

This week

- Code Comparing Graph for Yifu's and Luxi's code
- Get peak's number from the graph
- Get peak's position (In Progress)

Yifu's Code

Crop Image
(Rulers and Whisker Image)

Get Whisker's Tip and Base position
(click tip base position on graph)

Build Mask
- [left_bound,right_bound]
- r<right_bound; g> left_bound; b<right_bound

Build the centerlines

Smooth Centerlines

Rotate Centerline

calculate the centerline from

Luxi's Code

Crop Image
(Rulers and Whisker Image)

Get Whisker's Tip and Base position
(click tip base position on graph)

Build Mask
- [left_bound,right_bound] - **adjusted values**
- r<right_bound; g> left_bound; b<right_bound

Build Mask - Area Filter

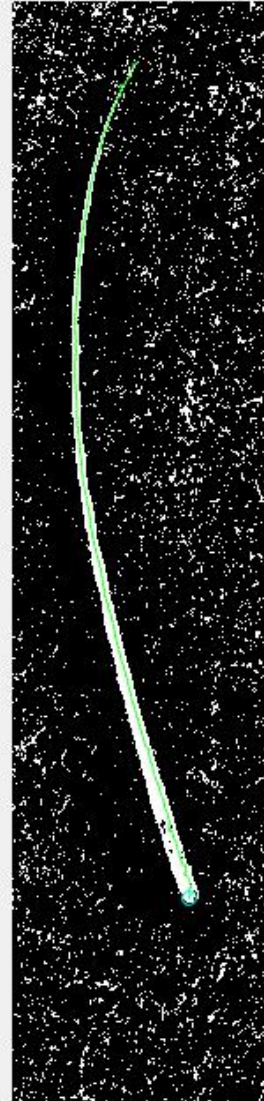
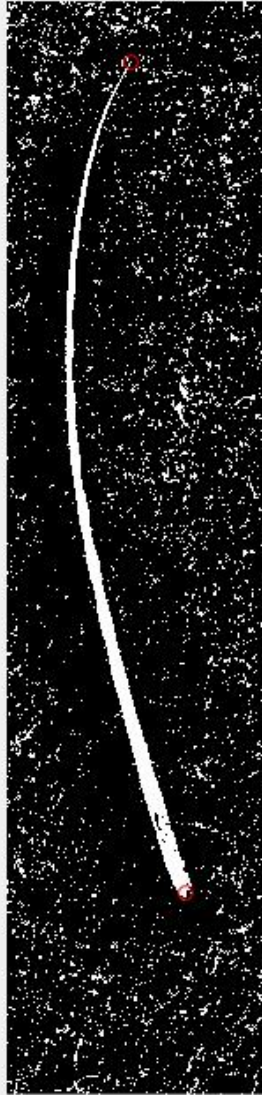
Build the centerlines

Smooth Centerlines

Find the pixel numbers

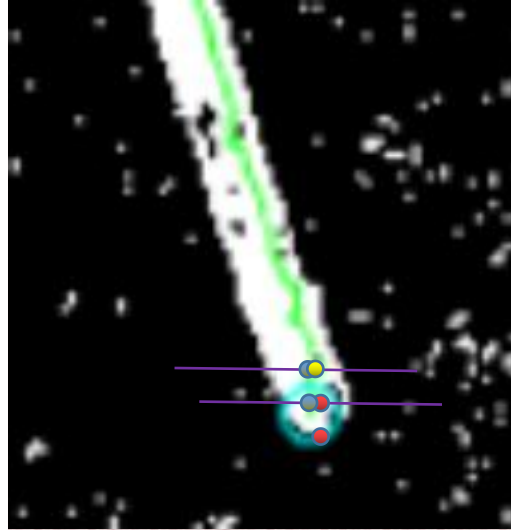
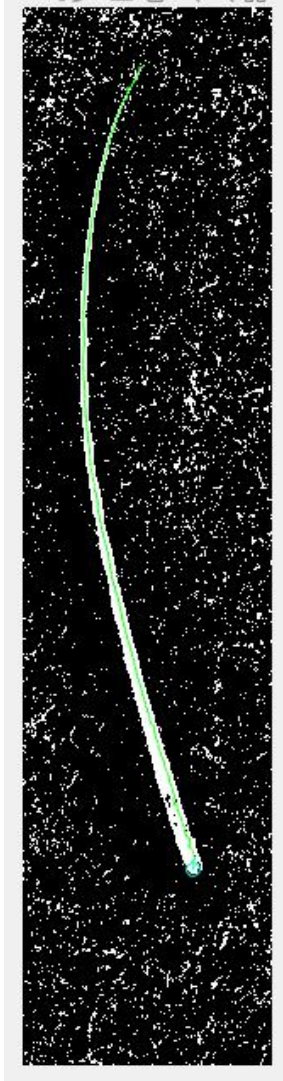
Rotate Centerline

