推理的深经网

A Decomposable Attention Model for Natural Language Inference

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Abstract

We propose a simple neural architecture for natural language inference. Our approach uses attention to decompose the problem into subproblems that can be solved separately, thus making trivially parallelizable. On the Stanford Natural Language Inference (SNLI) dataset, we obtain state-of-the-art results with almost an order magnitude fewer parameters than previous work and without relying on any word-order information. Adding intra-sentence attention that takes a minimum amount of order into account yields further improvements. 我们就得最先进的结果,比以 pields further improvements. 我们就得最先进的结果,比以 pields further improvements.

1 Introduction

自然语言推理(NLI)是指确定前提和假设之间的蕴涵和矛盾关系的问题。

Natural language inference (NLI) refers to the problem of determining entailment and contradiction relationships between a premise and a hypothesis. NLI is a central problem in language understanding (Katz, 1972; Bos and Markert, 2005; van Benthem, 2008; MacCartney and Manning, 2009) and recently the large SNLI corpus of 570K sentence pairs was created for this task (Bowman et al., 2015). We present a new model for NLI and leverage this corpus for comparison with prior work.

A large body of work based on neural networks for text similarity tasks including NLI has been published in recent years (Hu et al., 2014; Rocktäschel et al., 2016; Wang and Jiang, 2016; Yin et al., 2016, *inter alia*). The dominating trend in these models is to build complex, deep text representation models, for example, with convolutional networks (LeCun et al., 1990, CNNs henceforth) or long short-term memory networks (Hochreiter and Schmidhuber, 1997,

近年来,出版了大量基于神经网络的文本相似性任务(包括NLI)的工作(Hu et al., 2014; Rocktäschelet al., 2016; Wang and Jiang, 2016; Yin et al., 2016年,除其他外)。 这些模型的主导趋势是构建量免的深层文本表示模型,例如,使用卷积网络(LeCun等,1990,CNNs)或长期短期存储网络(Hochreiter和Schmidhuber, 1997,LSTMs)从此以更深入的感知理解为目标,虽然这些方法产生了令人印象深刻的结果,但它们通常在计算上非常昂贵,并且导致模型具有数百万个参数(不包括嵌入)。

LSTMs henceforth) with the goal of deeper sentence comprehension. While these approaches have yielded impressive results, they are often computationally very expensive, and result in models having millions of parameters (excluding embeddings).

Here, we take a different approach, arguing that for natural language inference it can often suffice to simply align bits of local text substructure and then aggregate this information. For example, consider the following sentences:

在这里,我们采取了一种不同的方法,认为对于自然语言推理而言,简单的对象本地文本子结构的位就是够了。然后汇信自,例如,老虎以下包

- Bob is in his room, but because of the thunder and lightning outside, he cannot sleep.
- Bob is awake.
- It is sunny outside. 第一句话始何重杂,构建一个表达其全部意义的紧凑 表示是具有挑战性的。然而,可以很容易地得出起 论。第二句话是从第一句开始,通过简单地将貌勃与 除物对性 埃日子注入编 柱門 认识和改称集员 以为

The first sentence is complex in structure and it is challenging to construct a compact representation that expresses its entire meaning. However, it is fairly easy to conclude that the second sentence follows from the first one, by simply aligning *Bob* with *Bob* and *cannot sleep* with *awake* and recognizing that these are synonyms. Similarly, one can conclude that *It is sunny outside* contradicts the first sentence, by aligning *thunder and lightning* with *sunny* and recognizing that these are most likely incompatible.

We leverage this intuition to build a simpler and more lightweight approach to NLI within a neural framework; with considerably fewer parameters, our model outperforms more complex existing neural architectures. In contrast to existing approaches, our approach only relies on alignment and is fully computationally decomposable with respect to the input text. An overview of our approach is given in Figure 1. Given two sentences, where each word is repre-

sented by an embedding vector, we first create a soft alignment matrix using neural attention (Bahdanau et al., 2015). We then use the (soft) alignment to decompose the task into subproblems that are solved separately. Finally, the results of these subproblems are merged to produce the final classification. In addition, we optionally apply intra-sentence attention (Cheng et al., 2016) to endow the model with a richer encoding of substructures prior to the alignment step.

