: 5

Plotting commands are exercised on the Flow-field class (e.g. T) in the above example. To plot streamlines and a second graph of streamlines overlayed with velocity magnitude contours, use the following code. The results are shown in Fig. 2

```

# plot Data over flow-field area
T.plot_Streamlines()      # create Streamline plot.
T.plot_Streamlines-magU(100) # create plot of Streamlines + velocity magnitude

# Make sure plots are displayed on the screen
plt.show()

```

The entire program is executed using the command `python Potential_Flow.py` from the command line.

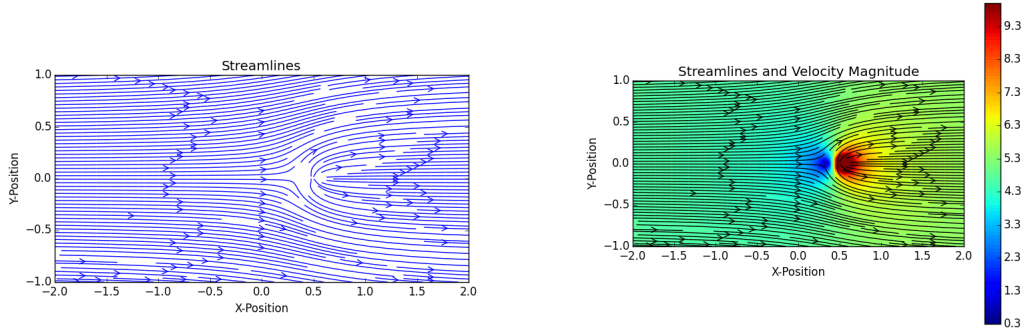
The possible options for plotting field data are described in section 4.3.1.

4.3.1 Plotting Functions

The following functions extract data from the total flow-field. They must be executed on the PotentialFlow-field class (e.g. T) in the example above. In the description below NAME is used as a generic placeholder. These functions must be executed after `NAME.calc([List])`

Streamfunction `NAME.plot_Psi(levels = 40)`

Creates contours of constant streamfunction Ψ . `levels` sets the number of contour lines



(a) Streamlines

(b) Streamlines superimposed with contours of Velocity magnitude (magnitude capped at 10 m s^{-1}).

Figure 2: Streamline and Streamline + Velocity magnitude plots generated for flow-field generated by *UniformFlow* and *Source*

shown. (Note when plotting sources/sinks a jump in Ψ exists at $\theta = \pm\pi$. This can result in misleading values.

Streamfunctions + Contours `NAME.plot_Psi_contours(levels = 20)`

Same as `NAME.plot_Psi`, but coloured contours of constant streamfunction are added.

Streamfunctions + Velocity `NAME.plot_Psi_magU(magUmax = 10., levels = 20)`

Same as `NAME.plot_Psi`, but coloured contours of velocity are added. `magUmax` sets the upper limit for the velocity contours.

Streamfunctions + Pressure `NAME.plot_Psi_P(P_inf=0., rho=1.225, P_min=-30., P_max = 30., levels`

Same as `NAME.plot_Psi`, but coloured contours of pressure are added. `P_inf` is the far-field pressure for the point where Velocity is zero. `rho` is the gas density used when calculating the local pressure. `P_min` and `P_max` can be used to cap the pressure contours to avoid plotting of $P \rightarrow \infty$ close to sources, sinks and vortices.

Velocity Magnitude `NAME.plot_magU(magU_max = 100., levels=20)`

Creates a contour plot of velocity magnitude. `magU_max` sets the maximum velocity for the contours. `levels` sets the number of contour lines shown.

Streamlines `NAME.plot_Streamlines()`

Creates a plot with fancy looking streamlines. These are based on the (u, v) velocity field, so while these correspond to lines of constant Ψ , the difference in streamfunction Ψ between adjacent lines is not constant. Hence streamline separation cannot be related to local velocity.

Streamlines + Velocity Magnitude `plot_Streamlines_magU(magU_max = 100., levels=20)`

Combination of the two above functions.

U-Velocity `NAME.plot_U(U_min = -100., U_max = 100., levels=20)`

Creates a contour plot of the velocity component in the x -direction. `U_min` and `U_max` can be used to cap the maximum velocity that is shown in order to avoid plotting $U \rightarrow \infty$ close to sources, sinks and vortices. `levels` sets the number of contour lines shown.

V-Velocity `NAME.plot_V(V_min = -100., V_max = 100., levels=20)`

Same as previous function, but for velocity in y -direction.

Pressure `NAME.plot_P(P_inf = 0., rho=1.225, P_min=-100., P_max=100., levels=20)`

Creates a contour plot of pressure relative to the reference pressure P_{inf} which is defined at a location with zero velocity (This is different to P_{∞} , which refers to U_{∞}). ρ is the fluid density. P_{min} and P_{max} can be used to cap the pressure contours to avoid plotting of $P \rightarrow \infty$ close to sources, sinks and vortices. `levels` sets the number of contour lines shown.

