

Luo, Jiahai

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💻 PROFESSIONAL EXPERIENCE

REA Group (realestate.com.au)

Richmond, Victoria, Australia

Software Developer

March 2024 - Present

- Worked in the Customer 360 tribe within the Customer Marketplace portfolio of Customer Product & Experience group, managing the platform and data that power customer experiences for real estate agencies and businesses.
- Contributed to the development of the Customer Marketing Journey, providing interfaces to the customer systems for transforming and publishing the data from the foundational dataset to the customer engagement platforms.

Amazon Web Services

Sydney, New South Wales, Australia

Software Development Engineer

October 2021 - March 2024

- Worked in the Modelled Change Management team within the Builder Tools organisation, owning the software tool that used to define, review, schedule and execute manual and scripted changes to systems.
- Contributed to the development of the Website Modernisation project, building the new React website to substitute the legacy Ruby on Rails website, modernising user interfaces and enhancing front-end user experiences.
- Contributed to the development of the Change Automation project, designing and building the service to enable the execution of automated changes, increasing the change velocity, and reducing the errors and user toil.
- Optimised the data persistence strategy on DynamoDB, resulting in 20% increase in read and write speeds by applying single-table design and re-structuring data access objects.

Deloitte

Melbourne, Victoria, Australia

Consultant

March 2020 - October 2021

- Worked in the Cloud Engineering within the Core Business Operations of Consulting.
- Contributed to the development of client-facing projects, providing technical consulting services to external organisations, building cloud-based solutions and software systems by leveraging cloud technologies.

The University of Melbourne

Parkville, Victoria, Australia

Teaching Assistant

March 2019 - February 2020

- Worked in the School of Computing and Information Systems.
- Tutored, demonstrated and supervised the following subjects: Foundation of Computing, IT Project.

🚀 TECHNICAL SKILLS

Functional Software Development, Site Reliability Engineering, Cloud Computing, Machine Learning

Technologies Python, TypeScript, Java, C, 🤖 Hugging Face, AWS, Docker, Kafka, GraphQL, Node.js

🎓 EDUCATION

The University of Melbourne

Parkville, Victoria, Australia

Master of Science (Computer Science), Artificial Intelligence

March 2018 - December 2019

Bachelor of Science, Computing and Software Systems

March 2015 - December 2017

- Rewarded runner-up of the Pac-Man Tournament Finals 2019 in AI Planning for Autonomy.
- Coursework: Algorithms, Artificial Intelligence, Machine Learning, Computer Systems, Distributed Systems, Cloud Computing, Programming Language Implementation
- Research: Explainable Artificial Intelligence, supervised by Professor Tim Miller

Peking University

Beijing, China

PKUSSI (Peking University Summer School International) Program 2016

July 2016

- Coursework: Biometrics