

**Package** `ass3.mygame`

## Class Item

`java.lang.Object`  
`ass3.mygame.Item`

```
public class Item
extends java.lang.Object
```

The Item class contains information about the item

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5.0

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### Constructor Summary

#### Constructors

Constructor	Description
<code><b>Item</b>(java.lang.String name, java.lang.String description, double healingPower)</code>	Constructor of Item class.
<code><b>Item</b>(java.lang.String name, java.lang.String description, int destructivePower)</code>	Constructor of Item class.

### Method Summary

#### All Methods    Instance Methods    Concrete Methods

Modifier and Type	Method	Description
<code>java.lang.String</code>	<code><b>getDescription</b>()</code>	The method getDescription.
<code>java.lang.String</code>	<code><b>getName</b>()</code>	The method getName.
<code>int</code>	<code><b>getPower</b>()</code>	The method getPower.

## Methods inherited from class java.lang.Object

`clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait`

## Constructor Details

### Item

```
public Item(java.lang.String name,  
            java.lang.String description,  
            int destructivePower)
```

Constructor of Item class. Create an item using the parameters.

#### Parameters:

`name` - A String represents the name of item

`description` - A String with information about description of item

`destructivePower` - An Integer represents the destructive power of item

### Item

```
public Item(java.lang.String name,  
            java.lang.String description,  
            double healingPower)
```

Constructor of Item class. Create an item using the parameters.

#### Parameters:

`name` - A String represents the name of item

`description` - A String with information about description of item

`healingPower` - A Double represents the healing power of item

## Method Details

### getName

```
public java.lang.String getName()
```

The method getName.

**Returns:**

the name of item.

### getDescription

```
public java.lang.String getDescription()
```

The method getDescription.

**Returns:**

the description of item.

### getPower

```
public int getPower()
```

The method getPower.

**Returns:**

the destructive power of item in int.