

Introduction to High Performance Computing

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Prerequisites

- This workshop is designed for
 - No prior experience with HPC
 - No prior knowledge about Linux
 - Needs to use HPC for their work
- A valid account on Ada/Terra

Schedule

https://luop0812.github.io/HPRC_IntroHPC/

	Setup	Download files required for the lesson
00:00	1. Introduction to HPC	What is High Performance Computing? Why should I be using High Performance Computing for my research? Don't I need to know how to program to use High Performance Computing?
00:10	2. Connect to the HPC	How do I connect to an HPC system?
00:25	3. Using a cluster: Introduction	What is a cluster? How does a cluster work? How do I log on to a cluster?
00:45	4. Using a cluster: Scheduling jobs	What is a scheduler and why are they used? How do we submit a job?
01:45	5. Using a cluster: Accessing software	How do we load and unload software packages?
02:20	6. Using a cluster: Using resources effectively	How do we monitor our jobs? How can I get my jobs scheduled more easily?
02:50	7. Basic UNIX Commands	What is the syntax of UNIX commands? How do I navigate the file system? How do I transfer files to HPC? How do I interact with files on the HPC?
03:20	Finish	

Teaching Methodology

- Use the tutorial that was developed based on the Software Carpentry method
 - Overview
 - Questions
 - Objectives
 - Main content
 - Key points
 - Expected time for teaching and exercise
 - Also suitable for self-study
- Content
 - Linux Command lines
 - With the OnDemand web portal
- A lot of hands-on

Setup

1: Introduction to HPC

Questions

- What is High Performance Computing?
- Why should I be using High Performance Computing for my research?
- Don't I need to know how to program to use High Performance Computing?

Objectives

- Understand what an HPC is.
- Understand how HPC can improve your research efficiency.
- Understand the 'barrier to entry' is lower than you'd think.

What is High Performance Computing (HPC)

- A name given to the use of computers with capabilities beyond the scope of standard desktop computers
- HPC systems usually have
 - More powerful Central Processing Units (CPUs)
 - More CPUs
 - More memory
 - More storage
 - Faster connection to other computers
 - Special hardware: Nvidia GPU, Intel MIC, FPGA, etc

How to interact with HPC

- Through Shell
 - A program that executes other programs in the Operating System
 - Provides a command line interface to the Operating System
 - **Bash** is a popular Shell program used with HPC
 - The default shell used on Ada/Terra
- Through batch jobs
 - Most common way
 - A batch job is a script to finish some work:
 - Resource specifications
 - Commands
 - A batch scheduler is needed to submit and schedule jobs

Why HPC

- Large problems
 - Computational intensive
 - Too many small tasks
 - A very large task that must be done with many CPUs at once
 - Data intensive
- Benefits
 - Speed
 - Volume
 - Free
 - Convenience
- What do you need to know?
 - Unix/Linux commands, Batch jobs, modules
 - Open OnDemand web portal: easier

2: Connect to HPC

Questions

- How do I connect to an HPC system?

Objectives

- Be able to connect to a remote HPC system

Connect to HPC

- Unlike working with a PC, we work with HPC remotely
- SSH (**S**ecure **S**hell)
 - For remote login to an HPC system
 - Linux/MacOS: ssh is available through a terminal
 - Windows: putty or MobaXterm
- Parameters
 - Server address
 - Port number (default is 22)
 - User ID
- Connect with OnDemand portal

