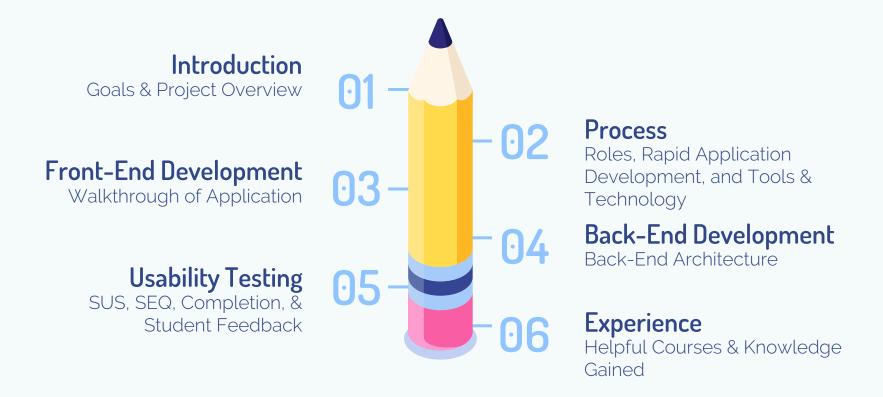


# TABLE OF CONTENTS





# • 1 Introduction

Goals & Project Overview

#### Goal

- Provide a platform for new or current students to share notes.
- Expose them to a variety of notes
  - o In doing so, teach them new ways of organizing their notes
- Provide additional resources, so students can succeed in their classes

# **Project Overview**

#### NoteHub:

- Android application
- Platform for universities students to share notes
- Supported by a backend created with Django

#### Main Features:

- Upload Notes
- Download Notes
- Search Notes
- View Notes
- Private Groups
- Comment
- Favorite
- Rate

# Process

Roles, Rapid Application Development, and Tools & Technology



#### Roles

#### Front-End Development (Alan):

- Design Ul
- Develop Android application
- Perform usability tests

#### Back-End Development (JD):

- Develop back-end using Django
- Assist integrating API into Android application
- Perform usability tests

# Rapid Application Development (RAD)

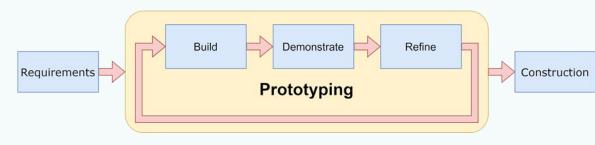
#### Prototyping:

- Prototype for every week
- Focus on specific features
- Showed to sponsors for feedback
- Use feedback to improve prototype

#### Construction:

- Combine prototypes into working application
- Start usability testing for feedback
- Use feedback for final adjustments

Cutover



#### **Prototypes**

- Login System
- Create & Upload Notes
- View & Search Notes
  - · Rating & Comment System
- Private Groups
- Premium Status & Report System

