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Package ass3.mygame

Class Summary

Class	Description
Command	The Command class is a combination of two strings.
CommandWords	List of valid command words.
Game	The Game class contains the logic of the game.
Item	The Item class contains information about the item
ItemCreation	The ItemCreation class creates all items in game and stores them in an ArrayList of Item
MyGame	The game starts here, the main method is in this class.
Parser	This class is part of the "World of Zuul" application.
Player	The Player class stores information about the player, including items in inventory.
Room	The Room class stores information about the room.
RoomCreation	RoomCreation class stores list of rooms in game.