

Improving the Internet

From Fragility to Resilience



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D-ITET

ETH Zürich

December, 1st 2015

80 000

80 000

estimated # of Internet hosts
in 1990

2.8 billion

estimated* # of Internet hosts
in 2014, 6 months before I joined ETH

* Cisco Visual Networking Index 2015

3.9 billion

estimated # of Internet hosts
in 2019

~2 exabytes

estimated global IP traffic in 2015
per day

If



= 1 Gigabyte



volume(Great Wall of China) = 1 exabyte

~2 exabytes

estimated global IP traffic in 2015
per day

~6 exabytes

estimated global IP traffic **in 2019**
per day

Looks like everything is going well?

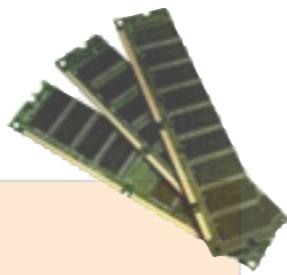
Looks like everything is going well?

Well, not exactly...

Here are some “amuse bouches”
of the challenges the Internet faces



manageability &
reliability



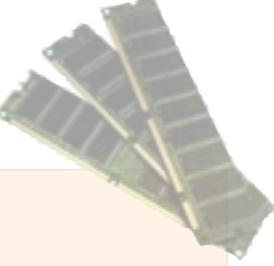
scalability



security



manageability &
reliability



scalability



security

JUL 8, 2015 @ 03:36 PM 11,261 VIEWS

United Airlines Blames Router for Grounded Flights

**Alexandra Talty,** CONTRIBUTOR*I cover personal finance and travel.*[FOLLOW ON FORBES \(110\)](#)Opinions expressed by Forbes Contributors are their own.[FULL BIO ▾](#)

After a computer problem caused nearly two hours of grounded flights for United Airlines this morning and ongoing delays throughout the day, the airline announced the culprit: a [faulty router](#).

Spokeswoman Jennifer Dohm said that the router problem caused “degraded network connectivity,” which affected various applications.

A computer glitch in the airline’s reservations system caused the Federal Aviation Administration to impose a groundstop at 8:26 a.m. E.T. Planes that were in the air continued to operate, but all planes on the ground were held. There were reports of agents writing tickets by hand. The ground stop was lifted around 9:47 a.m. ET.



The outage was due to
one faulty Internet device

Facebook, Tinder, Instagram suffer widespread issues

3.1k
SHARES



Share on Facebook



Share on Twitter



WHAT'S THIS?

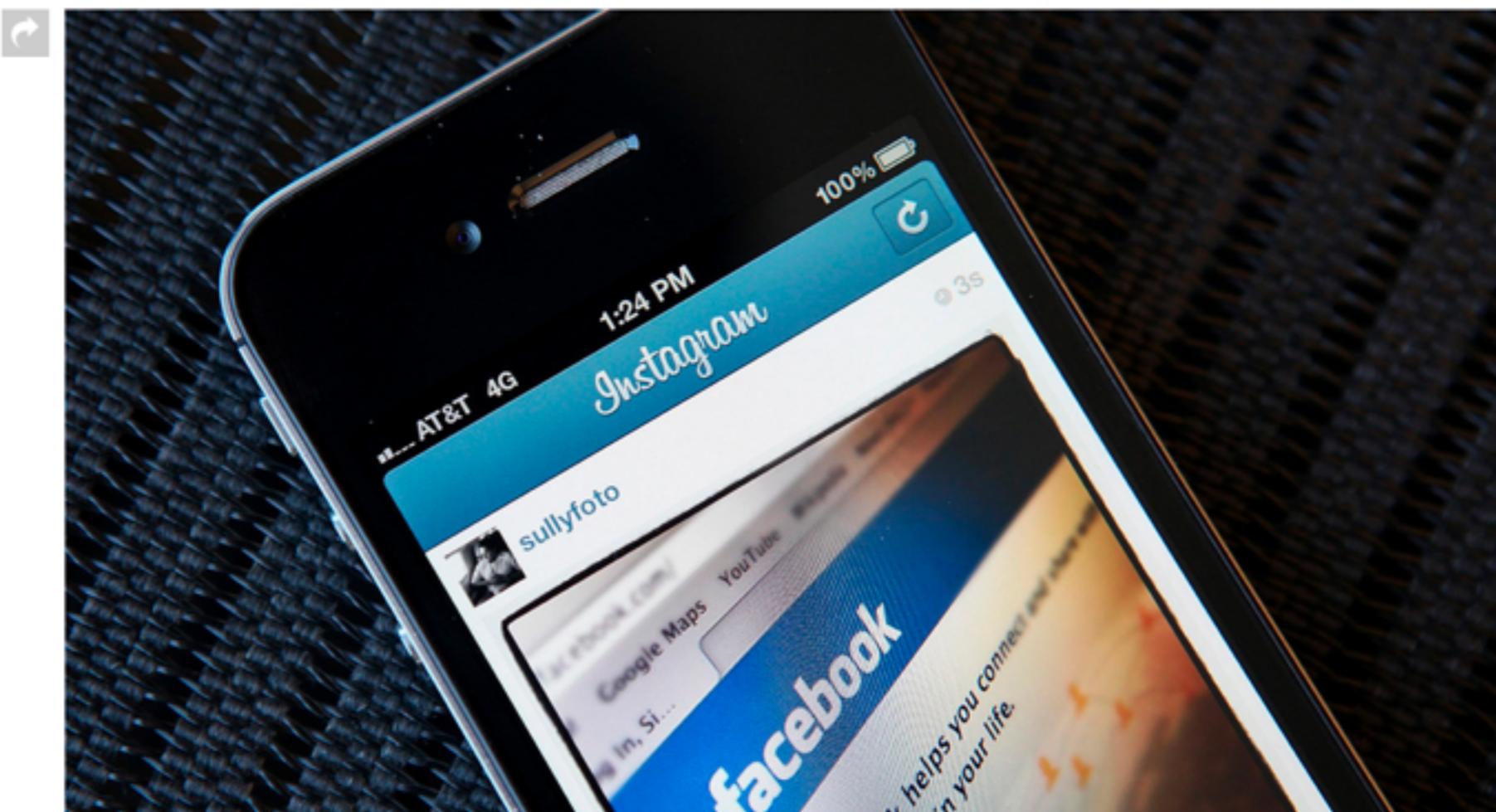


IMAGE: GETTY IMAGES



BY JENNI RYALL
AUSTRALIA

JAN 27, 2015

UPDATED: Tuesday, Jan. 27 / 4:32 a.m. EST — A Facebook spokeswoman told *Mashable* that the outage was due to a change to the site's configuration systems, and not a hacker attack. "Earlier this evening many people had trouble accessing Facebook and Instagram. This was not the result of a third party attack but instead occurred after we introduced a change that affected our configuration systems. We moved quickly to fix the problem, and both services are back to 100% for everyone.", she said.

