An analytical approach to transient dynamics in predator-prey systems

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Abstract

In this work, we present a mathematical tool to predict tipping points that induce regime shifts in transient dynamical systems. Transient dynamics are characterized by transitions between two quasi-stable dynamics. Our method stems from the hypothesis that in any given dynamical system, not all the terms are active all the time. And that the activation and inactivation of terms is the cause of shifts in the dynamics. As a proof of concept we applied our method to a predator-prey model of bacteria and bacteriophage, the most abundant biological agents on earth. Our method identifies the activation and inactivation of terms in the dynamics that correspond to tipping points leading to the extinction of bacteria or phage and identifies the conditions of quasi-stability. We show that the condition for quasi-stable dynamics is that the characteristic timescales of bacteria and bacteriophage are comparable. Because the method is based on activation and inactivation of terms, it also produces a simplified model.

Introduction

Hypothesis and background: All systems are transient

"In all of my universe I have seen no law of nature, unchanging and inexorable. This universe presents only changing relationships which are sometimes seen as laws by short-lived awareness. [. . .]. If you must label the absolute, use its proper name: Temporary" (page 565, The stolen journals section, God Emperor of Dune by Frank Herbert). All dynamical systems in nature display transient dynamics. Systems that appear to behave asymptotically are simply transient over long timescales. The Solar System is an excellent example of this behavior: although it is predicted to be stable on a scale of a couple billion years (1), it has been proved to have a chaotic behavior on longer timescales. For instance, (2) found a small probability of a collision between the Earth and Mars, Venus, or Mercury over the next 3.4 billion years. In general, during the occurrence of transient dynamics, the variables of the system can show a gradual change or a minor drift followed by a sudden and extensive change (3). Qualitatively, these transient

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regimes can be due to the competition between underlying equilibria (4), (5) to changes in the physical parameters in the system (4), (5), or to competing time scales associated to different agents in the system (4), (6),(7). Unlike the study of asymptotic dynamics or equilibria, the quantitative framework to classify and investigate transient dynamics is still under development (8) (5).

What has been done so far

A common approach to study transient dynamics is to assume that the system is stable in the vicinity of the equilibrium. However, this is not always true. Another practical approach is to approximate a physical system using sets of ordinary differential equations and integrate them numerically to obtain the trajectories in the regions of interest (9), (6), (10), (7), (11), (12). Fitting these models to empirical data provides parameter values that can reproduce the transient dynamics and can be used to interpret experiments and make predictions. This approach, however, requires an exhaustive exploration of the parameter space to identify alternative situations associated to different regime shifts, which becomes particularly challenging as additional mechanisms and dynamical variables are included to reflect the complexity of the system of study (6).

How to solve the problem

Here, we present a framework to study transient dynamics that is agnostic about equilibrium conditions, and eases the problem of model complexity. The most important assumption in our approach is that, in general, not all the mechanisms in a dynamical system are active all the time, which reduces the model complexity. Our approach uses the activation/inactivation of mechanisms to predict transient dynamics. We use per capita rates (13), to estimate when a mechanism is inactive or not. In this paper, we apply this approach to a predator-prey system that models the ecology of a population of *E. coli* bacteria and virulent phage T4. We chose this system because transient dynamics are pervasive in ecology (extinctions or migrations are typical examples thereof), and bacteria and bacteriophages are the most abundant biological entities on Earth. Specifically, the combination of T4 phage and *E. Coli* is very common in experiments that can benefit from accurate mathematical models

Results

- We model the ecology of bacteria and virulent phages with Lotka-Volterra equations. The equations encode four mechanistic terms: bacterial growth, phage predation, viral burst, and viral decay (Figure 1 a, Equation 1). We chose parameters that correspond to an *E. coli* bacteria and a T4

⁵⁷ virulent phage (Table 1), a very common experimental setup. The dynamics of this system are

⁵⁸ characterized by a very fast bacterial growth and a slow phage decay.

⁵⁹ • We ran the model for 14 hours, a typical time in experiments. The result of the simulation (Figure

⁶⁰ 1 b) shows the dynamics of *E. coli* (blue) and T4 (red) in a logarithmic scale. The concentration of

⁶¹ *E. coli* grows exponentially over the first eight hours, and drops to extinction afterward. T4 remain

⁶² constant during the first four hours, then grow as a double exponential for another four hours, and

⁶³ it plateaus afterward.

