

Command Line Arguments

- Recall bash will sent arguments to commands
 - e.g. **grep -iw horse carol.txt**
 - the bash shell sends to the grep command the arguments
`'-iw' 'horse' 'carol.txt'`
- The shell will also send arguments to your C programs
- **But how do we access these arguments?**

Accessing command line arguments

- Command-line arguments to a program are given to the program as an array of (pointers to) strings

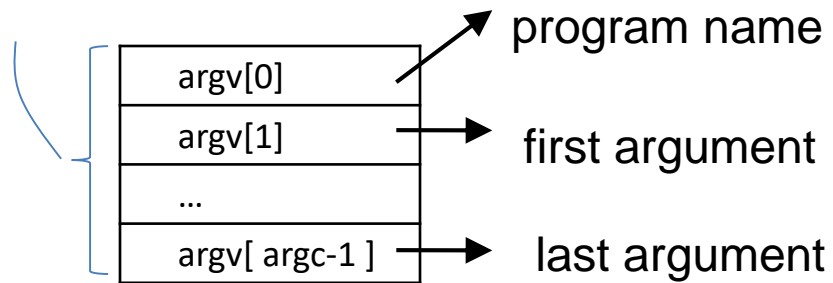
char *argv[]

- No. of arguments (= size of this array) provided separately

int argc

- Accessed within the program as

int main(int argc, char *argv[])



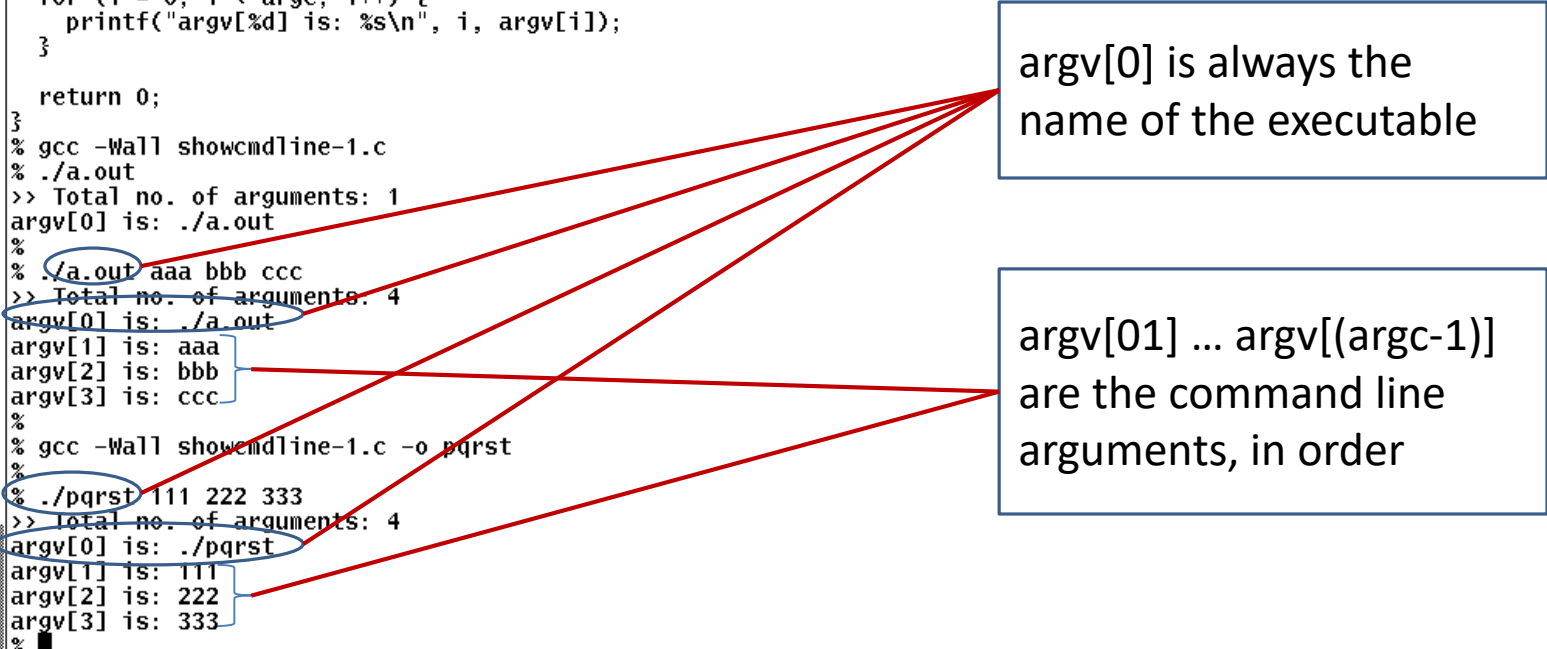
Example 1

```
hed: /cs/www/classes/cs352/spring10/Code/ex.5.Cmdline
% cat showcmdline-1.c
/*
 * File: showcmdline.c
 * Purpose: show all the command line arguments
 */
#include <stdio.h>

int main(int argc, char *argv[]) {
    int i;

    printf(">> Total no. of arguments: %d\n", argc);
    for (i = 0; i < argc; i++) {
        printf("argv[%d] is: %s\n", i, argv[i]);
    }

    return 0;
}
% gcc -Wall showcmdline-1.c
% ./a.out
>> Total no. of arguments: 1
argv[0] is: ./a.out
%
% ./a.out aaa bbb ccc
>> Total no. of arguments: 4
argv[0] is: ./a.out
argv[1] is: aaa
argv[2] is: bbb
argv[3] is: ccc
%
% gcc -Wall showcmdline-1.c -o pqrst
%
% ./pqrst 111 222 333
>> Total no. of arguments: 4
argv[0] is: ./pqrst
argv[1] is: 111
argv[2] is: 222
argv[3] is: 333
% █
```



argv[0] is always the name of the executable

argv[01] ... argv[(argc-1)] are the command line arguments, in order

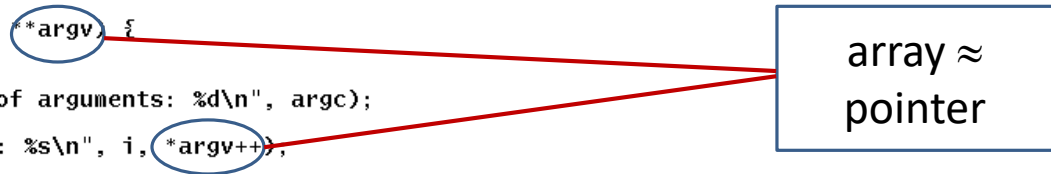
Example 2

```
hed: /cs/www/classes/cs352/spring10/Code/ex.5.Cmdline
% cat showcmdline-2.c
/*
 * File: showcmdline-2.c
 * Purpose: show all the command line arguments
 */
#include <stdio.h>

int main(int argc, char *argv, {
    int i;

    printf(">> Total no. of arguments: %d\n", argc);
    while (argc-- > 0) {
        printf("argv[%d] is: %s\n", i, *argv++),
    }

    return 0;
}
%
% gcc -Wall showcmdline-2.c
% ./a.out
>> Total no. of arguments: 1
argv[0] is: ./a.out
% ./a.out aaa bbb ccc ddd eee fff ggg
>> Total no. of arguments: 8
argv[0] is: ./a.out
argv[0] is: aaa
argv[0] is: bbb
argv[0] is: ccc
argv[0] is: ddd
argv[0] is: eee
argv[0] is: fff
argv[0] is: ggg
% █
```



array ≈
pointer