UPDATED: Tuesday, Jan. 27 / 2:14 a.m. EST — Facebook, Tinder and Twitter appear to be back to normal after a 40 minute outage and mass freak out.

The outage was due to a **change** to
the site's configuration systems

“Human factors are responsible
for 50% to 80% of network outages”

Juniper Networks, *What's Behind Network Downtime?*, 2008

The Internet Under Crisis Conditions

Learning from September 11

Committee on the Internet Under Crisis Conditions:
Learning from September 11

Computer Science and Telecommunications Board
Division on Engineering and Physical Sciences

NATIONAL RESEARCH COUNCIL
OF THE NATIONAL ACADEMIES

The Internet Under Crisis Conditions

Learning from September 11

Internet advertisements rates suggest that
The Internet was **more stable than normal on Sept 11**

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Internet advertisements rates
suggest that
The Internet was **more stable**
than normal on Sept 11

**Information suggests that
operators were **watching the news**
instead of making changes
to their infrastructure**

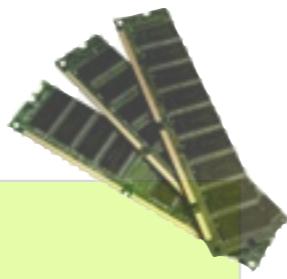
“Cost per network outage
can be as high as 750 000\$”

Smart Management for Robust Carrier Network Health
and Reduced TCO!, NANOG54, 2012

manageability &
reliability



scalability



security





Scalable routing systems maintain

- detailed information about nearby destination
- coarse-grained information about far-away destination

The internet maintains
detailed information about every destination

Sign Post Forest, Watson Lake, Yukon



RISK ASSESSMENT / SECURITY & HACKTIVISM

Internet routers hitting 512K limit, some become unreliable

Table limit in some routers causes minor Internet outages; more to come.