Pressure Coefficient `NAME.plot_Cp(U_inf = 0., rho=1.225, Cp_min=-5., Cp_max=5., levels=20)`

Creates a contour plot of pressure coefficient defined as $C_p = \frac{P}{\frac{1}{2} \rho U_{\infty}^2}$. U_{inf} is the free-stream velocity U_{∞} . ρ is the fluid density. $C_{p_{\text{min}}}$ and $C_{p_{\text{max}}}$ can be used to cap the C_p contours to avoid plotting of $C_p \rightarrow \infty$ close to sources, sinks and vortices. `levels` sets the number of contour lines shown.

4.4 Extracting data

In addition to plotting the data it is also possible to evaluate the properties at single points or along lines.

Step: 6

The following code extracts the x-component of velocity, u along the between the points $(-0.5, -0.5)$ and $(-0.5, 0.5)$ and creates a plot of the output data. The results are shown in Fig. 3.

```
# Extract data along lines
T.LinevalU(-0.5,-0.5,-0.5,0.5,plot_flag=1)
T.LinevalPressure(-0.5,-0.5,-0.5,0.5,rho = 1.225, plot_flag=1)

# Make sure plots are displayed on the screen
plt.show()
```

The entire program is executed using the command `python Potential_Flow.py` from the command line.

The possible options for extracting data are described in section 4.4.1.

4.4.1 Extraction Functions

The following functions extract data from the total flow-field. They must be executed on the PotentialFlow-filed class (e.g. `T`) in the example above. In the description below `NAME` is used as a generic placeholder. These functions must be executed after `NAME.calc([List])`

Streamfunction `Psi = NAME.evalP(x,y)`

Returns the total streamfunction magnitude at the point with the coordinates (x, y) .

Velocities `u, v = NAME.eval(x,y)`

Returns the x and y component of velocity at the point with the coordinates (x, y) .

Pressure `dP = NAME.evalPressure(x,y,rho)`

Returns the pressure change relative to ambient conditions (zero velocity)

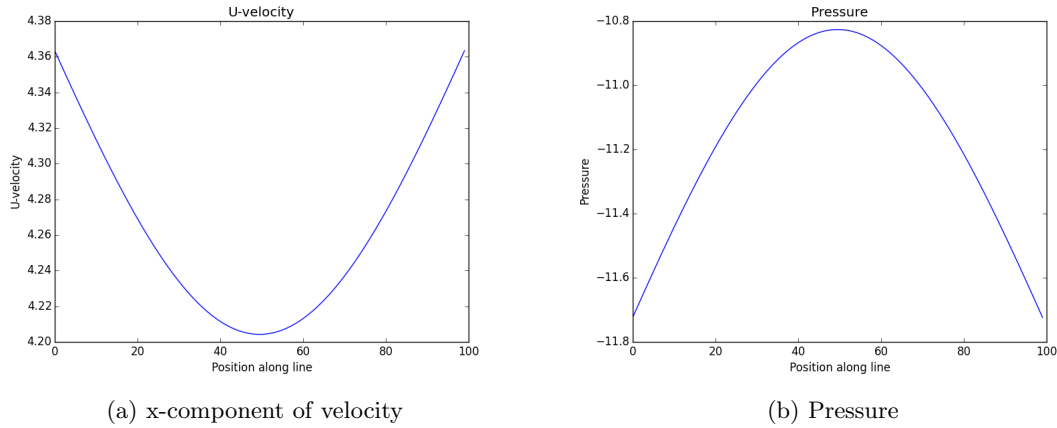


Figure 3: Flow properties extracted along straight line between the points $(-0.5, -0.5)$ and $(0.5, 0.5)$.

Line U-Velocity `UU = NAME.LinevalU(x0,y0,x1,y1,n=100,plot_flag=0)`

Returns the magnitude of velocity in the x-direction, u at n equally spaced points along the line between the two points $(x0, y0)$ and $(x1, y1)$. Setting `plot_flag = 1` will also generate a line graph.

Line V-Velocity `VV = NAME.LinevalV(x0,y0,x1,y1,n=100,plot_flag=0)`

Returns the magnitude of velocity in the y-direction, v at n equally spaced points along the line between the two points $(x0, y0)$ and $(x1, y1)$. Setting `plot_flag = 1` will also generate a line graph.

Line Pressure `PP = NAME.LinevalPressure(x0,y0,x1,y1,rho,n=100,plot_flag=0)`

Returns the pressure change relative to ambient conditions (zero velocity) at n equally spaced points along the line between the two points $(x0, y0)$ and $(x1, y1)$. Setting `plot_flag = 1` will also generate a line graph.

Instead of extracting the data from the full flow-field, it is also possible to interrogate a single building block. These functions must be executed on the building block class (e.g. `A1`) in the example above. In the description below `NAME` is used as a generic placeholder.

Velocities `u, v = NAME.eval(x,y)`

This returns the x and y component of velocity at the point with the coordinates (x, y) .

