









GAN Implementation Generate Anime Characters



Figure 7: Generated samples

Paper:

Towards the Automatic Anime Characters Creation with Generative Adversarial Networks

https://arxiv.org/pdf/1708.05509.pdf













GAN Implementation Generate Artist Face



Figure 5: 1024 × 1024 images generated using the CELEBA-HQ dataset. See Appendix F for a larger set of results, and the accompanying video for latent space interpolations.

Paper:

Progressive Growing Of GANS For Improved Quality, Stability, And Variation - NVIDIA

https://arxiv.org/pdf/1710.10196.pdf

