Jason Chen

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Summary

I am currently a Junior at Hunter College's Daedalus Scholar Cohort, headed by Mike Zamansky, pursuing a Computer Science major and Japanese minor at Hunter College of CUNY. I am also currently in the process of learning front-end web developing.

Skills

- Proficiency in Python, Java, C++ through courses taken during high school and college.
- Experience with Github version control through Linux command line
- Extensive experience with Unity3D from Game Programming course in high school.
- Experience with Android Studio.
- Currently working with HTML, CSS, and JS on through Udemy tutorial.

Projects

- This Garden Defender Game was the first project I had finished in my Game Programming class during my last year in High School. The concept of the project was to allow us to familiarize ourselves with the Unity3D interface, the concept of objects, and collision detection.

 https://github.com/lurichaowo/Garden_Defender
- This is an Image Gallery is created using html and css that I have created with the help of a Udemy Web Development tutorial. It uses bootstrap to display a navbar that also has a hamburger style dropdown menu. The image gallery takes advantage of the bootstrap grid system to allow for dynamic rearranging to the browser size.

https://github.com/lurichaowo/cuny2x/tree/master/ImageGallery

• This is a side project where I using angular to create a simple tic tac toe game. https://github.com/lurichaowo/cuny2x/tree/master/tic-tac-toe

Education

- Bachelor of Arts: Computer Science, 2021 (currently a Junior)
 - Hunter College of The City University of New York New York, NY
- High School Diploma: 2017
 - Bronx High School of Science Bronx. NY

Work History

- Sales Associate, 11/2016 to 7/2019 Modell's Sporting Goods - New York, NY
 - Collaborate with team to complete store maintenance, stocking, merchandising and upkeep.
 - Prepared merchandise for distribution and placement across sales floor.