3: Using a cluster: Introduction

Questions

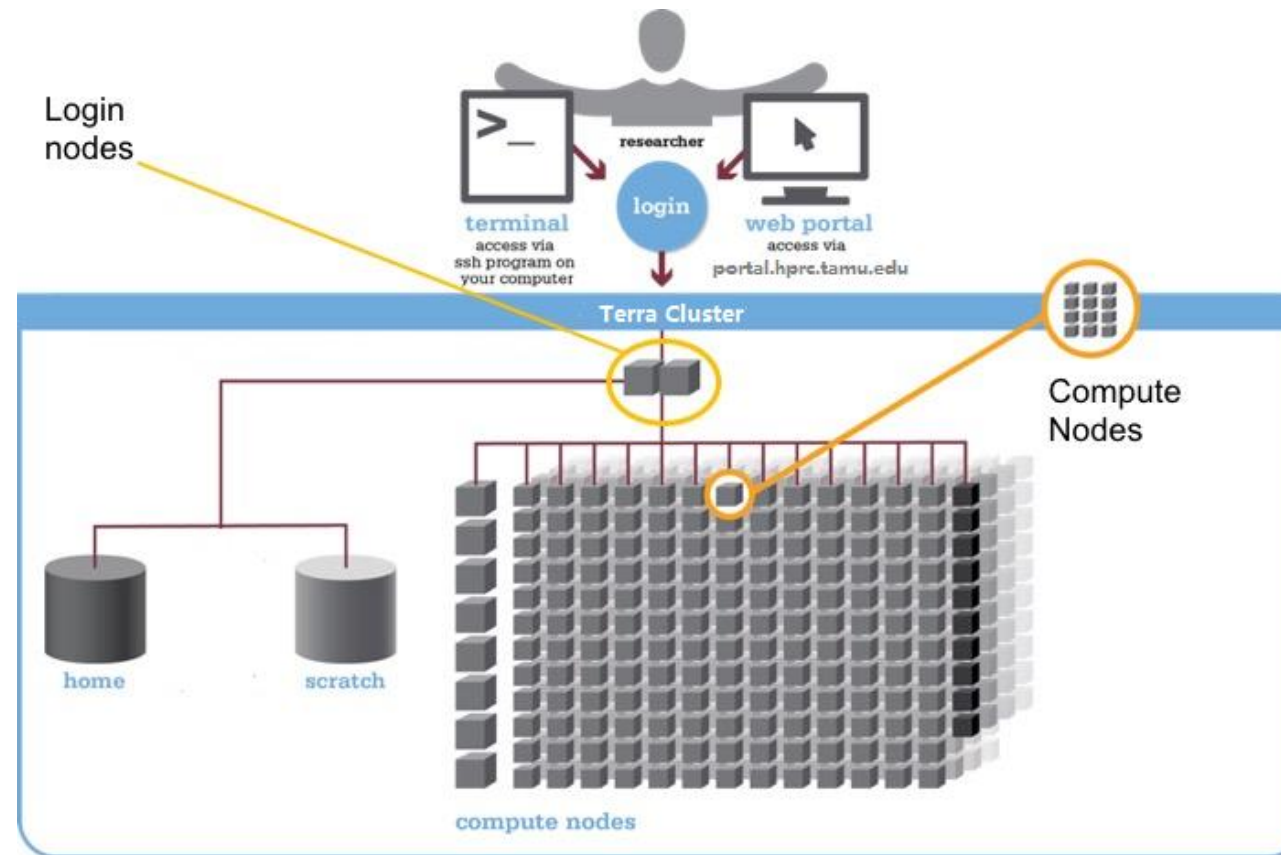
- What is a cluster?
- How does a cluster work?
- How do I log on to a cluster?

Objectives

- Connect to a cluster.
- Understand the general cluster architecture.

HPC cluster

- A network of computers



When do you need to use a cluster

- You need access to large numbers of CPUs.
- You need to run a large number of jobs.
- Your jobs are running out of memory.
- Perhaps you need to store tons and tons of data.
- You require an exceptionally high-bandwidth internet connection for data transfer.
- You need a safe archival site for your data.
- Your compute jobs require specialized GPU or FPGA hardware.
- Maybe your jobs just take a long time to run.

Hands-on

- Check host name
- List all hosts
- File systems
- Check quota
- Transfer files
 - scp, winscp, filezilla
 - OnDemand

4: Using a cluster: Scheduling jobs

Questions

- What is a scheduler and why are they used?
- How do we submit a job?

Objectives

- Submit a job and have it complete successfully.
- Understand how to make resource requests.
- Submit an interactive job.

Why batch scheduler

- A cluster contains hundreds and thousands of interconnected computers (nodes)
- Shared by a large number of users
- Challenges
 - Who gets what and when
 - Fair and efficient
- Batch scheduler
 - Special software designed to meet the challenges
- Slurm, LSF, PBS, etc
 - Same concepts, similar syntax, different key words
 - If you learned one, it is easy to pick up the others
 - Luckily, it is not so difficult to learn how to use a batch scheduler
 - **Job script** (Job specifications), **batch commands**, **environment variables**, **queues**

Job specifications

```
#!/bin/bash
#SBATCH --job-name=test_script
#SBATCH --time=00:03:00
#SBATCH --ntasks=8
#SBATCH --ntasks-per-node=2
#SBATCH --mem=2560M
#SBATCH --output=test.out

echo 'This script is running on:'
hostname
echo 'The date is :'
date
sleep 120
```

