



## Pseudo Code:

### **Intro screen**

In this screen, I will explain how the user can use the app. There will be a "Play button" that will have a click listener and when the user clicks the button, it will take the user to the play screen.

### **Play Screen:**

1. One randomly multiple-choice question will be displayed, the user will choose one of the answers and then will submit the answer by clicking the submit button. I will have an object to store the questions and answers.
2. If the user selects the correct answer a new bottom will be displayed. This new button will take the user to the giftshop screen.
3. If the user chooses a wrong answer, a message will be shown and a try again button will be displayed.

### **giftShop Screen**

Here the user will be able to select a gift. There will be two type of gifts.

- 1) Surprise gift: If the user chooses this option I will display a random song or a video on the page.  
I will have an object to store the songs and videos that are going to be displayed randomly.
- 2) Safe gift: If the user picks this option a random image will be displayed in the page.

I will have an object to store the images that are going to be displayed randomly.

MVP:

- Have an intro screen that explains how to use this app
- Randomly display a question with multiple choices to the user. Question will have one correct answer.
- When user select the right answer, they will be brought to the gift shop
- Display random song, video or images onto the page depending on user choices

Stretch goal:

- Make the app more personal with getting users name at page load and displaying user's name.
- Have a "Start over" button