




Component that did not move



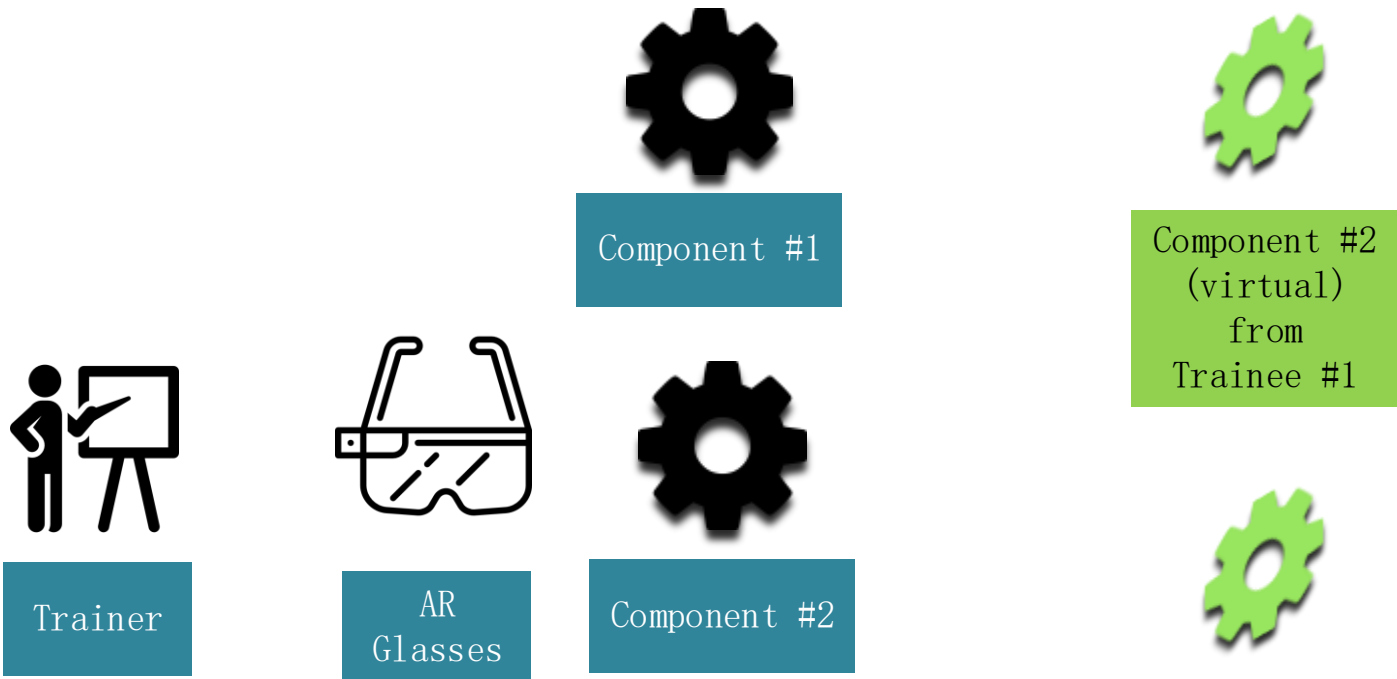
Previous position and orientation



Current position and orientation



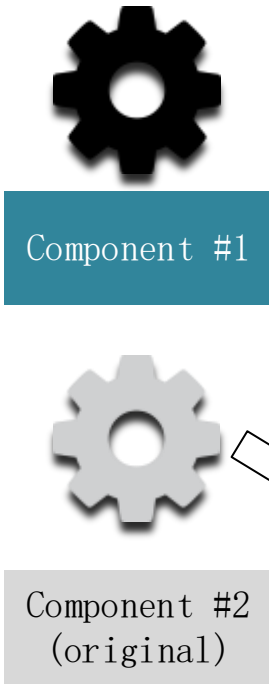
