

Version 1.2

Table of Contents

Introduction3	
Scope3	
Glossary3	
General3	
USB Ports3	
Akai APC40 Mk2 Port3	
General Format of MIDI System Exclusive message3	
"Universal" MIDI messages4	
Device Inquiry4	
Format of Device Inquiry Request message from Host to Device4	
Format of response from APC40 Mk2 to Device Inquiry message5	
The Note-On Message7	
Format of Note-On message7	
The Note-Off Message7	
Format of Note-Off message7	
The Controller Change Message7	
Format of Controller Change message7	
"Akai Specific MIDI messages"8	
Device Setup Message Error! Bookmark not defined.	
Format of Device setup message from Host to Device Error! Bookmark not define	d.
There is no inbound response to this message Error! Bookmark not defined.	
Introduction Message8	
Format of Introduction message from Host to Device8	
Format of response from APC40 Mk2 Introduction message9	

APC40 Mk 2 LED Map	10
Outbound APC40 Mk2 Sysex Message Types	10
Outbound Message Type 0: Introduction	10
Format of Type 0 outbound message	12
Outbound Message Type 1: LEDs.	13
Format of Type 1 outbound Midi note-on messages	13
Format of Type 1 outbound Midi note-off messages	13
Assignment of Note number messages to LEDs. Note 0x30 to 0x39 use MID Channel 0 to 7 to indicate Tracks 1-8. All other note values ignore the MIDI Channel	
Outbound Message Type 2: Controller Value Update messages	22
MIDI Controller message	23
Assignment of controller numbers to absolute controllers	23
Interpretation of LED Ring Types	26
Communications from device to PC Host - "Inbound" messages	29
Inbound Standard MIDI Message types	29
Type NOTE1: Note-on/Note-off messages	29
Midi note-on messages	30
Midi note-off messages	30
Type CC1: Absolute Controller messages	34
MIDI Controller message	34
Assignment of controller numbers to absolute controllers	34
Type CC2: Relative Controller messages	36
MIDI Controller message	37
Interpretation of MIDI Controller values for Relative Controllers	37
Assignment of controller numbers to relative controllers	37
Document History	38

Introduction

APC40 Mk2 is a USB bus-powered, compact controller for Ableton Live and other software applications. It features a 5x8 grid of RGB launch clips, 9 faders, and 16 knobs with LED rings for software control. It features an array of UI buttons that will be used in conjunction with Ableton Live and other software.

Scope

This document describes the format of messages between the APC40 Mk2 and the PC/Mac Host.

Glossary

Outbound: The term "outbound" is used to describe messages sent from the PC Host to the device, i.e. from the viewpoint of the PC Host.

Inbound: The term "inbound" is used to describe messages sent from the device to the PC Host, i.e. from the viewpoint of the PC Host.

General

USB Ports

Akai APC40 Mk2 Port

This port handles all the Ableton specific messaging. All controls will communicate over this port.

General Format of MIDI System Exclusive message

The System Exclusive messages exchanged between the PC Host and the device will be of the following format:

Byte Number	Value	Description
Byte Hulliber	Value	Description

Byte Number	Value	Description
1	0xF0	MIDI System exclusive message start
2	0x47	Manufacturers ID Byte
3	0x7F	System Exclusive Device ID
4	0x29	Product model ID
5	<message id=""></message>	Message type identifier
6	<datalengthms></datalengthms>	Number of data bytes to follow (most significant)
7	<datalengthls></datalengthls>	Number of data bytes to follow (least significant)
8	n data bytes	Data field – n bytes long
n+8	0xF7	MIDI System exclusive message terminator

The Manufacturer's identity field will contain the one-byte code allocated to Akai Professional, which is 0x47.

The System Exclusive Device ID is typically used to select between multiple devices connected to the same PC Host. In our application, we only expect one APC40 Mk2 to be connected at any one time and so a value of 0x7F (broadcast) should be used (and it is unlikely that the APC40 Mk2 will pay any regard to this field). If the situation changes and we find that it is appropriate to have more than one APC40 Mk2 connected to a PC Host, this field can be used to determine which device is the intended recipient of the message and we can then determine how this parameter is assigned on each connected device.

The Message type identifier identifies the type of the message. This field will determine the size of the data field and how the data field bytes should be interpreted.

There will be a number of data bytes in the message. Different message types are likely to have a different data field lengths/formats.

"Universal" MIDI messages

Device Inquiry

APC40 Mk2 supports the convention of Device Inquiry

Format of Device Inquiry Request message from Host to Device

Byte Number Value	Description
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Byte Number	Value	Description
1	0xF0	MIDI System exclusive message start
2	0x7E	Non-Realtime Message
3	<midi channel=""></midi>	Channel to inquire. 0x00 – 0x0F. If set to 0x0x7F inquiry is omni.
4	0x06	Inquiry Message
5	0x01	Inquiry Request
6	0xF7	MIDI System exclusive message terminator

The APC40 Mk2 will respond to a Device Inquiry Request message with the following message:

Format of response from APC40 Mk2 to Device Inquiry message

Byte Number	Value	Description
1	0xF0	MIDI System exclusive message start
2	0x7E	Non-Realtime Message
3	<midi channel=""></midi>	Common MIDI channel setting
4	0x06	Inquiry Message
5	0x02	Inquiry Response
6	0x47	Manufacturers ID Byte
7	0x29	Product model ID
8	0x00	Number of data bytes to follow (most significant)
9	0x19	Number of data bytes to follow (least significant)
10	<version1></version1>	Software version major most significant
11	<version2></version2>	Software version major least significant
12	<version3></version3>	Software version minor most significant
13	<version4></version4>	Software version minor least significant

