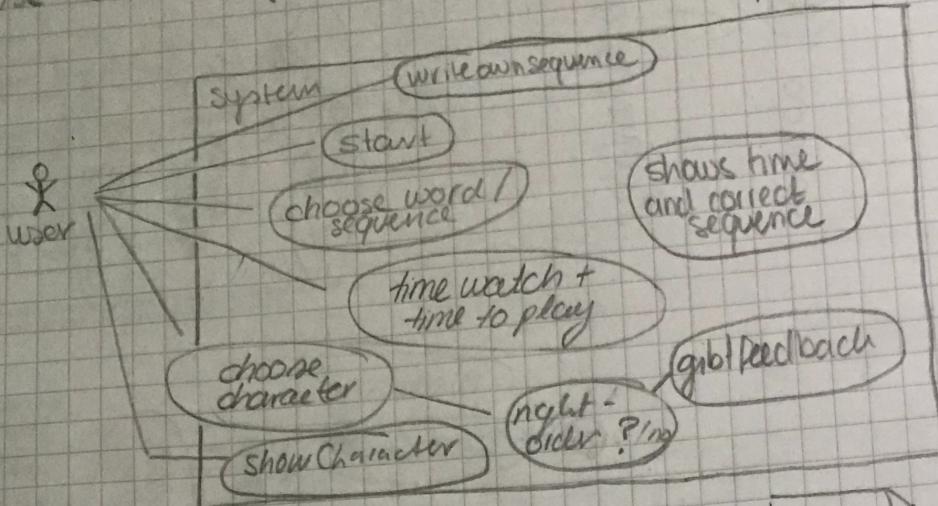


Aufgabe Sequenzmemory Use-Case-Diagramm



U - Slizze für Sequentmemory

