



# University of Padova

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DEPARTMENT OF MATHEMATICS "TULLIO LEVI-CIVITA"

MASTER DEGREE IN COMPUTER SCIENCE

## Titolo della tesi



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ACADEMIC YEAR 2023-2024

# Abstract

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# Acknowledgments

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# Chapter 1

## Framework

### 1.1 The Imp language

We'll denote by  $\mathbb{Z}$  the set of integers with the usual order plus two bonus elements  $-\infty$  and  $+\infty$ , s.t.  $-\infty \leq z \leq +\infty \quad \forall z \in \mathbb{Z}$ . We also extend addition and subtraction by letting, for  $z \in \mathbb{Z}$   $+\infty + z = +\infty$   $-\infty + z = -\infty$  and  $-\infty - z = -\infty$ .

We'll focus on the following non-deterministic language.

$$\begin{aligned} \text{Exp} \ni e ::= & \quad x \in S \mid x \in [a, b] \mid x \leq k \mid x > k \mid \mathbf{true} \mid \mathbf{false} \mid \\ & \quad x := k \mid x := y + k \mid x := y - k \\ \text{Imp} \ni C ::= & \quad e \mid C + C \mid C; C \mid C* \end{aligned}$$

where  $x, y \in \text{Var}$  a finite set of variables of interest, i.e., the variables appearing in the considered program,  $S \subseteq \mathbb{N}$  is (possibly empty) subset of numbers,  $a \in \mathbb{Z} \cup \{-\infty\}$ ,  $b \in \mathbb{Z} \cup \{+\infty\}$ ,  $a \leq b$ ,  $k \in \mathbb{Z}$  is any finite integer constant.

### 1.2 Semantics

The first building block is that of environments. We'll use environments to model the most precise invariant our semantic can describe for a program.

**Definition 1.1** (Environments). Environments are (total) maps from variables to (numerical) values

$$\text{Env} \triangleq \{\rho \mid \rho : \text{Var} \rightarrow \mathbb{Z}\}$$

Note: the set of notable variables is assumed to be finite.

**Definition 1.2** (Semantics of Basic Expressions). For basic expressions  $e \in \text{Exp}$  the concrete

semantics  $\llbracket \cdot \rrbracket : \text{Exp} \rightarrow \text{Env} \rightarrow \text{Env} \cup \{\perp\}$  is recursively defined as follows:

$$\begin{aligned}
\llbracket x \in S \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \in S \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x \in [a, b] \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \in [a, b] \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x \leq k \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) \leq k \\ \perp & \text{otherwise} \end{cases} \\
\llbracket x > k \rrbracket \rho &\triangleq \begin{cases} \rho & \rho(x) > k \\ \perp & \text{otherwise} \end{cases} \\
\llbracket \text{true} \rrbracket \rho &\triangleq \rho \\
\llbracket \text{false} \rrbracket \rho &\triangleq \perp \\
\llbracket x := k \rrbracket \rho &\triangleq \rho[x \mapsto k] \\
\llbracket x := y + k \rrbracket \rho &\triangleq \rho[x \mapsto \rho(y) + k] \\
\llbracket x := y - k \rrbracket \rho &\triangleq \rho[x \mapsto \rho(y) - k]
\end{aligned}$$

The next building block is the concrete collecting semantics for the language, maps each program in  $\text{Imp}$  to a function on the  $\mathbb{C}$  complete lattice.

**Definition 1.3** (Concrete collecting domain). The concrete collecting domain for the  $\text{Imp}$  language concrete collecting semantics is the complete lattice

$$\mathbb{C} \triangleq \langle 2^{\text{Env}}, \subseteq \rangle$$

We can therefore define the concrete collecting semantics for our language:

**Definition 1.4** (Concrete collecting semantics). The concrete collecting semantics for  $\text{Imp}$  is given by the total mapping

$$\langle \cdot \rangle : \text{Imp} \rightarrow \mathbb{C} \rightarrow \mathbb{C}$$

which maps each program  $C \in \text{Imp}$  to its total mapping

$$\langle C \rangle : \mathbb{C} \rightarrow \mathbb{C}$$

on the complete lattice  $\mathbb{C}$ . The semantics is recursively defined as follows: given  $X \in 2^{\text{Env}}$

$$\begin{aligned}
\langle e \rangle X &\triangleq \{ \llbracket e \rrbracket \rho \mid \rho \in X, \llbracket e \rrbracket \rho \neq \perp \} \\
\langle C_1 + C_2 \rangle X &\triangleq \langle C_1 \rangle X \cup \langle C_2 \rangle X \\
\langle C_1; C_2 \rangle X &\triangleq \langle C_2 \rangle (\langle C_1 \rangle X) \\
\langle C^* \rangle X &\triangleq \bigcup_{i \in \mathbb{N}} \langle C \rangle^i X
\end{aligned}$$

Along with the collecting semantics we're also defining a one step transition relation.