Byte Number	Value	Description
14	<deviceid></deviceid>	System Exclusive Device ID
15	<serial1></serial1>	<reserved, 0x00="" application="" in="" set="" this="" to=""></reserved,>
16	<serial2></serial2>	<reserved, 0x00="" application="" in="" set="" this="" to=""></reserved,>
17	<serial3></serial3>	<reserved, 0x00="" application="" in="" set="" this="" to=""></reserved,>
18	<serial4></serial4>	<reserved, 0x00="" application="" in="" set="" this="" to=""></reserved,>
19	<manufacturing1></manufacturing1>	Manufacturing Data byte 1
20	<manufacturing2></manufacturing2>	Manufacturing Data byte 2
21	<manufacturing3< td=""><td>Manufacturing Data byte 3</td></manufacturing3<>	Manufacturing Data byte 3
22	<manufacturing4></manufacturing4>	Manufacturing Data byte 4
23	<manufacturing5></manufacturing5>	Manufacturing Data byte 5
24	<manufacturing6></manufacturing6>	Manufacturing Data byte 6
25	<manufacturing7></manufacturing7>	Manufacturing Data byte 7
26	<manufacturing8></manufacturing8>	Manufacturing Data byte 8
27	<manufacturing9></manufacturing9>	Manufacturing Data byte 9
28	<manufacturing10></manufacturing10>	Manufacturing Data byte 10
29	<manufacturing11></manufacturing11>	Manufacturing Data byte 11
30	<manufacturing12></manufacturing12>	Manufacturing Data byte 12
31	<manufacturing13></manufacturing13>	Manufacturing Data byte 13
32	<manufacturing14></manufacturing14>	Manufacturing Data byte 14
33	<manufacturing15></manufacturing15>	Manufacturing Data byte 15
34	<manufacturing16></manufacturing16>	This byte should be set to 0x00.
35	0xF7	MIDI System exclusive message terminator

The Note-On Message

Format of Note-On message

Byte Number	Value	Description
1	0x9 <chan></chan>	MIDI Note on, where Chan is a value from 0 – F and specifies the MIDI channel.
2	<note number=""></note>	Note Number
3	<velocity></velocity>	Velocity of the key-press. For controls that are not velocity sensitive, this value should be 0x7F

The Note-Off Message

Format of Note-Off message

Byte Number	Value	Description
1	0x8 <chan></chan>	MIDI Note on, where Chan is a value from 0 – F and specifies the MIDI channel.
2	<note number=""></note>	Note Number
3	<velocity></velocity>	Velocity of the key-release. For controls that are not velocity sensitive, this value should be 0x7F

The Controller Change Message

APC40 Mk2 sends MIDI Controller Change messages from its buttons and knobs. It can also receive Controller Change messages to turn LEDs On/Off

Format of Controller Change message

Byte Number	Value	Description
1	0xB <chan></chan>	MIDI Controller Change, where Chan is a value from 0 – F and specifies the MIDI channel.
2	<controller></controller>	Note Number

Byte Number	Value	Description
3	<value></value>	Velocity of the key-release. For controls that are not velocity sensitive, this value should be 0x7F

"Akai Specific MIDI messages"

Introduction Message

This message is sent before any other device-specific message (i.e. other than Device Enquiry). It instructs the APC40 Mk2 to perform the necessary initialization and informs the firmware of the version number of the application in order that changes in the application can be catered for in the APC40 Mk2 firmware.

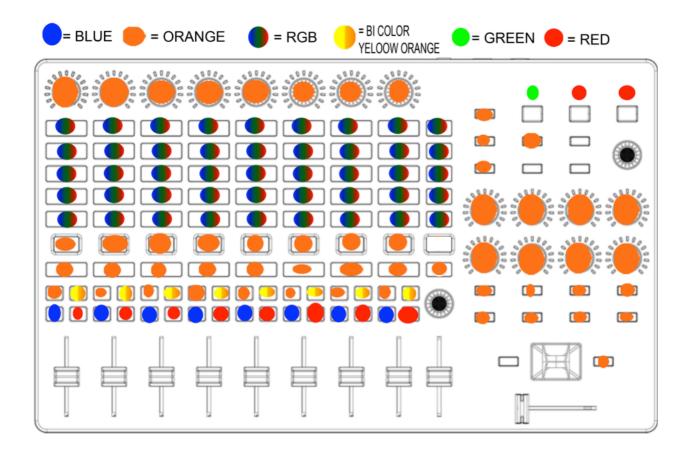
Format of Introduction message from Host to Device

Byte Number	Value	Description	
1	0xF0	MIDI System exclusive message start	
2	0x47	Manufacturers ID Byte	
3	0x7F	System Exclusive Device ID	
4	0x29	Product model ID	
5	0x60	Message type identifier	
6	0x00	Number of data bytes to follow (most significant)	
7	0x04	Number of data bytes to follow (least significant)	
8	0x00	Application/Configuration identifier	
9	<version high=""></version>	PC application Software version major	
10	<version low=""></version>	PC application Software version minor	
11	<bugfix level=""></bugfix>	PC Application Software bug-fix level	
12	0xF7	MIDI System exclusive message terminator	

