USER-CENTRED DESIGN

TASK 1.3 GROUP MANAGEMENT

Group Code: Group 7

Tutorial: Tuesday

Aim

Quitch is a mobile learning platform. However, there are some problems in attracting users and the usability of the portal. Our group aims to create ideal solutions to solve the app's issues, including integrating rewards, a new user interface system, and enhancing the quiz management portal, to improve the users' experience and learning effectiveness.

From this unit, our team strongly believes that we will gain a good grasp of the concepts of usability, and functionality, and improve the quality of software with user-centred design methodologies appropriately implemented. The final project which requires deep research, evaluations, and professional practices will be useful for future career preparation once we must interact with teams and real clients.

Group Profile

Table 1: Group profile

Student Name	Tech Skills and Resources	Communication	Group Work
Le Nho Bach	Having experience in programming and designing. Being able to use Office tools.	Hot-tempered. Poor presenting and writing skills in English.	Easy to be stressed and angry when there is an unpredictable problem.
Luong Trac Duc Anh	Basic experience with website and software development, good with Office software (Word,	Slow response time to text messages or emails.	Can be entitled to my own opinions and have a hard time adjusting.

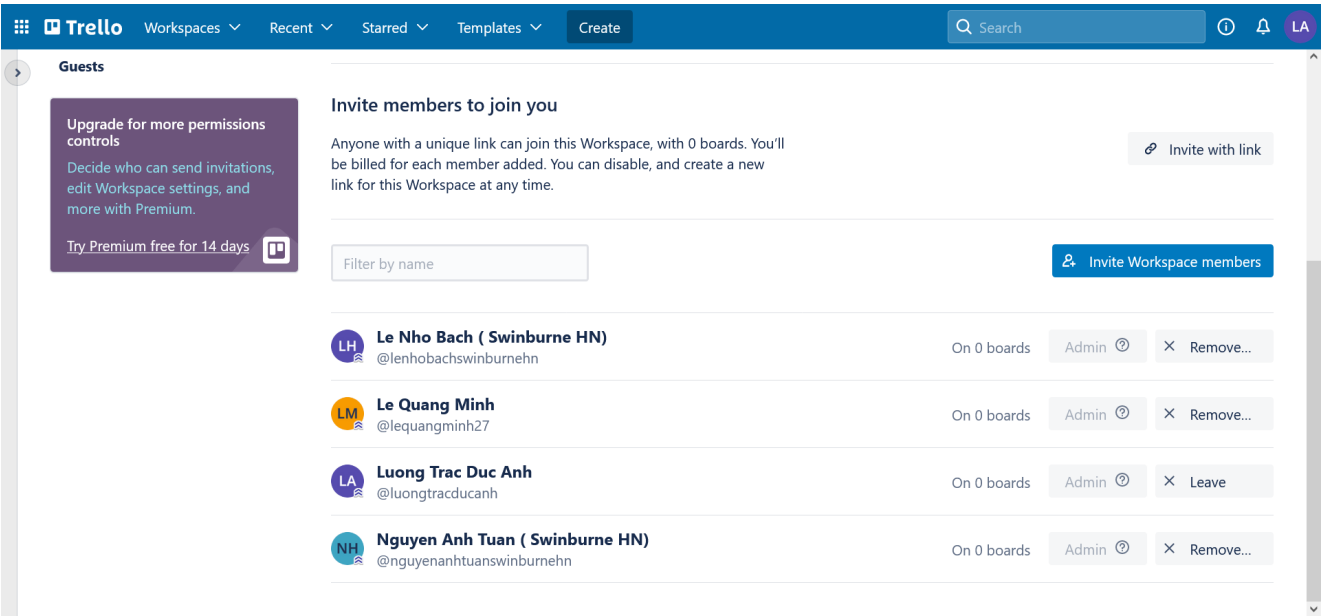|			
	Excel, PowerPoint, etc.)		
Le Quang Minh	**Has basic skills in developing software, and websites have experience in working with Excel, and BI applications and interacting with databases, SQL, etc.**	**Can use English to a good level, but my academic writing skill is limited. Sometimes I am nervous when communicating face-to-face.**	**Always finish the chores on time. Sometimes I need to re-read the documentation a few times to know the details. Can contribute my best to the group and always try my best to support my peers.**
Nguyen Anh Tuan	**Has some experience using Editor X; knows a bit of HTML, CSS, JavaScript, Ruby programming, and SQL.**	**Not confident in my skill. Sometimes, I can be short-tempered.**	**I can be procrastinating, and I am not good at doing multiple tasks at the same time.**

