MTK AOSP Build

MT2601 Android 4.4

MEDIATEK



Prerequisites

- MTK release requires the same build environment as AOSP (For Android 4.4.x, KitKat)
 - Ubuntu 10.04 64-bit
 - Sun JDK 1.6.0 45
 - Other packages listed in http://source.android.com/source/initializing.
 httml





Code tree



Turnkey AOSP Code tree

Turnkey ABS	Turnkey AOSP
alps/mediatek/	alps/vendor/mediatek/proprietary/
alps/mediatek/build/	alps/device/mediatek/build/build/
<pre>alps/mediatek/config/common/Project Config.mk alps/mediatek/config/\${Platform}/Pr ojectConfig.mk alps/mediatek/config/\${Project}/Pro jectConfig.mk alps/mediatek/config/out/\${Project} /ProjectConfig.mk</pre>	<pre>alps/device/mediatek/build/config /\${Project}/ProjectConfig.mk Example: alps/device/mediatek/build/config /flora01v1_phone/ProjectConfig.mk [Hint] No hierarchy in Turnkey AOSP's ProjectConfig.mk</pre>
alps/mediatek/preloader/	<pre>alps/bootable/bootloader/preloade r/</pre>
<pre>alps/kernel/ alps/mediatek/kernel/ alps/mediatek/platform/\${Platform}/ kernel/ alps/mediatek/custom/common/kernel/</pre>	alps/kernel-3.10/



Turnkey AOSP Code tree (Cont.)

Turnkey ABS	Turnkey AOSP
<pre>alps/vendor/mediatek/\${Project}/artifac ts/</pre>	<pre>alps/vendor/\${Company}/libs/\$ {Project}/</pre>
<pre>alps/mediatek/config/common/*.rc alps/mediatek/config/\${Platform}/*. rc alps/mediatek/config/\${Project}/*.r</pre>	<pre>alps/device/mediatek/\${Platfo rm}/*.rc alps/device/\${Company}/\${Proj ect}/*.rc</pre>



Folder structure

- All MTK's build-environment files are located under device/mediatek/build/
- All Android project configurations are located under device/\$Company/\$Project/
 - No custgen to combine custom folders and ProjectConfig.mk in build time.
- All MTK customization files are located under vendor/mediatek/proprietary/custom/\$Project/
 - MODEM files are located under <u>vendor/mediatek/proprietary/custom/\$Project/modem/\$</u> CUSTOM_MODEM/



Folder structure (Cont.)

- All MTK proprietary is located under vendor/mediatek/proprietary/.
- All kernel files were located under kernel-3.10, not under mediatek/kernel/ folder.



Folder structure (Cont.)

Configuration related

Turnkey ABS

alps/build/target/product/common.mk alps/build/target/product/\$Project.mk - Define PRODUCT_PACKAGES, PRODUCT_COPY_FILES, PRODUCT_PROPERTY_OVERRIDES, etc.

Turnkey AOSP

alps/device/mediatek/common/device.mk alps/device/mediatek/\$Platform/device.mk alps/device/\$Company/\$Project/device.mk - Define PRODUCT_PACKAGES, PRODUCT_COPY_FILES, PRODUCT_PROPERTY OVERRIDES, etc.

Ex. call inherit-product要放在\$Project/device.mk和\$Platform/device.mk的最後面,才會有Project > Platform > Common的效果

Folder structure (Cont.)

 All MTK released libraries will be located under vendor/\$Company/libs/\$Project/



INTERNAL US

Turnkey AQSP build



Turnkey AOSP build

Step 1: source build/envsetup.sh

```
$ source build/envsetup.sh
including device/asus/tilapia/vendorsetup.sh
including device/asus/grouper/vendorsetup.sh
including device/asus/deb/vendorsetup.sh
including device/asus/flo/vendorsetup.sh
including device/mediatek/flora01v2/vendorsetup.sh
including device/mediatek/flora01v1/vendorsetup.sh
including device/mediatek/pandora01v1/vendorsetup.sh
including device/samsung/manta/vendorsetup.sh
```