⁶⁴ • To get a better insight of these dynamics, we look at the contribution of each term separately

⁶⁵ (Figure 1 c). The contributions are normalized by the total concentration of bacteria and phage and

⁶⁶ referenced to the fastest timescale of the system. In this case, the characteristic timescale is given

⁶⁷ by the bacterial growth rate r:

$$\frac{dB}{dt} = rB - dPB \qquad \frac{1}{B}\frac{dB}{dt} = r - dP \qquad \frac{\tau}{B}\frac{dB}{dt} = \tau r - \tau dP \qquad (1)$$
$$\frac{dP}{dt} = cdBP - mP \qquad \frac{1}{P}\frac{dP}{dt} = cdB - m \qquad \frac{\tau}{P}\frac{dP}{dt} = \tau cdB - \tau m$$

⁶⁸ • Introduce and justify tipping points or critical concentrations.

⁶⁹ These time aggregated per capita rates give the number of bacteria or phage that enter or leave the

⁷⁰ system per unit of bacteria or phage over a time frame equivalent to the duplication time of the average

⁷¹ bacteria. Figure 1 C shows these rates over time. While the contributions of bacterial growth and decay

⁷² are constant, bacterial predation and viral burst change over time and, particularly, change with phage

⁷³ and bacterial density, respectively. More specifically, we observe major changes in these rates around the

⁷⁴ point where bacteria start decreasing. From this observations, we conclude that mechanistic terms have

⁷⁵ different weights at different times.

⁷⁶ • We hypothesize that we can inactivate certain terms in our model if their contribution is below a

⁷⁷ certain critical level and still explain the dynamics of the system accurately. Therefore we can build

⁷⁸ a minimal model: a concatenation of simplified dynamics or versions of the Lotka-Volterra equations

⁷⁹ with inactive or negigible processes excluded. If the aggregated per capita contribution of a term is

⁸⁰ smaller than a critical value ϵ, then that term is inactive.

⁸¹ • Without loss of generality, let us assume that $\epsilon = 1$. That means that any mechanistic process that

⁸² introduces or removes less than one bacteria or phage per capita over the relevant timescale will be

⁸³ inactive.

⁸⁴ • We can use the predictive power of time aggregated contributions per capita to predict transient

⁸⁵ dynamics. In particular, we can build a minimal model: a concatenation of simplified dynamics

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a) Approach

Process ---> Rate of change

Active process: relevant per
capita and timescale

Fi/A·τ >= O(1)

b) Dynamic model

Prey process

Predator process

Growth

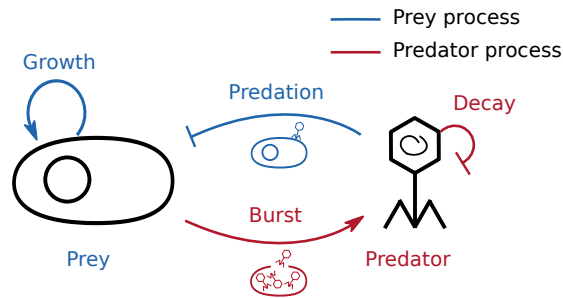Predation

Decay

Prey

Burst

Predator

Figure 1: **Weight analysis applied to a Lotka-Volterra bacterial-phage system**. **a)** Weight analysis: given an agent A and a process F_i in a dynamical system we define the weight of F_i as its per capita rate (F_i/A) over the observation timescale τ. In a first approximation, we consider F_i to be active if its weight is of order one or larger. bfb) We apply the weight analysis to a Lotka-Volterra model representing bacteria (prey) and virulent phage (predator) with four processes: growth, predation, burst, and decay.

or versions of the Lotka-Volterra equations with inactive or negiglible processes excluded. We use a parameter ϵ to control the critical contribution that sets a term inactive. Figure 2 a shows the simplified dynamics of the system described above when $\epsilon = 1$: first, the only term active is growth (of bacteria). When the bacteria reach the critical concentration, viral burst becomes active. Viral burst increases phage concentration, and when phage reach the critical concentration, they activate the predation. As long as the burst is active, predation will keep increasing and it eventually outgrowths bacterial growth. That induces a decrease of bacteria that will inactivate the burst.

