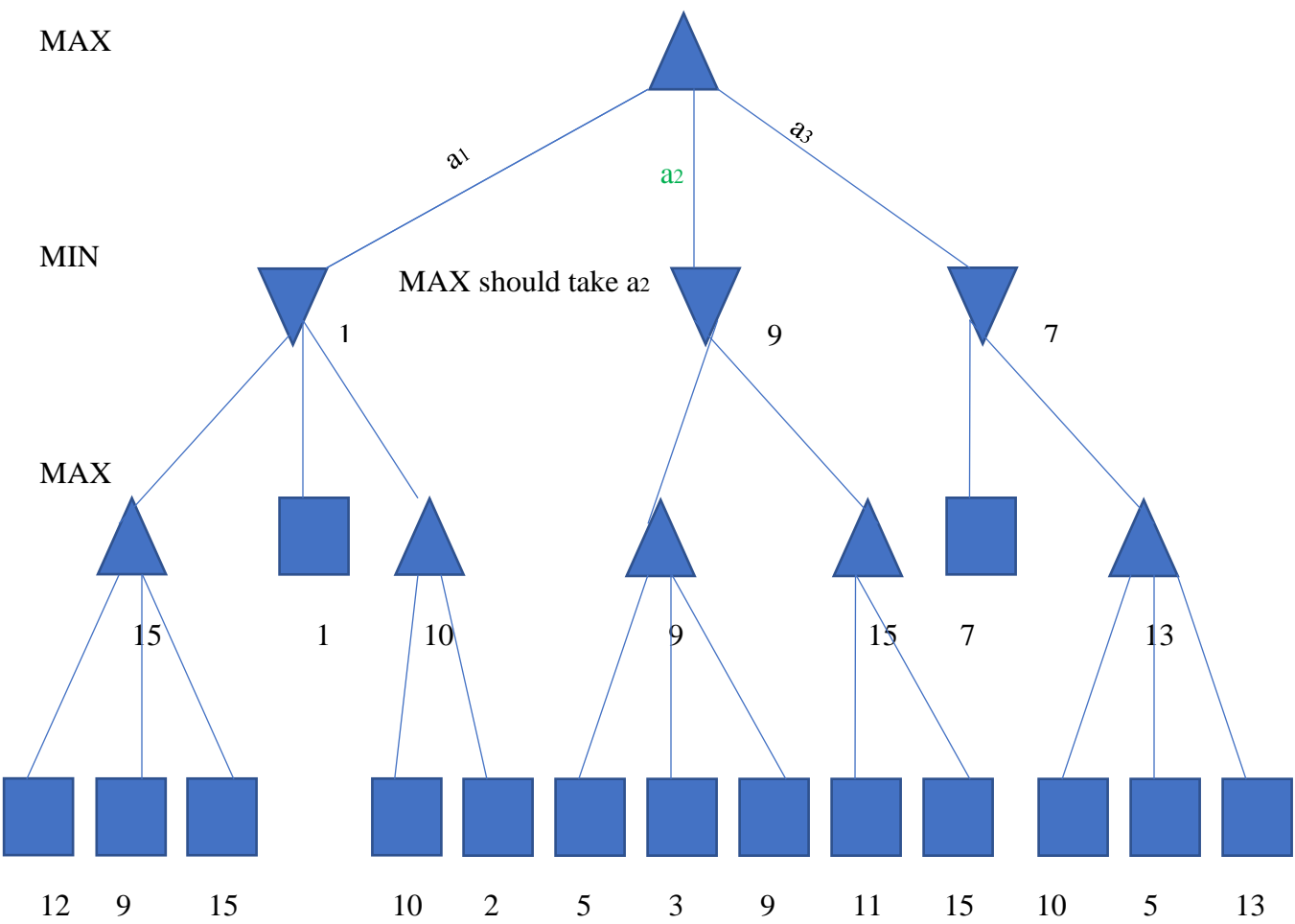