Step 2: lunch & select \${Project}

```
You're building on Linux

Lunch menu... pick a combo:

12. full flora01v1-eng
13. full flora01v1-userdebug
14. full flora01v1-user
15. full pandora01v1-eng
16. full pandora01v1-userdebug
17. full pandora01v1-user
18. aosp manta-userdebug
19. mini mips-userdebug
20. mini_x86-userdebug
21. mini_armv7a_neon-userdebug
22. aosp_mako-userdebug
23. aosp_hammerhead-userdebug
Which would you like? [aosp_arm-eng 12]
```

lunch

```
PLATFORM VERSION_CODENAME=REL
PLATFORM VERSION=4.4.2

TARGET_PRODUCT=full_flora01v1

TARGET_BUILD_VARIANT=eng

TARGET_BUILD_TYPE=release

TARGET_BUILD_APPS=

TARGET_ARCH=arm

TARGET_ARCH_VARIANT=armv7-a-neon

TARGET_CPU_VARIANT=cortex-a7

HOST_ARCH=x86
HOST_OS=linux
HOST_OS=linux
HOST_OS_EXTRA=Linux-2.6.38-10-server-x86_64-with-Ubuntu-10.04-lucid
HOST_BUILD_TYPE=release

BUILD_ID=KOT49H
OUT_DIR=out
```

Step 2: lunch \${Project} also works

```
$lunch full flora01v1-eng

$lunch full flora01v1-eng

TARGET_BUILD_VARIANT=eng
TARGET_BUILD_TYPE=release
TARGET_ARCH=arm
TARGET_CPU_VARIANT=cortex-a7
ROST_ARCH=x86
HOST_OS=linux
HOST_OS_EXTRA=Linux-2.6.38-10-server-x86_64-with-Ubuntu-10.04-lucid
HOST_BUILD_TYPE=release
BUILD_TYPE=release
BUILD_TYPE=release
BUILD_TYPE=release
BUILD_TYPE=release
BUILD_TYPE=release
```

- Step 3: source ./mbldenv.sh
 - To setup MTK internal build environment parameters.

```
$ source mbldenv.sh
```

Customers need to modify this file according to customers' build environments.

Step 3': PATH=/mtkoss/jdk/jdk1.6.0_45/bin:\$PATH

◆ If you cannot find alps/mbldenv.sh, please execute Step 3' instead.



- Step 4: make -j24 2>&1 | tee build.log
 - -j24: depend on CPU numbers on your build machine.
 - Execute "cat /proc/cpuinfo | grep processor | wc -l" to get CPU numbers on your build machine.
 - If your machine has 8 CPUs, the suggested argument is "-j8".
- preloader, lk and kernel will be built in the above command.



- [Difference from ABS] NOT specify the project name in command line.
 - Project name was specified when executing lunch or choosecombo.

ABS	AOSP
 ./mk flora01v1 new	lunch full_flora01v1-eng make -j36

- How to get build project?
 - get_build_var TARGET_DEVICE

- [Difference from ABS] NOT use ./mk or ./makeMtk to wrap the build command.
 - Use the native build command with MTK's pregen and MTK's special build flows (Ex. customimage).
- Enable a feature option in build time
 - ABS: ./mk -o=MTK_AUTO_TEST=yes
 - AOSP: make MTK_AUTO_TEST=yes -j24



All build systems can be built independently

- preloader, lk, kenerl and Android can be built independently.
 - They can be built without others.
 - Example:
 - They cannot share the same device/mediatek/build/ config/\$Project/ProjectConfig.mk

Build system	Project Configuration
preloader	bootable/bootloader/preloader/custom/\$Project/cust_bldr.mk
Ik	bootable/bootloader/lk/project/\$Project.mk
kernel	kernel-3.10/arch/arm/configs/\$Project_debug_defconfig
Android	device/mediatek/build/config/\$Project/ProjectConfig.mk

All build systems can be built independently (Cont.)

- They can be build from Android.
 - preloader
 - make -j24 pl 2>&1 | tee build.log
 - |k
 - make -j24 lk 2>&1 | tee build.log
 - kernel
 - make -j24 kernel 2>&1 | tee build.log



All build systems can be built independently (Cont.)