- Figure 2 b shows the results of the full model and the minimal model for $\epsilon = 1$. The star, circle, and triangle, indicate the times at which the critical concentrations B_c and P_c were reached. Roman numbers indicate the simplified dynamics as showed in Figure 2 a. The minimal model reproduces the full dynamics very well. It understimates viral growth at the end of Simplified dynamics I because it is not considering the viral burst.

- Firgure 2 c shows the number of mechanistic processes active over time. Importantly, there is no point at which all four processes are active. The viral decay never activates, because the it is very slow compared to the bacterial growth.

- We next analyze the case where the viral decay rate is the dominant timescale. Although not common, it is theoretically possible and worth analyzing from our methodology. Figure 3 a shows the simplified dynamics in this case.

Finally, we analyze the case where timescales are balanced and

$$r = m$$

Discussion

Methods

Transient dynamics are pervasive in ecology: extinctions or migrations are typical examples of ecological shifts that dramatically change the dynamics of ecosystems. Some ecologists have proposed theoretical frameworks that can be used to study transient phenomena in population dynamics. Specifically, (13) discusses population dynamics from first principles and argues that ecological processes are driven by individual processes such as births, predations, or deaths. (13) looks at population dynamics from a per capita perspective: how many individuals are added or removed from the system per individual. Although per capita rates reference individual changes to collective changes, they do not account for the different timescales that operate in an ecosystem. Here, we develop a method that combines per capita rates and
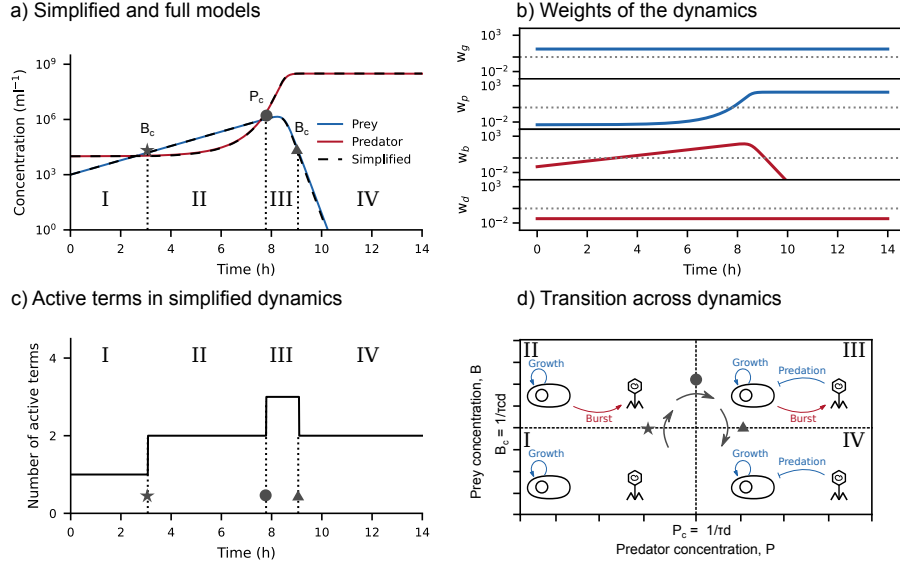
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Figure 2: **Weight analysis and simplified model for a system with active growth and inactive decay**. **a)** Dynamics of bacteria (blue), phage (red), and simplified model (dashed lines) represented in a logarithmic scale. Roman numbers indicate the four dynamics comprising the simplified model, and vertical dotted lines represent the tipping points between dynamics. The small star, circle, and triangle indicate the critical concentrations B_c and P_c corresponding to the tipping points. **b)** Weights of the dynamics for the four processes in the model. Red and blue colors correspond to phage and bacterial processes, respectively. Darker hues indicate higher weights. Note that weights for growth and decay are constant, whereas predation and burst are time-dependent. **c** Number of active processes over time. The activation or inactivation of a process corresponds to a tipping point and it marks the shift from one dynamic to another. **d** Graphical representation of the transition between dynamics.
