- Grammars play a crucial role in programming languages because they precisely capture the syntactic nature of programming languages.
- We start our discussion of grammars by looking at the nature of sequences of symbols, where sequences of symbols form the foundation of any language, both natural and artificial.
- We will call sequences of symbols strings.

### **Definition:** [Strings over an Alphabet]<sup>1</sup>

- An alphabet is a finite, nonempty set we refer to the elements of an alphabet as symbols.
- A finite sequence of symbols from a given alphabet is called a string over the alphabet.
- A string that consists of a sequence  $a_1, a_2, \ldots, a_n$  of symbols is denoted by the juxtaposition  $a_1 a_2 \ldots a_n$ .
- The length of some string s is denoted by |s| and assumed to equal the number of symbols in the string.
- Strings that have zero symbols, called *empty strings*, are denoted by  $\epsilon$  with  $|\epsilon|=0$ .

 $<sup>^1</sup>$ Based on material from the book "An Introduction to the Theory of Computation," Eitan Gurari, Ohio State University, Computer Science Press, 1989.

**Example:** Let  $\Gamma_1 = \{a, \dots, z\}$  and  $\Gamma_2 = \{0, \dots, 9\}$  is alphabets. abb is a string over  $\Gamma_1$ , and 123 is a string over  $\Gamma_2$ . ba12 is neither a string over  $\Gamma_1$  nor a string over  $\Gamma_2$  but it is a string over  $\Gamma_1 \cup \Gamma_2$ . The string 314... is not a string over  $\Gamma_2$ , because it is not a finite sequence.

#### Some other observations:

- The empty string  $\epsilon$  is a string over any alphabet.
- $\bullet$  The empty set  $\emptyset$  is not an alphabet because it contains no element.
- The set of natural numbers is not an alphabet, because it is not finite.

**Definition:** [Kleene Closure] Given some alphabet  $\Gamma$  then the set of all possible strings over  $\Gamma$  including the empty string  $\epsilon$  is denoted by  $\Gamma^*$  and is called the *Kleene Closure of*  $\Gamma$ . (Similar to the power set construction with the exception that the constructed set is always infinite.)

**Example:** Let  $\Gamma = \{a\}$ , then  $\Gamma^* = \{\epsilon, a, aa, aaa, aaaa, ...\}$ .

**Example:** Let  $\Gamma = \{a, b\}$ , then

 $\Gamma^* = \{\epsilon, a, b, aa, bb, ab, ba, aaa, aab, \ldots\}.$ 

**Definition:** [String Concatenation] Given some alphabet  $\Gamma$  with  $s_1 \in \Gamma^*$  and  $s_2 \in \Gamma^*$ , then the *concatenation of the strings* written as  $s_1s_2$  also belongs to  $\Gamma^*$ , that is the string  $s_1s_2 \in \Gamma^*$ .

**Definition:** [Context-Free Grammar] A *context-free grammar* is a triple  $(\Gamma, \to, \gamma)$  such that,

- $\Gamma = T \cup N$  with  $T \cap N = \emptyset$ , where T is a set of symbols called the *terminals* and N is a set of symbols called the *non-terminals*,<sup>2</sup>
- $\rightarrow \subseteq \Gamma^* \times \Gamma^*$  is a set of rules of the form  $u \rightarrow v$  with  $u \in N$  and  $v \in \Gamma^*$ ,
- $\gamma$  is called the *start symbol* and  $\gamma \in N$ .

 $<sup>^2</sup>$ The fact that T and N are non-overlapping means that there will never be confusion between terminals and non-terminals.

**Example:** Grammar for arithmetic expressions. We define the grammar  $(\Gamma, \to, \gamma)$  as follows:

- $\Gamma = T \cup N$  with  $T = \{a, b, c, +, *, (,)\}$  and  $N = \{E\}$ ,
- ullet o is is defined as,

$$\begin{array}{cccc} E & \rightarrow & E+E \\ E & \rightarrow & E*E \\ E & \rightarrow & (E) \\ E & \rightarrow & a \\ E & \rightarrow & b \\ E & \rightarrow & c \end{array}$$

•  $\gamma = E$  (clearly this satisfies  $\gamma \in N$ ).