Asymptotically our approach does the same total work as a vanilla LSTM encoder, while being trivially parallelizable across sentence length, which can allow for considerable speedups in low-latency settings. Empirical results on the SNLI corpus show that our approach achieves state-of-the-art results, while using almost an order of magnitude fewer parameters compared to complex LSTM-based approaches.

2 Related Work

Our method is motivated by the central role played by alignment in machine translation (Koehn, 2009) and previous approaches to sentence similarity modeling (Haghighi et al., 2005; Das and Smith, 2009; Chang et al., 2010; Fader et al., 2013), natural language inference (Marsi and Krahmer, 2005; MacCartney et al., 2006; Hickl and Bensley, 2007; MacCartney et al., 2008), and semantic parsing (Andreas et al., 2013). The neural counterpart to alignment, attention (Bahdanau et al., 2015), which is a key part of our approach, was originally proposed and has been predominantly used in conjunction with LSTMs (Rocktäschel et al., 2016; Wang and Jiang, 2016) and to a lesser extent with CNNs (Yin et al., 2016). In contrast, our use of attention is purely based on word embeddings and our method essentially consists of feed-forward networks that operate largely independently of word order.

3 Approach

Let $\mathbf{a}=(a_1,\ldots,a_{\ell_a})$ and $\mathbf{b}=(b_1,\ldots,b_{\ell_b})$ be the two input sentences of length ℓ_a and ℓ_b , respectively. We assume that each $a_i,\ b_j\in\mathbb{R}^d$ is a word embedding vector of dimension d and that each sentence is prepended with a "NULL" token. Our training data comes in the form of labeled pairs $\{\mathbf{a}^{(n)},\mathbf{b}^{(n)},\mathbf{y}^{(n)}\}_{n=1}^N$, where $\mathbf{y}^{(n)}=(y_1^{(n)},\ldots,y_C^{(n)})$ is an indicator vector encoding the label and C is the number of output classes. At test

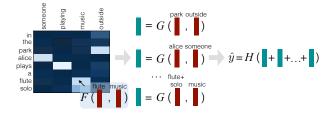


Figure 1: Pictoral overview of the approach, showing the *Attend* (left), *Compare* (center) and *Aggregate* (right) steps.

time, we receive a pair of sentences (a, b) and our goal is to predict the correct label y.

Input representation. Let $\bar{\mathbf{a}}=(\bar{a}_1,\ldots,\bar{a}_{\ell_a})$ and $\bar{\mathbf{b}}=(\bar{b}_1,\ldots,\bar{b}_{\ell_b})$ denote the input representation of each fragment that is fed to subsequent steps of the algorithm. The vanilla version of our model simply defines $\bar{\mathbf{a}}:=\mathbf{a}$ and $\bar{\mathbf{b}}:=\mathbf{b}$. With this input representation, our model does not make use of word order. However, we discuss an extension using intrasentence attention in Section 3.4 that uses a minimal amount of sequence information.

The core model consists of the following three components (see Figure 1), which are trained jointly:

Attend. First, soft-align the elements of $\bar{\bf a}$ and $\bar{\bf b}$ using a variant of neural attention (Bahdanau et al., 2015) and decompose the problem into the comparison of aligned subphrases.

Compare. Second, separately compare each aligned subphrase to produce a set of vectors $\{\mathbf{v}_{1,i}\}_{i=1}^{\ell_a}$ for a and $\{\mathbf{v}_{2,j}\}_{j=1}^{\ell_b}$ for b. Each $\mathbf{v}_{1,i}$ is a nonlinear combination of a_i and its (softly) aligned subphrase in b (and analogously for $\mathbf{v}_{2,j}$).

Aggregate. Finally, aggregate the sets $\{\mathbf{v}_{1,i}\}_{i=1}^{\ell_a}$ and $\{\mathbf{v}_{2,j}\}_{j=1}^{\ell_b}$ from the previous step and use the result to predict the label \hat{y} .

3.1 Attend

We first obtain unnormalized attention weights e_{ij} , computed by a function F', which decomposes as:

$$e_{ij} := F'(\bar{a}_i, \bar{b}_j) := F(\bar{a}_i)^T F(\bar{b}_j).$$
 (1)

This decomposition avoids the quadratic complexity that would be associated with separately applying F' $\ell_a \times \ell_b$ times. Instead, only $\ell_a + \ell_b$ applications of F are needed. We take F to be a feed-forward neural network with ReLU activations (Glorot et al., 2011).