calculate the centerline from



Centerline

Initial



$$w_i = a_i e^{\frac{-|i-R|}{100}}$$

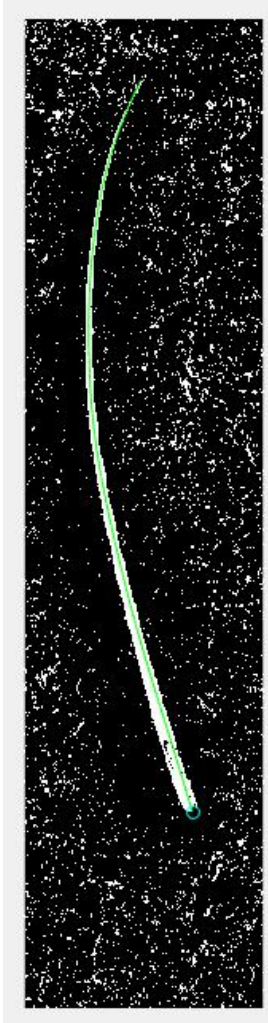
w_i : weight

a_i : pixel value on position

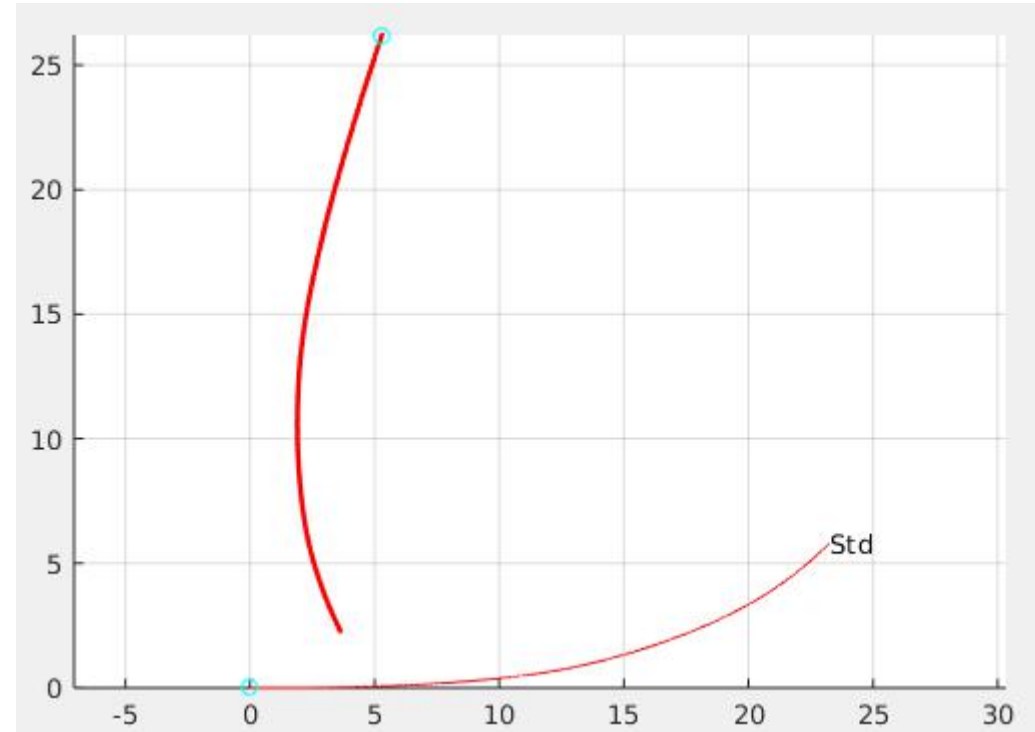
R: radius on x direction