by Robert Lemos - Aug 13, 2014 9:03pm CEST

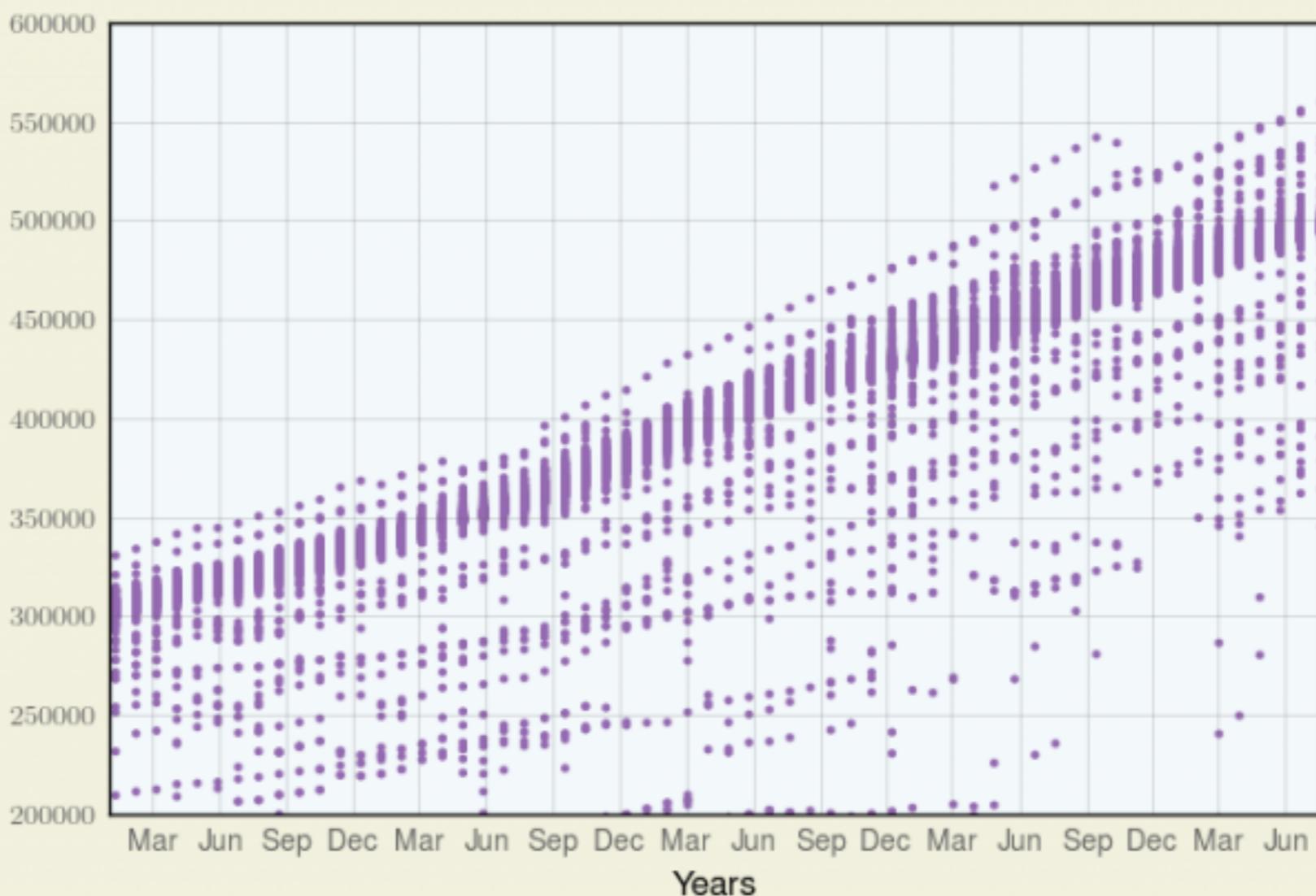
 Share

 Tweet

124

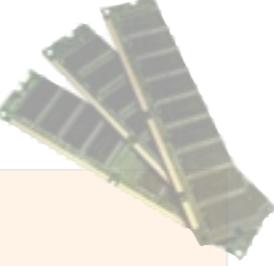
Growth of Consensus Routing Table

2010-2014





manageability &
reliability



scalability



security

GAMING

Sony PlayStation and Microsoft Xbox Live Networks Attacked by Hackers

By NICOLE PERLROTH and BRIAN X. CHEN DECEMBER 26, 2014 4:11 PM □ 31 Comments

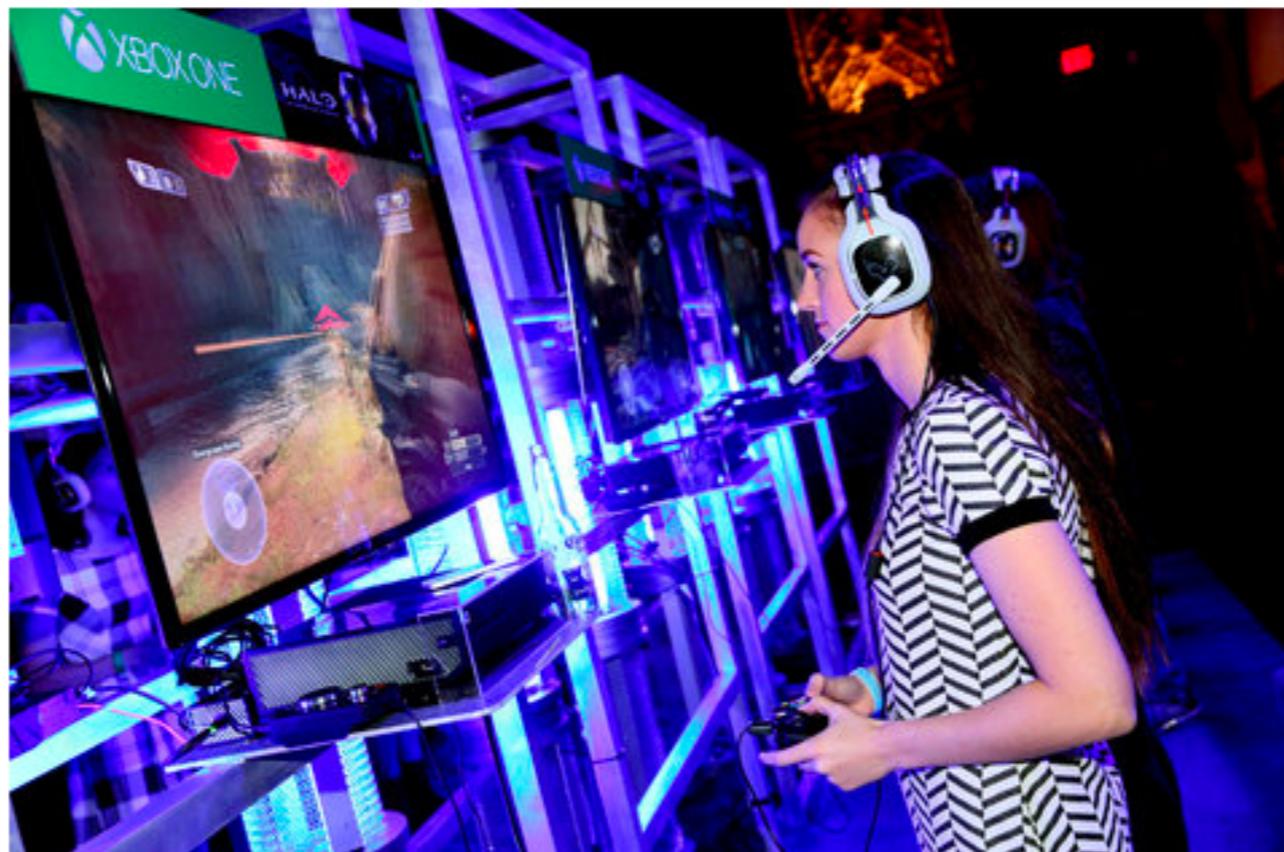
Email

Share

Tweet

Save

More

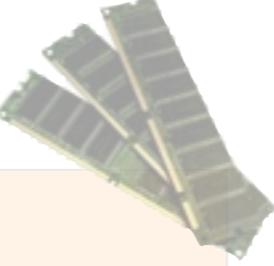


Xbox fans playing games from the Halo series last month at the HaloFest event in Los Angeles. Matt Sayles/Invision for Microsoft, via Associated Press

The computer networks for Microsoft's Xbox and Sony's PlayStation 4 video game consoles were off line for most of Christmas Day, possibly because of an attack by a group of hackers with a history of targeting video games.



manageability &
reliability



scalability



security

Solving these problems was hard because network devices are completely locked down



