



University of Padova

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Titolo della tesi



Supervisor

Prof. Prof 1

Co. Supervisor

Prof. Prof 2

Candidate

Luca Zaninotto

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Abstract

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Acknowledgments

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Chapter 1

Framework

1.1 The Imp language

We'll denote by \mathbb{Z} the set of integers with the usual order plus two bonus elements $-\infty$ and $+\infty$, s.t. $-\infty \leq z \leq +\infty \quad \forall z \in \mathbb{Z}$. We also extend addition and subtraction by letting, for $z \in \mathbb{Z}$ $+\infty + z = +\infty$ $-\infty - z = -\infty$ and $-\infty + z = -\infty$ $+\infty - z = +\infty$.

We'll focus on the following non-deterministic language.

$$\begin{aligned} \text{Exp} \ni e ::= & \quad x \in S \mid x \in [a, b] \mid x \leq k \mid x > k \mid \mathbf{true} \mid \mathbf{false} \mid \\ & \quad x := k \mid x := y + k \mid x := y - k \\ \text{Imp} \ni C ::= & \quad e \mid C + C \mid C; C \mid C* \end{aligned}$$

where $x, y \in \text{Var}$ a finite set of variables of interest, i.e., the variables appearing in the considered program, $S \subseteq \mathbb{N}$ is (possibly empty) subset of numbers, $a \in \mathbb{Z} \cup \{-\infty\}$, $b \in \mathbb{Z} \cup \{+\infty\}$, $a \leq b$, $k \in \mathbb{Z}$ is any finite integer constant.

1.2 Semantics

The first building block is that of environments. We'll use environments to model the most precise invariant our semantic can describe for a program.

Definition 1.1 (Environments). Environments are (total) maps from variables to (numerical) values

$$\text{Env} \triangleq \{\rho \mid \rho : \text{Var} \rightarrow \mathbb{Z}\}$$

Note: the set of notable variables is assumed to be finite.

Definition 1.2 (Semantics of Basic Expressions). For basic expressions $e \in \text{Exp}$ the concrete

semantics $\llbracket \cdot \rrbracket : \text{Exp} \rightarrow \text{Env} \rightarrow \text{Env} \cup \{\perp\}$ is recursively defined as follows:

$$\begin{aligned}
\llbracket x \in S \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \in S \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x \in [a, b] \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \in [a, b] \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x \leq k \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \leq k \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x > k \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) > k \\ \perp & \text{otherwise} \end{cases} \\
\llbracket \text{true} \rrbracket \rho &\triangleq \rho \\
\llbracket \text{false} \rrbracket \rho &\triangleq \perp \\
\llbracket x := k \rrbracket \rho &\triangleq \rho[x \mapsto k] \\
\llbracket x := y + k \rrbracket \rho &\triangleq \rho[x \mapsto \rho(y) + k] \\
\llbracket x := y - k \rrbracket \rho &\triangleq \rho[x \mapsto \rho(y) - k]
\end{aligned}$$

The next building block is the concrete collecting semantics for the language, maps each program in Imp to a function on the \mathbb{C} complete lattice.

Definition 1.3 (Concrete collecting domain). The concrete collecting domain for the Imp language concrete collecting semantics is the complete lattice

$$\mathbb{C} \triangleq \langle 2^{\text{Env}}, \subseteq \rangle$$

We can therefore define the concrete collecting semantics for our language:

Definition 1.4 (Concrete collecting semantics). The concrete collecting semantics for Imp is given by the total mapping

$$\langle \cdot \rangle : \text{Imp} \rightarrow \mathbb{C} \rightarrow \mathbb{C}$$

which maps each program $C \in \text{Imp}$ to its total mapping

$$\langle C \rangle : \mathbb{C} \rightarrow \mathbb{C}$$

on the complete lattice \mathbb{C} . The semantics is recursively defined as follows: given $X \in 2^{\text{Env}}$

$$\begin{aligned}
\langle e \rangle X &\triangleq \{ \llbracket e \rrbracket \rho \mid \rho \in X, \llbracket e \rrbracket \rho \neq \perp \} \\
\langle C_1 + C_2 \rangle X &\triangleq \langle C_1 \rangle X \cup \langle C_2 \rangle X \\
\langle C_1; C_2 \rangle X &\triangleq \langle C_2 \rangle (\langle C_1 \rangle X) \\
\langle C^* \rangle X &\triangleq \bigcup_{i \in \mathbb{N}} \langle C \rangle^i X
\end{aligned}$$

Along with the collecting semantics we're also defining a one step transition relation.