版LSTIM编词的形式 原上可以轻松地并行化, 这可以在低迟设置,可以显现相当大的加速。 SNI 语写全的基于LSTM的) 法相比,我们的方法实订 了最先进的果,而使 的参数几乎减少了一个! 量级。

These attention weights are normalized as follows:

$$\beta_{i} := \sum_{j=1}^{\ell_{b}} \frac{\exp(e_{ij})}{\sum_{k=1}^{\ell_{b}} \exp(e_{ik})} \bar{b}_{j},$$

$$\alpha_{j} := \sum_{i=1}^{\ell_{a}} \frac{\exp(e_{ij})}{\sum_{k=1}^{\ell_{a}} \exp(e_{kj})} \bar{a}_{i}.$$
(2)

Here β_i is the subphrase in $\bar{\mathbf{b}}$ that is (softly) aligned to \bar{a}_i and vice versa for α_i .

3.2 Compare

Next, we separately compare the aligned phrases $\{(\bar{a}_i,\beta_i)\}_{i=1}^{\ell_a}$ and $\{(\bar{b}_j,\alpha_j)\}_{j=1}^{\ell_b}$ using a function G, which in this work is again a feed-forward network:

$$\mathbf{v}_{1,i} := G([\bar{a}_i, \beta_i]) \quad \forall i \in [1, \dots, \ell_a],$$

$$\mathbf{v}_{2,j} := G([\bar{b}_j, \alpha_j]) \quad \forall j \in [1, \dots, \ell_b]. \tag{3}$$

where the brackets $[\cdot, \cdot]$ denote concatenation. Note that since there are only a linear number of terms in this case, we do not need to apply a decomposition as was done in the previous step. Thus G can jointly take into account both \bar{a}_i , and β_i .

3.3 Aggregate

We now have two sets of comparison vectors $\{\mathbf{v}_{1,i}\}_{i=1}^{\ell_a}$ and $\{\mathbf{v}_{2,j}\}_{j=1}^{\ell_b}$. We first aggregate over each set by summation:

$$\mathbf{v}_1 = \sum_{i=1}^{\ell_a} \mathbf{v}_{1,i}$$
 , $\mathbf{v}_2 = \sum_{j=1}^{\ell_b} \mathbf{v}_{2,j}$. (4)

and feed the result through a final classifier H, that is a feed forward network followed by a linear layer:

$$\hat{\mathbf{y}} = H([\mathbf{v}_1, \mathbf{v}_2]), \tag{5}$$

where $\hat{\mathbf{y}} \in \mathbb{R}^C$ represents the predicted (unnormalized) scores for each class and consequently the predicted class is given by $\hat{y} = \operatorname{argmax}_i \hat{\mathbf{y}}_i$.

For training, we use multi-class cross-entropy loss with dropout regularization (Srivastava et al., 2014):

$$L(\theta_F, \theta_G, \theta_H) = \frac{1}{N} \sum_{n=1}^{N} \sum_{c=1}^{C} y_c^{(n)} \log \frac{\exp(\hat{y}_c)}{\sum_{c'=1}^{C} \exp(\hat{y}_{c'})}$$

Here θ_F , θ_G , θ_H denote the learnable parameters of the functions F, G and H, respectively.

3.4 Intra-Sentence Attention (Optional)

In the above model, the input representations are simple word embeddings. However, we can augment this input representation with *intra-sentence attention* to encode compositional relationships between words within each sentence, as proposed by Cheng et al. (2016). Similar to Eqs. 1 and 2, we define

$$f_{ij} := F_{\text{intra}}(a_i)^T F_{\text{intra}}(a_j), \qquad (6)$$

where F_{intra} is a feed-forward network. We then create the self-aligned phrases

$$a_i' := \sum_{j=1}^{\ell_a} \frac{\exp(f_{ij} + d_{i-j})}{\sum_{k=1}^{\ell_a} \exp(f_{ik} + d_{i-k})} a_j.$$
 (7)

The distance-sensitive bias terms $d_{i-j} \in \mathbb{R}$ provides the model with a minimal amount of sequence information, while remaining parallelizable. These terms are bucketed such that all distances greater than 10 words share the same bias. The input representation for subsequent steps is then defined as $\bar{a}_i := [a_i, a_i']$ and analogously $\bar{b}_i := [b_i, b_i']$.