5 Example - Vortex near wall

This example shows how `Potential_Flow.py` can be used to analyse the flow field generated by a uniform flow parallel to and a vortex position a distance of 0.5 from the wall. The problem is illustrated in Fig. 4a.

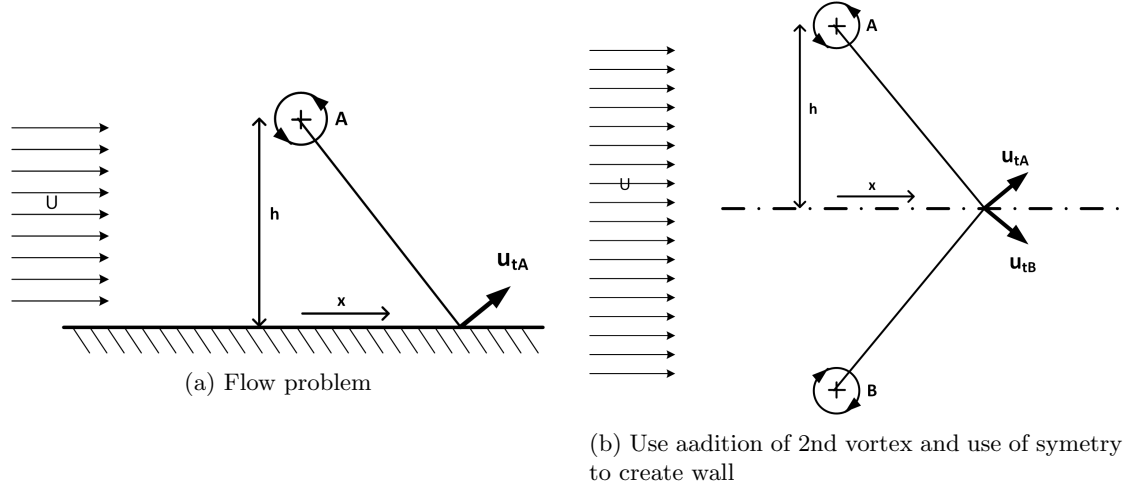


Figure 4: Example case, consisting of uniform flow and a vortex positioned near a wall.

In order to generate the effect of a wall (straight streamline) one can use the principle of symmetry. Thus the problem we will actually solve using Potential Flow theory is the one shown in Fig. 4b, which consists of three building blocks. The Uniform Flow, the Vortex at $(0.0, 0.5)$ and a mirror image (about the x -axis) of the Vortex, located at $(0.0, -0.5)$, which by symmetry generates a straight streamline along the x -axis.

The appropriate code, defining the Uniform Flow, with a strength of 5.0 and vortices with a strength of ± 5.0 is given below. First the building blocks are generated as variables `A1`, `C1`, and `C2`. Then after setting up the flow-field, the list of building blocks `[A1,C1,C2]` is passed to the flow-field solver and evaluated over a 100×100 grid.

The results from the plotting functions, showing field data and data along the wall, extracted using the `T.LinevalU`, `T.LinevalV` and `T.LinevalPressure` functions are shown in Fig. 5. The obtained velocity in the wall parallel direction equals the analytical solution to the problem, given by

$$\begin{aligned}
 U_T(x) &= U_\infty + \frac{\Gamma h}{\pi(x^2 + h^2)} \\
 &= 5.0 + \frac{5.0 \times 0.5}{\pi(x^2 + 0.5^2)} \\
 U_T(0) &= 5.0 + 3.18 = 8.18
 \end{aligned} \tag{8}$$

```

if __name__ == "__main__":

    # List of Building Blocks
    # Uniform Flows

```

```

A1 = UniformFlow(5.,0.)
# Vortices
C1 = Vortex(0.0,0.5,-5.)
C2 = Vortex(0.0,-0.5,5.)

# Initialise instance of Plotting Function
T = PlotPotentialFlow() # create instance of the PotentialFlow-field class
# Set dimensions of Plotting area
T.size(-2.0, 2.0, -1.0, 1.0) #(x_min, x_max, y_min, y_max)

# Evaluate PotentialFlow-field over a grid
T.calc([A1,C1,C2],n=100) # ([List of elements], level of discretisation)

# plot Data over flow-field area
T.plot_Streamlines() # create Streamline plot.
T.plot_P(P_inf = 0., rho=1.225, P_min=-100., P_max=200.) # create plot of Press

# extract data at points
# print 'Psi = ', T.evalP(0.,0.)
print '(u, v) = ', T.eval(0.,0.)
print 'dP = ', T.evalPressure(0.,0.,rho = 1.225)

# extact data along lines
# lines are defined as x0,y0,x1,y1
T.LinevalU(-2.0,0.0,2.0,0.0,plot_flag=1)
T.LinevalV(-2.0,0.0,2.0,0.0,plot_flag=1)
T.LinevalPressure(-2.0,0.0,2.0,0.0,rho = 1.225, plot_flag=1)

# Make sure plots are displayed on the screen
plt.show()

```

The resulting data is shown in Fig. ???. In addition the following data, corresponding to point extractions is displayed on screen:

```

(u, v) = (8.1830988, 0.0)
dP = -41.0149

```

These correspond to the u and v -velocity components. Obviously $v = 0$ along the wall and $u = 8.18$, which agrees with the analytical solution for this point. Similar dP gives the pressure reduction, calculate as $\Delta P = -\frac{1}{2}\rho U^2 = -41.01$.

