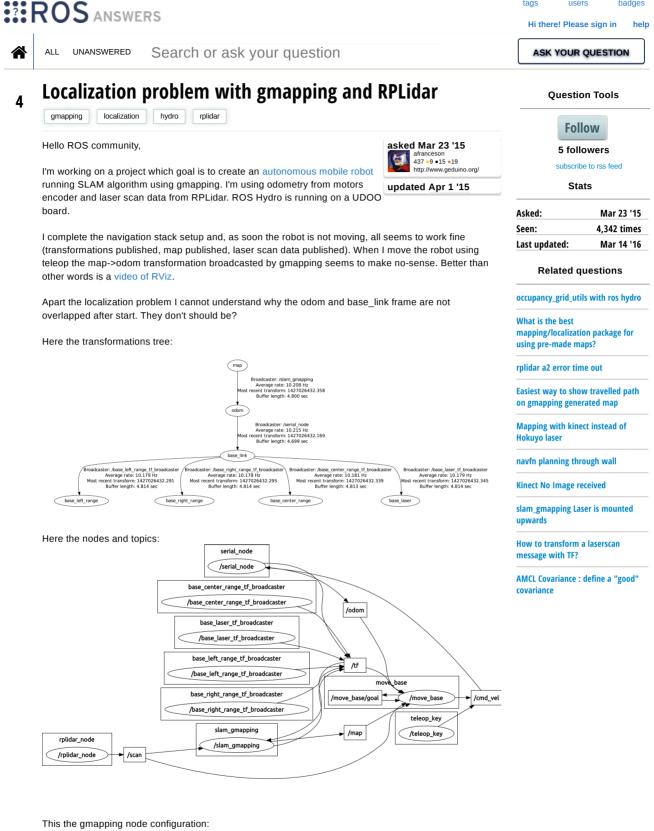
users

hadges



throttle_scans: 1 base frame: base link map frame: map odom_frame: odom map_update_interval: 10 maxUrange: 5.5 maxRange: 6

1 of 4 10/29/19, 12:54 AM

```
|sigma: 0.05
kernelSize: 1
1step: 0.05
astep: 0.05
iterations: 5
lsigma: 0.075
ogain: 3.0
lskip: 0
minimumScore: 0.0
srr: 0.1
srt: 0.2
str: 0.1
stt: 0.2
linearUpdate: 1.0
angularUpdate: 0.5
temporalUpdate: -1.0
resampleThreshold: 0.5
particles: 30
xmin: -10
xmax: 10
ymin: -10
ymax: 10
delta: 0.05
llsamplerange: 0.01
llsamplestep: 0.01
asamplerange: 0.005
lasamplestep: 0.005
transform_publish_period: 0.1
occ_thresh: 0.25
```

I will really appreciate any suggestion to fix my problem. I did not publish other configurations since the problem seems to be related to gmapping: if other informations are needed I will be happy to provide them.

Many thanks! Ale

UPDATE

As suggested by paulbovbel I follow the guide test odometer quality. The result is quite good for straight path, a little bit less for rotation.

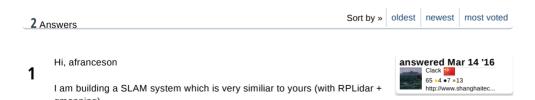
Watching the video I think the problem could not be in odometry: in the video the first seconds (until time 0:08) after robot starts moving all seems to be fine. During this time the position is updated based on odometry only (at least... I guess!) and laser scan data (in red) match the map: this means that odometer data is quite good. After 0:08 the map->odom transformation (broadcasted by gmapping) changes: in theory to compensate odometry drift but, at the end, it spoils the estimate position of the robot. After position estimation is spoiled also laser scan data make no sense and this cause builded map to be... a no-sense! This make sense or I make some mistake in my think?

Just to give more info: the video show the robot just a minute after system starts. When the video starts the robot was stopped in its initial position: for this reason I expect base_link, odom and map frame overlap (drift must be zero and robot it's in center of map).

UPDATE

I'm still working in order to fix this problem. I performed some test to check the quality of my odometry. On the attached image from RViz you can ... (more)

add a comment

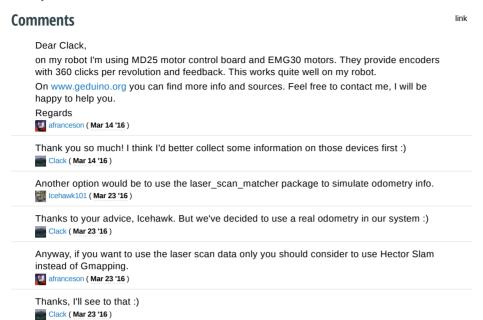


I'm not familiar with the odometry used in such systems. So can you offer me some information about the odometry you used? Or would you please recommend me a good odometry which is well suited for ROS and my system. FYI, my vehicle is a four-wheel rear-drive car which is made by myself. I'd llike to

2 of 4 10/29/19, 12:54 AM

offer any detail about my vehicle if it is needed.

Thank you in advance!



The transformation between odom and base_link represents your robot's best | answered Mar 23 '15 2 estimate of odometry using wheel odometry (thought you may potentially fuse other sources using robot_pose_ekf or robot_localization), so the two frames should not overlap.



In the perfect-odometry case, odom and map would overlap. The transform represents gmapping's localization correction. It looks like your odometry drifts quite a bit based on the video. Have you tried tuning it based on the nav stack guide (http://wiki.ros.org/navigation/Tutori..

If you get a lot of natural drift in odometry, you could try increasing srr, srt, str, str parameters to pass that information to gmapping.

Finally, increasing the particle count is always a good bet, although it makes gmapping more processor intensive.

EDIT That laserscan overlay DOES look fairly consistent. Maybe your issue is more with sensor noise then? I've never benchmarked an RPLidar, but I know they're on the cheap side. I'm not sure if there's anything you can tweak in gmapping to help account for that - maybe using a larger grid size, or the increasing minimumScore parameter?

Comments

Thanks for your suggestion: I follow the guide and sensor data and odometry result guite good for forward/back direction, for rotation can be improved. Any way on my test I only move my robot forward and the drift in rotation does not explain the big error I see on RViz.

afranceson (Mar 23 '15)

add a comment

paulbovbel, is it possible to get localization information from the GMapping node itself? I need a good pose estimate that comes from the SLAM algorithm itself not from the odometry data. I need to use it in an exploration algorithm.

MRND (Apr 18 '15)

Also, can you briefly explain to me what are the meanings of srr, srt, str and stt with respect to the gmapping SLAM algorithm? What are we doing if we increase these parameters? thanks RND (Apr 18 '15)

@RND, read the gmapping ROS wiki first.

paulbovbel (Apr 22 '15)

add a comment

3 of 4 10/29/19, 12:54 AM

Your Answer

Please start posting anonymously - your entry will be published after you log in or create a new account.

Add Answer	

about | faq | help | privacy policy | terms of service Powered by Askbot version 0.10.2

ROS Answers is licensed under Creative Commons Attribution 3.0 Content on this site is licensed under a Creative Commons Attribution Share Alike 3.0 license.



4 of 4 10/29/19, 12:54 AM