closed software

closed hardware

Cisco™ device

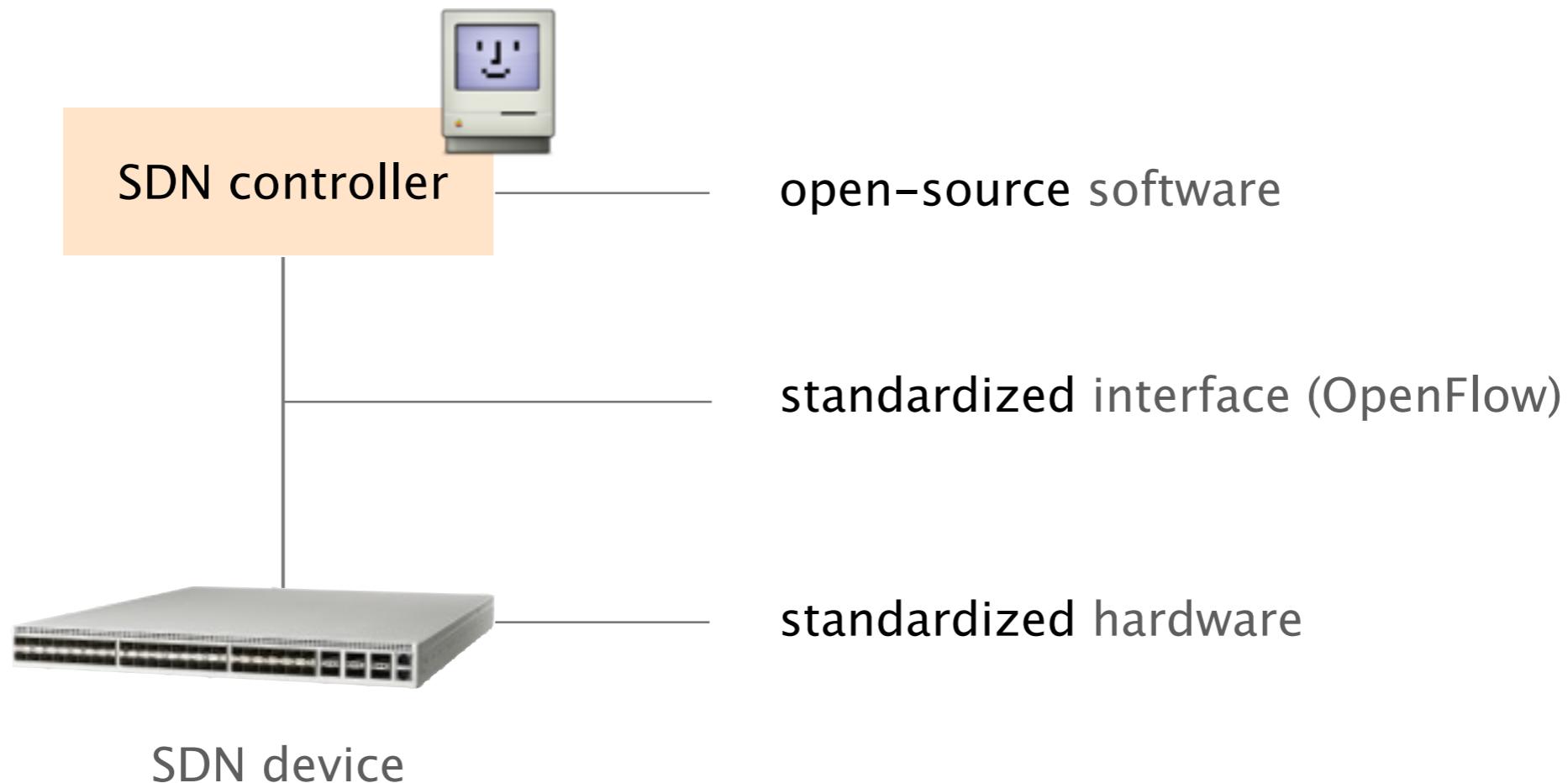
There is hope for change though:
networks are on the verge of a **paradigm shift**

Software-Defined Network

Software-Defined **N**etwork

enable network programmability

SDN also enables us, researchers,
to innovate, at a much faster pace



Our focus these days

Leverage network programmability to...

improve
today's
networks

deploy



design
tomorrow's
networks

What is a network?

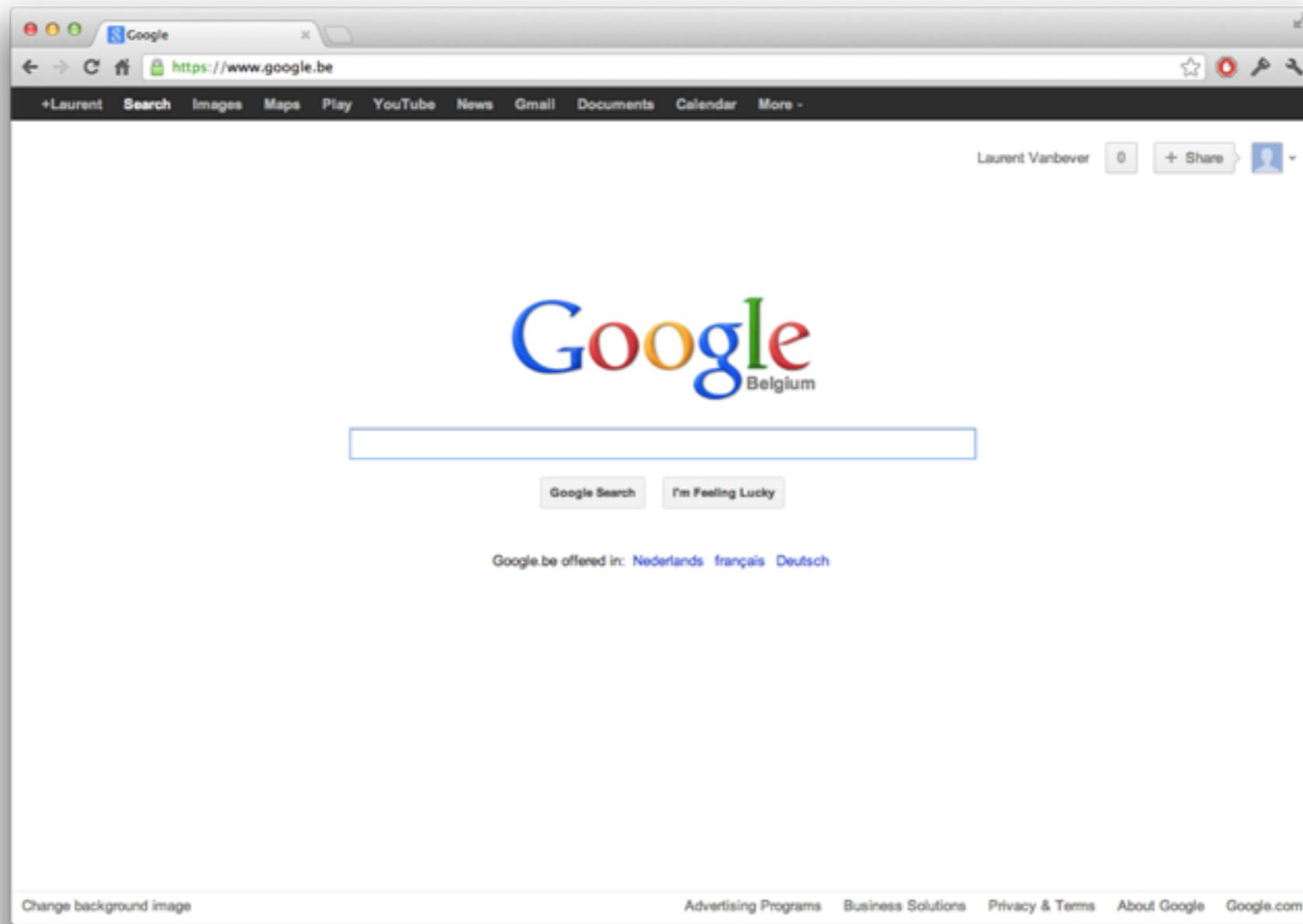
For a lot of people,
this is what the Internet looks like



