

Lucy Yang

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Education

University of Rochester

M.S. in Computer Science

Rochester, NY

Anticipated May 2026

B.S. in Computer Science, Minor in Statistics

May 2025

- **Awards:** Dean's List Scholar, Joseph C. Wilson "Leader of Change," Research and Innovation Grant
- **Leadership:** Sigma Psi Zeta Sorority, Inc. (Vice-President), Google Developer Groups (Tech Lead)
- **Competitions:** 1st place in Productivity for Dandyhacks '24, Best Usage of Digital Ocean for Dandyhacks '25

Experience

Meta

Remote

Software Engineer (CWx @ Magnit)

June 2025 – Present

- Brought on to support the adoption of specialized research software, acclimating to both existing in-team processes and workflows, as well as company standards and tools, to make meaningful contributions.
- Built and modified large-scale codebases in C++ and Python, ranging from optimizing applications to developing cross-platform tools. Utilized APIs to integrate a variety of hardware devices to existing code.
- Performed testing/troubleshooting on lab devices and equipment, collaborating with the team to deliver solutions.

University of Rochester

Rochester, NY

Research Assistant

October 2024 – May 2025

- Enhanced software for multi-spectral image processing under the Lazarus Project for preserving cultural heritage.
- Developed a Python GUI for image quality assessment, enabling users to evaluate sections of multi-spectral images, as well as tag regions of interest to save as metadata for processing with machine learning.
- Implemented an image database system, integrating distributed databases to manage 12+ TB of image data for optimized storage, retrieval, and metadata management.

National Institute of Environmental Health Sciences

Durham, NC

Researcher

May – August 2024

- Led updates to electroencephalography analysis software (SSAVE), using R and Python (MNE-Python, pandas, numpy, matplotlib) to streamline sleep EEG data analysis at scale from over 5,000 study participants.
- Expanded functionality by designing and implementing additional analysis and visualization tools to software: EEG power and spindle feature extraction, and ability to change frequency band displayed for each EEG feature.
- Refreshed the GUI using Python (Tkinter) to support a horizontal layout and a more intuitive user experience.

Brightview Robotics, LLC

Rochester, NY

Software Developer

December 2022 – May 2024

- Contracted for Meta to aid with software related to eye motion, including developing applications for tracking retinal images and recording X-Y motion of simulated eye movement in preparation for real-time capture.
- Designed a C++ based MFC application and utilized APIs (National Instruments, CUDA) to control and log imaging system I/O data (video signal, light sources, etc.), enabling precise signal recording and control.

Texas A&M University (NSF: PATHS-UP)

College Station, TX

Research Intern

May – August 2023

- Collaborated with scientists to advance research on diabetes using data collected from wearable sensors.
- Preprocessed and analyzed biomarkers/temporal data to assess the effects of the microbiome on glucose levels.
- Built ML models (XGBoost, Scikit-learn) for predictive insights. Utilized R to develop statistical regression models using personalized health metrics, improving 49% of models created on 1K+ sampled bacteria.

Technical Skills

Programming: C++, Java, Python, C, R, HTML/CSS, JavaScript, Kotlin, SAS, SQL, C#

Tools: Windows, Linux/UNIX, iOS, Git/GitHub, Microsoft Office, Google Suites, Android Studio, JMP, Unity, Canva

Languages: English (Native), Chinese – Mandarin (Limited Professional)