$$\frac{\sum i w_i}{w_i}$$

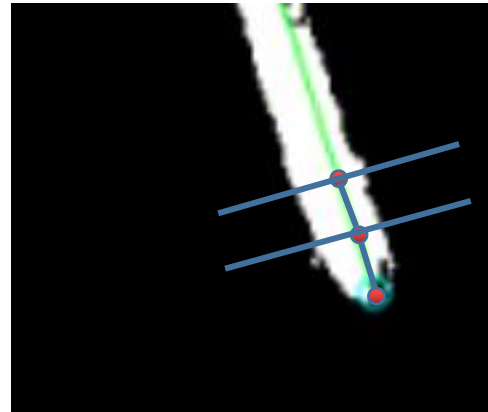
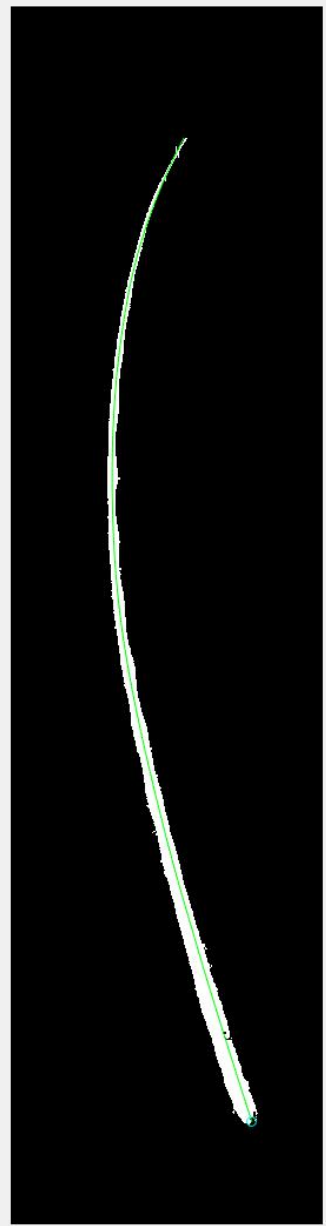
Centerline after smooth



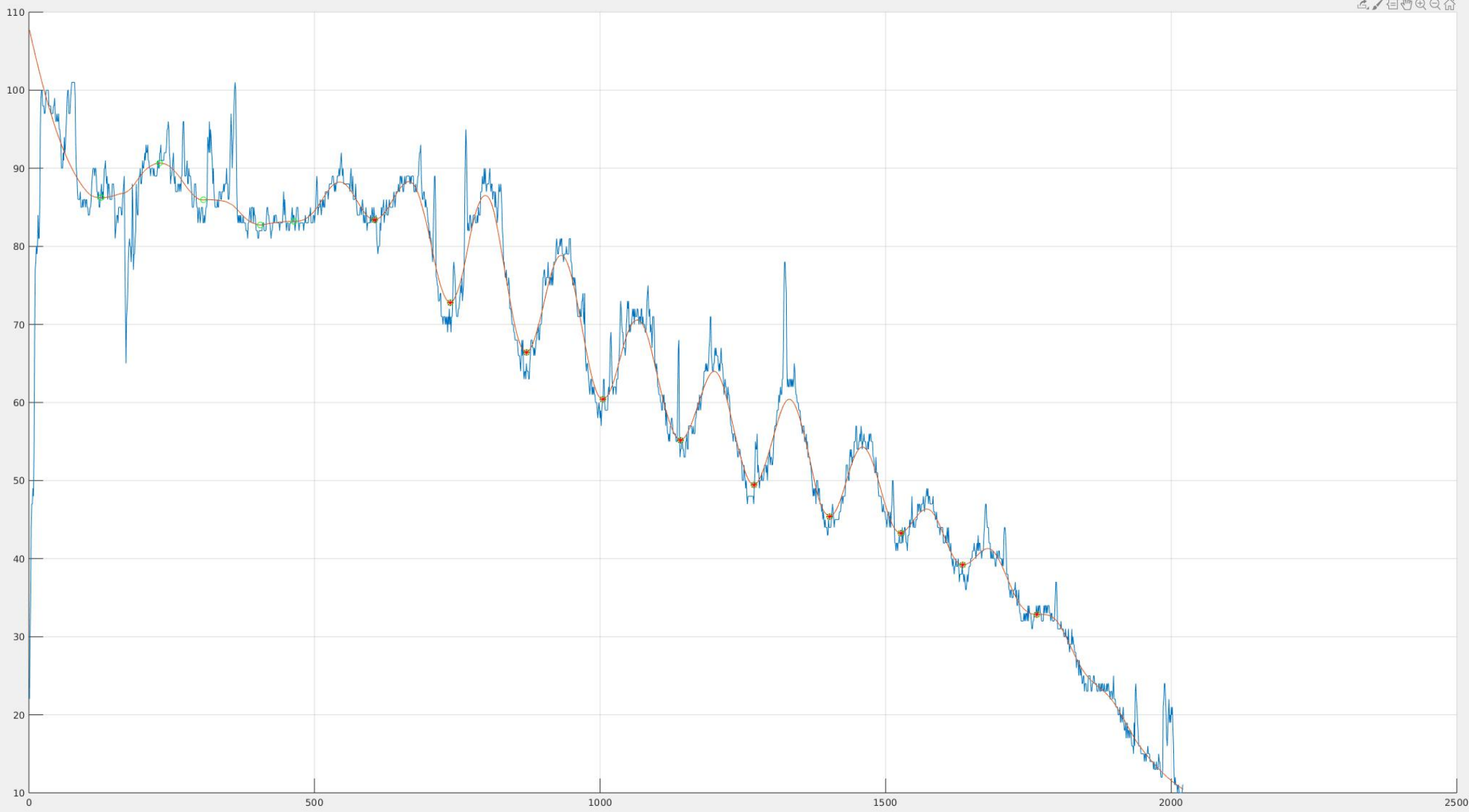
$$\text{Wisker Length} = \sqrt{\sum (y_{i+1} - y_i)^2}$$