## Rewriting Relation

In order for a grammar  $(\Gamma, \to, \gamma)$  to be useful we allow rules to be applied to *substrings* of given strings; let s = xuy, t = xvy with  $x, y, u, v \in \Gamma^*$ , and a rule  $u \to v$ , then we say that s rewrites to t and as before we write,

$$s \Rightarrow t$$
.

More formally,

**Definition:** [one-step rewriting relation] Let  $(\Gamma, \rightarrow)$  be a string rewriting system, then the *one-step rewriting relation*  $\Rightarrow \subseteq \Gamma^* \times \Gamma^*$  is the set with  $(s,t) \in \Rightarrow$  for strings  $s,t \in \Gamma^*$  if and only if there exist  $x,y,u,v \in \Gamma^*$  with s=xuy,t=xvy, and  $u \rightarrow v$ .

In plain English: any two string s,t belong to the relation  $\Rightarrow$  if and only if they can be related by a rewrite rule.

## Rewriting Relation

With grammars, derivations always start with the start symbol  $\gamma \in \Gamma^*$ . Consider,

$$E\Rightarrow E*E\Rightarrow (E)*E\Rightarrow (E+E)*E\Rightarrow (a+E)*E\Rightarrow (a+b)*E\Rightarrow (a+b)*c.$$

Here, (a + b) \* c is a normal form often also called a terminal- or derived-string.

We often write,

$$E \Rightarrow^* (a+b)*c$$

stating that the normal form is derivable from the start symbol in zero or more steps.

Exercise: Identify the rule that was applied at each rewrite step in

the above derivation.

**Exercise:** Derive the string ((a)).

**Exercise:** Derive the string a + b \* c.

We are now in the position to define exactly what we mean by a language.

**Definition:** [Language] Let  $G = (\Gamma, \rightarrow, \gamma)$  be a grammar, then we define the *language of grammar G* as the set of all terminal strings that can be derived from the start symbol s by rewriting using the rules in  $\rightarrow$ . Formally,

$$L(G) = \{ q \mid \gamma \Rightarrow^* q \land q \in T^* \}.$$

**Example:** Let  $J=(\Gamma, \rightarrow, \gamma)$  be the grammar of Java, then L(J) is the set of all possible Java programs. The Java language is defined as the set of all possible Java programs.

#### **Observations:**

- With the concept of a language we can now ask interesting questions. For example, given a grammar G and some sentence  $p \in T^*$ , does p belong to L(G)?
- If we let J be the grammar of Java, then asking whether some string  $p \in T^*$  is in L(J) is equivalent to asking whether p is a syntactically correct program.

**Example:** A simple imperative language. We define grammar  $G = (\Gamma, \rightarrow, \gamma)$  as follows:

•  $\Gamma = T \cup N$  where

$$T = \{\textbf{0}, \dots, \textbf{9}, \textbf{a}, \dots, \textbf{z}, \textbf{true}, \textbf{false}, \textbf{skip}, \textbf{if}, \textbf{then}, \textbf{else}, \textbf{while}, \textbf{do}, \textbf{end}+, -, *, =, \leq, !, \&\&, ||, :=, ;, (,)\}$$
 and

 $N = \{A, B, C, D, L, V\}.$ 

The rule set → is defined by,

```
\begin{array}{lcl} A & \to & D \mid V \mid A + A \mid A - A \mid A * A \mid (A) \\ B & \to & \text{true false} \mid A = A \mid A \leq A \mid \text{IB} \mid \text{B\&\&B} \mid \text{B} \mid \text{B} \mid (B) \\ C & \to & \text{skip} \mid V := A \mid C \; ; C \mid \text{if B then C else C end} \mid \text{while B do C end} \\ D & \to & L \mid - L \\ L & \to & 0 \, L \mid \dots \mid 9 \, L \mid 0 \mid \dots \mid 9 \\ V & \to & a \, V \mid \dots \mid z \, V \mid a \mid \dots z \end{array}
```

 $\bullet$   $\gamma = \mathsf{C}.$ 



Here are some elements in L(G),

```
x := 1; y := x

v := 1; if v \le 0 then v := (-1) * v else skip end

n := 5; f := 1; while 2 \le n do f := n * f; n := n - 1 end
```

**Exercise:** Prove that they belong to L(G).

Assignment #1 – see BrightSpace