



CHARLENE CHEN
UI / UX DESIGNER



<http://luvblvogue.github.io/portfolio/>



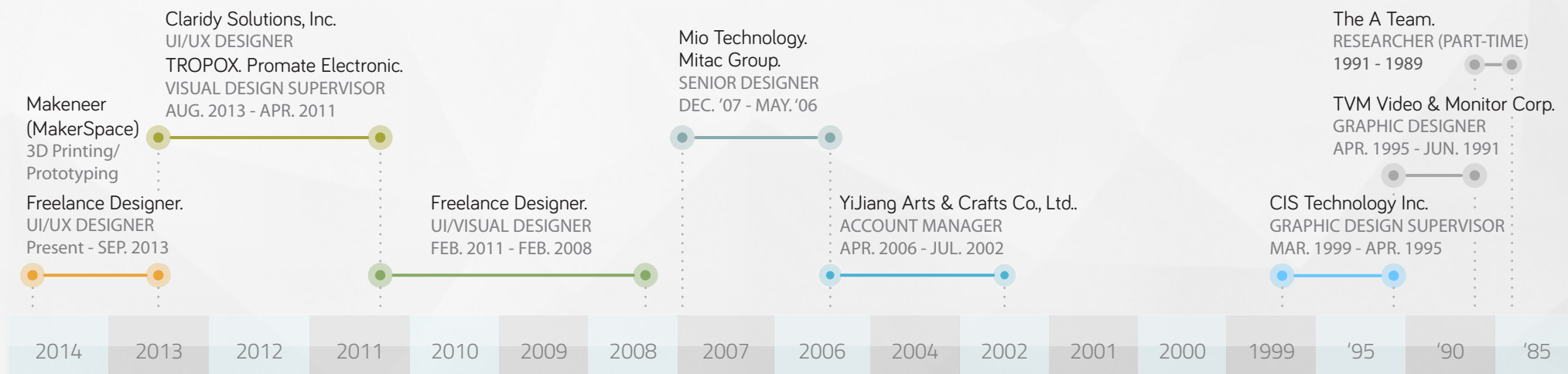
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× RESUME

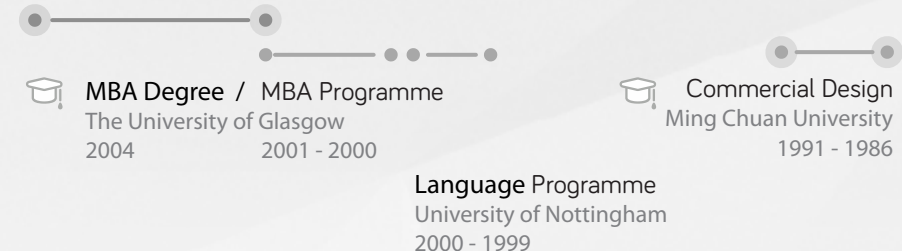
PROFESSIONAL EXPERIENCE



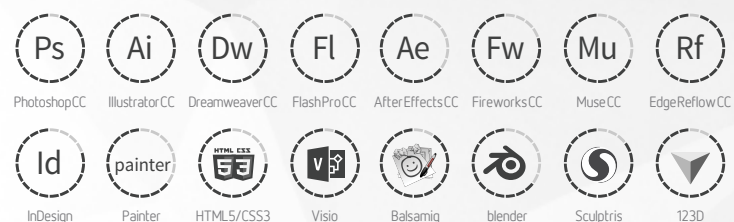
TRAINING



EDUCATION



TECHNICAL SKILLS



TOOLS



X RESUME

SUMMARY OF QUALIFICATION



- Creative UI/UX designer with 5+ years of experience working in New Product Development and major projects.
- Co-leading projects from UX design perspective; Integrating UX design into the Agile development approaches, collaborate with Scrum and cross-functional teams.
- Commercial Design with MBA background. Creative thinking with strong conceptual and management skills. Proven abilities on a variety of creative concept, design, technical, and management levels.
- Over 10+years professional experience as a senior visual designer with strong design skills and solid computer skills. Strong, clean visual design sense in style, color, typography, and responsive design.
- Experience of Global brand implementation and Corporate Visual Identity projects with solid sense of branding design.
- Willing to continuously learn and grow. Quick to embark on the latest design trends and adopt new technologies.
- Extremely passionate about User-Centered Design and User Experience study, modular concept, 3D Printing, Maker Programme and learning.
- Ability to work independently as well as collaboratively in a team environment.

PROFESSIONAL EXPERIENCE

FREELANCE DESIGNER Makeneer (MakerSpace) Present - Sep. 2013
UI/UX cases for Claridy; 3D prototyping for Yijiang & Makeneer.
Projects: iReserve App; Inventory Audit System, Self Checkin/out System, etc.
During the period, mainly focus on the field of Responsive UI/Web Design techniques (Edge/HTML5 /CSS3) and 3D Printing/Modeling study .