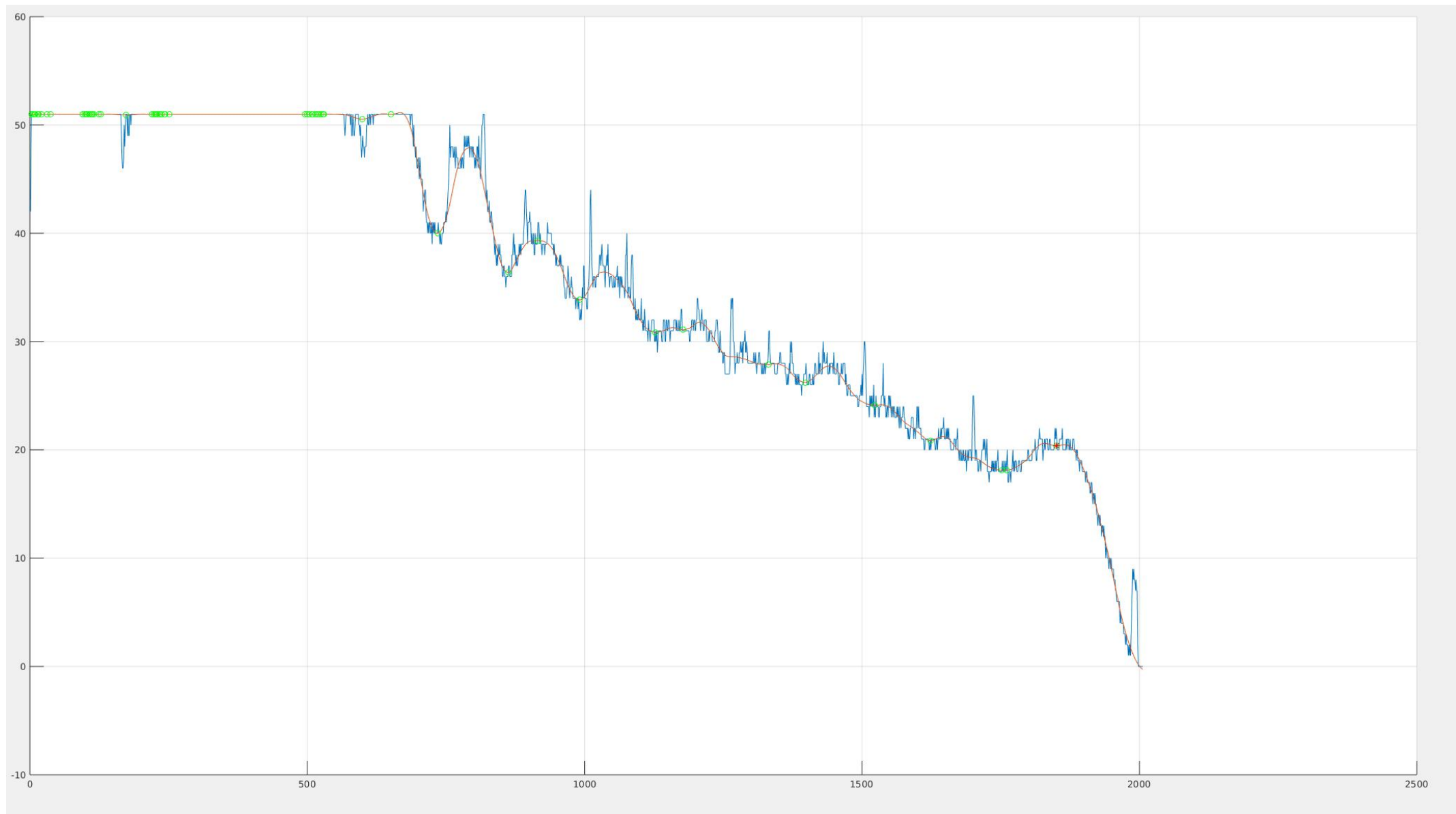


Calculate peak number



- Find perpendicular lines
- calculate white color pixel numbers along the line