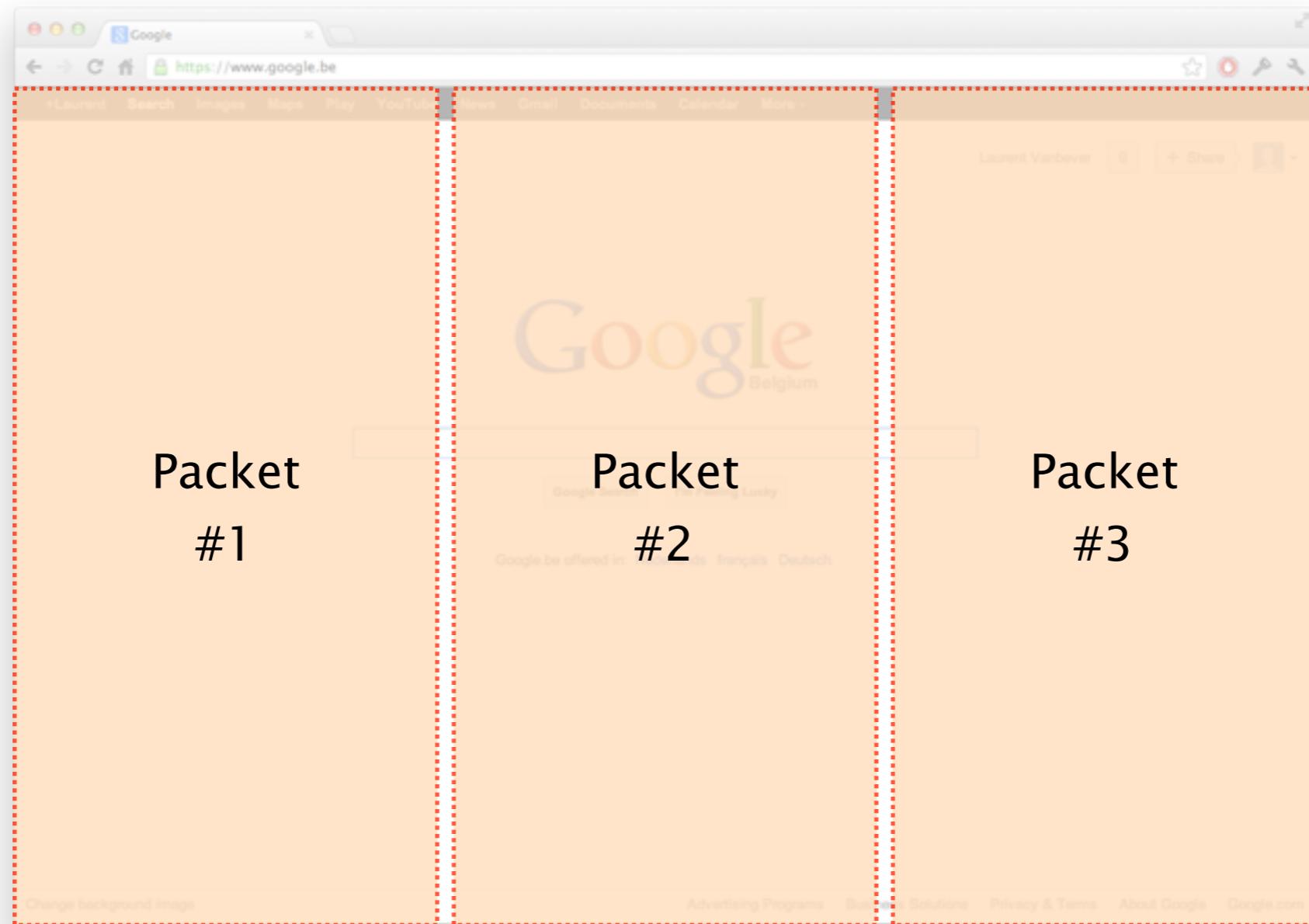
Network connection



Data exchanged on the Internet is fragmented into small chunks, called IP packets



Data exchanged on the Internet is fragmented into small chunks, called IP packets



You can think of packets as envelopes



Packet

Like an envelope,
packets have **a header**



The diagram illustrates the structure of a packet. It consists of two main horizontal sections. The top section is a yellow rectangle labeled "Header" in black text, representing the control information at the beginning of the packet. The bottom section is a larger grey rectangle, representing the "payload" or data being transmitted.

Header

Like an envelope,
packets have **a payload**



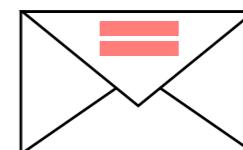
The header contains the metadata needed to forward the packet

src address

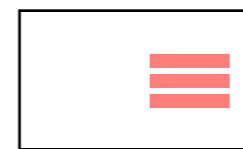
dst address

Identify the

source



destination



of the communication

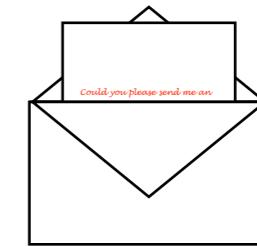
The payload contains
the data to be delivered



Payload

```
<html><head>
<meta http-equiv="content-type" content="text/html; charset=UTF-8">
<title>Google</title>
</head><body>

<form action="/search" name=f>
<input name=hl type=hidden value=en>
<input name=q size=55 title="Google Search" value="">
<input name=btnG type=submit value="Google Search">
<input name=btnI type=submit value="I'm Feeling Lucky">
</form>
</body></html>
```