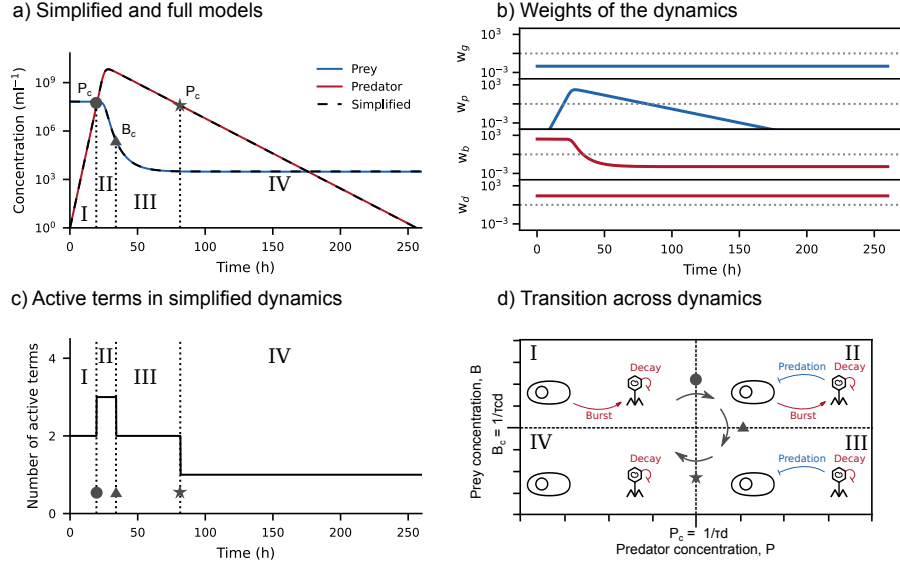
Figure 3: **Weight analysis and simplified model for a system with active decay and inactive growth**. **a)** Dynamics of bacteria (blue), phage (red), and simplified model (dashed lines) represented in a logarithmic scale. Roman numbers indicate the four dynamics comprising the simplified model, and vertical dotted lines represent the tipping points between them. The star, circle, and triangle indicate the critical concentrations B_c and P_c corresponding to these tipping points. **b)** Weights of the dynamics for the four processes in the model. Red and blue colors correspond to phage and bacterial processes, respectively. Darker hues indicate higher weights. Note that weights for growth and decay are constant, whereas predation and burst are time-dependent. **c** Number of active processes over time. The activation or inactivation of a process corresponds to a tipping point and marks the shift from one dynamic to another. **d** Graphical representation of the transition between dynamics.
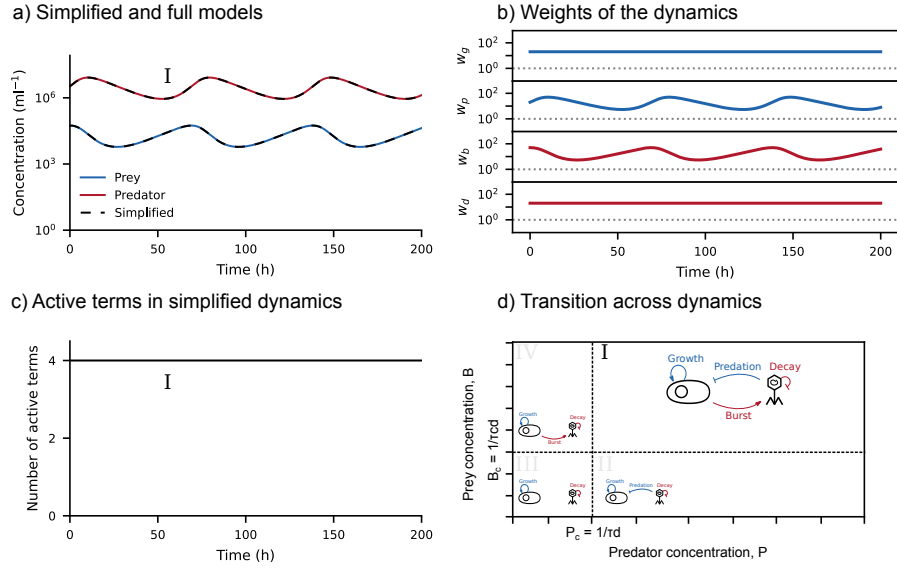
Figure 4: **Weight analysis and simplified model for a system with active decay and growth**. **a)** Dynamics of bacteria (blue), phage (red), and simplified model (dashed lines). The simplified model is identical to the original Lotka-Volterra because no tipping point is reached. **b)** Weights of the dynamics for the four processes in the model. Red and blue colors correspond to phage and bacterial processes, respectively. Darker hues indicate higher weights. Weights for growth and decay are constant. **c** Number of active processes over time. All processes are active all the time in this case. **d** Graphical representation of the transition between dynamics. The system remains in dynamic I, because there are no transitions.
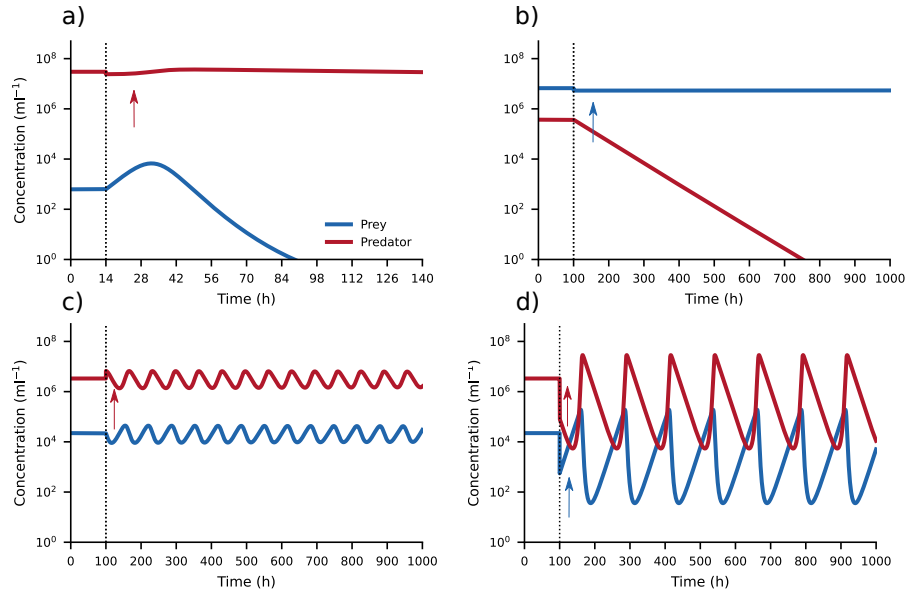
Figure 5: **Resilience of the system to perturbations from the equilibrium state**. **a)** Perturbation of the system in the equilibrium with active growth and inactive decay. A reduction to 80 % of the phage concentration (notice the logarithmic scale) results in a sudden increase of bacteria followed by extinction. **b)** Perturbation of the system with active decay and inactive growth. A reduction to 80 % of the bacterial equilibrium concentration, results in exponential phage decay and extinction. **c** A two-fold increase of the phage concentration results in quasi-stable dynamics. **d** Same as **c)** with a carrying capacity of $K = 10^7$ cells/ml. Because there is a global equilibrium, the system returns to the equilibrium after 10^4 hours.