Next week

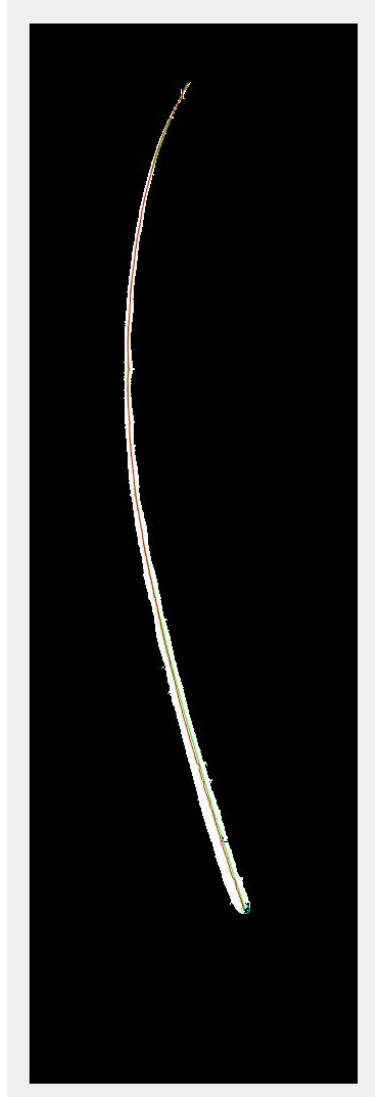
- Continue on Peak position
- Test on more 2-D graphs
- start alpha and beta.

June 15th

This week:

1. Modified algorithm to draw new centerline
2. Find the peak positions
3. Tested code on different whiskers

New Center Line

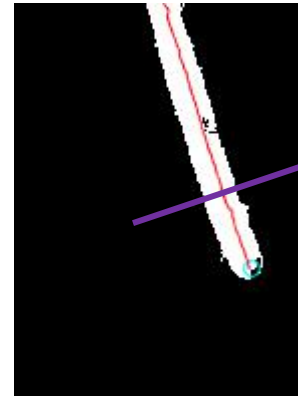


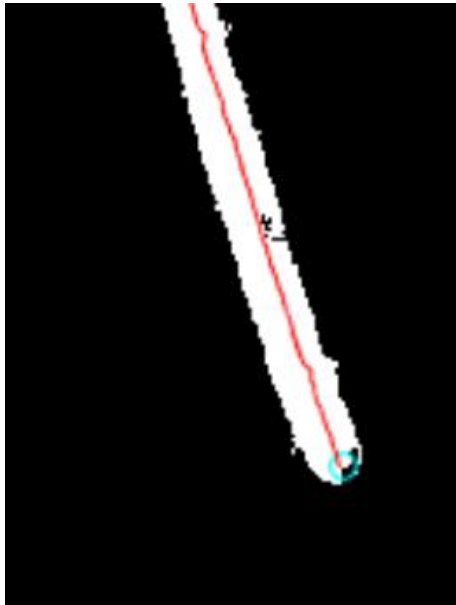
Green Line: Original Centerline

Red line: New Centerline

Blue line: Perpendicular to the original Centerline

Purple line: Perpendicular to the red Centerline

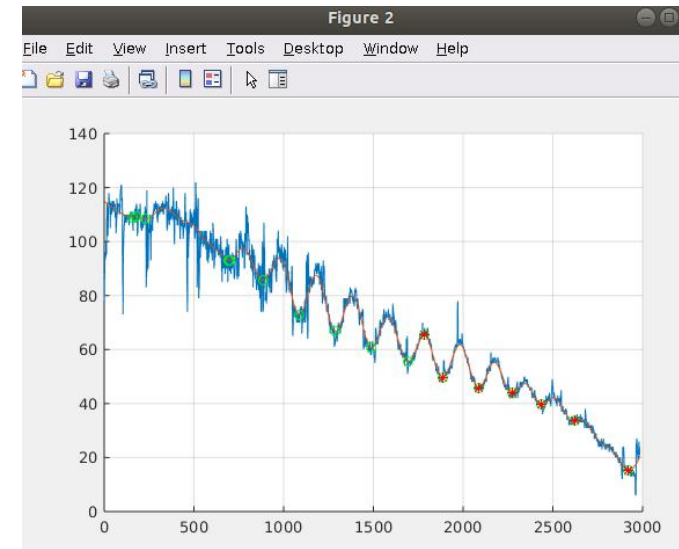




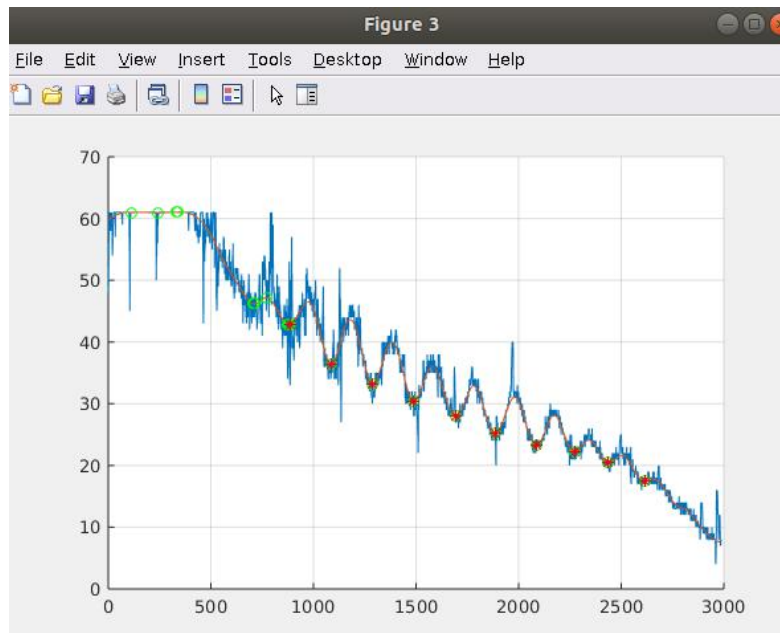
Horizontal: from bottom to top of the
whisker position