Google



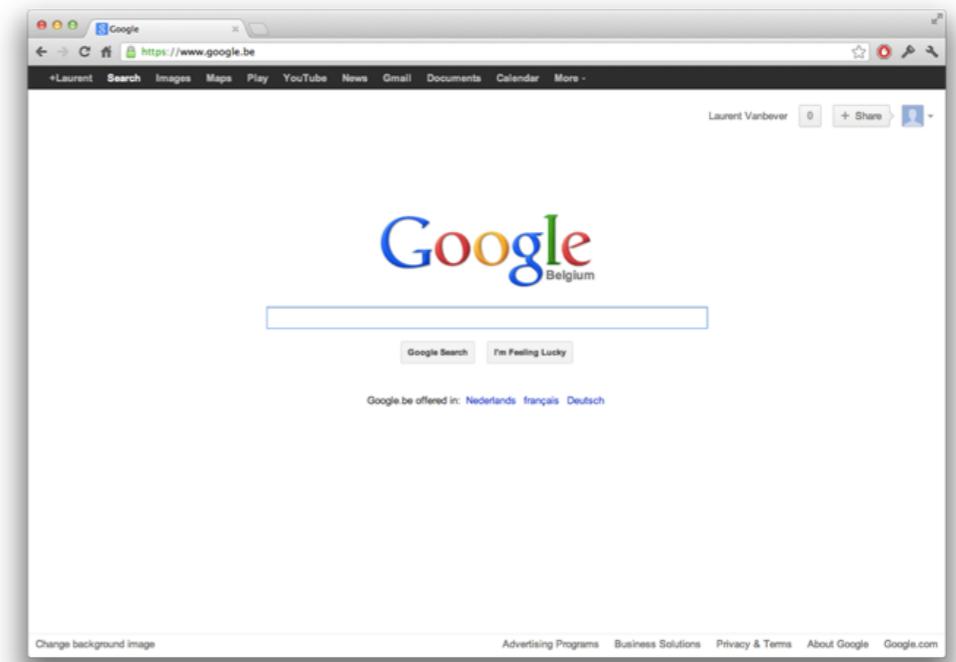
Network connection



src Laurent

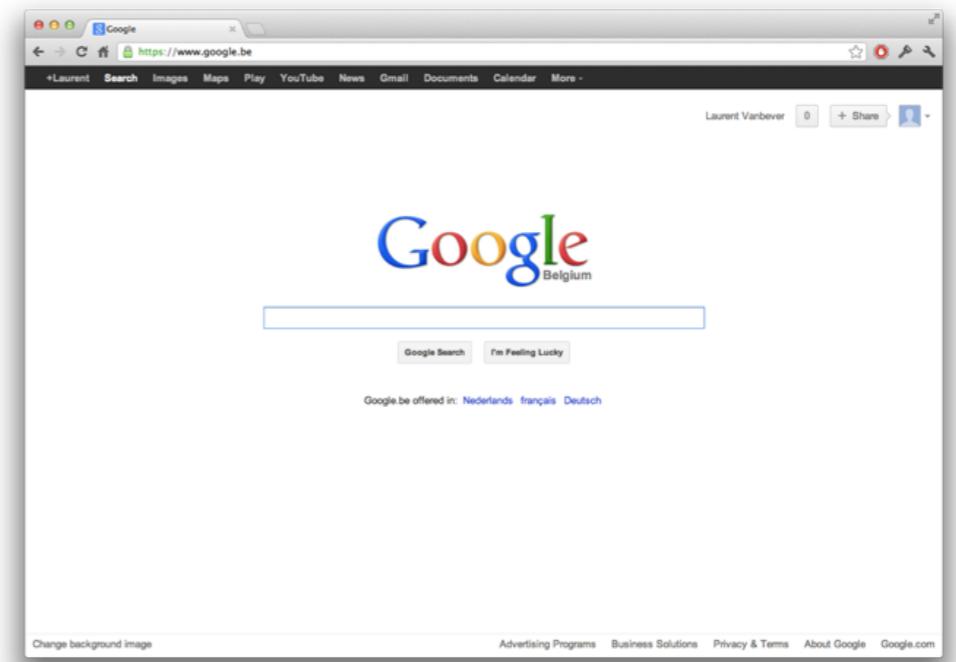
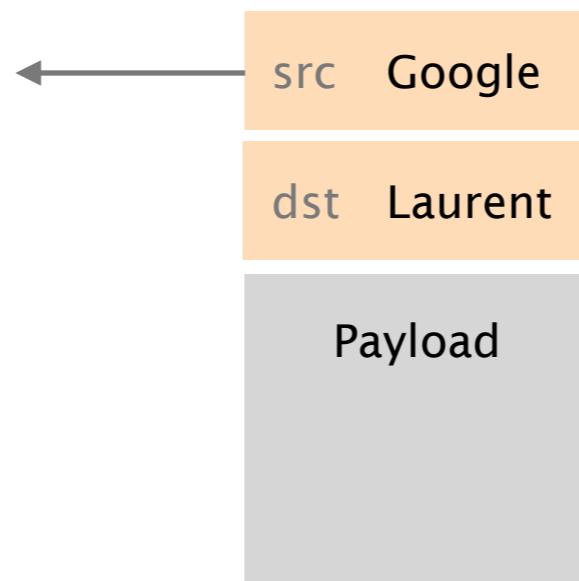
dst Google