# **Tools & Technology**

Front-End



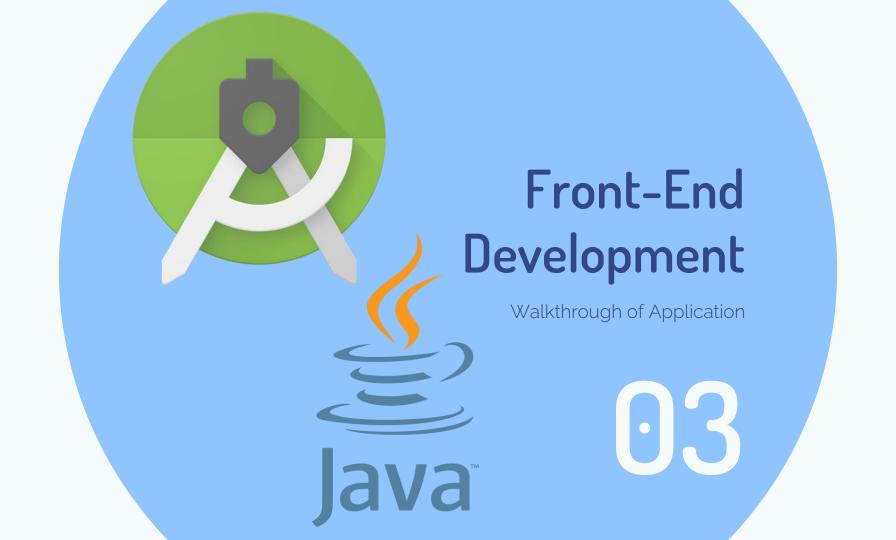


Both









# Types of Users

#### Free

User's with limited features Can only join 3 groups Max upload size: 15 MB

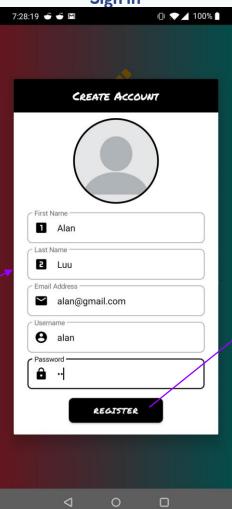
#### Premium

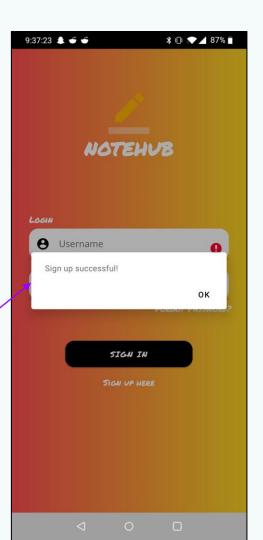
Has access to all features Unlimited groups Max upload size: 50 MB

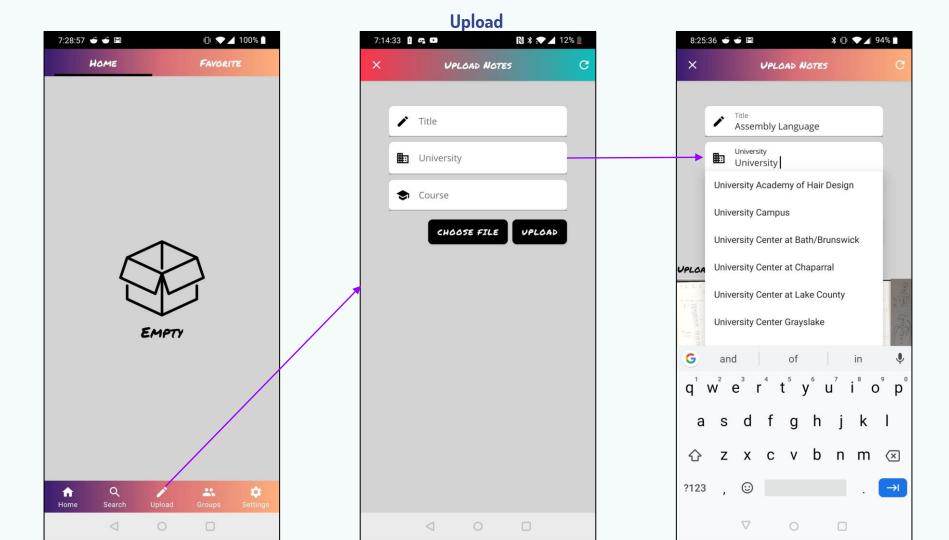
#### Moderator

An owner of a group Can add or remove users Can delete any note in group 7:28:38 💣 💣 🖼 3 100% □ NOTEHUB LOGIN Username Please fill out this field. Password FORGOT PASSWORD? SIGN IN SIGN UP HERE 4 0 D