Group Roles

Table 2: Group roles

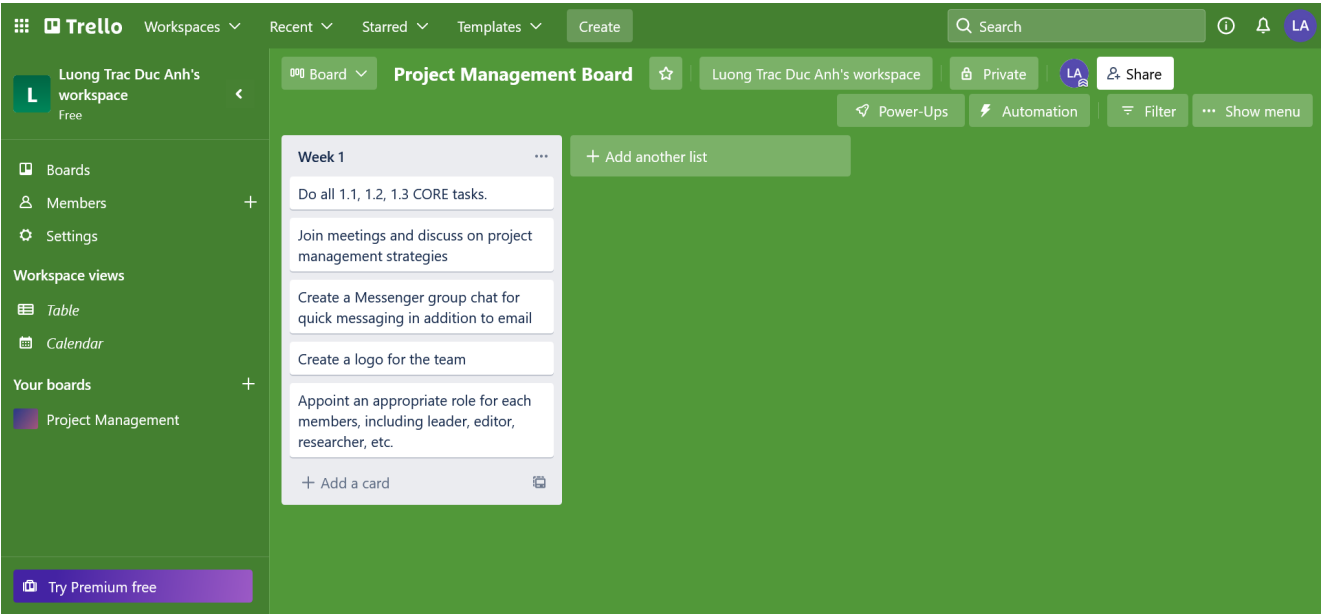| Group Role	Student and Justification
Leader	**Le Nho Bach - Good at setting goals, planning, and supervising members in completing their work.**
Editor	**Luong Trac Duc Anh - decent English skills with good attention to detail, have a good grasp of professional presentation and documentation.**
Researcher	**Le Quang Minh - Good at finding documentation and managing the sources of the group. Pioneering ideas for the projects and considering the pros and cons of solutions.**
Researcher	**Nguyen Anh Tuan - have decent English skills and can read documents and find them online using research tools.**

Potential risks and mitigation strategies

- Internet connection: Preparing a good physical environment before attending classes/ meetings. Using cellular data to announce to other members the problem as soon as possible.

- Bad scheduling and unable to meet deadline requirements: Supervising and strictly following the plan. In case there is any member who forgets the deadlines, other members should remind him.

- Lack of constructive criticism: There will be little to no personal advancement if each team member does not have appropriate feedback.

- Letting conflicts happen between group members: Negatively affects the quality of group work and the common goal of learning and making the most out of this course.

- Poor quality assignments: To contribute the best to the group, any assignment must meet the highest satisfaction. Team members must finish their chores a few days before the deadlines to check again and make justifications. Everyone should assist each other to know whether the works meet requirements or if any improvement is necessary.

Task Management

- All group members joined

- Recommended to-do list for Week 1

Document Management

Tools/methods used for document management: Google Doc, MS Word

Communication

- Tools/methods used for group communication: Messenger, Trello, Discord
- Response time expectations: 12-24h