Payload



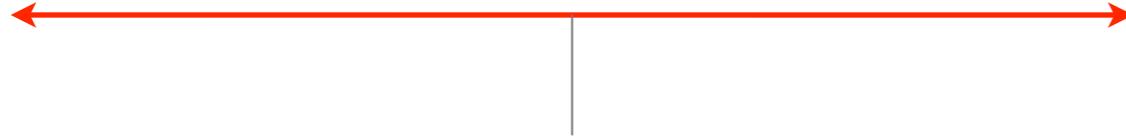


Network connection

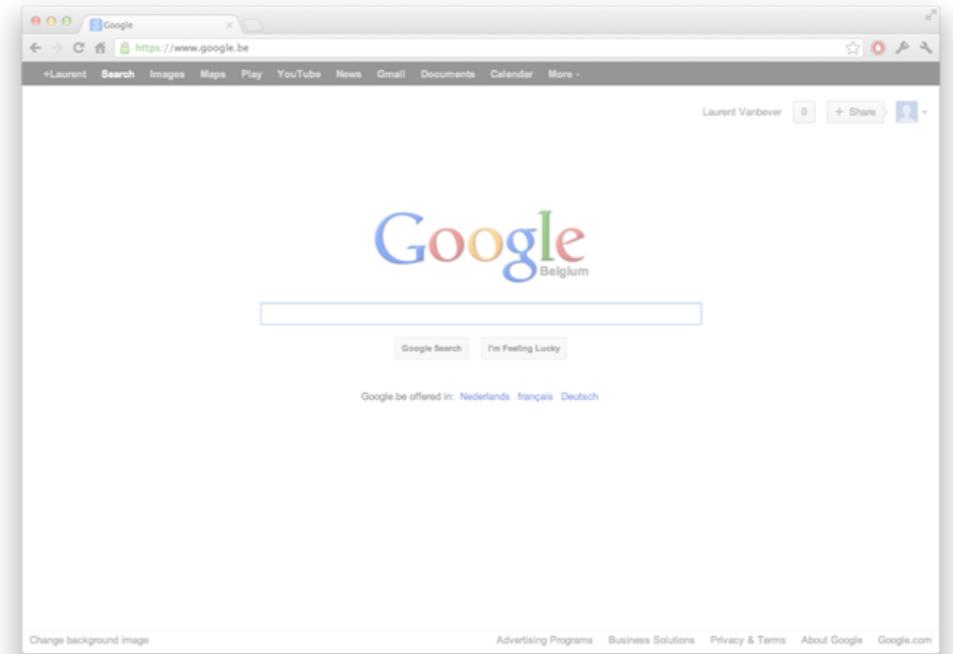




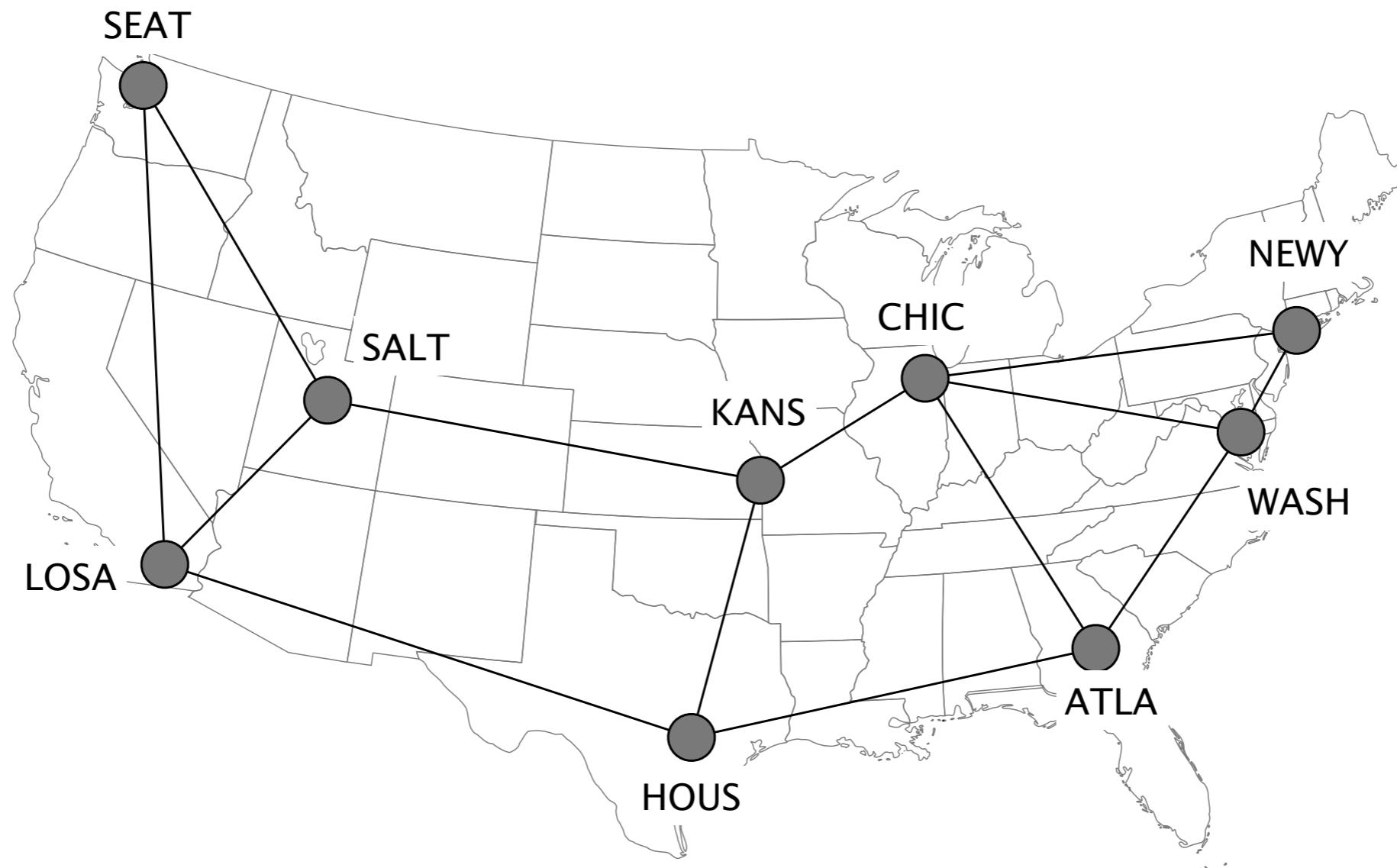
Network connection



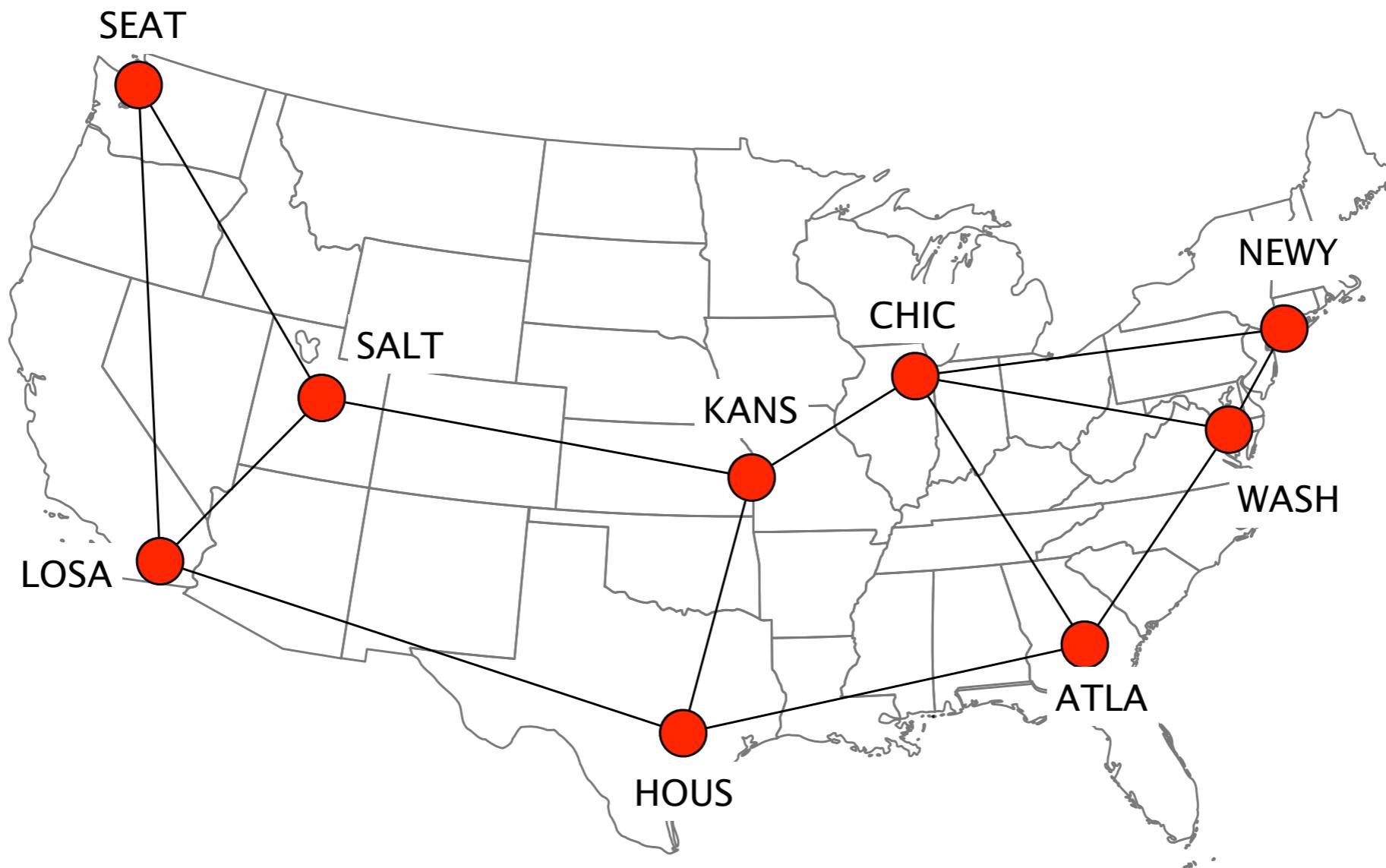