Format of response from APC40 Mk2 Introduction message

Byte number	Value	Description
1	0xF0	MIDI System exclusive message start
2	0x47	Manufacturers ID Byte
3	0x7F	System Exclusive Device ID
4	0x29	Product model ID
5	0x61	Message type identifier
6	0x00	Number of data bytes to follow (most significant)
7	0x04	Number of data bytes to follow (least significant)
8	<slider #1="" value=""></slider>	Sends the current value of Knob #1.
9	<slider #2="" value=""></slider>	Sends the current value of Knob #2.
10	<slider #3="" value=""></slider>	Sends the current value of Knob #3.
11	<slider #4="" value=""></slider>	Sends the current value of Knob #4.
12	<slider #5="" value=""></slider>	Sends the current value of Knob #5.
13	<slider #6="" value=""></slider>	Sends the current value of Knob #6.
14	<slider #7="" value=""></slider>	Sends the current value of Knob #7.
15	<slider #8="" value=""></slider>	Sends the current value of Knob #8.
16	<slider #9="" value=""></slider>	Sends the current value of Knob #9.
17	0xF7	MIDI System exclusive message terminator

APC40 Mk 2 LED Map



Outbound APC40 Mk2 Sysex Message Types

There will be three types of message from the PC host to the device.

Outbound Message Type 0: Introduction

This message is sent before any other device-specific message (i.e. other than Device Enquiry). It instructs the APC40 Mk2 to perform the necessary initialization and informs the firmware of the version number of the application in order that changes in the application can be catered for in the APC40 Mk2 firmware.

There are three modes that are accepted. The unit defaults to Mode 0 on startup.

Mode	Identifier	Name
0	0x40	Generic Mode
1	0x41	Ableton Live Mode

2	0x42	Alternate Ableton Live Mode

Notes Regarding Generic Mode (Mode 0):

- -[CLIP LAUNCH] buttons are momentary and should light its LED when ON.
- -[CLIP STOP] buttons are momentary and should light its LED when ON.
- -[ACTIVATOR], [SOLO], [RECORD ARM] are toggle buttons and should light its LED when ON.
- -[TRACK SELECTION] buttons (1-8 + MASTER) are radio style and only one of the 9 buttons is ON at a time. When ON its LED should light. These buttons will NOT send out MIDI in generic mode for its state. These buttons dictate which one of nine banks the DEVICE CONTROL knobs and DEVICE CONTROL switches belong to. These knobs and switches will output on a different MIDI channel based on the current Track Selection (track 1 = MIDI channel 0, track 8 = MIDI channel 7, MASTER = MIDI channel 8). Upon pressing one of the Track Selection buttons, the current position of the 8 Device Control knobs will be sent.
- -[TRACK ACTIVATOR] buttons (1-8) are toggle buttons and will light its LED when ON.
- -[CROSSFADER A/B], is a momentary button and will light its LED when ON.
- -[TRACK SOLO], and [RECORD ARM] buttons are toggle buttons and will light its LED when ON.
- -[DEVICE LEFT (1)], [DEVICE RIGHT (2)], [BANK LEFT (3)], [BANK RIGHT (4)] will be toggle style and will light its LED when ON.
- -[DEVICE ON/OFF (5)], [DEVICE LOCK (6)], [CLIP/DEVICE VIEW (7)], [DETAIL VIEW (8)] will be momentary style and will light its LED when ON.
- -[BANK LOCK] button is momentary and will light its LED when ON.
- -[SCENE LAUNCH] and [STOP ALL CLIPS] buttons are momentary buttons and will light its LED when ON.
- -TRACK CONTROL buttons are toggle buttons and will light its LED when ON.
- -TRACK CONTROL KNOBS and buttons are NOT banked in any way.
- -[UP], [DOWN], [LEFT], [RIGHT], [SHIFT], [NUDGE+], [NUDGE-], [METRONOME], and [TAP TEMPO] are momentary buttons.
- -[PLAY], [RECORD], and [SESSION RECORD] are momentary buttons and will light its LED when ON.
- [PAN], [SENDS], [USER], are toggle buttons and will light its LED when ON.
- -LED rings are all set to SINGLE style.

Notes Regarding Ableton Live Mode (Mode 1):

- All buttons are momentary buttons.
- Device control knobs and buttons are not banked within the APC40 Mk2.
- LED Rings around the knobs are controlled by the APC40 but can be updated by the Host.
- All other LEDs are controlled by the Host.

Notes Regarding Alternate Ableton Live Mode (Mode 2):

- All buttons are momentary buttons.
- Device control knobs and buttons are not banked within the APC40 Mk2.
- All LEDs are controlled by the Host.

Format of Type 0 outbound message

Byte Number	Value	Description	
1	0xF0	MIDI System exclusive message start	
2	0x47	Manufacturers ID Byte	
3	<deviceid></deviceid>	System Exclusive Device ID	
4	0x29	Product model ID	
5	0x60	Message type identifier	
6	0x00	Number of data bytes to follow (most significant)	
7	0x04	Number of data bytes to follow (least significant)	
8	0x40 or 0x41 or 0x42	Application/Configuration identifier	
9	<version high=""></version>	PC application Software version major	
10	<version low=""></version>	PC application Software version minor	
11	<bugfix level=""></bugfix>	PC Application Software bug-fix level	
12	0xF7	MIDI System exclusive message terminator	

Outbound Message Type 1: LEDs.

