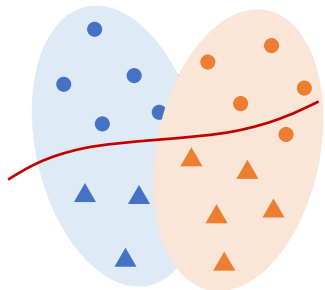


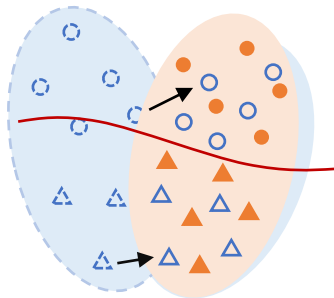
Before adaptation



Adversarial
perturbation



Proposed method



● ▲ Source ● ▲ Target ○ ▲ Original source
○ ▲ Augmented source → Adversarial perturbation