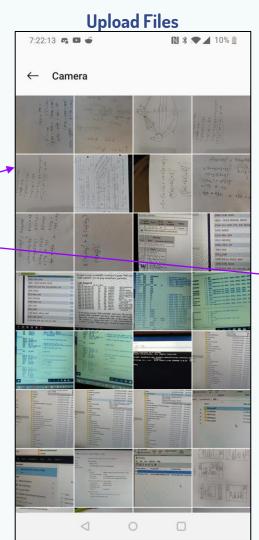
Sign In

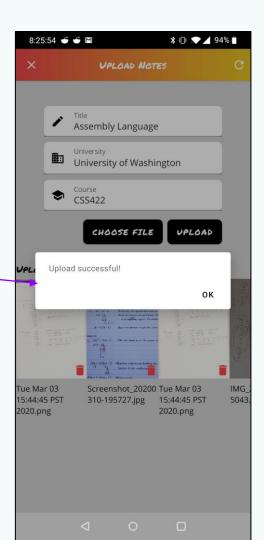




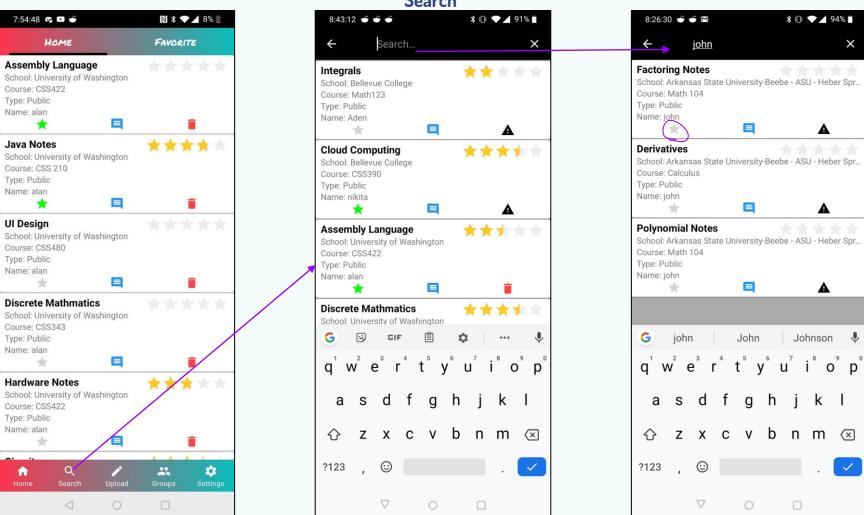


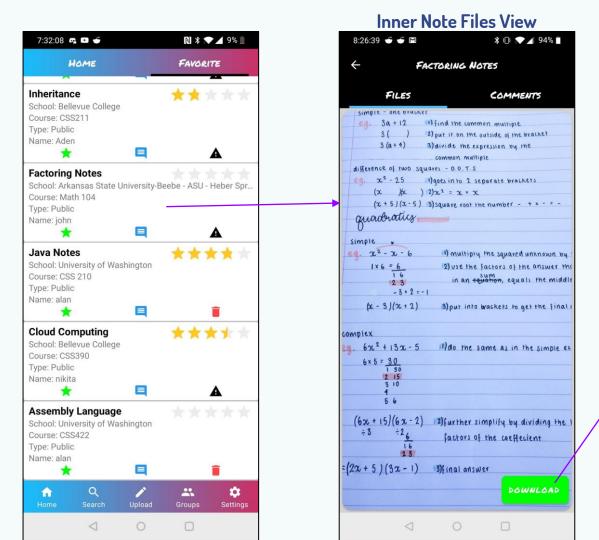
7:17:28 🗓 📭 🖸 N \* 💎 🖊 11% 🗎 UPLOAD NOTES Assembly Language University University of Washington Course CSS422 UPLOAD CHOOSE FILE UPLOADED FILES Fri Mar 13 Tue Mar 03 Screenshot\_20200 18:32:34 PDT 15:44:45 PST 310-065025.jpg 2020.jpg 2020.png