This message is used to control the states of the LEDs. A note-on message will cause the specified LED to switch on. A note-off message will cause the specified LED to switch off. The field normally associated with note number will be used to specify the LED. The field normally associated with velocity will indicate the LED display type. The field normally associated with MIDI Channel will indicate the Track for certain LEDs. A Note On message with a velocity of zero is equivalent to a Note Off message, however it is preferred that an actual Note Off message is used.

Format of Type 1 outbound Midi note-on messages

Byte Number	Value	Description	
1	0x9 <chan></chan>	MIDI Note-on. The 4-bit <chan> value will be used for the track strips</chan>	
2	<controlld></controlld>	Identifier for LED object ("note number")	
3	State	Control value (This value will describe the state or color of the LED: OFF/ON/blinking, etc.)	

Format of Type 1 outbound Midi note-off messages

Byte Number	Value	Description	
1	0x8 <chan></chan>	MIDI Note-off. The 4-bit <chan> value will be used for the track strips</chan>	
2	<controlid></controlid>	Identifier for LED object ("note number")	
3	(Unused)	Control value (ignored)	

Assignment of Note number messages to LEDs. Note 0x30 to 0x39 use MIDI Channel 0 to 7 to indicate Tracks 1-8. All other note values ignore the MIDI Channel.

Note Number	MIDI Channel	Corresponding LED	Velocity
0x00	0-15 = RGB Type	Clip Launch 1	See "RGB LEDS" Table below
0x01	0-15 = RGB Type	Clip Launch 2	See "RGB LEDS" Table below

Note Number	MIDI Channel	Corresponding LED	Velocity
0x02	0-15 = RGB Type	Clip Launch 3	See "RGB LEDS" Table below
0x03	0-15 = RGB Type	Clip Launch 4	See "RGB LEDS" Table below
0x04	0-15 = RGB Type	Clip Launch 5	See "RGB LEDS" Table below
0x05	0-15 = RGB Type	Clip Launch 6	See "RGB LEDS" Table below
0x06	0-15 = RGB Type	Clip Launch 7	See "RGB LEDS" Table below
0x07	0-15 = RGB Type	Clip Launch 8	See "RGB LEDS" Table below
0x08	0-15 = RGB Type	Clip Launch 9	See "RGB LEDS" Table below
0x09	0-15 = RGB Type	Clip Launch 10	See "RGB LEDS" Table below
0x0A	0-15 = RGB Type	Clip Launch 11	See "RGB LEDS" Table below
0x0B	0-15 = RGB Type	Clip Launch 12	See "RGB LEDS" Table below
0x0C	0-15 = RGB Type	Clip Launch 13	See "RGB LEDS" Table below
0x0D	0-15 = RGB Type	Clip Launch 14	See "RGB LEDS" Table below
0x0E	0-15 = RGB Type	Clip Launch 15	See "RGB LEDS" Table below
0x0F	0-15 = RGB Type	Clip Launch 16	See "RGB LEDS" Table below
0x10	0-15 = RGB Type	Clip Launch 17	See "RGB LEDS" Table below
0x11	0-15 = RGB Type	Clip Launch 18	See "RGB LEDS" Table below
0x12	0-15 = RGB Type	Clip Launch 19	See "RGB LEDS" Table below
0x13	0-15 = RGB Type	Clip Launch 20	See "RGB LEDS" Table below
0x14	0-15 = RGB Type	Clip Launch 21	See "RGB LEDS" Table below
0x15	0-15 = RGB Type	Clip Launch 22	See "RGB LEDS" Table below
0x16	0-15 = RGB Type	Clip Launch 23	See "RGB LEDS" Table below
0x17	0-15 = RGB Type	Clip Launch 24	See "RGB LEDS" Table below
0x18	0-15 = RGB Type	Clip Launch 25	See "RGB LEDS" Table below

Note Number	MIDI Channel	Corresponding LED	Velocity
0x19	0-15 = RGB Type	Clip Launch 26	See "RGB LEDS" Table below
0x1A	0-15 = RGB Type	Clip Launch 27	See "RGB LEDS" Table below
0x1B	0-15 = RGB Type	Clip Launch 28	See "RGB LEDS" Table below
0x1C	0-15 = RGB Type	Clip Launch 29	See "RGB LEDS" Table below
0x1D	0-15 = RGB Type	Clip Launch 30	See "RGB LEDS" Table below
0x1E	0-15 = RGB Type	Clip Launch 31	See "RGB LEDS" Table below
0x1F	0-15 = RGB Type	Clip Launch 32	See "RGB LEDS" Table below
0x20	0-15 = RGB Type	Clip Launch 33	See "RGB LEDS" Table below
0x21	0-15 = RGB Type	Clip Launch 34	See "RGB LEDS" Table below
0x22	0-15 = RGB Type	Clip Launch 35	See "RGB LEDS" Table below
0x23	0-15 = RGB Type	Clip Launch 36	See "RGB LEDS" Table below
0x24	0-15 = RGB Type	Clip Launch 37	See "RGB LEDS" Table below
0x25	0-15 = RGB Type	Clip Launch 38	See "RGB LEDS" Table below
0x26	0-15 = RGB Type	Clip Launch 39	See "RGB LEDS" Table below
0x27	0-15 = RGB Type	Clip Launch 40	See "RGB LEDS" Table below
0x30	0-7 = Track 1-8	RECORD ARM	
0x31	0-7 = Track 1-8	SOLO	
0x32	0-7 = Track 1-8	ACTIVATOR	
0x33	0-7 = Track 1-8	TRACK SELECT	
0x34	0-7 = Track 1-8	TRACK STOP	
0x34	0-7 = Track 1-8		0=off, 1=on, 2=blink, 3-127=on
(E_3)		CLIP STOP	(Note: Blinking rate will sync to TEMPO at 1/8)