vertical line: white color area

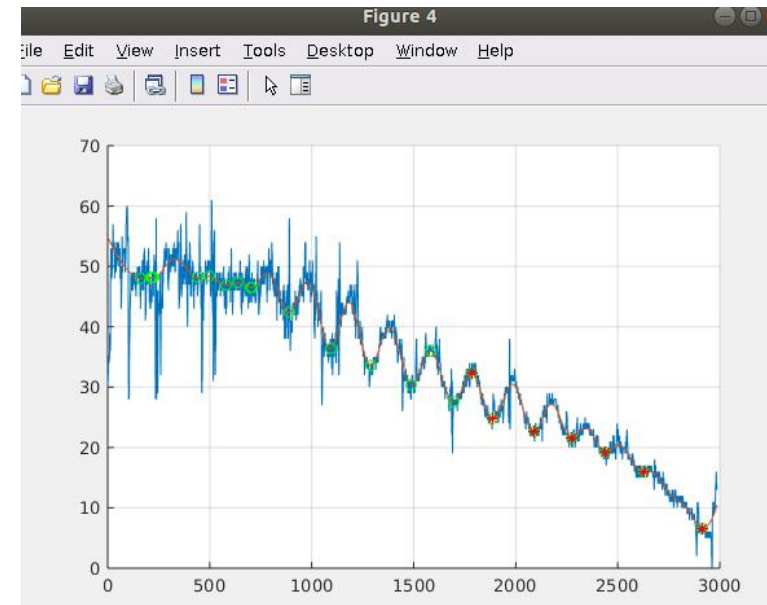
Whole area along perpendicular line



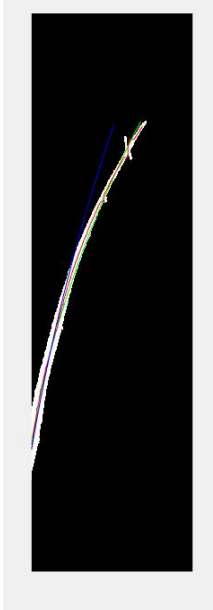
Upper area along perpendicular line



Lower area along perpendicular line



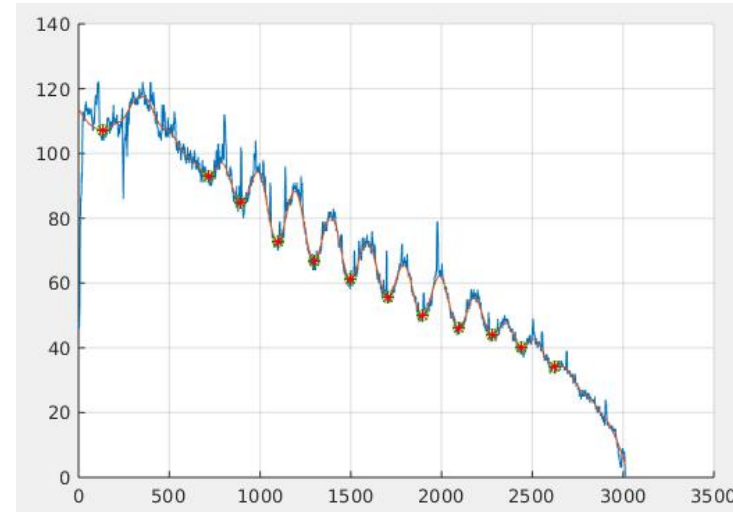




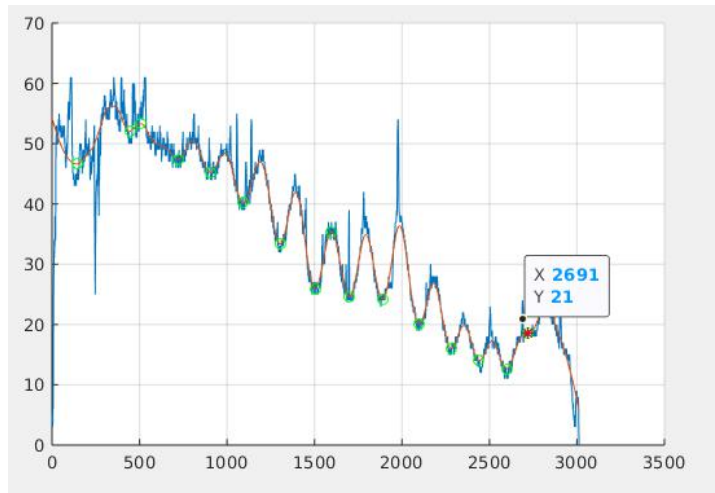
Horizontal: from bottom to top
of the whisker position

vertical line: white color area

Whole area along perpendicular line



Upper area along perpendicular line



Upper area along perpendicular line