relevant timescales to predict transient dynamics in a predator-prey model (Lotka-Volterra equations). Specifically, we apply our method to the interaction of bacteria and bacteriophages, Earth's two most abundant biological agents.

In general, per capita rates are obtained by normalizing Lotka-Volterra equations by the total concentration of prey (bacteria) and predator (phage) (see Eq. 1). Our method goes a step further and normalizes per capita concentrations by the relevant timescale, the typical time of the fastest ecological process. In our case, the relevant timescales are determined either by the bacterial growth rate r or the phage decay rate m. This normalization gives a time aggregated per capita rate that represents the number of bacteria/phage that are added or removed from the system per unit of bacteria/phage over the relevant timescale. Looking at the ecosystem from this perspective, we can track the impact of individual rates on collective dynamics and predict transient dynamics. More specifically, we define critical concentrations of bacteria or phage that activate or inactivate mechanistic terms in the Lotka-Volterra equations.

Our results suggest that a clearly dominant timescale leads to transient dynamics characterized by phage or bacterial extinction and that quasi-stable dynamics are only going to be observed when timescales are balanced. It is important to recall that, by our own assumption, quasi-stability can only mean that the model is incomplete: because all dynamical systems are transient, there might be a missing term that accounts for transients, even if that term only operates over long timescales.

