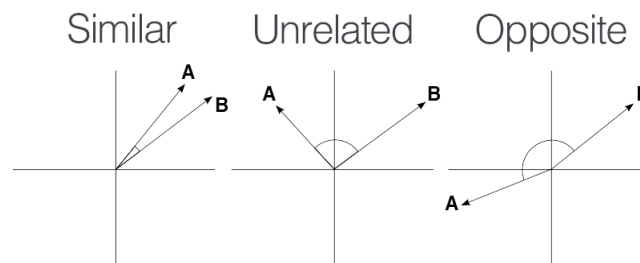


Linear Algebra

- Vector: $\mathbf{x} \in \mathbb{R}^{1 \times D}$ (most of the times we will write $\mathbf{x} \in \mathbb{R}^D$ and mean the same thing)
 $\mathbf{x} = [x_1, \dots, x_D]$
- l_p norm:
 $\|\mathbf{x}\|_p = \left(\sum_{i=1}^D |x_i|^p \right)^{1/p}, p \geq 1$
 $\|\mathbf{x}\|_0 = \sum_{i=1}^D \mathbb{I}\{x_i \neq 0\}$ (total number of non-zero elements in vector)
- Euclidean distance between two vectors $\mathbf{x}_1 = [x_{11}, \dots, x_{1D}]$ and $\mathbf{x}_2 = [x_{21}, \dots, x_{2D}]$:
 $\|\mathbf{x}_1 - \mathbf{x}_2\|_2 = \sqrt{|x_{11} - x_{21}|^2 + \dots + |x_{1D} - x_{2D}|^2} = \sqrt{\left(\sum_{i=1}^D |x_{1i} - x_{2i}|^2 \right)}$
- Inner product between vectors $\mathbf{x}_1 = [x_{11}, \dots, x_{1D}]$ and $\mathbf{x}_2 = [x_{21}, \dots, x_{2D}]$:
 $\langle \mathbf{x}_1, \mathbf{x}_2 \rangle = (\mathbf{x}_1, \mathbf{x}_2) = x_{11} \cdot x_{21} + \dots + x_{1D} \cdot x_{2D} = \|\mathbf{x}_1\|_2 \cdot \|\mathbf{x}_2\|_2 \cdot \cos(\theta) \in \mathbb{R}$
 where θ is the angle between the vectors
- Cosine similarity (or angle θ) between vectors $\mathbf{x}_1 = [x_{11}, \dots, x_{1D}]$ and $\mathbf{x}_2 = [x_{21}, \dots, x_{2D}]$:
 $\cos(\theta) = \frac{\langle \mathbf{x}_1, \mathbf{x}_2 \rangle}{\|\mathbf{x}_1\|_2 \|\mathbf{x}_2\|_2} \in [-1, 1]$
- Matrix: $\mathbf{X} \in \mathbb{R}^{D \times N}$, e.g., $\mathbf{X} = [\mathbf{x}_1^T, \dots, \mathbf{x}_N^T] = \begin{bmatrix} x_{11} & x_{21} & \dots & x_{N1} \\ \vdots & \vdots & & \vdots \\ x_{1D} & x_{2D} & \dots & x_{ND} \end{bmatrix}$,
 where $\mathbf{x}_i = [x_{i1}, \dots, x_{iD}] \in \mathbb{R}^D$



- Vector-matrix multiplication ($\mathbf{X} \in \mathbb{R}^{D \times N}$, $\mathbf{w} \in \mathbb{R}^{1 \times D}$):

$$\mathbf{w}\mathbf{X} = \underbrace{[w_1 \quad \dots \quad w_D]}_{1 \times D} \times \underbrace{\begin{bmatrix} x_{11} & x_{21} & \dots & x_{N1} \\ \vdots & \vdots & & \vdots \\ x_{1D} & x_{2D} & \dots & x_{ND} \end{bmatrix}}_{D \times N} = \underbrace{\begin{bmatrix} \mathbf{w}^T \mathbf{x}_1 \\ \vdots \\ \mathbf{w}^T \mathbf{x}_N \end{bmatrix}}_{1 \times N} \in \mathbb{R}^{1 \times N}$$
- Gradient (or differential operator):
 $f : \mathbb{R}^D \rightarrow \mathbb{R}, \nabla f(\mathbf{x}) = \left[\frac{\partial f(\mathbf{x})}{\partial x_1}, \dots, \frac{\partial f(\mathbf{x})}{\partial x_D} \right] \in \mathbb{R}^D$
 e.g., $f(\mathbf{x}) = f(x_1, x_2) = x_1^2 + x_2^2, \nabla f(\mathbf{x}) = [2x_1, 2x_2] \in \mathbb{R}^D$

- Hessian matrix:

$$f : \mathbb{R}^D \rightarrow \mathbb{R}, \mathbf{H} = \nabla \left((\nabla f(\mathbf{x}))^T \right) = \begin{bmatrix} \frac{\partial^2 f(\mathbf{x})}{\partial x_1^2} & \cdots & \frac{\partial^2 f(\mathbf{x})}{\partial x_1 \partial x_D} \\ \vdots & & \\ \frac{\partial^2 f(\mathbf{x})}{\partial x_D \partial x_1} & \cdots & \frac{\partial^2 f(\mathbf{x})}{\partial x_D^2} \end{bmatrix} \in \mathbb{R}^{D \times D}$$

$$\text{e.g., } f(\mathbf{x}) = f(x_1, x_2) = x_1^2 + x_2^2 \in \mathbb{R}, \mathbf{H} = \nabla \left([2x_1, 2x_2]^T \right) = \nabla \left(\begin{bmatrix} 2x_1 \\ 2x_2 \end{bmatrix} \right) = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \in \mathbb{R}^{2 \times 2}$$

- Basic matrix/vector derivatives:

$$\begin{aligned} \boldsymbol{\alpha}, \mathbf{x} &\in \mathbb{R}^D, \mathbf{A} \in \mathbb{R}^{D \times D} \\ \frac{\partial(\boldsymbol{\alpha}^T \mathbf{x})}{\partial \mathbf{x}} &= \frac{\partial(\mathbf{x}^T \boldsymbol{\alpha})}{\partial \mathbf{x}} = \boldsymbol{\alpha} \\ \frac{\partial^2(\mathbf{x}^T \mathbf{A} \mathbf{x})}{\partial \mathbf{x}^2} &= \mathbf{A} \end{aligned}$$