Note Number	MIDI Channel	Corresponding LED	Velocity
0x3A (A#3)		DEVICE LEFT	0=off, 1-127=on
0x3B (B_3)		DEVICE RIGHT	0=off, 1-127=on
0x3C (C_4)		BANK LEFT	0=off, 1-127=on
0x3D (C#4)		BANK RIGHT	0=off, 1-127=on
0x3E (D_4)		DEVICE ON/OFF	0=off, 1-127=on
0x3F (D#4)		DEVICE LOCK	0=off, 1-127=on
0x40 (E_4)		CLIP/DEVICE VIEW	0=off, 1-127=on
0x41 (F_4)		DETAIL VIEW	0=off, 1-127=on
0X42 (F#4)	0-7 = Track 1-8	CROSSFADER A/B	0=off, 1=Yellow, 2-127=Orange
0x50 (G#5)		MASTER	0=off, 1-127=on
0x51		STOP ALL CLIPS	-none-
0x52 (A#5)	0-15 = RGB LEDs Type (See table below)	SCENE LAUNCH 1	See "RGB LEDs" Table below
0x53 (B_5)	0-15 = RGB LEDs Type (See table below)	SCENE LAUNCH 2	See "RGB LEDs" Table below
0x54 (C_6)	0-15 = RGB LEDs Type (See table below)	SCENE LAUNCH 3	See "RGB LEDs" Table below

Note Number	MIDI Channel	Corresponding LED	Velocity
0x55 (C#7)	0-15 = RGB LEDs Type (See table below)	SCENE LAUNCH 4	See "RGB LEDs" Table below
0x56 (D_7)	0-15 = RGB LEDs Type (See table below)	SCENE LAUNCH 5	See "RGB LEDs" Table below
0x57 (D#7)		PAN	0=off, 1-127=on
0x58 (E_7)		SENDS	0=off, 1-127=on
0x59 (F_7)		USER	0=off, 1-127=on
0x5A (F#_7)		METRONOME	0=off, 1-127=on
0x5B		PLAY	0=off, 1-127=on
0x5D		RECORD	0=off, 1-127=on
0x5E		UP	-none-
0x5F		DOWN	-none-
0x60		RIGHT	-none-
0x61		LEFT	-none-
0x62		SHIFT	-none-
0x63		TAP TEMPO	-none-
0x64		NUDGE -	-none-
0x65		NUDGE +	-none-
0x66		SESSION RECORD	0=off, 1-127=on

RGB LEDs Type

MIDI Channel	Function
0	Primary Color
1	Secondary Color – Oneshot 1/24
2	Secondary Color – Oneshot 1/16
3	Secondary Color – Oneshot 1/8
4	Secondary Color – Oneshot 1/4
5	Secondary Color – Oneshot 1/2
6	Secondary Color – Pulsing 1/24
7	Secondary Color – Pulsing 1/16
8	Secondary Color – Pulsing 1/8
9	Secondary Color – Pulsing 1/4
10	Secondary Color – Pulsing 1/2
11	Secondary Color – Blinking 1/24
12	Secondary Color – Blinking 1/16
13	Secondary Color – Blinking 1/8
14	Secondary Color – Blinking 1/4
15	Secondary Color – Blinking 1/2

RGB LEDs

Name	Color	Velocity
60	#000000	0
59	#1E1E1E	1
58	#7F7F7F	2
57	#FFFFF	3
1	#FF4C4C	4
2	#FF0000	5
3	#590000	6
4	#190000	7
5	#FFBD6C	8
6	#FF5400	9

7	#591D00	10
8	#271B00	11
9	#FFFF4C	12
10	#FFFF00	13
11	#595900	14
12	#191900	15
13	#88FF4C	16
14	#54FF00	17
15	#1D5900	18
16	#142B00	19
17	#4CFF4C	20
18	#00FF00	21
19	#005900	22
20	#001900	23
21	#4CFF5E	24
22	#00FF19	25
23	#00590D	26
24	#001902	27
25	#4CFF88	28
26	#00FF55	29
27	#00591D	30
28	#001F12	31
29	#4CFFB7	32
30	#00FF99	33
31	#005935	34
32	#001912	35
33	#4CC3FF	36
34	#00A9FF	37
35	#004152	38
36	#001019	39
37	#4C88FF	40

38	#0055FF	41
39	#001D59	42
40	#000819	43
41	#4C4CFF	44
42	#0000FF	45
43	#000059	46
44	#000019	47
45	#874CFF	48
46	#5400FF	49
47	#190064	50
48	#0F0030	51
49	#FF4CFF	52
50	#FF00FF	53
51	#590059	54
52	#190019	55
53	#FF4C87	56
54	#FF0054	57
55	#59001D	58
56	#220013	59
0xED4325	#FF1500	60
0xBD6100	#993500	61
0xB08B00	#795100	62
0x85961F	#436400	63
0x539F31	#033900	64
0x0A9C8E	#005735	65
0x007ABD	#00547F	66
0x0303FF	#0000FF	67
0x2F52A2	#00454F	68
0x624BAD	#2500CC	69
0x7B7B7B	#7F7F7F	70
0x3C3C3C	#202020	71

