

PMAS Library Update Instructions:

Versions

- C/C+_Library: v281
- Updating GMAS C/C++ library to v281
 - GMAS C/C++ library folders are typically located in C:\GMAS as the following folders:
 - \includes
 - \lib
 - \libwin32
 - Close Maestro Developer Studio (MDS)
 - Delete the existing library folders
 - Copy the new library folders to "C:\GMAS"
 - Re-open Maestro Developer Studio (MDS) and rebuild project
 - *Note: the definitions of a small number of functions might have changed the last version of the GMAS library you are using. If this occurs, the new function definition can be found as follows:*
 - *Double click on the error in the output Console window go navigate to the line ion code where the error occurred*
 - *Once at the errant point in code, highlight the GMAS API function and press F3 to go the function definition in the appropriate H file.*
- Deleting PMAS boot-up application name (if boot-up application exists on PMAS)
 - Open a terminal session to the PMAS. This can be done either with Telnet or with the MDS (in the Remote System)
 - The command "mv" can be used to rename the file through the terminal. An example:
 - *"mv MyApp.gexe MyApp.ngexe" will rename the existing MyApp.gexe to MyApp.ngexe*
 - After updating the PMAS firmware and library, rebuild and download the PMAS application in MDS