Lu Mncube

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FDUCATION

UNISA

School of Computing BS in Mathematics & Computer Science Expected Grad. 2020

Wethinkcode_

Software Engineering NQF Level 5 Expected Grad. 2019

Northcliff High School

Grad. January 2011 4 Distinctions, 9 subjects

SKILLS

Languages:

C/C++, Python, JavaScript, PHP

Databases:

SQL

Tools:

Git, Vim,

Adobe PS & MS Suite

COURSEWORK

Data Structures
Algorithms
Discrete Mathematics
Computer Architecture
Computer Networking
Data Analysis
Object-Oriented Programming

ABOUT ME

Inquisitive, hard-working and a creative at heart. I love to learn and always find myself sharing everything I learn about technology with people around me. People come first in my life and I am not afraid of a challenge or shouldering responsibility. Prior to joining Wethinkcode_ I worked 40 hours a week as a TEFL English teacher while studying computer science at UNISA. I have a strong foundation in data structures, algorithms, and problem solving. All links to my projects can be found on my personal github.

EXPERIENCE

EF Education First

Online English Teacher

April 2015 – 2017 Bryanston, JHB

- Based in the Bryanston offices, I taught English Online as a Foreign language to students across the globe.
- Prepared & Evaluated lessons in & TOEIC/TOEFL speaking tests, English Fluency Testing and English Proficiency Testing

PROJECTS

libf

An open-source library which contains recreations of C stdlib functions. Built in C (POSIX).

get_next_line

A C-function which reads from stdin, stdout or stderr using buffers. Built in C (POSIX).

filler

A turn-based AI that competes with other pre-made AI for control of a game board. Built in C (POSIX).

push_swap

A stack-sorting program that emphasizes efficiency and algorithm design, using a limited number of instructions. Built in C (POSIX).

camagru

An image sharing web app that enables creating photo montages. Built with LAMP stack.