#FF0000	72
#BDFF2D	73
#AFED06	74
#64FF09	75
#108B00	76
#00FF87	77
#00A9FF	78
#002AFF	79
#3F00FF	80
#7A00FF	81
#B21A7D	82
#402100	83
#FF4A00	84
#88E106	85
#72FF15	86
#00FF00	87
#3BFF26	88
#59FF71	89
#38FFCC	90
#5B8AFF	91
#3151C6	92
#877FE9	93
#D31DFF	94
#FF005D	95
#FF7F00	96
#B9B000	97
#90FF00	98
#835D07	99
#392b00	100
#144C10	101
#0D5038	102
	#BDFF2D #AFED06 #64FF09 #108B00 #00FF87 #00A9FF #002AFF #3F00FF #7A00FF #821A7D #402100 #FF4A00 #88E106 #72FF15 #00FF00 #3BFF26 #59FF71 #38FFCC #5B8AFF #3151C6 #877FE9 #D31DFF #FF005D #FF7F00 #B9B000 #90FF00 #392b00 #144C10

	_	
0x9BB3C4	#15152A	103
0x85A5C2	#16205A	104
0xC68B7C	#693C1C	105
0xF14080	#A8000A	106
0xFF94A6	#DE513D	107
0xFFA374	#D86A1C	108
0xFFEE9F	#FFE126	109
0xD2E498	#9EE12F	110
0xBAD074	#67B50F	111
0xA9A9A9	#1E1E30	112
0xD4FDE1	#DCFF6B	113
0xCDF1F8	#80FFBD	114
0xB9C1E3	#9A99FF	115
0xCDBBE4	#8E66FF	116
0xD0D0D0	#404040	117
0xDFE6E5	#757575	118
0xFFFFFF	#E0FFFF	119
Red	#A00000	120
Red Half	#350000	121
Green	#1AD000	122
Green Half	#074200	123
Yellow	#B9B000	124
Yellow Half	#3F3100	125
Amber	#B35F00	126
Amber Half	#4B1502	127

Outbound Message Type 2: Controller Value Update messages

Controls that report an absolute value for their position for inbound messages can have their controller value updated via a Controller Value Update message. This will be done using a MIDI controller message. The field normally associated with controller number will be used to specify the Control ID. The field normally associated with controller value will be used to update the value of a controller on the APC40 Mk2.

MIDI Controller message

Byte Number	Value	Description	
1	0xB <cha n></cha 	MIDI Controller. The 4-bit <chan> value will be used for the track strips</chan>	
2	<controll D></controll 	Identifier for control surface object	
3	Data	Control value	

Assignment of controller numbers to absolute controllers

Control	MIDI Channel	Control ID	Notes
TRACK FADER	0-7 = Tracks 1-8	0x07	
TEMPO KNOB		0x0D	
MASTER FADER		0x0E	
CROSSFAD ER		0x0F	
DEVICE KNOB 1	0-8 = Tracks 1-8, Master (for mode 0 only)	0x10	See "Interpretation of LED Ring Types"
DEVICE KNOB 2	0-8 = Tracks 1-8, Master (for mode 0 only)	0x11	See "Interpretation of LED Ring Types"
DEVICE KNOB 3	0-8 = Tracks 1-8, Master (for mode 0 only)	0x12	See "Interpretation of LED Ring Types"
DEVICE KNOB 4	0-8 = Tracks 1-8, Master (for mode 0 only)	0x13	See "Interpretation of LED Ring Types"
DEVICE	0-8 = Tracks 1-8,	0x14	See "Interpretation of LED Ring Types"

Control	MIDI Channel	Control ID	Notes
KNOB 5	Master (for mode 0 only)		
DEVICE KNOB 6	0-8 = Tracks 1-8, Master (for mode 0 only)	0x15	See "Interpretation of LED Ring Types"
DEVICE KNOB 7	0-8 = Tracks 1-8, Master (for mode 0 only)	0x16	See "Interpretation of LED Ring Types"
DEVICE KNOB 8	0-8 = Tracks 1-8, Master (for mode 0 only)	0x17	See "Interpretation of LED Ring Types"
DEVICE KNOB 1 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x18	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 2 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x19	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 3 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1A	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 4 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1B	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 5 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1C	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 6 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1D	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single

Control	MIDI Channel	Control ID	Notes
DEVICE KNOB 7 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1E	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
DEVICE KNOB 8 LED Ring Type	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1F	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
CUE LEVEL		0x2F	
TRACK KNOB 1		0x30	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 2		0x31	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 3		0x32	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 4		0x33	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 5		0x34	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 6		0x35	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 7		0x36	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 8		0x37	APC40 Mk2 will light up ring LEDs according to ring type
TRACK KNOB 1 LED Ring Type		0x38	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 2 LED Ring Type		0x39	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single

Control	MIDI Channel	Control ID	Notes
TRACK KNOB 3 LED Ring Type		0x3A	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 4 LED Ring Type		0x3B	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 5 LED Ring Type		0x3C	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 6 LED Ring Type		0x3D	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 7 LED Ring Type		0x3E	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
TRACK KNOB 8 LED Ring Type		0x3F	0=off, 1=Single, 2=Volume Style, 3=Pan Style, 4-127=Single
Footswitch		0x40	

Interpretation of LED Ring Types

The LED rings will display its controller value with the LEDs based on the LED Ring Types. This LED Ring Type can be set by the Host by sending an appropriate controller value message. The "Min" and "Max" columns below will state the range of the controller value that will match the LED states as shown in the "Display" column. The "LED STATES" column below will show the state of each of the 15 LEDs going from left to right. A "0" indicates that the LED within the LED ring is OFF. A "1" indicates that the LED within the LED ring in ON.