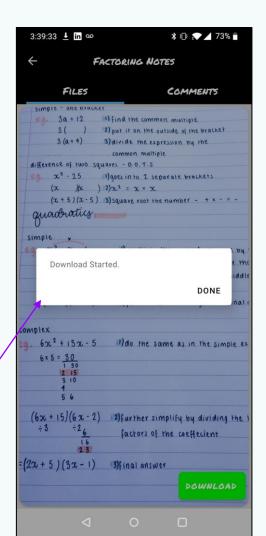


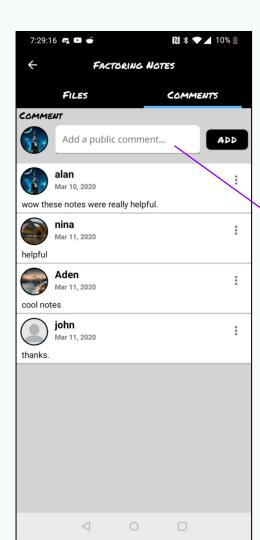


Search

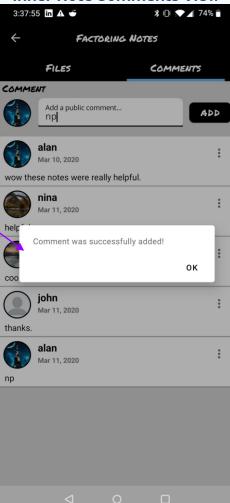


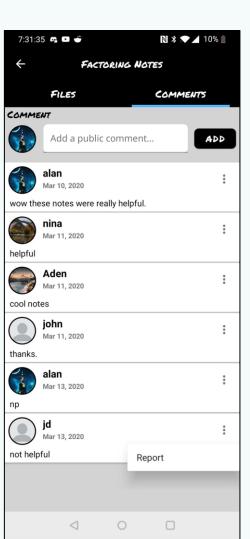






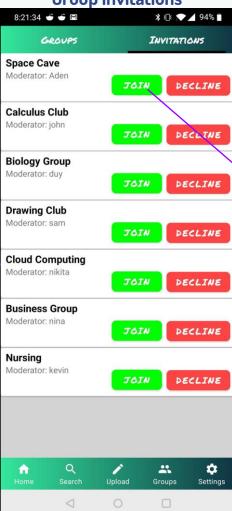
#### **Inner Note Comments View**

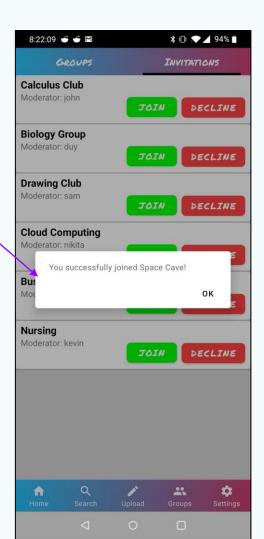




6:00:31 N 🛪 💎 🖊 15% 📗 HOME FAVORITE \*\*\* **Hardware Notes** School: University of Washington Course: CSS422 Type: Public Name: alan Java Notes School: University of Washington Course: CSS 210 Type: Public Name: alan **Discrete Mathmatics** School: University of Washington Course: CSS343 Type: Public Name: alan \* **UI** Design School: University of Washington Course: CSS480 Type: Public Name: alan \*\*\* Circuits School: University of Washington Course: CSS422 Type: Private Name: alan \* Q ø