- They can be build independently.
 - preloader
 - cd bootable/bootloader/preloader
 - TARGET_PRODUCT=\$project ./build.sh 2>&1 | tee build.log
 - lk
 - cd bootable/bootloader/lk
 - make -j24 \$project 2>&1 | tee build.log
 - kernel
 - cd kernel-3.10
 - mkdir out
 - make ARCH=arm O=out \$project_defconfig
 - make -j24 -k ARCH=arm O=out



Android partial build command

- Build android module
 - mmm < directory>
 - example: mmm frameworks/base
- Rebuild android module
 - mmm -B <directory>
 - example: mmm -B frameworks/base
- Build android module by name
 - make -j24 <module name>
 - example: make -j24 libjpeg



Clean commands

- Clean all
 - make clean
- Clean preloader
 - make clean-pl
- Clean Ik
 - make clean-lk
- Clean kernel
 - make clean-kernel



Project Configuration



Project Configuration

- MTK's ProjectConfig.mk was kept and located at device/mediatek/build/config/\$Project/
 - \$Project is unique under different \$Company folders.
 - Example
 - device/mediatek/build/config/flora01v1/ProjectConfig.mk
 - ProjectConfig.mk's contexts are the same with ABS's.
 - ProjectConfig.mk didn't support hierarchy.
 - No custgen to generate the combined ProjectConfig.mk.



Project Configuration (Cont.)

- MTK's global compile options were kept.
- ProjectConfig.mk will be included by device/\$Company/\$Project/full_\$Project.mk
- BoardConfig.mk
 - Export compile options from ProjectConfig.mk

```
include device/mediatek/$(MTK TARGET PROJECT)/ProjectConfig.mk
```

```
COMMON_GLOBAL_CFLAGS += $(MTK_INTERNAL_CDEFS)
COMMON_GLOBAL_CPPFLAGS += $(MTK_INTERNAL_CDEFS)
```



Project Configuration (Cont.)

- Global compile options may be removed in the future because they didn't follow AOSP rules.
- These compile options should be defined in module Android.mk individually.



Project Configuration (Cont.)

- device/\$Company/\$Project/device.mk, device/mediatek/\$platform/device.mk, device/mediatek/common/device.mk

88 endif

 Platform and common device.mk were located under device/mediatek folder and shared for all customers.



PRODUCT COPY FILES += frameworks/native

Pregen

INTERNAL USE



Keep pregen with the build process in Turnkey AOSP (Under construction)

- Goal
 - To integrate MTK's pregen processes into AOSP build flows.
 - Follow AOSP rules.
 - Modify less native build scripts.
 - To generate files under out folder.



Keep pregen with the build process in Turnkey AOSP (Cont.) - ptgen

- ptgen was integrated with Android build flow already.
- Other build systems (preloader/lk/kernel) have not been integrated with ptgen yet.
 - Input
 - device/mediatek/build/build/tools/ptgen/\$Platform/pa rtition_table_\$Platform.xls



Keep pregen with the build process in Turnkey AOSP (Cont.) - ptgen

Output

Build system	ptgen output
preloader	out/target/product/\$Project/obj/BOOTLOADER_OBJ/inc/mt_partition.h
₩	<pre>out/target/product/\$Project/obj/BOOTLOADER_OBJ/inc/part_private.h out/target/product/\$Project/obj/BOOTLOADER_OBJ/inc/partition_define.h out/target/product/\$Project/obj/BOOTLOADER_OBJ/inc/pmt.h</pre>
kernel	out/target/product/\$Project/KERNEL_OBJ/PTGEN/inc/partition_define.h out/target/product/\$Project/obj/KERNEL_OBJ/PTGEN/inc/partition_dumchar.h out/target/product/\$Project/obj/KERNEL_OBJ/PTGEN/inc/pmt.h
Android	out/target/product/\$Project/\$Platform_Android_scatter.txt out/target/product/\$project/obj/PTGEN/partition_size.mk



Keep pregen with the build process in Turnkey AOSP (Cont.) - emigen

emigen was a standalone tool temporally.