UX & UI DESIGNER Claridy Solutions, Inc. Apr. 2011 - Aug. 2013
VISUAL DESIGN SUPERVISOR TROPOX. Promate Electronic. Apr. 2011 - Jun. 2011
RFID product and solutions provider. (Particular focus on Library and IOT solutions.)
Projects: Facility Reservation System for NLPi; Library Rooms and Seats Reservation system for NCTL(tphcc.gov.tw), NTPUL, etc. IDSmart iReserve System; RFID Inventory Audit System, RFID Self Checkin/out System; The Nationwide international spotlight project (/iTravel Project); ETNA coffee panel project; 6" Taptic Coffee panel project; etc.
Co-leading projects from UX design perspective; Integrating UX design into the Agile development approaches, collaborate with Scrum and cross- functional teams.
Applied understanding of UX design process into product development life cycle, including: personas, user scenarios, brainstorming, concept, features, user flows, wireframes, interaction flows, HTML prototypes and testing, GUI and responsive UI design.

Collaborated with clients to define user requirements and business goals; Generating ideas to solve complex UX problems and translated the requirements into fully functional and usable design solutions.

Architected and simplify new user flows and user interfaces for the Library booking system; from concept to production, with the purpose of creating a user-friendly experience and improving communications.

Acquired guidance, insightful sharings, discussions, advice and suggestions from INSIGHT UXLab.

FREELANCE DESIGNER Feb. 2008 - Feb. 2011
Graphic /UI cases for Yijiang, Mio, Panpatch, Promate etc.
During the period, mainly focus on the field of Multimedia Design and User Experience study.

SENIOR DESIGNER Mio Technology. Mitac Group. May. 2006 - Dec. 2007
PDA & Car Navigation device producer.
Projects: Mio new CIS/VI project, new product launch kit and intranet portal.

EDUCATION

University of Glasgow (UK)
MBA Degree. 2004
MBA Programme. 2000 - 2001

Ming Chuan University
Commercial Design 1986 - 1991

RECENT TRAINING

Certificate . 3D Characters Design 2012
Digital Post-Production / Motion Graphics Course 2011
Certificate in New Product Development Professional 2010
Certificate in Multimedia Design 2010
Certificate in Flash Lite Application 2007
Certificate in DW, FL, FW, Painter 2007

COURSES

Design Management. Resource Analysis. Resource-Based Strategy. Graphic Design. Visual Design. Packaging Design. Advertising. Color Theory & Application. Product Design. 3D formation. Business Research & Critical thinking. Strategic Global Organisation. Competitive Environment Analysis. Strategic Marketing & Management. Competitive Analysis.

PERSONAL SITE

CV + PORTFOLIO
<http://luvblvogue.github.io/portfolio/>

X RESUME

SKILLS & TOOLS



- BRANDING & IDENTITY
- UI DESIGN
- UX DESIGN
- GRAPHIC DESIGN
- MOTION GRAPHICS
- 3D PRINTING & MODELING

User Requirements Definition
Site map . User Flow (White Board, Post-it, Balsamiq, Viso)
Wireframe. Rapid Prototyping. A/B Testing (Sketch, Balsamiq, DW)
User Interface Design for Kiosk, Web, Mobile app (Ai, Ps, Fw)
Responsive UI Design (Dreamweaver/ Edge Reflow/HTML5 / CSS3)
Identity & Graphic design (Ai, Ps)
Motion Graphics (Fl, Ae, An)
Project Plan and Management (Trello, Post-it)

PROFESSIONAL EXPERIENCE

Create Corporate Visual Identity Systems with clear guidelines and easy-to-use templates to ensure design consistency across all products & marketing materials; that has good balance to ensure consistency and increases efficiency, but is also flexible for localization.

Implemented and managed an intranet to serve as a company design resource center for regional designers and agencies using.

Co-work with Brand Manager, PR and creative agencies to effectively communicate the company's brand identity, CIS/VI project, campaigns and exhibition support.

EARLY CAREER

ACCOUNT MANAGER YiJiang Arts & Crafts Co., Ltd. Jul. 2002 - Apr. 2006

Gifts, decorations & home products manufacturer.

Key account sales and management for JoAnn, Li & Fung, Spirella etc. to build profitable business partnership. Customer demands identification, product design trends analysis & directions planning, product development coordination, PO management.

GRAPHIC DESIGN SUPERVISOR CIS Technology Inc. Apr. 1995 - Mar. 1999

Modem, Ethernet products, CD-R manufacturer.

Projects: OEM design projects handled for Compaq, NEC, Kingston etc.

Focus on OEM/ODM graphic design, packaging materials management, BOM set-up, project management, software instruction, exhibition support, internal coordination.

GRAPHIC DESIGNER TVM Video & Monitor Corp. Jun. 1991 - Apr. 1995

Computer monitor manufacturer.

Main responsibilities: graphic design for marketing materials; exhibition support, competitors' materials analysis.

PART-TIME RESEARCHER The A Team. 1989 - 1990

Market research via questionnaire, for usage behavior, preferences, perception and opinion.

LANGUAGE



LEISURE



PERSONALITY

Personality type: INFP (MBTI® Types)

Introverted (I)	52%	Extroverted (E)	48%
Intuitive (N)	75%	Sensing (S)	25%
Feeling (F)	53%	Thinking (T)	47%
Perceiving (P)	70%	Judging (J)	30%

Idealistic, loyal to their values and to people who are important to them. Want an external life that is congruent with their values. Curious, quick to see possibilities, can be catalysts for implementing ideas. Seek to understand people and to help them fulfill their potential. Adaptable, flexible, and accepting unless a value is threatened.