**Definition 1.5** (Program State). Program states are tuples of programs and program environments:

$$\text{State} \triangleq \text{Imp} \times \text{Env}$$

**Definition 1.6** (Small step semantics). The small step transition relation  $\rightarrow: \text{State} \times (\text{State} \cup \text{Env})$  is a small step semantics for the Imp language. It is defined based on the following rules

$$\begin{array}{c} \frac{\langle e \rangle \rho \neq \perp}{\langle e, \rho \rangle \rightarrow \langle e \rangle \rho} \text{ expr} \\[10pt] \frac{}{\langle C_1 + C_2, \rho \rangle \rightarrow \langle C_1, \rho \rangle} \text{ sum}_1 \quad \frac{}{\langle C_1 + C_2, \rho \rangle \rightarrow \langle C_2, \rho \rangle} \text{ sum}_2 \\[10pt] \frac{\langle C_1, \rho \rangle \rightarrow \langle C'_1, \rho' \rangle}{\langle C_1; C_2, \rho \rangle \rightarrow \langle C'_1; C_2, \rho' \rangle} \text{ comp}_1 \quad \frac{\langle C_1, \rho \rangle \rightarrow \rho'}{\langle C_1; C_2, \rho \rangle \rightarrow \langle C_2, \rho' \rangle} \text{ comp}_2 \\[10pt] \frac{}{\langle C^*, \rho \rangle \rightarrow \langle C; C^*, \rho \rangle} \text{ star} \quad \frac{}{\langle C^*, \rho \rangle \rightarrow \rho} \text{ star}_{\text{fix}} \end{array}$$

**Lemma 1.1** (Collecting and small step link). For any  $C \in \text{Imp}$ ,  $X \in 2^{\text{Env}}$

$$\langle C \rangle X = \{ \rho_t \mid \rho \in X, \langle C, \rho \rangle \rightarrow^* \rho_t \}$$

Therefore  $\langle C \rangle X = \emptyset \iff \forall \rho \in X \langle C, \rho \rangle$  does not reach a final environment  $\rho_t$ .

*Proof.* by induction on  $C$ :

**Base case**  $C \equiv e$ :

$\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X \wedge \langle e \rangle \rho \neq \perp \}$ ,  $\forall \rho \in X. \langle e, \rho \rangle \rightarrow \langle e \rangle \rho$  if  $\langle e \rangle \rho \neq \perp$  because of the expr rule

$$\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X \wedge \langle e \rangle \rho \neq \perp \} = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle e, \rho \rangle \rightarrow \rho_t \}$$

**Inductive cases:**

1.  $C \equiv C_1 + C_2$  :  $\langle C_1 + C_2 \rangle X = \langle C_1 \rangle X \cup \langle C_2 \rangle X$ ,  $\forall \rho \in X. \langle C_1 + C_2, \rho \rangle \rightarrow \langle C_1, \rho \rangle \vee \langle C_1 + C_2, \rho \rangle \rightarrow \langle C_2, \rho \rangle$  respectively according to rules  $\text{sum}_1$  and  $\text{sum}_2$ . By inductive hypothesis

$$\langle C_1 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} \quad \langle C_2 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_2, \rho \rangle \rightarrow^* \rho_t \}$$

Therefore

$$\begin{aligned} \langle C_1 + C_2 \rangle X &= \langle C_1 \rangle X \cup \langle C_2 \rangle X && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} \cup \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_2, \rho \rangle \rightarrow^* \rho_t \} && \text{(by ind. hp)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \vee \langle C_2, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1 + C_2, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

2.  $C \equiv C_1; C_2$  :  $\langle C_1; C_2 \rangle X = \langle C_2 \rangle (\langle C_1 \rangle X)$ . By inductive hp  $\langle C_1 \rangle X = \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_t \} = Y$ , by inductive hp again  $\langle C_2 \rangle Y = \{ \rho_t \in \text{Env} \mid \rho \in Y, \langle C_2, \rho \rangle \rightarrow^* \rho_t \}$ . Therefore

$$\begin{aligned} \langle C_1; C_2 \rangle X &= \langle C_2 \rangle (\langle C_1 \rangle X) && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho_x \in \{ \rho_x \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_x \}, \langle C_2, \rho_x \rangle \rightarrow^* \rho_t \} && \text{(by ind. hp)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1, \rho \rangle \rightarrow^* \rho_x \wedge \langle C_2, \rho_x \rangle \rightarrow^* \rho_t \} && \text{(by definition)} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C_1; C_2, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

3.  $C \equiv C^*$  :  $\langle C^* \rangle X = \cup_{i \in \mathbb{N}} \langle C \rangle^i X$

$$\begin{aligned} \langle C^* \rangle X &= X \cup \langle C \rangle X \cup \langle C \rangle^2 X \cup \dots && \text{(by definition)} \\ &= X \cup \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C, \rho \rangle \rightarrow^* \rho_t \} \cup \{ \rho_t \in 2^{\text{Env}} \mid \rho \in X, \langle C; C, \rho \rangle \rightarrow^* \rho_t \} \cup \dots && \text{(by ind. hp)} \\ &= \cup_{i \in \mathbb{N}} \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C^i, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \forall i \in \mathbb{N} \langle C^i, \rho \rangle \rightarrow^* \rho_t \} \\ &= \{ \rho_t \in \text{Env} \mid \rho \in X, \langle C^*, \rho \rangle \rightarrow^* \rho_t \} \end{aligned}$$

□

We can notice that  $\langle C \rangle X = \emptyset \iff \nexists \rho_t \in \text{Env}, \rho \in X \mid \langle C, \rho \rangle \rightarrow^* \rho_t$ .

