## **HEADMAP RSTUDIO**

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## 2.A SACAR HEATMAP DE LA MATRIZ RCA BINARIA

#install.packages("pheatmap")

library(pheatmap)

## viridis, magma, plasma, cividis, inferno

#install.packages("viridisLite")

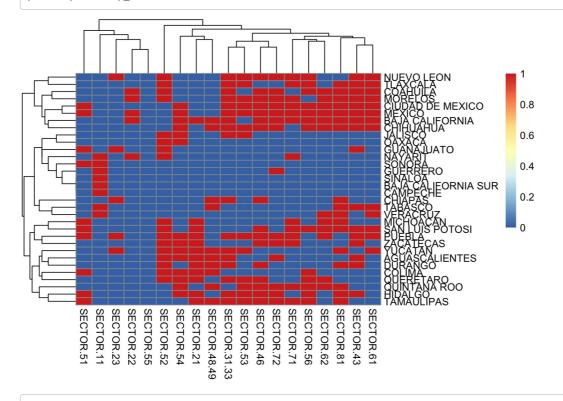
library(viridis)

## Loading required package: viridisLite

file.choose()

#Plotting with pheatmap!

pheatmap(heatmap\_1)



```
colorz <- c('white', 'navyblue')</pre>
```

#Estilizando el heatmap generado

library(viridis)

```
library(viridis)
pheatmap(heatmap_1, frontsize = 6, cluster_rows = T, cluster_cols = F, treeheight_row = 1, treeheight_col = 0,
    main = "", fontsize = 8, annotation_legend = FALSE, display_numbers = FALSE,
    fontsize_number = 6, col = colorz)
```

