Project Name: RML Godot Agent
Client Name: Ron Wright
Date: 1/10/2025
Time: 4:00 - 5:13
Location: zoom
Attendees:
- Ron Wright
- Cole Clark
- Luke Flock

Agenda
- Discuss requirements for the spring semester and results from the competition

Meeting Summary
- We decided to train a DQN agent on a YouTube tutorial godot game for sprint 4
- Train DQN on two modified versions of the original game for sprint 5
- Complete tutorial-style videos on what we did by sprint 6

Next Steps
- Start training DQN on the original YouTube tutorial Godot game

Next Meeting
- We will meet close to the end of sprint 4

Meeting Notes Prepared By: Cole Clark
Date: 1/31/2025