Alan Luu

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EXPERIENCE

Microsoft

Xbox Manufacturing Tests Software Engineer | C#, C++, Kusto Query, XAML

Mar 2022 – Sep 2023

Redmond, WA

- Designed and implemented hardware and software reliability stress tests for new Xbox consoles, ensuring on-time delivery to Xbox testing labs worldwide despite the departure of all senior engineers on the team.
- Troubleshooted worldwide Xbox test errors, ensuring uninterrupted daily testing by identifying firmware, hardware, OS, and network issues.
- Rectified 54 C# and 68 C++ CodeQL errors in 4 Xbox repositories, eliminating security vulnerabilities, memory leaks, and enhancing code quality.
- Refactored 41 legacy C# projects and migrated and pre-built their NuGet packages in a separate repository, cutting the main repository's build time by 6 minutes.

Xbox Data Software Engineer Intern | ASP.NET, C#, CSS, HTML, JavaScript, U-SQL Feb 2016 - Aug 2016 MicrosoftRedmond, WA

- Conducted database analysis on Azure Cosmos databases and wrote SCOPE/U-SQL queries to extract crucial Cortana usage data on Xbox One, identifying key features from testers for the upcoming Cortana release on Xbox.
- Developed statistical OnePulse websites to showcase Cortana data, supporting developers and managers in business and requirement decisions.
- Implemented an ASP.NET frontend dashboard connecting my Cortana websites for swift employee access to relevant data.

Co-Teacher | C#, CompTIA A +

Sep 2015 – Dec 2015

Year Up

Redmond. WA

• Instructed Year Up students in C# and IT fundamentals, preparing them for their internships and the CompTIA A+ certification exam. Conducted dynamic lessons every Friday from 12 pm to 1 pm, crafting and distributing targeted study guides to ensure comprehensive learning and exam readiness.

EDUCATION

Bachelor of Science in Computer Science University of Washington	Sep 2018 – Aug 2020 Bothell, WA
Associate in Arts And Science Bellevue College	Jan 2014 – Mar 2018 Bellevue, WA
Apprenticeship in Data Analyst $Year\ Up$	$\begin{array}{c} \mathrm{Jun}\ 2015-\mathrm{Aug}\ 2016 \\ Redmond,\ WA \end{array}$

Projects

Job Search | Expo, JavaScript, Rapid API, React Native

Nov 2023 - Dec 2023

- Developed a cross-platform Android & IOS app, enabling users to search and apply for jobs.
- Utilized React Native for the frontend and RapidAPI for the backend.

Notehub | Android Studio, Django, Git, Java, Python, XML

Jan 2020 – Mar 2020

- Collaborated on a two-person team to develop an Android app for college students to create study groups and share course notes.
- Implemented the frontend in Android Studio, accessing the Django backend server via partner's REST APIs.

Disassembler | Assembly, EASy68K, Git

Jan 2020 – Mar 2020

• Collaborated on a two-person team to develop a program for reading and converting hexadecimal bytes into valid MC68000 Assembly instructions.

TECHNICAL SKILLS

Languages: Batch, C#, C++, CSS, HTML, Java, JavaScript, Kusto Query, Python, SQL (MYSQL), U-SQL/SCOPE, TypeScript, XAML/XML

Frameworks: Bootstrap, Expo, Express.js, Next.js, React/React Native, Tailwind CSS

Developer Tools: Android Studio, Azure DevOps, CodeQL, EASy68K, Eclipse, Git, Node.js, VS Code, Visual Studio