4 Computational Complexity

We now discuss the asymptotic complexity of our approach and how it offers a higher degree of parallelism than LSTM-based approaches. Recall that d denotes embedding dimension and ℓ means sentence length. For simplicity we assume that all hidden dimensions are d and that the complexity of $\text{matrix}(d \times d)\text{-vector}(d \times 1)$ multiplication is $O(d^2)$.

A key assumption of our analysis is that $\ell < d$, which we believe is reasonable and is true of the SNLI dataset (Bowman et al., 2015) where $\ell < 80$, whereas recent LSTM-based approaches have used $d \geq 300$. This assumption allows us to bound the complexity of computing the ℓ^2 attention weights.

Complexity of LSTMs. The complexity of an LSTM cell is $O(d^2)$, resulting in a complexity of $O(\ell d^2)$ to encode the sentence. Adding attention as in Rocktäschel et al. (2016) increases this complexity to $O(\ell d^2 + \ell^2 d)$.

Complexity of our Approach. Application of a feed-forward network requires $O(d^2)$ steps. Thus, the **Compare** and **Aggregate** steps have complexity $O(\ell d^2)$ and $O(d^2)$ respectively. For the **Attend** step,

Method	Train Acc	Test Acc	#Parameters
Lexicalized Classifier (Bowman et al., 2015)	99.7	78.2	_
300D LSTM RNN encoders (Bowman et al., 2016)	83.9	80.6	3.0M
1024D pretrained GRU encoders (Vendrov et al., 2015)	98.8	81.4	15.0M
300D tree-based CNN encoders (Mou et al., 2015)	83.3	82.1	3.5M
300D SPINN-PI encoders (Bowman et al., 2016)	89.2	83.2	3.7M
100D LSTM with attention (Rocktäschel et al., 2016)	85.3	83.5	252K
300D mLSTM (Wang and Jiang, 2016)	92.0	86.1	1.9M
450D LSTMN with deep attention fusion (Cheng et al., 2016)	88.5	86.3	3.4M
Our approach (vanilla)	89.5	86.3	382K
Our approach with intra-sentence attention	90.5	86.8	582K

Table 1: Train/test accuracies on the SNLI dataset and number of parameters (excluding embeddings) for each approach.

Method	N	E	С
Bowman et al. (2016)	80.6	88.2	85.5
Wang and Jiang (2016)	81.6	91.6	87.4
Our approach (vanilla)	83.6	91.3	85.8
Our approach w/ intra att.	83.7	92.1	86.7

Table 2: Breakdown of accuracy with respect to classes on SNLI development set. **N**=neutral, **E**=entailment, **C**=contradiction.

F is evaluated $O(\ell)$ times, giving a complexity of $O(\ell d^2)$. Each attention weight e_{ij} requires one dot product, resulting in a complexity of $O(\ell^2 d)$.

Thus the total complexity of the model is $O(\ell d^2 + \ell^2 d)$, which is equal to that of an LSTM with attention. However, note that with the assumption that $\ell < d$, this becomes $O(\ell d^2)$ which is the same complexity as a regular LSTM. Moreover, unlike the LSTM, our approach has the advantage of being parallelizable over ℓ , which can be useful at test time.

5 Experiments

We evaluate our approach on the Stanford Natural Language Inference (SNLI) dataset (Bowman et al., 2015). Given a sentences pair (a, b), the task is to predict whether b is *entailed* by a, b *contradicts* a, or whether their relationship is *neutral*.

5.1 Implementation Details

The method was implemented in TensorFlow (Abadi et al., 2015).

Data preprocessing: Following Bowman et al. (2015), we remove examples labeled "–" (no gold label) from the dataset, which leaves 549,367 pairs

for training, 9,842 for development, and 9,824 for testing. We use the tokenized sentences from the non-binary parse provided in the dataset and prepend each sentence with a "NULL" token. During training, each sentence was padded up to the maximum length of the batch for efficient training (the padding was explicitly masked out so as not to affect the objective/gradients). For efficient batching in TensorFlow, we semi-sorted the training data to first contain examples where both sentences had length less than 20, followed by those with length less than 50, and then the rest. This ensured that most training batches contained examples of similar length.