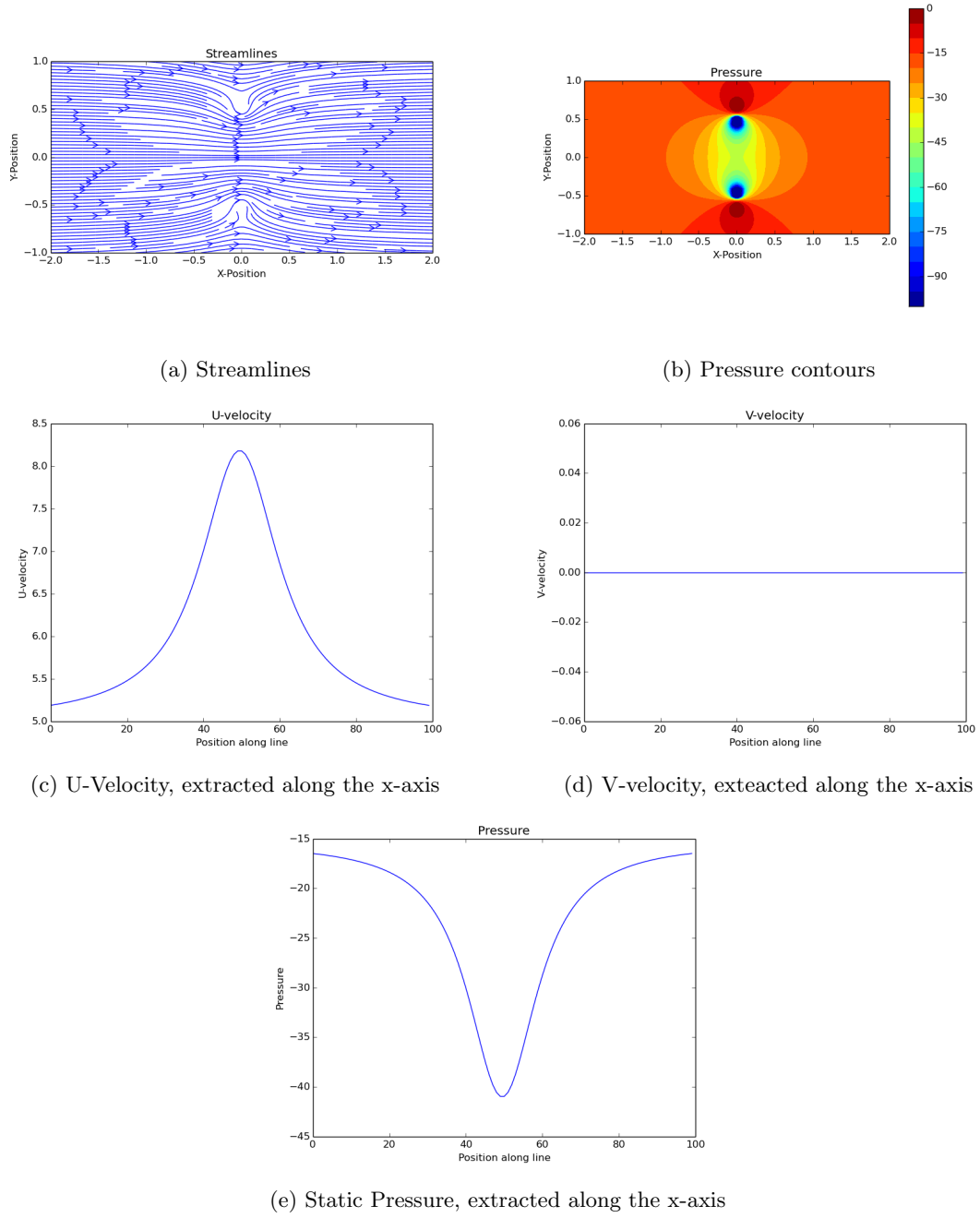


Figure 5: Flow field and flow properties obtained from a uniform flow with u -velocity of 5.0 and a vortex with a strength of -5.0 positioned $(0.0, 0.5)$ positioned near a wall running along the x -axis as shown.