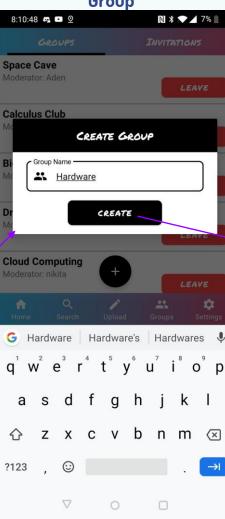
**Group Invitations** 

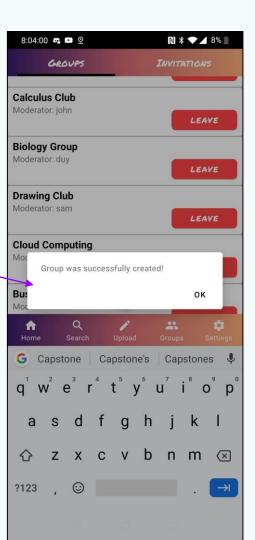


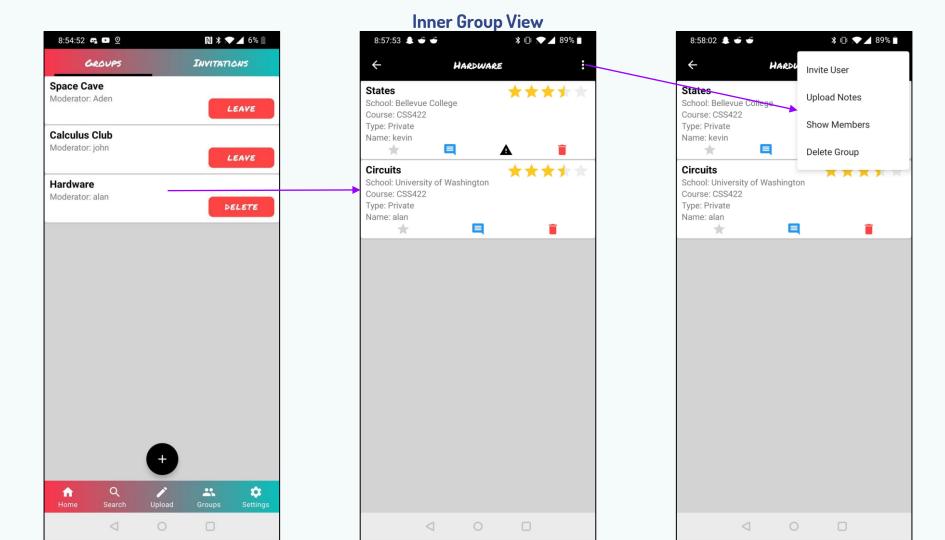


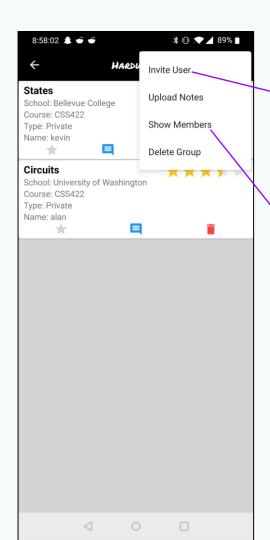
№ \* ~ / 6% 8:52:07 📭 🖸 💇 GROUPS **Space Cave** Moderator: Aden LEAVE **Calculus Club** Moderator: john LEAVE #

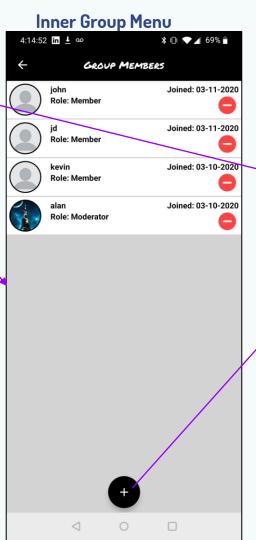
Group

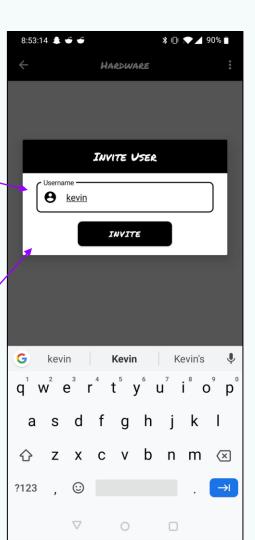






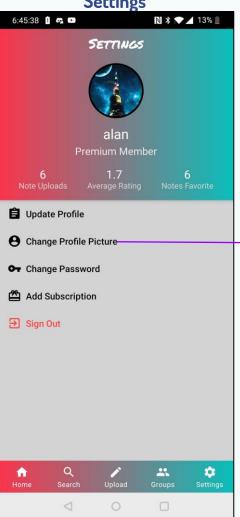


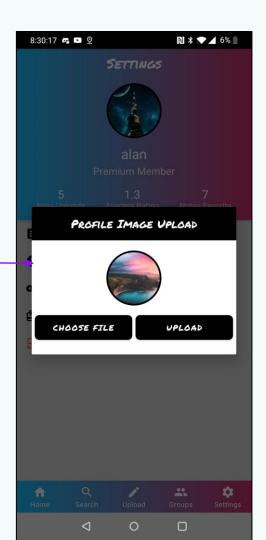




6:00:31 🗓 📭 🕒 N \* 15% HOME FAVORITE \*\*\* **Hardware Notes** School: University of Washington Course: CSS422 Type: Public Name: alan \*\*\*\* Java Notes School: University of Washington Course: CSS 210 Type: Public Name: alan **Discrete Mathmatics** School: University of Washington Course: CSS343 Type: Public Name: alan + **UI** Design School: University of Washington Course: CSS480 Type: Public Name: alan \*\*\*\* Circuits School: University of Washington Course: CSS422 Type: Private Name: alan \* Ď \* ⇑