Definition 1.5 (Program State). Program states are tuples of programs and program environments:

$$\text{State} \triangleq \text{Imp} \times \text{Env}$$

Definition 1.6 (Small step semantics). The small step transition relation $\rightarrow: \text{State} \times (\text{State} \cup \text{Env})$ is a small step semantics for the Imp language. It is defined based on the following rules

$$\frac{\langle e \rangle \rho \neq \perp}{\langle e, \rho \rangle \rightarrow \langle e \rangle \rho} \text{ expr}$$

$$\frac{}{\langle C_1 + C_2, \rho \rangle \rightarrow \langle C_1, \rho \rangle} \text{ sum}_1 \quad \frac{}{\langle C_1 + C_2, \rho \rangle \rightarrow \langle C_2, \rho \rangle} \text{ sum}_2$$

$$\frac{\langle C_1, \rho \rangle \rightarrow \langle C'_1, \rho' \rangle}{\langle C_1; C_2, \rho \rangle \rightarrow \langle C'_1; C_2, \rho' \rangle} \text{ comp}_1 \quad \frac{\langle C_1, \rho \rangle \rightarrow \rho'}{\langle C_1; C_2, \rho \rangle \rightarrow \langle C_2, \rho' \rangle} \text{ comp}_2$$

$$\frac{}{\langle C^*, \rho \rangle \rightarrow \langle C; C^*, \rho \rangle} \text{ star} \quad \frac{}{\langle C^*, \rho \rangle \rightarrow \rho} \text{ star}_{\text{fix}}$$

Lemma 1.1 (Collecting and small step link). For any $C \in \text{Imp}$, $X \in 2^{\text{Env}}$

$$\langle C \rangle X = \{ \rho_t \mid \rho \in X, \langle C, \rho \rangle \rightarrow^* \rho_t \}$$

Therefore $\langle C \rangle X = \emptyset \iff \forall \rho \in X \langle C, \rho \rangle$ does not reach a final environment ρ_t .

Proof. by induction on C :

Base case $C \equiv e$:

$\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X \wedge \langle e \rangle \rho \neq \perp \}$, $\forall \rho \in X. \langle e, \rho \rangle \rightarrow \langle e \rangle \rho$ if $\langle e \rangle \rho \neq \perp$ because of the expr rule

$$\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X \wedge \langle e \rangle \rho \neq \perp \} = \{ \rho_t \in \text{Env} \mid \rho \in X \langle e, \rho \rangle \rightarrow \rho_t \}$$

Inductive cases:

1. $C \equiv C_1 + C_2$: $\langle C_1 + C_2 \rangle X = \langle C_1 \rangle X \cup \langle C_2 \rangle X$, $\forall \rho \in X. \langle C_1 + C_2, \rho \rangle \rightarrow \langle C_1, \rho \rangle \vee \langle C_1 + C_2, \rho \rangle \rightarrow \langle C_2, \rho \rangle$ respectively according to rules sum_1 and sum_2 . By inductive hypothesis

$$\langle C_1 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} \quad \langle C_2 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_2, \rho \rangle \rightarrow^* \rho_t \}$$

Therefore

$$\begin{aligned} \langle C_1 + C_2 \rangle X &= \langle C_1 \rangle X \cup \langle C_2 \rangle X && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} \cup \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_2, \rho \rangle \rightarrow^* \rho_t \} && \text{(by ind. hp)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \vee \langle C_2, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1 + C_2, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

2. $C \equiv C_1; C_2$: $\langle C_1; C_2 \rangle X = \langle C_2 \rangle (\langle C_1 \rangle X)$. By inductive hp $\langle C_1 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} = Y$, by inductive hp again $\langle C_2 \rangle Y = \{ \rho_t \in \text{Env} \mid \rho \in Y, \langle C_2, \rho \rangle \rightarrow^* \rho_t \}$. Therefore

$$\begin{aligned} \langle C_1; C_2 \rangle X &= \langle C_2 \rangle (\langle C_1 \rangle X) && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho_x \in \{ \rho_x \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_x \}, \langle C_2, \rho_x \rangle \rightarrow^* \rho_t \} && \text{(by ind. hp)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X \langle C_1, \rho \rangle \rightarrow^* \rho_x \wedge \langle C_2, \rho_x \rangle \rightarrow^* \rho_t \} && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1; C_2, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

3. $C \equiv C^*$ $\langle C^* \rangle X = \cup_{i \in \mathbb{N}} \langle C \rangle^i X$

$$\begin{aligned} \langle C^* \rangle X &= X \cup \langle C \rangle X \cup \langle C \rangle^2 X \cup \dots && \text{(by definition)} \\ &= X \cup \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C, \rho \rangle \rightarrow^* \rho_t \} \cup \{ \rho_t \in 2^{\text{Env}} \mid \rho \in X, \langle C; C, \rho \rangle \rightarrow^* \rho_t \} \cup \dots && \text{(by ind. hp)} \\ &= \cup_{i \in \mathbb{N}} \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C^i, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \forall i \in \mathbb{N} \langle C^i, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C^*, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

□

We can notice that $\langle C \rangle X = \emptyset \iff \nexists \rho_t \in \text{Env}, \rho \in X \mid \langle C, \rho \rangle \rightarrow^* \rho_t$.