- Start with a special directive
 - #SBATCH
 - #BSUB
- To specify resource requirements
 - Walltime
 - Node, CPU, processor, core, task
 - Memory
- And other things
 - Job name
 - Account
 - Email
 - Output file

Batch commands

- Job submission
- Job monitoring
- Job operation
 - Delete
 - modify
- Accounting and history

Environment variables

- Input environment variables
 - Upon start, sbatch will read and handle the options set in these variables
 - Users seldom need to mess with these environment variables
- Output environment variables
 - Slurm will set these environment variables in the batch job
 - A few of them are useful
 - identify nodes the job is working on
 - Get the job id

Queues

- Software structure used by the job scheduler to group jobs
 - Resource requirements
 - Special requests
- Queues from Terra

Queue	Job Max Cores / Nodes	Job Max Walltime	Compute Node Types	Per-User Limits Across Queues
short	448 cores / 16 nodes	30 min / 2 hr	64 GB nodes (256) 128 GB nodes with GPUs (48)	1800 Cores per User
medium	1792 cores / 64 nodes	1 day		
long	896 cores / 32 nodes	7 days		
xlong	448 cores / 16 nodes	21 days	64 GB nodes (256)	448 cores per User
gpu	1344 cores / 48 nodes	2 days	128 GB nodes with GPUs (48)	

5: Using a cluster: Accessing Software

Questions

- How do we load and unload software packages?

Objectives

- Understand how to load and use a software package.

What is module and why do we need it

- Software on HPC is not loaded by default
 - You cannot use it immediately after you log onto an HPC
- It is related to software incompatibility and versioning
- The solution is environment modules
 - Each module is a self-contained software packages
 - Contains all the files required to run the software package
 - Loads dependent modules
 - LMOD is the software that provides management of the modules
- All you need is to remember a few commands
 - Check available modules
 - Load/unload a module
 - List loaded module
 - Search a module

Install software of your own

- There are situations you need to build software
 - We have a LOT of pre-installed software packages, but no one can provide all
 - You need to add your own code into a software package
- Steps
 - Download the software
 - Read the instruction (very important)
 - Install dependency
 - Compile
 - Start using the software
- We can help if you get stuck

6: Using a cluster: Using resources efficiently

Questions

- How do we monitor our jobs?
- How can I get my jobs scheduled more easily?

Objectives

- Understand how to look up job statistics and profile code.
- Understand job size implications.
- Be a good person and be nice to other users.

Which cluster to choose?

- Ada, Terra, Curie, Lonestar
- Curie is Power7+, the rest are X86-64
- Lonestar is maintained by TACC
 - Follow TACC user guide
- Ada and Terra
 - Most of our users use one of these two or both systems
 - Ada is larger but older; Terra is smaller but newer
 - Ada uses LSF; Terra uses Slurm
 - Ada has 20 cores / node; Terra has 28 cores / node
 - Software environment is similar
 - Easy to switch between the two systems
 - Need to convert the batch script
 - May need to recompile your code
 - Choose the one that is least busy
- Some times fixing one cluster is easier. Ex:
 - large data files need be transferred

Cluster Status

Terra

Nodes215/316 (68%)

Cores5262/9396 (56%)

Jobs95R-55Q

Ada

Nodes583/815 (72%)

Cores9497/16580 (57%)

Jobs240R-1047Q

Curie

Nodes18/57 (32%)

Cores288/911 (32%)

Jobs6R-3Q

Historical Status

News

MAR 21

JAN 9

JAN 4

NOV 11-16

OCT 15

Estimate required resources

- Can we know how much resource we need? (walltime, memory, number of cores)
 - Not until you run it
- Best way to find out is to submit a test job

Rule of Thumb

- Don't run large jobs on the login nodes
- Login nodes are for something small and quick
- Compress files before transferring
- Use some VCS system like 'git' to keep track of your code
- Backup your code by yourself
- Before submitting a run for jobs, submit one as a test to find out how much resources are needed
- Less resources you ask for, the faster your job can find enough resources to run
- You can install software by yourself in your scratch. If it is something of common interest by many users, we will install it in a shared location
- Always use the default compilers first, unless your code breaks

Acknowledgement

- The online course material in the Software Carpentry format is adapted from Ohio Supercomputing Center's Introduction to HPC.