ZHIPING LUO, PHD Curriculum Vitæ



0 Male, Single, 1986 Citizenship: China

1 Language skills: English, Chinese

luozhipi@gmail.com \vee Skype: helios16888

Mobile: +86 13072126377

B luozhipi.github.io github.com/luozhipi

EDUCATION

Feb. 2012 -Ph.D in Computer Graphics Jan. 2016

character deformation

Utrecht University, Netherlands

Master in Computer Science Sep. 2007 -

Jul. 2010

image processing and pattern recognition South China University of Technology

Bachelor in Computer Science Sep. 2003 -

Jul. 2007

embedded system Nanchang university, China

Computer Skills

C++ · C# · JAVA · Python · JavaScript OpenCV · OpenGL · GLSL · CGAL Matlab · Maya · Adobe After effects

Visual Studio · Eclipse · Latex · Wing IDE

Mac OS X · Windows

CERTIFICATIONS

2006 Software Architect, China 2008 System Analyst, China

Teaching assistant

Sep. 2014 - Nov. 2014 Game Programming Utrecht University

Apr. 2015 – Jul. 2015 Three-dimensional Modeling Utrecht University

HOBBIES

Swimming, Hiking, Fitness

RESEARCH EXPERIENCE

Feb. 2012 - Jan 2016

Ph.D student UtrechtUniversity, researcher, Netherlands

- smooth skinning
- virtual human modeling & simulation via Finite Element Method and Mass-Spring
- elastic deformations via rigidity energy minimization
- space deformations via domain-decomposition and radial basis functions interpolation
- hands-on: SVD, PCA, Least-squares, RBF, Bullet, Collision shapes, Ogre, C++, Python, JAVA, CGAL, OpenGL, GLSL

SEP. 2011 - Jan. 2012

Research Associate, Nanyang Technological University, Singapore

- marker-based leg motion tracking based on OpenCV
- visualized motion trajectory by OpenGL and Vtk
- hands-on: Qt, C++, OpenGL, Vtk, OpenCV

Oct. 2010 - Sep. 2011

Software Engineer, Advanced Digital Sciences Center of University of Illinois Urbana-Champaign, Singapore

- depth+RGB camera rig calibration
- real-time object cutout and background replacement in
- kinect-based gesture recognition
- Hands-on: C++, OpenCV, OpenMP

Sep. 2008 - Dec. 2009

Research Intern, Lab for Media Search, National University of Singapore, Singapore

- view filtering for landmark exploration from geo-tagged
- web-scale image retrieval benchmark construction
- Hands-on: C#, SVM, K-NN, Bundle adjustment, SIFT, Bag-of-Words, Adobe Flex, MySql

DEC. 2009 - Mar. 2010

Research Fellow, Singapore Management University, Singapore

- developed a tool for product review spam detection
- hands-on: JAVA, MySql

APR. 2010 - Oct. 2010

Software Developer, FairEX International Financial System, Singapore

- developed the front-end and data streaming engine for a forex trading system
- researched charts of stock trading
- hands-on: JAVA, web services, WebORB, Adobe Flex, Apache

PUBLICATION

- Z. Luo.: Interactive Character Deformation Using Simplified Elastic Models. PhD Thesis, ISBN: 978-90-393-6476-5, January 11, 2016, Utrecht University.
- Z. Luo, R.C. Veltkamp, A. Egges.: Fast Multi-Domain Smooth Embedding for Character Deformation. revision submitted to Journal of Computer Animation and Virtual Worlds.
- Z. Luo, R.C. Veltkamp, A. Egges.: As-Rigid-As-Possible Character Deformation Using Point Handles. International Symposium on Visual Computing 2015.
- Z. Luo, R.C. Veltkamp, A. Egges.: Flexible Point Handles Metaphor for Character Deformation. ACM Symposium on Virtual Reality Software and Technology 2015.
- Z. Luo, R.C. Veltkamp, A. Egges.: Volumetric Surface Deformation with Auxiliary Voxel Grids. Computer Graphics International 2015.
- Z. Luo, R.C. Veltkamp, A. Egges.: Space Deformation for Character Deformation using Multi-Domain Smooth Embedding. Computer Animation and Social Agents 2015.
- Z. Luo, N. Pronost, A. Egges.: **Physics-based Human Neck Simulation**. Virtual Reality Interactions and Physical Simulations 2013.
- Z. Luo, H. Li, J. Tang, R. Hong, TS. Chua.: ViewFocus: explore places of interests on Google maps using photos with view direction filtering. ACM Multimedia 2009.
- Z. Luo, H. Li, J. Tang, R. Hong, TS. Chua.: Estimating poses of world's photos with geographic metadata. Advances in Multimedia Modeling 2010.
- Z. Luo, X. Zhang.: A Semi-Supervised Learning Based Relevance Feedback Algorithm in Content-Based Image Retrieval. Chinese Conference on Pattern Recognition, 2008.
- J. Lu, VA. Nguyen, Z. Niu, B. Singh, Z. Luo, MN. Do.: CuteChat: a lightweight tele-immersive video chat system. ACM Multimedia 2011.
- TS. Chua, J. Tang, R. Hong, H. Li, Z. Luo, Y. Zheng.: **NUS-WIDE: a real-world web image database from National University of Singapore**. ACM International Conference on Image and Video Retrieval 2009.
- R. Hong, J. Tang, ZJ. Zha, Z. Luo, TS. Chua.: Mediapedia: Mining web knowledge to construct multimedia encyclopedia. Advances in Multimedia Modeling 2010.
- Y Wu, M Wang, G Li, Z Luo, TS Chua, X Liu.: VDictionary: automatically generate visual dictionary via wikimedias. Advances in Multimedia Modeling 2010.
- RH. Li; Z. Luo; G. Han.: Pseudo-inverse Locality Preserving Projections. Computational Intelligence and Security 2009.

Presentation

- "As-Rigid-As-Possible Character Deformation Using Point Handles", 11th International Symposium on Visual Computing (ISVC'15), Las Vegas, Nevada, December 14, 2015.
- "Flexible Point Handles Metaphor for Character Deformation", ACM Symposium on Virtual Reality Software and Technology (VRST'15), Beijing, November 13th, 2015.
- "Volumetric Surface Deformation with Auxiliary Voxel Grids", Computer Graphics International (CGI'15), Strasbourg, France, June 25, 2015.
- "Space Deformation for Character Deformation using Multi-Domain Smooth Embedding", Computer Animation and Social Agents, Singapore (CASA'15), May 13, 2015.
- "Physics-based Human Neck Simulation", 10th Workshop on Virtual Reality Interaction and Physical Simulation, INRIA Lille, November 28, 2013.
- "Real-time Human Neck Animation Using Simulated Blendshapes", GRIS Kolloquium, TU Darmstadt, 10-Oct-2013.
- "ViewFocus: explore places of interests on Google maps using photos with view direction filtering", ACM Multimedia Conference (MM'09), Beijing, Oct, 2009.