1.2.1 Functions in Imp

Since we're usually dealing with a finite number of free variables in our programs, we can without loss of generality refer to (input) variables as x_n with $n \in \mathbb{N}$. Therefore the collections of states $X \in 2^{\text{Env}}$ will look like

$$[x_1 \mapsto v_1, x_2 \mapsto v_2, \dots, x_n \mapsto v_n, y \mapsto v_y, z \mapsto v_z, \dots]$$

(since we're interested in finite programs, we can have only a finite set of free variables per program).

Notation 1.1 (Program input). Let $C \in \text{Imp}$ be a program, $(a_1, \dots, a_k) \in \mathbb{N}^\omega$ be a sequence of natural numbers. We indicate the sequence of \rightarrow relations starting from the configuration $\langle C, [x_1 \mapsto a_1, \dots, x_k \mapsto a_k] \rangle$ as

$$C(a_1, \dots, a_k)$$

Notation 1.2 (Program output). We say

$$C(a_1, \dots, a_k) \downarrow b \iff \exists \langle C, [x_1 \mapsto a_1, \dots, x_k \mapsto a_k] \rangle \rightarrow^* \rho_t \text{ s.t. } \rho_t(y) = b$$

In this sense we're considering the variable y as an output register for the program.

Observation 1.1. notice that this means, by lemma 1.1 that

$$C(a_1, \dots, a_k) \downarrow b \iff \exists \rho_t \in \langle C \rangle \{[x_1 \mapsto a_1, \dots, x_k \mapsto a_k]\} . \rho_t(y) = b$$

Notation 1.3 (Program termination). We'll also write

$$C(a_1, \dots, a_k) \downarrow \iff \langle C \rangle \{[x_1 \mapsto a_1, \dots, x_k \mapsto a_k]\} \neq \emptyset$$

Definition 1.7 (Imp computability). let $f : \mathbb{N}^k \rightarrow \mathbb{N}$ be a function. f is Imp computable if

$$\begin{aligned} & \exists C \in \text{Imp} \mid \forall (a_1, \dots, a_k) \in \mathbb{N}^k \wedge b \in \mathbb{N} \\ & C(a_1, \dots, a_k) \downarrow b \iff (a_1, \dots, a_k) \in \text{dom}(f) \wedge f(a_1, \dots, a_k) = b \end{aligned}$$

We argue that the class of function computed by Imp is the same as the set of partially recursive functions $\mathbb{N} \xrightarrow{r} \mathbb{N}$ (as defined in [Cut80]).

From this we get a couple of facts that derive from well known computability results:

- deciding whether $\langle C \rangle X \neq \emptyset$ is the same as deciding $x \in \text{dom}(f)$ for some $f \in \mathbb{N}^k \xrightarrow{r} \mathbb{N}$, which is undecidable (from the input problem in [Cut80, p. 104])

1.3 Deciding invariant finiteness

Lemma 1.2. Given $C \in \text{Imp}$ where the $*$ operator does not appear, and a finite $X \in 2^{\text{env}}$, the predicate " $\langle C \rangle X$ is finite" is decidable.

Proof. By induction on the program C :

Base case:

$C \equiv e$, therefore $\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X, \langle e \rangle \rho \neq \perp \}$, which is finite, since X is finite.

Inductive cases:

1. $C \equiv C_1 + C_2$, therefore $\langle C_1 + C_2 \rangle X = \langle C_1 \rangle X \cup \langle C_2 \rangle X$. By inductive hypothesis, both $\langle C_1 \rangle X, \langle C_2 \rangle X$ are finite, as they're sub expressions of C . Since the union of finite sets is finite, $\langle C_1 + C_2 \rangle X$ is finite.
2. $C \equiv C_1; C_2$, therefore $\langle C_1; C_2 \rangle X = \langle C_2 \rangle (\langle C_1 \rangle X)$. By inductive hypothesis $\langle C_1 \rangle X = Y$ is finite. Again by inductive hypothesis $\langle C_2 \rangle Y$ is finite.

□

Lemma 1.3. *Given $C \in \text{Imp}$ where the $*$ operator does not appear, and a finite $X \in 2^{\text{env}}$, the predicate " $\langle C^* \rangle X$ is finite" is undecidable.*

Proof.

□

Chapter 2

Intervals

Chapter 3

Non relational collecting

Bibliography

- [Cut80] Nigel Cutland. *Computability: An introduction to recursive function theory*. Cambridge university press, 1980.