### 1.2.1 Functions in Imp

Since we're usually dealing with a finite number of free variables in our programs, we can without loss of generality refer to (input) variables as  $x_n$  with  $n \in \mathbb{N}$ . Therefore the collections of states  $X \in 2^{\text{Env}}$  will look like

$$[x_1 \mapsto v_1, x_2 \mapsto v_2, \dots, x_n \mapsto v_n, y \mapsto v_y, z \mapsto v_z, \dots]$$

(since we're interested in finite programs, we can have only a finite set of free variables per program).

**Notation 1.1** (Program input). Let  $C \in \text{Imp}$  be a program,  $(a_1, \dots, a_k) \in \mathbb{N}^\omega$  be a sequence of natural numbers. We indicate the sequence of  $\rightarrow$  relations starting from the configuration  $\langle C, [x_1 \mapsto a_1, \dots, x_k \mapsto a_k] \rangle$  as

$$C(a_1, \dots, a_k)$$

**Notation 1.2** (Program output). We say

$$C(a_1, \dots, a_k) \downarrow b \iff \exists \langle C, [x_1 \mapsto a_1, \dots, x_k \mapsto a_k] \rangle \rightarrow^* \rho_t \text{ s.t. } \rho_t(y) = b$$

In this sense we're considering the variable  $y$  as an output register for the program.

**Observation 1.1.** notice that this means, by lemma 1.1 that

$$C(a_1, \dots, a_k) \downarrow b \iff \exists \rho_t \in \langle C \rangle \{[x_1 \mapsto a_1, \dots, x_k \mapsto a_k]\} . \rho_t(y) = b$$

**Notation 1.3** (Program termination). We'll also write

$$C(a_1, \dots, a_k) \downarrow \iff \langle C \rangle \{[x_1 \mapsto a_1, \dots, x_k \mapsto a_k]\} \neq \emptyset$$

**Definition 1.7** (Imp computability). let  $f : \mathbb{N}^k \rightarrow \mathbb{N}$  be a function.  $f$  is Imp computable if

$$\begin{aligned} & \exists C \in \text{Imp} \mid \forall (a_1, \dots, a_k) \in \mathbb{N}^k \wedge b \in \mathbb{N} \\ & C(a_1, \dots, a_k) \downarrow b \iff (a_1, \dots, a_k) \in \text{dom}(f) \wedge f(a_1, \dots, a_k) = b \end{aligned}$$

We argue that the class of function computed by Imp is the same as the set of partially recursive functions  $\mathbb{N} \xrightarrow{r} \mathbb{N}$  (as defined in [Cut80]).

From this we get a couple of facts that derive from well known computability results:

- deciding weather  $\langle C \rangle X \neq \emptyset$  is the same as deciding  $x \in \text{dom}(f)$  for some  $f \in \mathbb{N}^k \xrightarrow{r} \mathbb{N}$ , which is undecidable (from the input problem in [Cut80, p. 104])

## 1.3 Deciding invariant finiteness

**Lemma 1.2.** Given  $C \in \text{Imp}$  where the  $*$  operator does not appear, and a finite  $X \in 2^{\text{env}}$ , the predicate " $\langle C \rangle X$  is finite" is decidable.

*Proof.* By induction on the program  $C$ :

**Base case:**

$C \equiv e$ , therefore  $\langle e \rangle X = \{ \langle e \rangle \rho \mid \rho \in X, \langle e \rangle \rho \neq \perp \}$ , which is finite, since  $X$  is finite.



**Inductive cases:**

1.  $C \equiv C_1 + C_2$ , therefore  $\langle C_1 + C_2 \rangle X = \langle C_1 \rangle X \cup \langle C_2 \rangle X$ . By inductive hypothesis, both  $\langle C_1 \rangle X, \langle C_2 \rangle X$  are finite, as they're sub expressions of  $C$ . Since the union of finite sets is finite,  $\langle C_1 + C_2 \rangle X$  is finite.
2.  $C \equiv C_1; C_2$ , therefore  $\langle C_1; C_2 \rangle X = \langle C_2 \rangle (\langle C_1 \rangle X)$ . By inductive hypothesis  $\langle C_1 \rangle X = Y$  is finite. Again by inductive hypothesis  $\langle C_2 \rangle Y$  is finite.

□

**Lemma 1.3.** *Given  $C \in \text{Imp}$  where the  $*$  operator does not appear, and a finite  $X \in 2^{\text{env}}$ , the predicate " $\langle C^* \rangle X$  is finite" is undecidable.*

*Proof.*

□

## Chapter 2

# Intervals

## Chapter 3

# Non relational collecting

# Bibliography

- [Cut80] Nigel Cutland. *Computability: An introduction to recursive function theory*. Cambridge university press, 1980.