

How to Duplomacy

Powered by Stellaris

Powered by Boredom

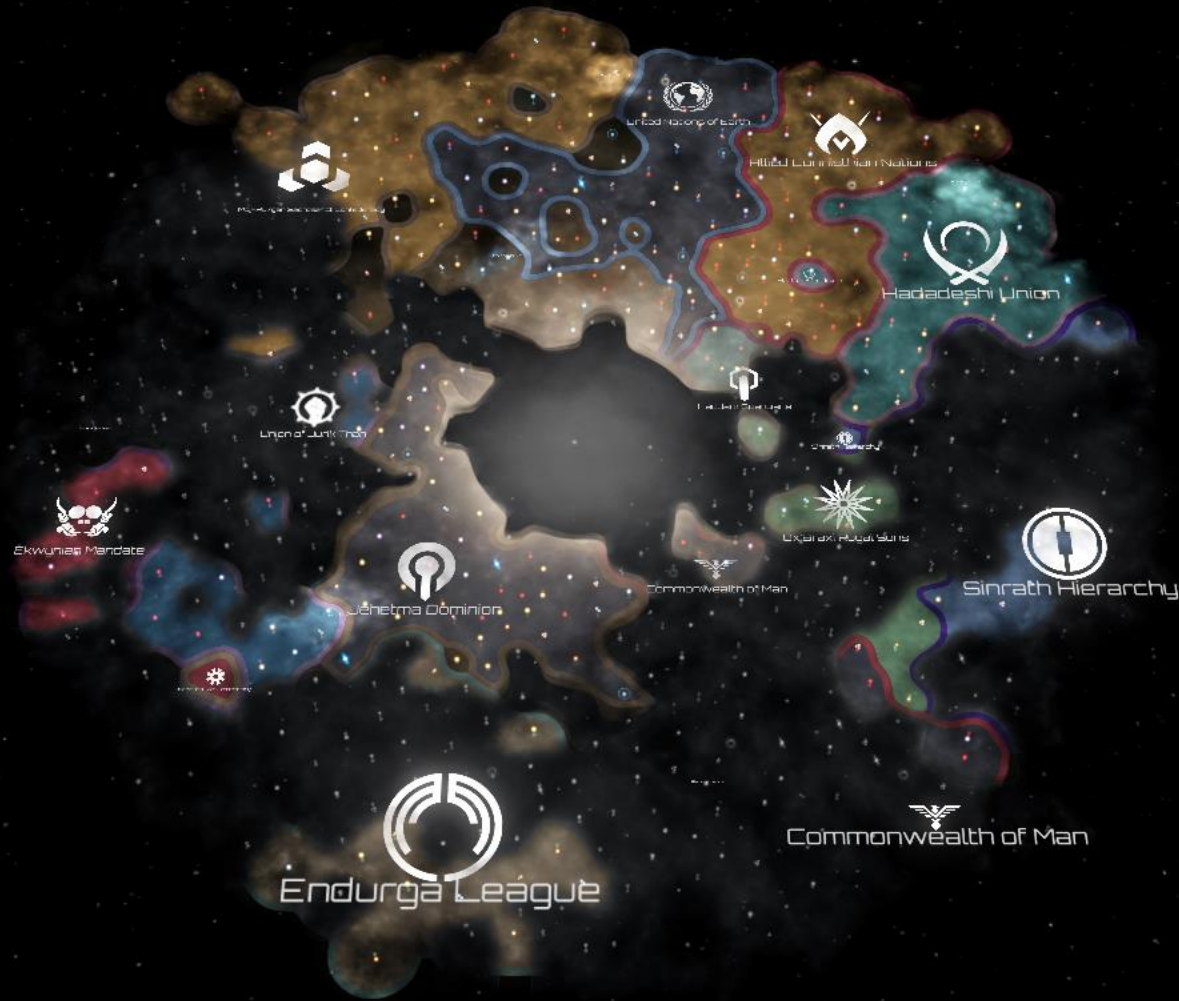
Powered by der



Q&A:

◊ Whats Stellaris?

◊ Answer: Here's a pic.



Outliner			
	Kym Station		Kym
	↑		→ 146
Military Fleets			3
	2nd Fleet	Sol	
	11/30 (20)	↑	→ 531
	1st Fleet	Sol	
	20/30 (20)	↑	→ 916
	New Ship	Sol	
	2/30 (2)	→	155
Civilian Ships			14
	Construction Ship	Kleela	
	Construction Ship	Ginigan	
	UNS Amazon		
	Construction Ship	Debbux	
	UNS Sahara		
	Construction Ship	Weiguvis	
	UNS Merrimack		
	Colony Ship	Alpha ...	
			
	Science Ship	Hilije	
	UNS Drake		
	Science Ship	Cybrex ...	
	UNS Kepler		
	Science Ship	Krant	
	UNS Kelvin		
	Science Ship	Jelenn	
	UNS Ibn Battuta		
	Science Ship	Niffra	
	UNS Tradewind		
	Science Ship	Fir Mathrioz	
	UNS Leif Ericson		
	Science Ship	Vumm	
	UNS Santa Maria		

Paused

Close Galaxy Map



Q&A:

◆ Why is the title smaller?

◆ Answer: new ppp design trend (can share later)

Conditions:

- ◆ Pacifist: no wars, no conflicts, no!
- ◆ Ignore fleet: minimum hard power, max soft.

Tip 1

◆ Panic

Tip 2

◆ Claim as much space as possible

Tip 3

◆◆ Make 'First contacts' fast,

◆ Note: First contacts are mini quests for every race.

◆◆ Hope they are friendly

SUPRIZE

◆ They aren't

◆ Panic!

Tip 4

- ◆ Send envoys
- ◆ Envoying makes them (hate you less) like you more
- ◆ The more, the better!

Tip 5

◆ Build research buildings

Tip 6

◆ Build research buildings!!!!

Tip 7

- ◆ Research everything!
- ◆ Research is love, Research is life!
- ◆ Research magically makes you better at everything, even envoys!

SUPRIZE

◆ Another neighbor!

◆ Panic!

Tip 9

- ◆ This is literally my recreation of my 1st stellaris game
- ◆ If I'll continue I might risk spoiling the later game.
- ◆ There's so much happening there
- ◆ Im addicted, send help!

end

◆ Thanks for watching