How did I do it

Without loss of generality, we chose parameter values for the Lotka-Volterra equations that simulate a system of *E. coli* bacteria and virulent T4 phage (see Table 1). These parameters account for the four mechanistic terms in the model: bacterial growth rate, phage predation, viral burst, and phage decay (see Figure 1,(a).) We took two different values for r and m because we wanted to simulate three different scenarios: two in which there is a dominant timescale ($r > m$ or $m > r$) and one in which timescales are equivalent ($r = m$).

Table 1: 1

Parameter	Description	Values	Source
r	Maximum growth rate	0.9 h^{-1}, 3.7×10^{-5}h^{-1}	(14)
d	Infection rate	3×10^{-8} ml/h	(15)
c	Burst size	150	(15)
m	Decay rate	2.8×10^{-3} h^{-1}, 0.1 h^{-1}	(15), (16)

139 Let us consider first the situation in which r is the dominant timescale. Then, we take per capita rates

140 and normalize them by r to obtain time aggregated per capita rates:

$$\frac{dB}{dt} = rB - dPB \qquad \frac{1}{B}\frac{dB}{dt} = r - dP \qquad \frac{1}{rB}\frac{dB}{dt} = 1 - \frac{d}{r}P \qquad (2)$$
$$\frac{dP}{dt} = cdBP - mP \qquad \frac{1}{P}\frac{dP}{dt} = cdB - m \qquad \frac{1}{rP}\frac{dP}{dt} = \frac{cd}{r}B - \frac{m}{r}$$

141 Time aggregated per capita rates are just a different way to look at the Lotka-Volterra equations. These

142 rates allow us to measure the impact of individual processes (over a specific time) on the bacterial and

143 phage communities. Specifically, we can set a critical value ϵ for these rates, below which the corresponding

144 mechanistic term is inactivated. Suppose, for instance, that $\epsilon = 1$; in our case, that means that growth is

145 always active because it is constant and equal to 1. Decay is always inactive because $\frac{m}{r} = 3.11 \times 10^{-2} < 1$.

146 Finally, predation and burst depend on the concentrations of phage and bacteria, respectively. Their

147 critical concentrations are:

$$P_c = \epsilon\frac{r}{d} \qquad B_c = \epsilon\frac{r}{cd},$$

148 ϵ ,thefore, acts as a tipping point for the mechanistic terms in the Lotka-Volterra equations. In our method,

149 tipping points for time aggregated per capita rates activate or inactivate terms in the Lotka-Volterra

150 equations. We can therefore solve the dynamics of this system with a minimal model: a concatenation

151 of simplified dynamics or versions of the Lotka-Volterra equations with inactive terms excluded. Lower

152 values of ϵ will generally result in minimal models closer to the original ones (more precise). In fact, we

153 do not need to solve the equations; just by knowing the active and inactive terms, we can determine when

154 and how the transient dynamics will occur.

155 It is important to recall that our method allows us to predict the outcome of the dynamics without even

156 having to solve the predator-prey equations: when only growth is active, it is straightforward that the

157 bacterial concentration will eventually reach the critical concentration B_c and activate the burst (region

158 II). The activation of the burst causes the increase of predator concentration which will reach P_c, thus

159 activating the predation. Once the predation is active (region III), the bacterial concentration starts

160 decaying. Because predation is a density-dependent term of the phage (predators), and because the phage

161 concentration is increasing via the burst, predation will eventually outweigh growth. The concentration of

162 bacteria will fall below B_c, thus inactivating the burst. Only growth and predation are active at this point

163 (region IV). Because the predator concentration is effectively constant (decay is inactive), the predation

164 will outweigh growth, and bacteria will go extinct.

165 In addition to that, the method can produce a minimal model.

Something similar happens when m is the dominant timescale ($m > r$, $r = 3.7 \times 10^{-5}\text{h}^{-1}$, and $m = 0.1\text{h}^{-1}$). In this case, we have:

$$\frac{1}{mB}\frac{dB}{dt} = \frac{r}{m} - \frac{d}{m}P$$
$$\frac{1}{mP}\frac{dP}{dt} = \frac{cd}{m}B - 1 \quad ,$$

(3)

where decay and growth are now active and inactive, respectively.

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