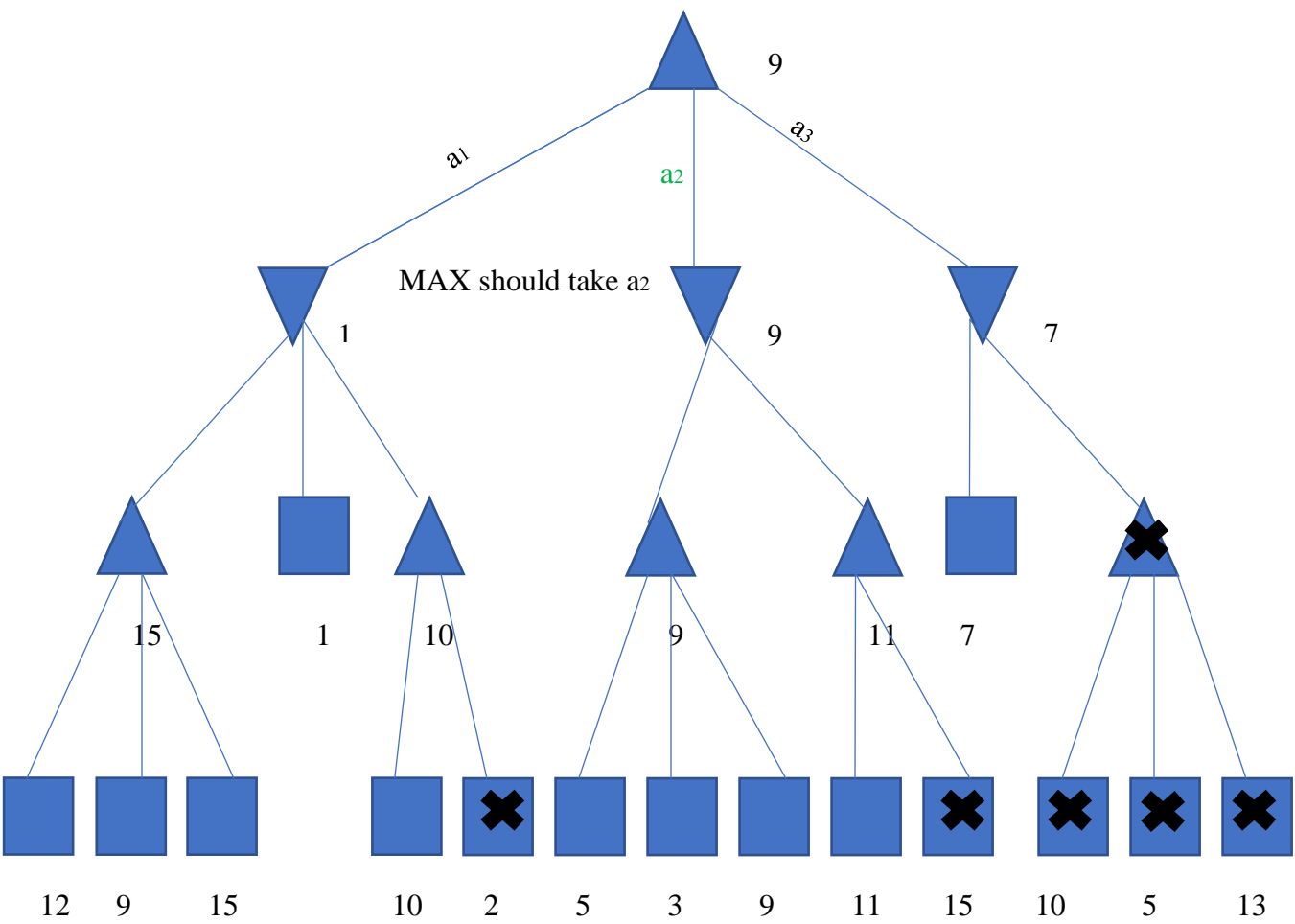