6 References

References

- [1] CFCFD, *The Compressible Flow Project* <http://cfcfd.mechmining.uq.edu.au> The University of Queensland

7 Appendix

7.1 Source Code Potential_Flow.py

```
1 ## \ Potential_Flow.py
2 #
3 """
4 Script to create Potential Flow Flow-Fields
5
6 Author: Ingo Jahn
7 Last modified: 27/07/2015
8 """
9
10 import numpy as np
11 import matplotlib.pyplot as plt
12
13
14
15 class PlotPotentialFlow:
16     """
17     class for PotentiaFlow-fields
18     """
19     def __init__(self):
20         self.size()
21
22     ##
23     def size(self, x0=0.0, x1=1.0, y0=0.0, y1 = 1.0):
24         self.x0 = x0
25         self.x1 = x1
26         self.y0 = y0
27         self.y1 = y1
28
29     ##
30     def calc(self, A, n=100):
31         self.A = A
32         # create mesh
33         xx = self.x0 + np.arange(n) * (self.x1-self.x0) / float(n-1)
34         yy = self.y0 + np.arange(n) * (self.y1-self.y0) / float(n-1)
35         self.X, self.Y = np.meshgrid(xx, yy)
36         self.PSI = np.zeros([n, n])
37         self.UU = np.zeros([n, n])
38         self.VV = np.zeros([n, n])
39         # calculate stream functions and velocities
40         for i in range(n):
41             x = xx[i]
42             for j in range(n):
43                 y = yy[j]
44                 psi = 0.
45                 U = 0.
46                 V = 0
47                 for it in range(len(A)):
```

```

46         psi = psi + A[it].evalP(x,y)
47         u,v = A[it].eval(x,y)
48         U = U + u
49         V = V + v
50         self.PSI[j,i] = psi
51         self.UU[j,i] = U
52         self.VV[j,i] = V
53     def evalP(self,x,y):
54         # calculate Psi at a point
55         PSI = 0.
56         for it in range(len(self.A)):
57             PSI = PSI + self.A[it].evalP(x,y)
58         return PSI
59     ##
60     def eval(self,x,y):
61         # calculate U and V at a point
62         U = 0.
63         V = 0
64         for it in range(len(self.A)):
65             u,v = self.A[it].eval(x,y)
66             U = U + u
67             V = V + v
68         return U, V
69     ##
70     def evalPressure(self,x,y,rho):
71         # calculate pressure reduction
72         u,v = self.eval(x,y)
73         Umag2 = u**2 + v**2
74         dP = - 0.5 * rho * Umag2
75         return dP
76     ##
77     def LinevalU(self,x0,y0,x1,y1,n=100,plot_flag=0):
78         # calculate u-velocity at N points linearly spaced between point 0 and 1
79         xx = x0 + np.arange(n) * (x1-x0) / float(n-1)
80         yy = y0 + np.arange(n) * (y1-y0) / float(n-1)
81         UU = np.zeros(n)
82         for i in range(n):
83             u,v = self.eval(xx[i],yy[i])
84             UU[i] = u
85         if plot_flag == 1:
86             plt.figure()
87             plt.plot(UU)
88             plt.title('U-velocity')
89             plt.xlabel('Position along line')
90             plt.ylabel('U-velocity')
91         return UU
92     ##
93     def LinevalV(self,x0,y0,x1,y1,n=100,plot_flag=0):
94         # calculate v-velocity at N points linearly spaced between point 0 and 1
95         xx = x0 + np.arange(n) * (x1-x0) / float(n-1)
96         yy = y0 + np.arange(n) * (y1-y0) / float(n-1)
97         VV = np.zeros(n)
98         for i in range(n):
99             u,v = self.eval(xx[i],yy[i])
100             VV[i] = v
101         if plot_flag == 1:
102             plt.figure()
103             plt.plot(VV)
104             plt.title('V-velocity')
105             plt.xlabel('Position along line')
106             plt.ylabel('V-velocity')
107         return VV