**Settings** 







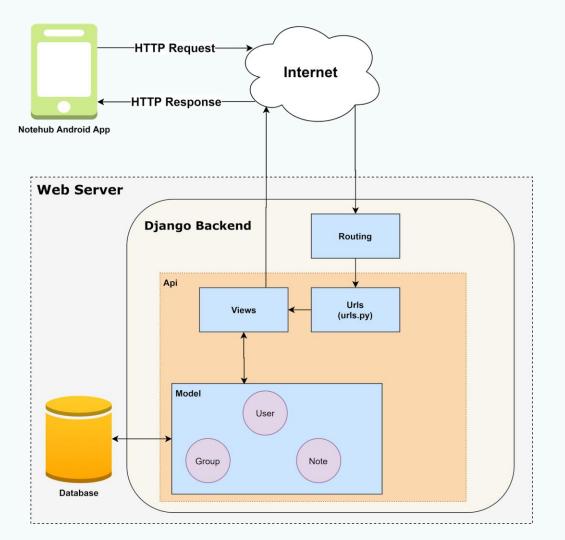
04

**Back-End Architecture** 

django

#### **Architecture**

- App sends HTTP
   Requests to back-end
   server
- Back-end server receives the request and performs the appropriate action
- Back-end server sends response to the application



# HTTP Request Methods

- GET
- POST
- PUT
- PATCH
- DELETE

#### **GET Request Example**

GET /api/notes/ HTTP/1.1

Host: ec2-18-144-135-4.us-west-1.compute.amazonaws.com

#### **POST Request Example**

POST /api/notes/ HTTP/1.1

Host: ec2-18-144-135-4.us-west-

1.compute.amazonaws.com

Content-Type: application/json

Authentication: Token 1234

Content-Length: 62

{"title": "CSS 350 CH 5", "university": "57", "course": "CSS 350"}

#### **REST API**

**REST:** REpresentational State

*T*ransfer

Resource: is an abstraction of

information

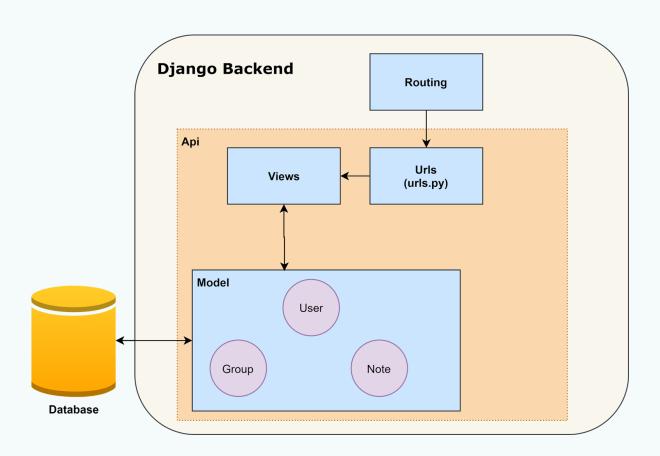
**Resource Method:** used to perform a desired action.

**Endpoint:** URL that is requested

#### **5 Guiding Constraints:**

- 1. Client-server architecture
- 2. Statelessness
- 3. Cacheability
- 4. Layered system
- 5. Uniform interface

### GET /api/notes/



# API Endpoints (urls.py)

Urls (urls.py)

- login/
- user/
- users/
- notes/
- universities/
- groups/

- notes/<int:note\_id>/files/
- notes/<int:note\_id>/ratings/
- notes/<int:note\_id>/comments/
- notes/<int:note\_id>/favorites/
- notes/<int:note\_id>/report/

# Model, Template, and View (MTV)

Model: Describes the data

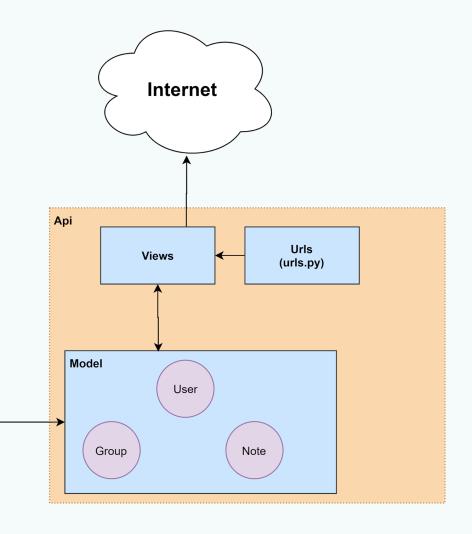
View: Describes which data is

presented

Templates: Describes how the data

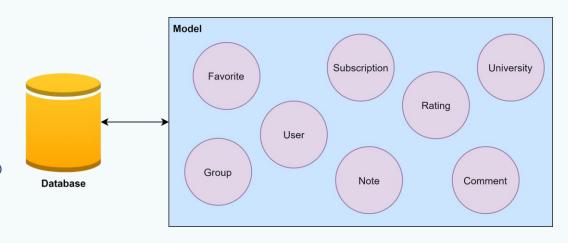
Database

is presented



# Object-relational mapping

- Allows the use of an objectoriented paradigm to make queries.
- Object attributes are mapped to table fields
- Allows the use of objects to interact with the database