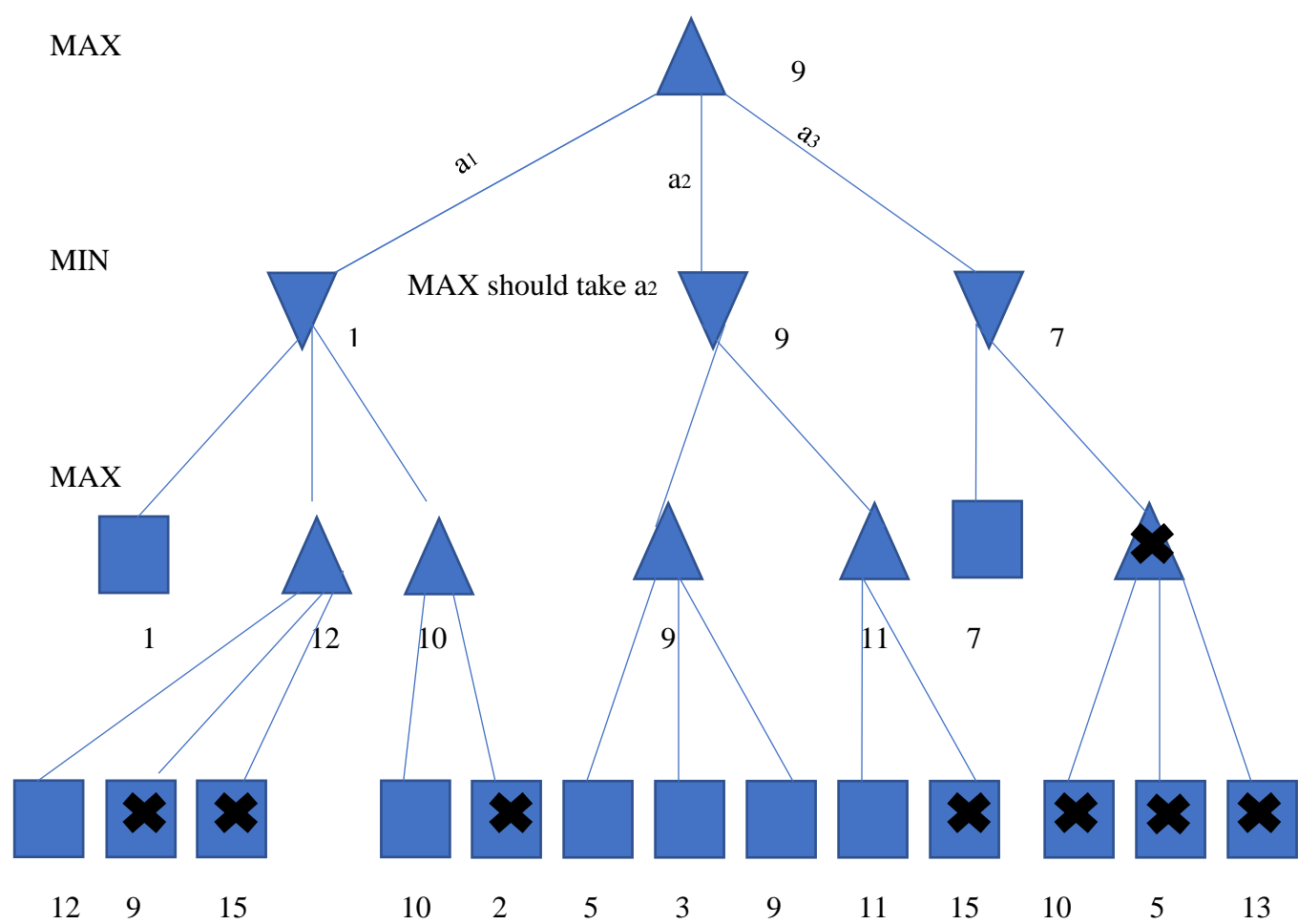
a. Perform Minimax-Decision search on the above tree. Put the final value next to each node in the tree. Finally, indicate which action MAX should take: a1, a2 or a3.