Command

- make PLATFORM=\$Platform PROJECT=\$Project -f device/mediatek/build/build/tools/emigen/emigen.mk
- Ex. make PLATFORM=MT2601 PROJECT=flora01v1 -f device/mediatek/build/build/tools/emigen/emigen.mk

Input

- bootable/bootloader/preloader/custom/\${Project}/inc/cust om_MemoryDevice.h
- device/mediatek/build/build/tools/emigen/MT2601/Memor yDeviceList_MT2601.xls



Keep pregen with the build process in Turnkey AOSP (Cont.) - emigen

Output

- bootable/bootloader/preloader/custom/\${Project}/cust om_emi.c
- bootable/bootloader/preloader/custom/\${Project}/MT K_Loader_Info.tag
- bootable/bootloader/preloader/custom/\${Project}/inc/custom_emi.h



Keep pregen with the build process in Turnkey AOSP (Cont.) - drygen

- drvgen was a standalone tool temporally.
 - Command
 - make PROJECT=\$Project PLATFORM=\$Platform -f mediatek/build/build/tools/drvgen/drvgen.mk
 - Ex. make PROJECT=flora01v1 PLATFORM=mt2601 f mediatek/build/build/tools/drvgen/drvgen.mk

Input

- kernel-3.10/arch/arm/mach <PLATFORM>/<PROJECT>/dct/<CUSTOM_KERNEL_DCT>/cod egen.dws
- CUSTOM_KERNEL_DCT is from ProjectConfig.mk



Keep pregen with the build process in Turnkey AOSP (Cont.) - drygen

Output

Build System	Output files
preloader	bootable/bootloader/preloader/custom/ <project>/inc/cust_kpd.h bootable/bootloader/preloader/custom/<project>/inc/cust_eint.h bootable/bootloader/preloader/custom/<project>/inc/custo_gpio_boot.h bootable/bootloader/preloader/custom/<project>/inc/cust_gpio_usage.h</project></project></project></project>
lk	bootable/bootloader/lk/target/ <project>/inc/cust_eint/h bootable/bootloader/lk/target/<project>/inc/cust_kpd.h bootable/bootloader/lk/target/<project>/inc/cust_gpio_usage.h</project></project></project>
kernel	kernel-3.10/arch/arm/mach- <platform>/<project>/dct/<custom_kernel_dct>/*</custom_kernel_dct></project></platform>
Android	vendor/mediatek/proprietary/custom/ <project>/kernel/dct/*</project>

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Keep pregen with the build process in Turnkey AOSP (Cont.) - codegen

- codegen was integrated with Android build flow already.
 - Standalone command
 - make -f device/mediatek/build/build/libs/codegen.mk
 TARGET_DEVICE=\${TARGET_DEVICE} btcodegen cgen
 - Eg. make -f device/mediatek/build/build/libs/codegen.mk
 TARGET_DEVICE=flora01v1 btcodegen cgen
 - Output
 - out/target/product/\${TARGET_DEVICE}/obj/CGEN/
 - Ex. out/target/product/flora01v1/obj/CGEN/



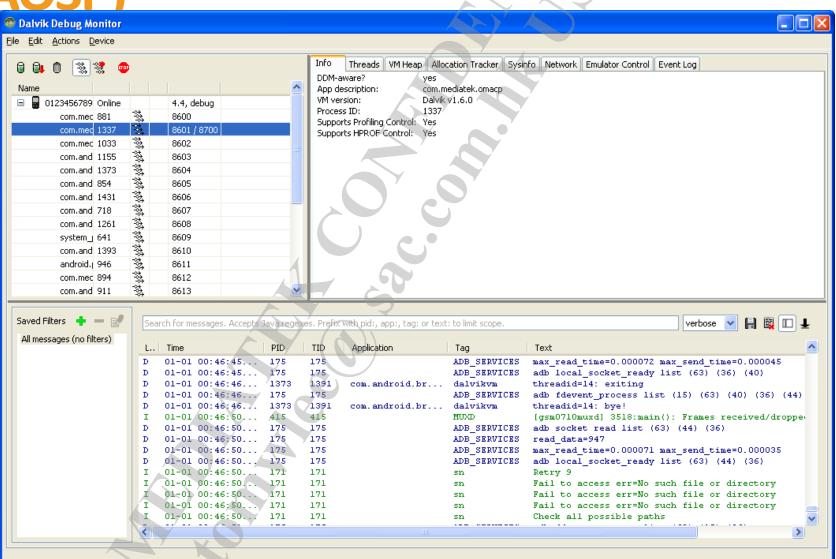
MTK Flash Tool



MTK Flash Tool



Use DDMS to catch log (the same as AOSP)



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everyday genius

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