

Our Q-function:

$$Q(s, a) = r(s, a) + \beta \sum_{s'} P(s'|s, a) V(s'),$$

where

$$V(s) = E\{\max_{a \in A} Q(s, a) + \epsilon_a\}.$$

Thus,

$$\begin{aligned} V(s) &= \sum_a P(a|s) E[Q(s, a) + \epsilon_a | Y^* = a] \\ &= r^\pi(s) + \sum_a E[\epsilon_a | Y^* = a] + \beta \sum_{s'} P^\pi(s'|s) V(s') \\ &= r^\pi(s) + |A|\gamma - \sum_a \log(\pi(a|s)) + \beta \sum_{s'} P^\pi(s'|s) V(s') \end{aligned}$$

After normalization, what we really have is:

$$V(s) = r^\pi(s) - \sum_a \log(\pi(a|s)) + \beta \sum_{s'} P^\pi(s'|s) V(s').$$

For any given π , define $H^\pi : V \rightarrow V$, $V : S \rightarrow R$, we have

$$[H^\pi v](s) = r^\pi(s) - \sum_a \log(\pi(a|s)) + \beta \sum_{s'} P^\pi(s'|s) v(s'),$$

which is a contraction mapping. For each θ in r_θ , IRL inner loop is trying to find π^* , a randomized Markovian policy, such that

$$\begin{aligned} H^{\pi^*} v^* &= v^* \\ \pi^*(a|s) &\propto e^{r(s,a) + \beta E_{s'|s} v^*(s')}. \end{aligned}$$

This may be viewed as a perturbed version of MDP, where we have $\sup_\pi H^\pi v^* = v^*$ in our textbooks. To identify θ , they essentially solved

$$\begin{aligned} \min_{\theta} KL(\pi_\theta^* || \hat{\pi}) \\ s.t. H^{\pi^*} v^* &= v^* \\ \pi^*(a|s) &\propto e^{r(s,a) + \beta E_{s'|s, a} v^*(s')}. \end{aligned}$$

The inner loop is expensive. Enforce $\pi_\theta^* = \hat{\pi}$, we have

$$H_\theta^{\hat{\pi}} v_\theta^{\hat{\pi}} = v_\theta^{\hat{\pi}},$$

which is a set of system linear equations depending on θ (note this is not policy iteration; this is only policy evaluation step). Since $[I - \beta P^{\hat{\pi}}]^{-1}$ only needs to be inverted once, $v_\theta^{\hat{\pi}}$ can be obtained efficiently for different θ (a simple matrix * vector). This is why CCP method is much faster than NFXP. Accordingly, $\pi_\theta(a|s) \propto e^{r_\theta(s,a) + \beta E_{s'|s} v_\theta^{\hat{\pi}}(s')}$, you now select θ to maximize log-likelihood. That is,

$$\begin{aligned} \max_{\theta} \sum_{t=1}^T \log \pi_\theta(a_t | s_t) \\ s.t. H_\theta^{\hat{\pi}} v_\theta^{\hat{\pi}} &= v_\theta^{\hat{\pi}} \\ \pi_\theta(a|s) &\propto e^{r_\theta(s,a) + \beta E_{s'|s, a} v_\theta^{\hat{\pi}}(s')} \end{aligned}$$

Given v , construct π is really easy. The real bottlenecks are (1) taking gradient of $\log \pi_\theta(a_t | s_t)$ and (2) inverting $H_\theta^{\hat{\pi}} v_\theta^{\hat{\pi}} = v_\theta^{\hat{\pi}}$.

For (1), the reason is π_θ being implicit, while for (2) inversion is expensive for large or infinite S . Recall Gaussian elimination is $O(n^3)$ (or maybe 2.6 or 2.8, i forget the exact number). There are some ways for efficiently inverting matrix, which mainly hinge upon utilizing special structure of a matrix, such as sparsity, symmetry, etc. Actor-critic assumes π is in the form of $e^{\omega^T \Phi}$, i.e., parameterize Q function. For (2), two popular ways in the literature, neural network or linear approximation. I am an idiot on neural network, so let's proceed with linear approximation. In fact, this is a main idea of approximate dynamic programming (ADP) and I highly suspect many algorithmic and theoretical results from ADP can be extended to this case with a slightly modified H operator.

It will be great if we know some features of the reward function f . Remember, successful implementation of ADP requires you have a good understanding of your problem's structural results, such as convexity, piecewise linearity, etc. Our belief-based IRL model is indeed convex and we haven't examined how to utilize it.

Build Krylov space $\{f - \sum_a \log(\pi(a|S)), \beta P^{\hat{\pi}}(f - \sum_a \log(\pi(a|S))), \dots, \beta^K P^{\hat{\pi}, K-1}(f - \sum_a \log(\pi(a|S)))\} = \{\Phi_1, \dots, \Phi_K\}$.

$\forall \theta$, we want to find $\tilde{v}_\theta^{\hat{\pi}} = \omega^T \Phi \approx v_\theta^{\hat{\pi}}$, where $\omega \in R^K, K \ll |S|$. Namely,

$$\tilde{v}_\theta^{\hat{\pi}} = \arg \max_{u \in Krylov} \|u - v_\theta^{\hat{\pi}}\|.$$

Equivalently, we seek ω^* such that

$$\begin{aligned} \omega^* &\in \arg \min_{\omega} \|\omega^T \Phi(S) - (r_\theta(S) - \sum_a \log(\hat{\pi}(a|S)) + \beta \int_S P^{\hat{\pi}}(s'|s) \omega^T \Phi(s')) ds'\|_D \\ &\arg \min_{\omega} \|\omega^T (\Phi - \beta P^{\hat{\pi}} \Phi) - (r_\theta - \sum_a \log(\hat{\pi}(a|S)))\|_D \end{aligned}$$

where D has the d_s on its diagonal and $d = (d_s)$ is the stationary distribution of $P^{\hat{\pi}}$.

Note while $|S|$ can be infinite, we only need K equations to uniquely determine ω , and taking the inverse of $(\Phi - \beta P^{\hat{\pi}} \Phi)$ is manageable since K is small and we only need to do it once.

Now we construct

$$\pi_\theta(a|s) = \frac{e^{r_\theta(s,a) + \beta \omega^T P^a \Phi}}{\sum_{a'} e^{r_\theta(s,a') + \beta \omega^T P^{a'} \Phi}}$$

Derivative of softmax has an analytical expression.. So update θ , continue...

If $r_\theta \in Krylov$ space we construct, we will have

$$\pi_\theta(a|s) = \frac{e^{(\theta + \beta \omega^T P^a) \Phi}}{\sum_{a'} e^{(\theta + \beta \omega^T P^{a'}) \Phi}},$$

which will allow us to directly use actor-critic to calculate v . We can test which way is faster.