## Response

- HTTP responses can contain information as JSON
- JSON represents data objects as readable text
- Android application able to convert JSON into objects.

```
"id": 1,
    "author_username": "alan",
    "title": "Hardware Notes",
    "university_name": "University of Washington",
    "course": "CSS422",
    "avg_rating": 2.75,
    "has_rated": false,
    "is_author": false,
    "is_moderator": false,
    "created_at": "2020-03-11T02:53:51.152025Z",
    "updated_at": "2020-03-11T02:54:05.599743Z"
}
```



Metrics: SUS, SEQ, & Completion

Student Feedback

05

# **Usability Testing**

#### Setup:

- 17 volunteer testers
- Test consists of 10 tasks
- During the test, three different metrics will be measured

#### **Usability Metrics:**

- Completion Rate
- Task Level Satisfaction
- Test Level Satisfaction

#### **Tasks**

Each task must be completed in less than 60 seconds:

- Create account
- Sign out of account
- Upload note
- Delete note
- Create group

- Invite user to group
- Download note
- Comment on note
- Favorite and Report Note
- Add subscription

# **Completion Rate**

- Success or Failure of each task is recorded
- Calculated by dividing number of tasks completed by total tasks
- Goal is for average completion rate to be 78% or greater

```
Completion \ Rate \ = \frac{\textit{Successful Tasks}}{\textit{Total Tasks}} \cdot 100\%
```

	Create Account	Sign out	Upload Note	Delete Note	Create Group	Invite User	Download		Favorite & Report	Subscription	Total
Avg Completion Rate	82.35%	100.00%	94.12%	100.00%	82.35%	100.00%	88.24%	100.00%	100.00%	100.00%	94.71%

#### **Task Level Satisfaction**

- Measured using a Single Ease Question (SEQ)
- 1-7 rating scale
- Given after every task
- Goal is for average SEQ score of
   5.5 or greater

Overall, this task was?

Very Difficult 1 2 3 4 5 6 7 Very Easy

	Create Account	Sign out	Upload Note	Delete Note	Create Group	Invite User	Download	Comment	Favorite & Report	Subscription
Avg SEQ Score	6.5	6.6	5.4	6.4	5.4	6.2	5.9	6.3	6.2	6.6

#### **Test Level Satisfaction**

- Measured using a System Usability Scale (SUS)
- 10 questions
- 1-5 rating scale
- Given at the end of the test
- Goal is for average SEQ score of68 or greater
- Ended with an average SEQ score of 74

#### Notehub System Usability Scale

I would like to use this app frequently.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I found this app to be complex.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I believe that this app is easy to use.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I believe that I would need technical support to use the app.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I found that the various features of the app was easy to find.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I think that the app is frequently inconsistent.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I can see most people learning to use this app quickly.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I found that the app would frequently perform unexpected actions.

Strongly Disagree 1 2 3 4 5 Strongly Agree

I feel confident using the app.

Strongly Disagree 1 2 3 4 5 Strongly Agree

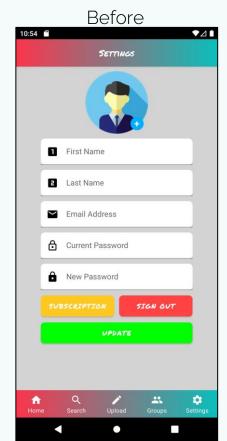
I needed to learn a lot of things before I could use the app.