b. Perform Alpha-Beta-Search on the above tree (don't reuse your tree from part (a)). Put an "X" over all nodes (internal and terminal, and all nodes in a subtree) that are pruned, i.e., not evaluated. Put the final value next to all non-pruned nodes. Finally, indicate which action MAX should take: a1, a2 or a3.



c. 540 students only. Consider reordering the children of the MIN nodes in the above tree in order to maximize the number of nodes pruned by the Alpha-Beta-Search. You cannot reorder the children of any other nodes above or below the MIN nodes. Show this tree and perform Alpha-Beta-Search on this tree in the same way as described in part (b).



2. Consider the following logic problem: If you like checkers, then you like chess. If like computers, then you like coding. If you like chess and you like coding, then you will learn AI. If you learn AI, you will be rich and famous. You like checkers. You like computers. Prove that you will be rich.

a. We will solve this problem using propositional logic. First, show one propositional logic sentence for each of the first six sentences in the above problem. You may only draw from the following atomic sentences.

- Like(Checkers)
- Like(Chess)
- Like(Computers)
- Like(Coding)
- Learn(AI)
- Rich
- Famous

Like(Checkers) True
 Like(Computers) True
 Like(Checkers) \Rightarrow Like(Chess)
 Like(Computers) \Rightarrow Like(Coding)
 Like(Chess) \wedge Like(Coding) \Rightarrow Learn(AI)
 Learn(AI) \Rightarrow Rich \wedge Famous

b. Convert each of the six sentences from part (a) into Conjunctive Normal Form (CNF). You may just show the final result for each sentence; no need to show the intermediate steps. Number your clauses.

- R1: \neg Like(Checkers) \vee Like(Chess)
 R2: \neg Like(Computers) \vee Like(Coding)
 R3: $(\neg$ Like(Chess) \vee \neg Like(Coding)) \vee Learn(AI)
 R4: \neg Learn(AI) \vee (Rich \wedge Famous)
 R5: Like(Checkers)
 R6: Like(Computers)
 R7: \neg Rich

c. Perform a resolution proof by refutation to prove you will be Rich, using the knowledge base from part (b). For each resolution step, show the numbers of the clauses used, the resulting clause, and then number the resulting clause.

Prove Rich

R5: Like(Checkers)

R6: Like(Computers)

Apply Modus Ponens to R5 and R1

R8: Like(Chess)

Apply Modus Ponens to R6 and R2

R9 : Like(Coding)

Apply Modus Ponens to R8, R9 and R3

R10: Learn(AI)

Apply Modus Ponens to R10 and R4

R11: Rich

Resolving R11 and R7

Empty clause

d. 540 students only: What one literal (other than \neg Famous) could you add to the knowledge base in part (b) in order to prove \neg Famous using resolution proof by refutation?

To prove \neg Famous, I would like add “if you are rich, then you are not famous”(\neg Rich \vee \neg Famous)

R1: \neg Like(Checkers) \vee Like(Chess)

R2: \neg Like(Computers) \vee Like(Coding)

R3: (\neg Like(Chess) \vee \neg Like(Coding)) \vee Learn(AI)

R4: \neg Learn(AI) \vee (Rich \wedge Famous)

R5: Like(Checkers)

R6: Like(Computers)

R7: Famous

R12: \neg Rich \vee \neg Famous

Prove:

R5: Like(Checkers)

R6: Like(Computers)

Apply Modus Ponens to R5 and R1

R8: Like(Chess)

Apply Modus Ponens to R6 and R2

R9 : Like(Coding)

Apply Modus Ponens to R8, R9 and R3

R10: Learn(AI)

Apply Modus Ponens to R10 and R4

R11: Rich

Resolving R11 and R12

R13: \neg Famous

Resolving R7 and R13

Empty clause