Embeddings: We use 300 dimensional GloVe embeddings (Pennington et al., 2014) to represent words. Each embedding vector was normalized to have ℓ_2 norm of 1 and projected down to 200 dimensions, a number determined via hyperparameter tuning. Out-of-vocabulary (OOV) words are hashed to one of 100 random embeddings each initialized to mean 0 and standard deviation 1. All embeddings remain fixed during training, but the projection matrix is trained. All other parameter weights (hidden layers etc.) were initialized from random Gaussians with mean 0 and standard deviation 0.01.

Each hyperparameter setting was run on a single machine with 10 asynchronous gradient-update threads, using Adagrad (Duchi et al., 2011) for optimization with the default initial accumulator value of 0.1. Dropout regularization (Srivastava et al., 2014) was used for all ReLU layers, but not for the final linear layer. We additionally tuned the following hyperparameters and present their chosen values in

ID	Sentence 1	Sentence 2	DA (vanilla)	DA (intra att.)	SPINN-PI	mLSTM	Gold
A	Two kids are standing in the ocean hugging each other.	Two kids enjoy their day at the beach.	N	N	Е	Е	N
В	A dancer in costumer performs on stage while a man watches.	the man is captivated	N	N	E	E	N
C	They are sitting on the edge of a fountain	The fountain is splashing the persons seated.	N	N	C	C	N
D	Two dogs play with tennis ball in field.	Dogs are watching a tennis match.	N	C	С	C	C
E	Two kids begin to make a snowman on a sunny winter day.	Two penguins making a snowman.	N	C	C	C	C
F	The horses pull the carriage, holding people and a dog, through the rain.	Horses ride in a carriage pulled by a dog.	E	Е	С	C	C
G	A woman closes her eyes as she plays her cello.	The woman has her eyes open.	E	E	Е	Е	C
Н	Two women having drinks and smoking cigarettes at the bar.	Three women are at a bar.	E	E	E	E	C
I	A band playing with fans watching.	A band watches the fans play	E	E	E	E	C

Table 3: Example wins and losses compared to other approaches. DA (Decomposable Attention) refers to our approach while SPINN-PI and mLSTM are previously developed methods (see Table 1).

parentheses: network size (2-layers, each with 200 neurons), batch size (4), ¹ dropout ratio (0.2) and learning rate (0.05–vanilla, 0.025–intra-attention). All settings were run for 50 million steps (each step indicates one batch) but model parameters were saved frequently as training progressed and we chose the model that did best on the development set.

5.2 Results

Results in terms of 3-class accuracy are shown in Table 1. Our vanilla approach achieves state-of-the-art results with almost an order of magnitude fewer parameters than the LSTMN of Cheng et al. (2016). Adding intra-sentence attention gives a considerable improvement of 0.5 percentage points over the existing state of the art. Table 2 gives a breakdown of accuracy on the development set showing that most of our gains stem from *neutral*, while most losses come from *contradiction* pairs.

Table 3 shows some wins and losses. Examples A-C are cases where both variants of our approach are correct while both SPINN-PI (Bowman et al., 2016) and the mLSTM (Wang and Jiang, 2016) are incorrect. In the first two cases, both sentences contain phrases that are either identical or highly lexically related (e.g. "Two kids" and "ocean / beach") and our approach correctly favors neutral in these cases. In Example C, it is possible that relying on word-order may confuse SPINN-PI and the mLSTM due to how "fountain" is the object of a preposition in the first sentence but the subject of the second.

The second set of examples (D-F) are cases where

our vanilla approach is incorrect but mLSTM and SPINN-PI are correct. Example F requires sequential information and neither variant of our approach can predict the correct class. Examples D-E are interesting however, since they don't require word order information, yet intra-attention seems to help. We suspect this may be because the word embeddings are not fine-grained enough for the algorithm to conclude that "play/watch" is a contradiction, but intra-attention, by adding an extra layer of composition/nonlinearity to incorporate context, compensates for this.

Finally, Examples G-I are cases that all methods get wrong. The first is actually representative of many examples in this category where there is one critical word that separates the two sentences (close vs open in this case) and goes unnoticed by the algorithms. Examples H requires inference about numbers and Example I needs sequence information.

6 Conclusion

We presented a simple attention-based approach to natural language inference that is trivially parallelizable. The approach outperforms considerably more complex neural methods aiming for text understanding. Our results suggest that, at least for this task, pairwise comparisons are relatively more important than global sentence-level representations.

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¹16 or 32 also work well and are a bit more stable.

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