

# Yan Luo

PH.D. CANDIDATE

Department of Computer Science & Engineering, University of Minnesota

☎ (+1) 612-423-8490 | ✉ luox648@umn.edu | 🏠 luoyan407.github.io | 📺 luoyan407 | 🎓 Yan Luo



## Education

### University of Minnesota Twin Cities

PH.D. IN COMPUTER SCIENCE AND ENGINEERING (IN PROGRESS)

Advisor: Dr. Qi Zhao

Minnesota, USA

Jan. 2017 - Now

### National University of Singapore

PH.D. STUDENT IN COMPUTER ENGINEERING

Advisor: Dr. Qi Zhao

Singapore, Singapore

Jul. 2015 - Jan. 2017

### Xi'an University of Science and Technology

B.S. IN COMPUTER SCIENCE

Shaanxi, China

Sep. 2004 - Jul. 2008

## Research Interests

My research lies in the areas of computer vision and machine learning. Particularly, I'm interested in (1) how to improve the generalization and transferability of the learning process when the context varies, e.g., in a continual learning setting, and (2) understanding and assessing the trustworthiness of predictions that are affected by machine intelligence's generalizability for the safe and effective use of AI models.

## Publications

Yan Luo, Yongkang Wong, Mohan S. Kankanhalli, and Qi Zhao. "Learning to Predict Trustworthiness with Steep Slope Loss." In Advances in Neural Information Processing Systems, 2021.

Yan Luo, Yongkang Wong, Mohan S. Kankanhalli, and Qi Zhao. "n-Reference Transfer Learning for Saliency Prediction." In European Conference on Computer Vision, pp. 502-519. Springer, Cham, 2020.

Yan Luo, Yongkang Wong, Mohan Kankanhalli, and Qi Zhao. "Direction Concentration Learning: Enhancing Congruency in Machine Learning." IEEE Transactions on Pattern Analysis and Machine Intelligence (2019).

Yan Luo, Yongkang Wong, Mohan Kankanhalli, and Qi Zhao. " $\mathcal{G}$ -Softmax: Improving Intra-class Compactness and Inter-class Separability of Features." IEEE Transactions on Neural Networks and Learning Systems 31, no. 2 (2019): 685-699.

Yan Luo, Ming Jiang, and Qi Zhao. "Visual Attention in Multi-Label Image Classification." In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition Workshops, pp. 0-0. 2019.

Yan Luo, Xavier Boix, Gemma Roig, Tomaso Poggio, and Qi Zhao. "Foveation-Based Mechanisms Alleviate Adversarial Examples." arXiv preprint arXiv:1511.06292 (2015).

Yan Luo, Yongkang Wong, and Qi Zhao. "Label Consistent Quadratic Surrogate Model for Visual Saliency prediction." In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, pp. 5060-5069. 2015.

Yan Luo, Ming Jiang, Yongkang Wong, and Qi Zhao. "Multi-Camera Saliency." IEEE Transactions on Pattern Analysis and Machine Intelligence 37, no. 10 (2015): 2057-2070.

## Academic Service

### Reviewer

CVPR 2019, ICCV 2019, AAAI 2020, CVPR 2020, ECCV 2020, NeurIPS 2020, WACV 2021, AAAI 2021, CVPR 2021, ICML 2021, ICCV 2021, NeurIPS 2021, WACV 2022, AAAI 2022, CVPR 2022, ICLR 2022, ICML 2022, TNNLS (2017-Now)

## Teaching

**Teaching Assistant** CSCI 4511W: Introduction to Artificial Intelligence, Spring 2018  
CSCI 4511W: Introduction to Artificial Intelligence, Fall 2018  
CSCI 4511W: Introduction to Artificial Intelligence, Spring 2019  
CSCI 5481: Computational Techniques for Genomics, Fall 2019  
CSCI 5801: Software Engineering I, Spring 2020  
CSCI 5801: Software Engineering I, Spring 2021  
CSCI 4707: Practice of Database Systems, Fall 2021  
CSCI 5801: Software Engineering I, Spring 2022

## Experience

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### Interactive & Digital Media Institute at NUS

Singapore, Singapore

RESEARCH ASSISTANT (SUPERVISOR: DR. QI ZHAO AND DR. MOHAN KANKANHALLI)

Mar. 2013 - Jul. 2015

- Proposed and developed a novel and general method to predict important content in visual scenes from multiple sources (e.g., videos/images).
- Designed and conducted human experiments to see how people allocate their attention with multiple sources, and compare results with those of one source as in the conventional experimental setting.
- Developed algorithms to extract features and compute key eye parameters for clinical applications.

### SmartCloudier Inc.

Beijing, China

R&D ENGINEER

Nov. 2010 - Mar. 2013

- Developed a decentralized distributed system that performed better than the NAS product of NetApp Inc. This project addressed the shortcomings (at that time) of the existing commercial NAS system including disruption of the client side service to reconfigure when the storage infrastructure was upgraded or expanded, the expensive price of commercial NAS product (NetApp FAS3240 costs 450,000 RMB) and the remarkable performance decline when increasing the number of files.
- Built a virtualization system including all functionalities of Amazon EC2 based on KVM virtualization infrastructure and improved its security by applying the VLAN technique.

### TeleNav Inc.

Beijing, China

R&D ENGINEER

Jul. 2008 - Nov. 2010

- Developed algorithms to improve two aspects in traditional route planning engines - increased the performance in long distance routing (e.g., from Los Angeles to New York) and improved the quality in some particular road networks (e.g., two highways that are parallel at the beginning but intersect at the end). Our work outperforms other commercial geospatial engines in computing at that time.
- Developed a navigation system for mobile device users who cannot connect to a cell phone network (e.g., GSM or CDMA) or where the location is not covered by the network. By effectively addressing the memory limitation, this work was a pioneering work in navigation with mobile devices (where computational resources are highly constraint at that time).

## Skills

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<b>Languages</b>	Cantonese, Mandarin, English
<b>Programming</b>	Python, Lua, Matlab, Java, C/C++
<b>Deep Learning Libraries</b>	PyTorch, TensorFlow, Torch, Caffe
<b>Working OS</b>	Linux (Ubuntu/Linux Mint/MX Linux/Manjaro/Debian/CentOS/Elementary), MacOS, Windows
<b>Supercomputing</b>	University of Minnesota Supercomputing Institute (Slurm), National Supercomputing Centre Singapore (PBS Pro)
<b>Other</b>	Built 4x4-GPU servers from parts for Visual Information Processing Lab at UMN