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Method Details

Details for method 'CRLNet'

Method overview

name	CRLNet
challenge	pixel-level semantic labeling
details	
publication	Anonymous
public in benchmark	no
project page / code	
used Cityscapes data	fine annotations
used external data	
runtime	n/a
subsampling	no
submission date	2023-11-05 10:28:36
previous submissions	

Average results

Metric	Value
IoU Classes	76.5013
iloU Classes	52.043
IoU Categories	89.3828
iloU Categories	73.7094

Class results

Class	IoU	iloU
road	97.9927	-
sidewalk	82.8114	-
building	92.2373	-
wall	53.7645	-
fence	58.6619	-
pole	62.2634	-
traffic light	72.4359	-
traffic sign	75.4951	-
vegetation	92.9199	-
terrain	69.7301	-
sky	95.0389	-
person	83.8641	64.1796
rider	67.9322	43.5221
car	93.8382	83.8477
truck	64.9212	34.2156
bus	79.5286	47.1783
train	72.2444	41.5624
motorcycle	64.9298	42.146
bicycle	72.9143	59.692

Category results

Category	IoU	iloU
flat	98.2249	-
nature	92.5831	-
object	69.5459	-
sky	95.0389	-
construction	92.6648	-
human	84.25	65.2391
vehicle	93.3717	82.1797

Links

Download results as .csv file

Benchmark page

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Cityscapes 3D Benchmark Online

October 17, 2020
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Cityscapes 3D Dataset Released

August 30, 2020
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Coming Soon: Cityscapes 3D

June 16, 2020
- >

Robust Vision Challenge 2020

June 4, 2020
- >

Panoptic Segmentation

May 12, 2019

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