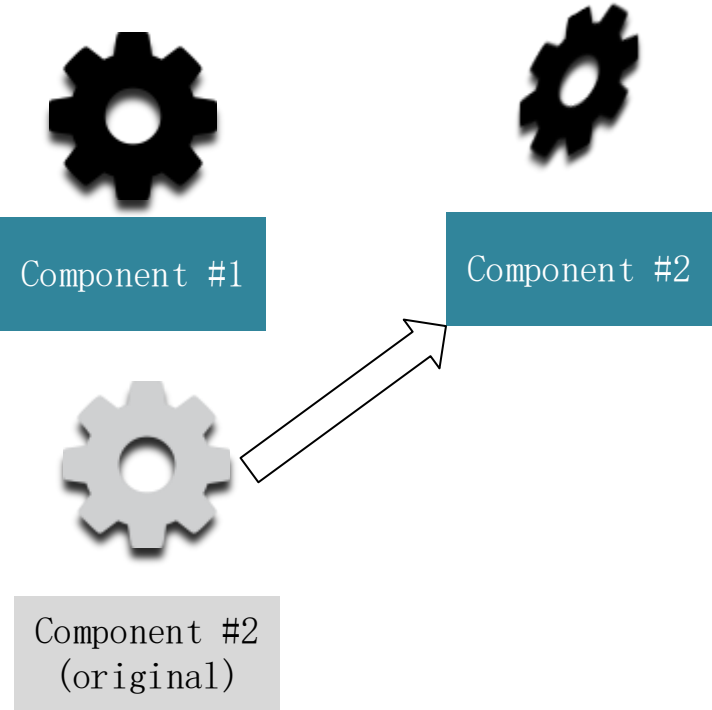
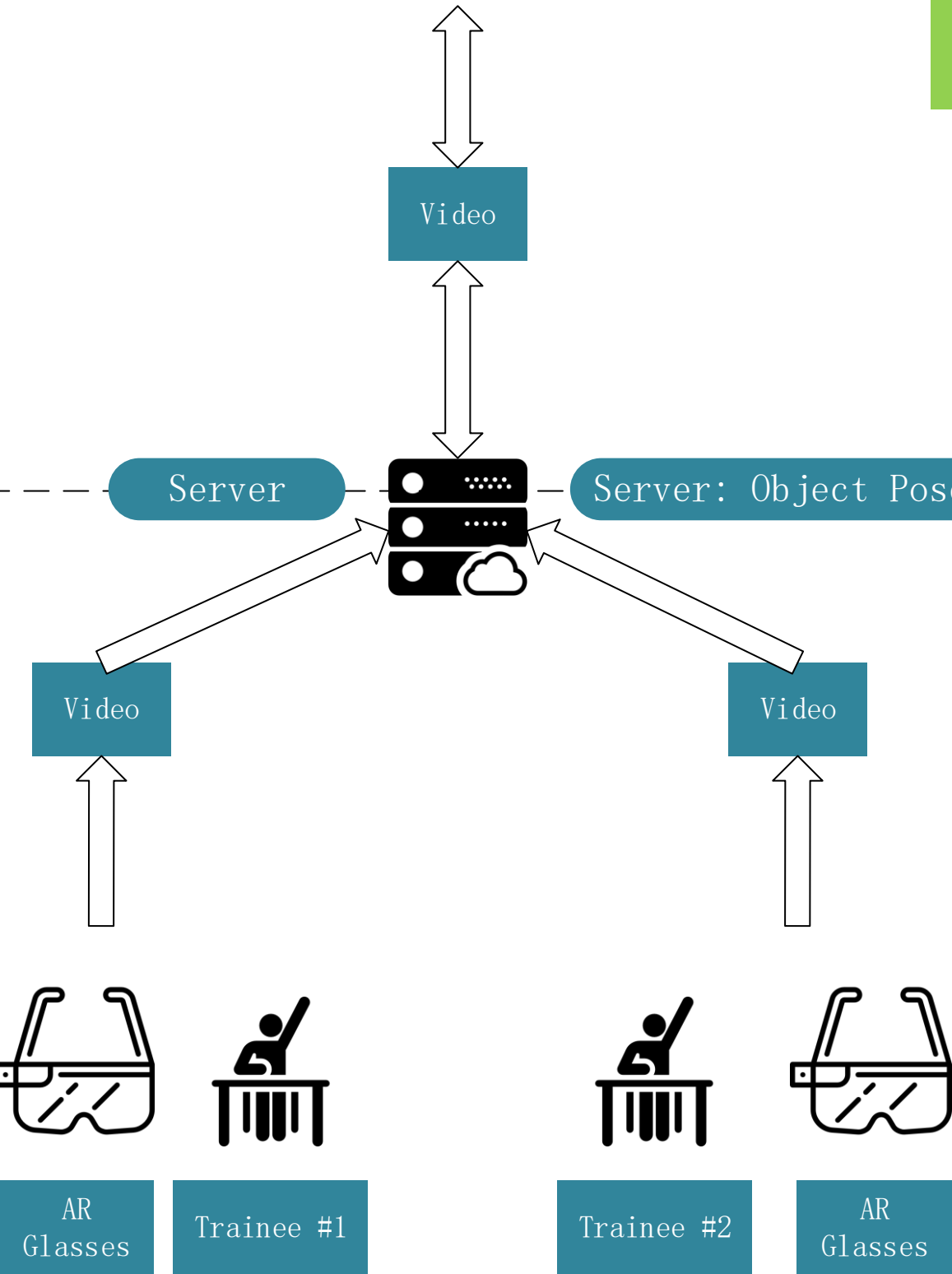
Virtual rendering



Trainer Side

Trainee Side

Server: Object Pose Estimation and Rendering



Component #2