```

```

108  ##
109  def LinealPressure(self,x0,y0,x1,y1,rho,n=100,plot_flag=0):
110      # calculate u-velocity at N points linearly spaced between point 0 and 1
111      xx = x0 + np.arange(n) * (x1-x0) / float(n-1)
112      yy = y0 + np.arange(n) * (y1-y0) / float(n-1)
113      PP = np.zeros(n)
114      for i in range(n):
115          u,v = self.eval(xx[i],yy[i])
116          PP[i] = - 0.5 * rho * (v**2 + u**2)
117      if plot_flag == 1:
118          plt.figure()
119          plt.plot(PP)
120          plt.title('Pressure')
121          plt.xlabel('Position along line')
122          plt.ylabel('Pressure')
123      return PP
124  ##
125  def plot_Streamlines(self):
126      plt.figure()
127      plt.streamplot(self.X,self.Y,self.UU,self.VV, density = 2, linewidth = 1,
128                    arrowsize=2, arrowstyle='->')
129      #plt.scatter(self.x0,self.y0,color='#CD2305',s=80,marker='o',linewidth
130                  =0)
131      plt.title('Streamlines (not potentials)')
132      plt.xlabel('X-Position')
133      plt.ylabel('Y-Position')
134      plt.gca().set_aspect('equal')
135      plt.gca().set_xlim([self.x0,self.x1])
136      plt.gca().set_ylim([self.y0,self.y1])
137  ##
138  def plot_Streamlines_magU(self,magU_max = 100,levels=20):
139      plt.figure()
140      magU = (self.VV**2 + self.UU**2)**0.5
141      magU[magU>magU_max] = magU_max
142      CS = plt.contourf(self.X, self.Y, magU, levels)
143      plt.colorbar(CS)
144      plt.streamplot(self.X,self.Y,self.UU,self.VV, density = 2, linewidth = 1,
145                    arrowsize=2, arrowstyle='->',color='k')
146      plt.title('Streamlines (not potentials) and Velocity Magnitude')
147      plt.xlabel('X-Position')
148      plt.ylabel('Y-Position')
149      plt.gca().set_aspect('equal')
150      plt.gca().set_xlim([self.x0,self.x1])
151      plt.gca().set_ylim([self.y0,self.y1])
152  ##
153  def plot_Psi_magU(self,magU_max = 100,levels=20):
154      plt.figure()
155      magU = (self.VV**2 + self.UU**2)**0.5
156      magU[magU>magU_max] = magU_max
157      CS = plt.contourf(self.X, self.Y, magU, levels)
158      plt.colorbar(CS)
159      CS2 = plt.contour(self.X, self.Y, self.PSI, levels, colors='k')
160      plt.clabel(CS2,fontsize=9,inline=1)
161      plt.title('Streamfunctions PSI and Velocity Magnitude')
162      plt.xlabel('X-Position')
163      plt.ylabel('Y-Position')
164      plt.gca().set_aspect('equal')
165      plt.gca().set_xlim([self.x0,self.x1])
166      plt.gca().set_ylim([self.y0,self.y1])
167  ##
168  def plot_U(self,U_min = -100., U_max = 100., levels=20):
169      U = self.UU

```

```

167     U[U<U_min] = U_min
168     U[U>U_max] = U_max
169     self.plot_cf(U, levels=levels, label="U-velocity")
170
171     ##
172     def plot_V(self, V_min = -100., V_max = 100., levels=20):
173         V = self.VV
174         V[V<V_min] = V_min
175         V[V>V_max] = V_max
176         self.plot_cf(V, levels=levels, label="V-velocity")
177
178     ##
179     def plot_magU(self, magU_max = 100, levels=20):
180         magU = (self.VV**2 + self.UU**2)**0.5
181         magU[magU>magU_max] = magU_max
182         self.plot_cf((self.VV**2 + self.UU**2)**0.5, levels=levels, label="Velocity
183             Magnitude")
184
185     ##
186     def plot_cf(self, Z, levels=20, label="Label"):
187         plt.figure()
188         CS = plt.contourf(self.X, self.Y, Z, levels)
189         plt.colorbar(CS)
190         plt.title(label)
191         plt.xlabel('X-Position')
192         plt.ylabel('Y-Position')
193         plt.legend
194         plt.gca().set_aspect('equal')
195         plt.gca().set_xlim([self.x0, self.x1])
196         plt.gca().set_ylim([self.y0, self.y1])
197
198     ##
199     def plot_P(self, P_inf = 0., rho=1.225, P_min=-100., P_max=100., levels=20):
200         # limit pressure to
201         P = P_inf - 0.5 * rho * (self.VV**2 + self.UU**2)
202         P[P<P_min] = P_min
203         P[P>P_max] = P_max
204         self.plot_cf(P, levels=levels, label="Pressure")
205
206     ##
207     def plot_Psi_P(self, P_inf = 0., rho=1.225, P_min = -100., P_max = 100., levels
208         =20):
209         plt.figure()
210         P = P_inf - 0.5 * rho * (self.VV**2 + self.UU**2)
211         P[P<P_min] = P_min
212         P[P>P_max] = P_max
213         CS = plt.contourf(self.X, self.Y, P, levels)
214         plt.colorbar(CS)
215         CS2 = plt.contour(self.X, self.Y, self.PSI, 2*levels, colors='k')
216         plt.clabel(CS2, fontsize=9, inline=1)
217         plt.title('Streamfunctions PSI and Pressure')
218         plt.xlabel('X-Position')
219         plt.ylabel('Y-Position')
220         plt.gca().set_aspect('equal')
221         plt.gca().set_xlim([self.x0, self.x1])
222         plt.gca().set_ylim([self.y0, self.y1])
223
224     ##
225     def plot_Cp(self, U_inf = 0., rho=1.225, Cp_min = -5., Cp_max = 5., levels=20)
226     :
227         if float(U_inf) == 0.:
228             print "For case with U_inf = 0., Cp becomes infinite everywhere"
229         else:
230             # Limit CP to account for localised high velocities
231             Cp = (0.5* rho*U_inf**2 - 0.5* rho * (self.VV**2 + self.UU**2)) / (0.5
232                 * rho * U_inf**2)
233             Cp[Cp < Cp_min] = Cp_min
234             Cp[Cp > Cp_max] = Cp_max