A. SINGLE

MIN	MAX	LED STATES
0	3	100000000000000

MIN	MAX	LED STATES
4	8	110000000000000
9	12	010000000000000
13	17	011000000000000
18	21	001000000000000
22	25	001100000000000
26	30	000100000000000
31	34	000110000000000
35	38	000010000000000
39	43	000011000000000
44	47	000001000000000
48	52	000001100000000
53	56	0000010000000
57	60	000000110000000
61	65	00000010000000
66	69	000000011000000
70	73	00000001000000
74	78	00000001100000
79	82	00000000100000
83	87	00000000110000
88	91	00000000010000
92	95	00000000011000
96	100	00000000001000
101	104	00000000001100
105	108	00000000000100
109	113	00000000000110
114	117	00000000000010
118	122	00000000000011
123	127	000000000000001

B. VOLUME STYLE

MIN	MAX	LED STATES
0	0	000000000000000
1	9	100000000000000
10	18	110000000000000
19	27	111000000000000
28	36	111100000000000
37	45	111110000000000
46	54	111111000000000
55	63	111111100000000
64	71	111111110000000
72	80	111111111000000
81	89	111111111100000
90	98	111111111110000
99	107	111111111111000
108	116	11111111111100
117	126	111111111111110
127	127	111111111111111

C. PAN STYLE

MIN	MAX	LED STATES
0	8	111111110000000
9	17	011111110000000
18	26	001111110000000

MIN	MAX	LED STATES
27	35	000111110000000
36	44	000011110000000
45	53	000001110000000
54	62	000000110000000
63	64	00000010000000
65	73	000000011000000
74	82	000000011100000
83	91	000000011110000
92	100	000000011111000
101	109	000000011111100
110	118	000000011111110
119	127	000000011111111

Communications from device to PC Host - "Inbound" messages

These messages will be used to report control surface events from the device to the PC Host and as a response to requests from the PC host.

Inbound Standard MIDI Message types

These messages will use standard MIDI messages.

Each message type will contain a Control Identifier field, which will identify the control surface object to which the message pertains.

Each message type will contain a data field, which may contain information about either the new value of the control surface object or how it has changed since the last report.

Type NOTE1: Note-on/Note-off messages

Some devices (such as buttons) have two states and the transitions between these states will be reported using MIDI note-on (when the button is depressed) and note-off (when the button is released). The field normally associated with note number will be used to specify

the Control ID.

Midi note-on messages

Byte Number	Value	Description
1	0x9 <chan< td=""><td>MIDI Note-on. The 4-bit <chan> value will be used for the track strips.</chan></td></chan<>	MIDI Note-on. The 4-bit <chan> value will be used for the track strips.</chan>
2	<controll D></controll 	Identifier for control surface object ("note number")
3	0x7F	Control value (non-zero)

Midi note-off messages

Byte Number	Value	Description
1	0x8 <chan< td=""><td>MIDI Note-off. The 4-bit <chan> value will be used for the track strips</chan></td></chan<>	MIDI Note-off. The 4-bit <chan> value will be used for the track strips</chan>
2	<controll D></controll 	Identifier for control surface object ("note number")
3	0x7F	Control value (ignored)

Assignment of note numbers to buttons. Note 0x30 to 0x49 use MIDI Channel 0 to 7 to indicate Tracks 1-8. All other note values ignore the MIDI Channel. In Mode 1 or Mode 2, all buttons act as momentary buttons.

Control	MIDI Channel	Note Number
CLIP LAUNCH 1		0x00
CLIP LAUNCH 2		0x01
CLIP LAUNCH 3		0x02
CLIP LAUNCH 4		0x03
CLIP LAUNCH 5		0x04
CLIP LAUNCH 6		0x05

0x06
0x07
0x08
0x09
0x0A
0x0B
0x0C
0x0D
0x0E
0x0F
0x10
0x11
0x12
0x13
0x14
0x15
0x16
0x17
0x18
0x19
0x1A
0x1B
0x1C
0x1D
0x1E

	1
CLIP LAUNCH 32	0x1F
CLIP LAUNCH 33	0x20
CLIP LAUNCH 34	0x21
CLIP LAUNCH 35	0x22
CLIP LAUNCH 36	0x23
CLIP LAUNCH 37	0x24
CLIP LAUNCH 38	0x25
CLIP LAUNCH 39	0x26
CLIP LAUNCH 40	0x27
RECORD ARM	0x30 (C_3)
SOLO	0x31 (C#3)
ACTIVATOR	0x32 (D_3)
TRACK SELECTION	0x33 (D#3)
TRACK STOP	0x34 (E_3)
DEVICE LEFT	0x3A
DEVICE RIGHT	0x3B
BANK LEFT	0x3C
BANK RIGHT	0x3D
DEVICE ON/OFF	0x3E
DEVICE LOCK	0x3F
CLIP/DEVICE VIEW	0x40
DETAIL VIEW	0x41
CROSSFADER A/B	0x42