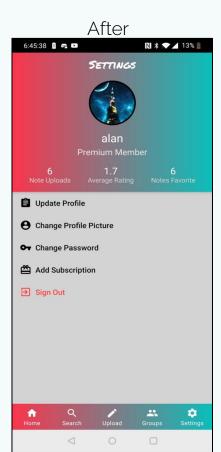
Strongly Disagree 1 2 3 4 5 Strongly Agree

#### Students Feedback



# Implemented Students Feedback







# 6 Experience

Helpful Courses & Knowledge Gained

# Helpful Courses

- CSS 342 & 343: Data Structures and Algorithms
- CSS 360: Software Engineering
- CSS 370: Analysis and Design
- CSS 432: Computer Networking
- CSS 475: Database Systems
- CSS 480: Principles of Human-Computer Interaction

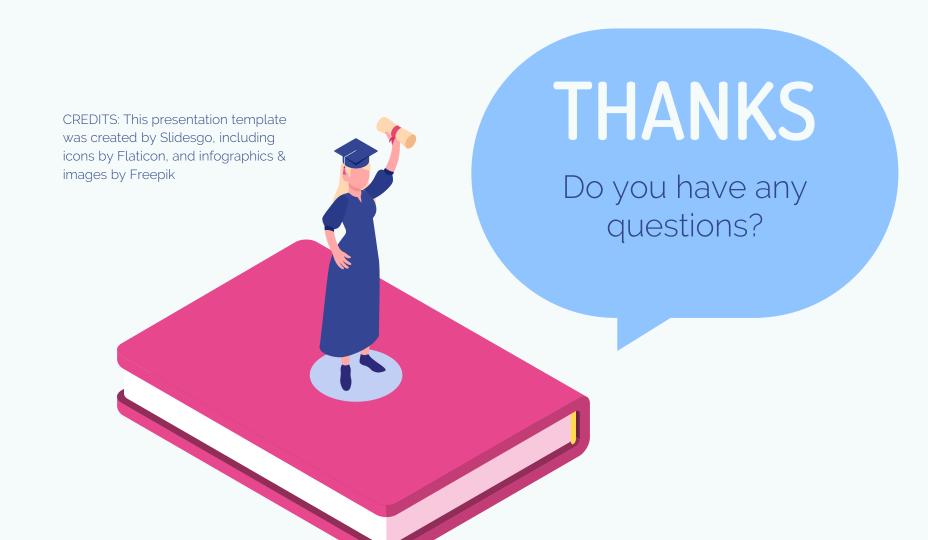
# **Knowledge Gained**

#### Alan:

- Android Studio IDE
- Call APIs
- Android application

#### JD:

- Back-end using Django
- Deploy a backend on a AWS server
- Apache



#### NoteHub: Android & Django Development

Presenters: JD Mauthe, Alan Luu

Faculty Advisor: Yusuf Pisan

Sponsors: Aaron Vega, Aden Shukuroff

Date: March 10th, 2020

#### Background

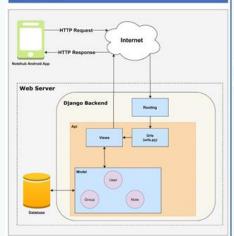
Within the USA there exists over 5,000 colleges and universities. There were over 19.7 million students enrolled in postsecondary institutions during fall 2017. Currently there exist few tools that allow these millions of students to share and find notes created during there enrollment.

#### Goal

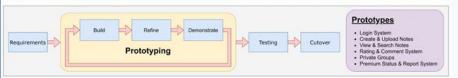
To create a user-friendly android app that provides a platform for users to share notes from the courses they have taken in college and a backend server to support the app. The app should have the following features:

- · Upload notes
- · Search notes by title, author, university, and course
- · Keep a list of favorite notes
- · Create private study groups
- · Rate other users notes
- · Comment on uploaded notes
- · Download notes for offline use

#### Architecture



#### Rapid Application Development



#### Results



#### **Usability Testing**

A total of 17 volunteer users took usability tests. This test consist of 10 tasks to be done within the android app. The following was measured during these tests:

- Completion Rate: The percentage of tasks that was successfully completed
- Single Ease Question: A 7-point rating scale for the difficulty of each task.
- System Usability Scale: A questionnaire with 5-point rating scales for how much the user agrees with the question.

	Average SEQ Score	Average SUS Score	Average Completion Rate		
Goal	5.5	68	78%		
Result	6.15	74.26	94.70%		

#### Technology & Tools



#### Conclusion

This project accomplish the following:

- · Creation of an android app with all required features
- Deployment of Django backend server on AWS server
- · Conducted usability testing and met all usability goals