```



```

225         self.plot_cf(Cp, levels=levels, label="Pressure Coefficient - Cp (Note
                limited to +/-5.)")
226     ##
227     def plot_Psi_contours(self, levels=20):
228         # Plot stream function Psi as coloured contours
229         label="Streamfunction PSI Contours"
230         plt.figure()
231         CS = plt.contourf(self.X, self.Y, self.PSI, levels, cmap='hsv')
232         # set graph details
233         plt.colorbar(CS)
234         plt.title(label)
235         plt.xlabel('X-Position')
236         plt.ylabel('Y-Position')
237         plt.legend
238         plt.gca().set_aspect('equal')
239         plt.gca().set_xlim([self.x0, self.x1])
240         plt.gca().set_ylim([self.y0, self.y1])
241     ##
242     def plot_Psi(self, levels=20):
243         # Plot stream function Psi
244         label="Streamfunction PSI"
245         plt.figure()
246         CS = plt.contour(self.X, self.Y, self.PSI, levels, colors='k')
247         plt.clabel(CS, fontsize=9, inline=1)
248         # set graph details
249         plt.title(label)
250         plt.xlabel('X-Position')
251         plt.ylabel('Y-Position')
252         plt.legend
253         plt.gca().set_aspect('equal')
254         plt.gca().set_xlim([self.x0, self.x1])
255         plt.gca().set_ylim([self.y0, self.y1])
256
257
258     ## Definition of classes used as Building Blocks
259     class UniformFlow:
260         """
261         class that creates a uniform flow field for potential flow
262         UniformFlow(u,v)
263         u - x-component of velocity
264         v - y-component of velocity
265         """
266         def __init__(self, u, v):
267             self.u = u
268             self.v = v
269     ##
270     def evalP(self, x, y):
271         P = self.u*y - self.v*x
272         return P
273     ##
274     def eval(self, x, y):
275         u = self.u
276         v = self.v
277         return u, v
278
279     class Source:
280         """
281         class that creates a source for potential flow.
282         Source(x0,y0,m)
283         x0 - x-position of Source
284         y0 - y-position of Source
285         m - total flux generated by source (for sink set -ve)

```

```

286     """
287     def __init__(self, x0, y0, m):
288         self.x0 = x0
289         self.y0 = y0
290         self.m = m
291     ##
292     def evalP(self, x, y):
293         theta = np.arctan2(y-self.y0, x-self.x0)
294         P = theta * self.m / (2*np.pi)
295         return P
296     ##
297     def eval(self, x, y):
298         r = ((x-self.x0)**2 + (y-self.y0)**2)**0.5
299         u = self.m / (2*np.pi) * (x - self.x0) / (r**2)
300         v = self.m / (2*np.pi) * (y - self.y0) / (r**2)
301         return u, v
302
303 class Vortex:
304     """
305     class that creates an irrotational vortex for potential flow.
306     Vortex(x0,y0,K)
307     x0 - x-position of Vortex core
308     y0 - y-position of Vortex core
309     K - Strength of Vortex
310     """
311     def __init__(self, x0, y0, K):
312         self.x0 = x0
313         self.y0 = y0
314         self.K = K
315     ##
316     def evalP(self, x, y):
317         r = ((x-self.x0)**2 + (y-self.y0)**2)**0.5
318         P = - self.K * np.log(r)
319         return P
320     ##
321     def eval(self, x, y):
322         r = ((x-self.x0)**2 + (y-self.y0)**2)**0.5
323         u = self.K / (2*np.pi) * (y - self.y0) / (r**2)
324         v = - self.K / (2*np.pi) * (x - self.x0) / (r**2)
325         return u, v
326
327 class Doublet:
328     """
329     class that creates a doublet.
330     If combined with uniform flow of velocity U_inf in the +x direction, this
331     creates the flow around a cylinder.
332     Doublet(x0,y0,a,U_inf)
333     x0 - x-position of Vortex core
334     y0 - y-position of Vortex core
335     a - radius of cylinder generated if superimposed to Uniform Flow
336     U_inf - Strength of uniform flow
337     """
338     def __init__(self, x0, y0, a, U_inf):
339         self.x0 = x0
340         self.y0 = y0
341         self.a = a
342         self.U_inf = U_inf
343     def evalP(self, x, y):
344         P = self.U_inf * (y-self.y0) * (- self.a**2 / ((y-self.y0)**2 + (x-self.
345             x0)**2))
346         # set to zero inside circle
347         if ((y-self.y0)**2 + (x-self.x0)**2) < self.a**2:

```

```

346         # P = np.nan
347         return P
348     ##
349     def eval(self,x,y):
350         u = self.U_inf * self.a**2 * - ((x-self.x0)**2 - (y-self.y0)**2) / ( ((x-
351             self.x0)**2 + (y-self.y0)**2)**2 )
352         v = self.U_inf * self.a**2 * -2. * (x-self.x0) * (y-self.y0) / ( ((x-self.
353             x0)**2 + (y-self.y0)**2)**2 )
354         #if ((y-self.y0)**2 + (x-self.x0)**2) < self.a**2:
355         #    u = np.nan
356         #    v = np.nan
357         return u,v
358
359 class User_Defined:
360     """
361     Special Userdefined building block (flow through 90 degree corner)
362     User_Defined(x0,y0,A)
363     x0 - x-position of corner
364     y0 - y-position of corner
365     A - Strength of Flow
366     """
367     def __init__(self,x0,y0,A):
368         self.x0 = x0
369         self.y0 = y0
370         self.A = A
371     ##
372     def evalP(self,x,y):
373         P = self.A * (x-self.x0) * (y-self.y0)
374         return P
375     ##
376     def eval(self,x,y):
377         u = self.A * (x-self.x0)
378         v = - self.A * (y-self.y0)
379         return u,v
380
381 class Name:
382     """
383     Template for user generated building blocks
384     Name(x0,y0,Var1,Var2,Var3)
385     x0 - x-position
386     y0 - y-position
387     Var1 - Variable1
388     Var2 - Variable2
389     Var3 - Variable3
390     """
391     def __init__(self,x0,y0,Var1,Var2,Var3):
392         self.x0 = x0
393         self.y0 = y0
394         self.Var1 = Var3
395         self.Var2 = Var2
396         self.Var3 = Var1
397     ##
398     def evalP(self,x,y):
399         ## Function for stream function goes here
400         P = 0
401         return P
402     ##
403     def eval(self,x,y):
404         ## Functions for u and v velocity go here. I.e. differentiate stream
405         function with respect to x and y
406         u = 0
407         v = 0

```

```

405     return u,v
406
407
408
409 ## Main section of the code, executed if running the file
410 if __name__ == "__main__":
411     #####
412     # List of Building Blocks #
413     #####
414     # Uniform Flows
415     A1 = UniformFlow(5.,0.)
416     A2 = UniformFlow(0.,0.)
417     # Vortices
418     C1 = Vortex(0.0,0.0,5.)
419     C2 = Vortex(0.0,-0.5,0.5)
420     C3 = Vortex(0.0,0.0,10.0)
421     # Sources
422     D1 = Source(0.5,0., 10.)
423     D2 = Source(0.1,0.,-100.)
424     D3 = Source(0.1,0.,0.24)
425     # User Defined functions
426     U1 = User_Defined(0.,0.,5)
427     DD = Doublet(0.,0.,0.1,5.)
428
429     #####
430     # Initialise instance of Plotting Function #
431     #####
432     T = PlotPotentialFlow() # create instance of the PotentialFlow-field class
433     # Set dimensions of Plotting area
434     T.size(-2.0, 2.0, -1.0 ,1.0) # (x_min, x_max, y_min, y_max)
435
436     #####
437     # Assemble Building Blocks and Calculate #
438     #####
439     T.calc([A1,D1],n=100) # ([List of elements], level of discretisation)
440
441     #####
442     # plot Data over flow-field area #
443     #####
444     T.plot_Psi(levels = 40) # plot lines of constant Psi
445     #T.plot_Psi_contours(levels = 20) # plot contours of Psi
446     T.plot_Psi_magU(magU_max=10., levels=40) # plot lines of Psi +
447     velocity contours
448     T.plot_Psi_P(P_inf=0., rho=1.225, P_min=-30., P_max=30., levels=20) # plot
449     lines of Psi + pressure contours
450     #T.plot_magU(magU_max = 10., levels = 20) # plot contours of Velocity
451     magnitude
452     #T.plot_Streamlines() # plot Streamline plot.
453     #T.plot_Streamlines_magU(magU_max = 10., levels = 20) # plot Streamlines +
454     velocity magnitude
455     #T.plot_U(U_min = -10., U_max = 10., levels = 20) # plot of U-velocity
456     contours
457     #T.plot_V(V_min = -10., V_max = 10., levels = 20) # plot of V-velocity
458     contours
459     #T.plot_P(P_inf = 0., rho=1.225, P_min=-100., P_max=200.) # plot Pressure
460     contours
461     #T.plot_Cp(U_inf = 5., rho=1.225, Cp_min = -5., Cp_max = 5., levels=20) # plot
462     contours of Pressure coefficient
463
464     #####
465     # extract data at points #
466     #####

```

```

459 #print 'Psi = ', T.evalP(0.,0.)
460 #print '(u, v) = ', T.eval(0.,0.)
461 #print 'dP = ', T.evalPressure(0.,0.,rho = 1.225)
462
463 #####
464 # extract data along lines #
465 #####
466 # lines are defined as x0,y0,x1,y1
467 #T.LinevalU(-0.5,-0.5,-0.5,0.5,plot_flag=1)
468 #T.LinevalV(-0.5,-0.5,-0.5,0.5,plot_flag=1)
469 #T.LinevalPressure(-0.5,-0.5,-0.5,0.5,rho = 1.225, plot_flag=1)
470
471
472 # Make sure plots are displayed on the screen
473 plt.show()

```