CLIP STOP	0-7 = Track 1-8	
MASTER		0x50 (G#5)
STOP ALL CLIPS		0x51 (A_5)
SCENE LAUNCH 1		0x52 (A#5)
SCENE LAUNCH 2		0x53 (B_5)
SCENE LAUNCH		0x54 (C_6)
SCENE LAUNCH 4		0x55 (C#6)
SCENE LAUNCH 5		0x56 (D_6)
METRONOME (8)	0-8 = Tracks 1-8, Master (for mode 0 only)	0x41 (F_4)
PAN		0x57 (D#6)
SENDS		0x58 (E_6)
USER		0x59 (F_6)
METRONOME		0x5A (F#6)
PLAY		0x5B (G_6)
STOP		0x5C (G#6)
RECORD		0x5D (A_6)
UP		0x5E (A#6)
DOWN		0x5F (B_6)
RIGHT		0x60 (C_7)
LEFT		0x61 (C#7)

1	1	
SHIFT		0x62 (D_7)
ТАР ТЕМРО		0x63 (D#7)
NUDGE -		0x64 (E_7)
NUDGE +		0x65 (F_7)
SESSION RECORD		0x66
BANK LOCK		0x67

Type CC1: Absolute Controller messages

Most controls will report an absolute value for their position. This will be done using a MIDI controller message. The field normally associated with controller number will be used to specify the Control ID. The field normally associated with controller value will be used to report the absolute control value.

MIDI Controller message

Byte number	Value	Description
1	0xB <chan></chan>	MIDI Controller. The 4-bit <chan> value will be used for the track.</chan>
2	<controlid></controlid>	identifier for control surface object
3	data	control value

Assignment of controller numbers to absolute controllers

Control	MIDI Channel	Control ID	Notes
TRACK FADER	0-7 = Tracks 1-8	0x07	
MASTER FADER		0x0E	
CROSSFADER		0x0F	
DEVICE KNOB 1	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x10	
DEVICE KNOB 2	0-8 = Tracks 1-8, Master	0x11	

Control	MIDI Channel	Control ID	Notes
	(for Mode 0 only)		
DEVICE KNOB 3	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x12	
DEVICE KNOB 4	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x13	
DEVICE KNOB 5	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x14	
DEVICE KNOB 6	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x15	
DEVICE KNOB 7	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x16	
DEVICE KNOB 8	0-8 = Tracks 1-8, Master (for Mode 0 only)	0x17	
DEVICE KNOB 1	0-8 = Tracks 1-8, Master (for mode 0 only)	0x18	
DEVICE KNOB 2	0-8 = Tracks 1-8, Master (for mode 0 only)	0x19	
DEVICE KNOB 3	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1A	
DEVICE KNOB 4	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1B	
DEVICE KNOB 5	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1C	
DEVICE KNOB 6	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1D	
DEVICE KNOB 7	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1E	
DEVICE KNOB 8	0-8 = Tracks 1-8, Master (for mode 0 only)	0x1F	
CUE LEVEL		0x2F	

Control	MIDI Channel	Control ID	Notes
TRACK KNOB 1		0x30	
TRACK KNOB 2		0x31	
TRACK KNOB 3		0x32	
TRACK KNOB 4		0x33	
TRACK KNOB 5		0x34	
TRACK KNOB 6		0x35	
TRACK KNOB 7		0x36	
TRACK KNOB 8		0x37	
TRACK KNOB 1		0x38	
TRACK KNOB 2		0x39	
TRACK KNOB 3		0x3A	
TRACK KNOB 4		0x3B	
TRACK KNOB 5		0x3C	
TRACK KNOB 6		0x3D	
TRACK KNOB 7		0x3E	
TRACK KNOB 8		0x3F	
Footswitch		0x40	Value of 0x7F when depressed and a value of 0x00 when released

Type CC2: Relative Controller messages

Some controls will report a relative change in their value. This will be done using a MIDI controller message. The field normally associated with controller number will be used to specify the Control ID. The field normally associated with controller value will be used to report the change in the control value.

MIDI Controller message

Byte Number	Value	Description
1	0xB <chan></chan>	MIDI Controller. The 4-bit <chan> value will be used for the track strips</chan>
2	<controlid></controlid>	identifier for control surface object
3	data	control change

Interpretation of MIDI Controller values for Relative Controllers

The value in the data field will indicate a relative change; values 01 to 63 describe a positive change and values 127 down to 64 describe a negative change.

Data Value Sent	Interpretation
0x00	No change occurred. Control is stationary.
0x01	The controller incremented its value by 1 since the last report
0x02	The controller incremented its value by 2 since the last report
0x3f	The controller incremented its value by 63 since the last report
0x40	The controller decremented its value by 64 since the last report
0x41	The controller decremented its value by 63 since the last report
0x7e	The controller decremented its value by 2 since the last report
0x7f	The controller decremented its value by 1 since the last report

Assignment of controller numbers to relative controllers

Control	Control ID	Notes
CUE LEVEL	0x2F	
TEMPO KNOB	0x0D	

Document History

Date		Author
January 7, 2015	First Draft based on APC40 Communications Protocol document	Kris Stevenson
January 8, 2015	Revisions made to 1 st draft after review with Eng.	Kris Stevenson
January 19, 2015	Tempo Knob removed from Absolute Controller Messages table on p36 and added to Relative Controller Messages table on p39.	Kris Stevenson
January 19, 2015	Added Track Activator, Crossfader A/B, Track Solo, Track Record, Bank, Play, Record, Session Record, Pan, Sends, User, and Metronome button types to Outbound Message Type: Generic Mode on p12-13.	Kris Stevenson