What is this?



A network is a distributed system



A network is a distributed system
composed of **routers**



Routers vary in size and usage

Home
router



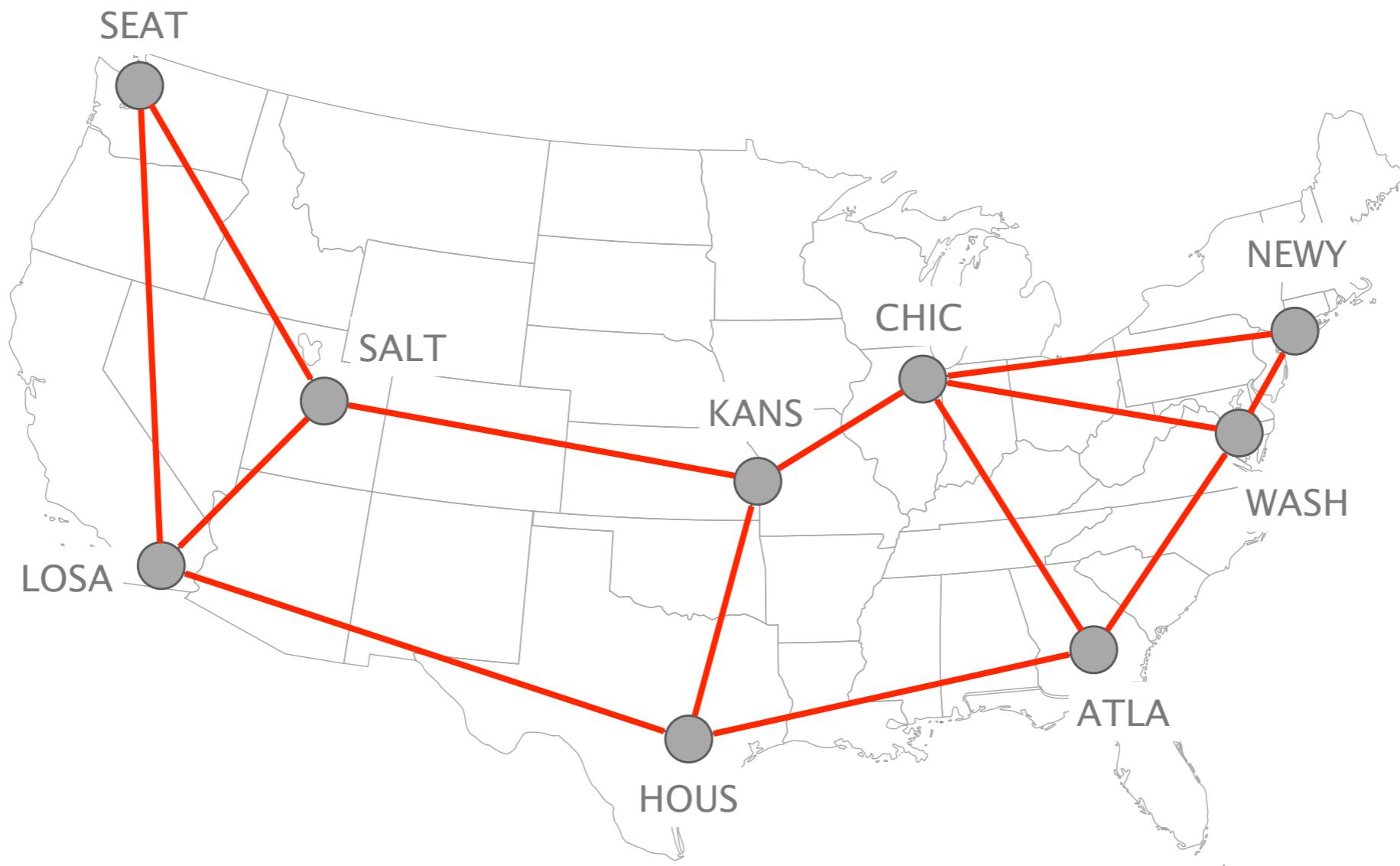
~20 cm
0,5 kg
1 Gbps

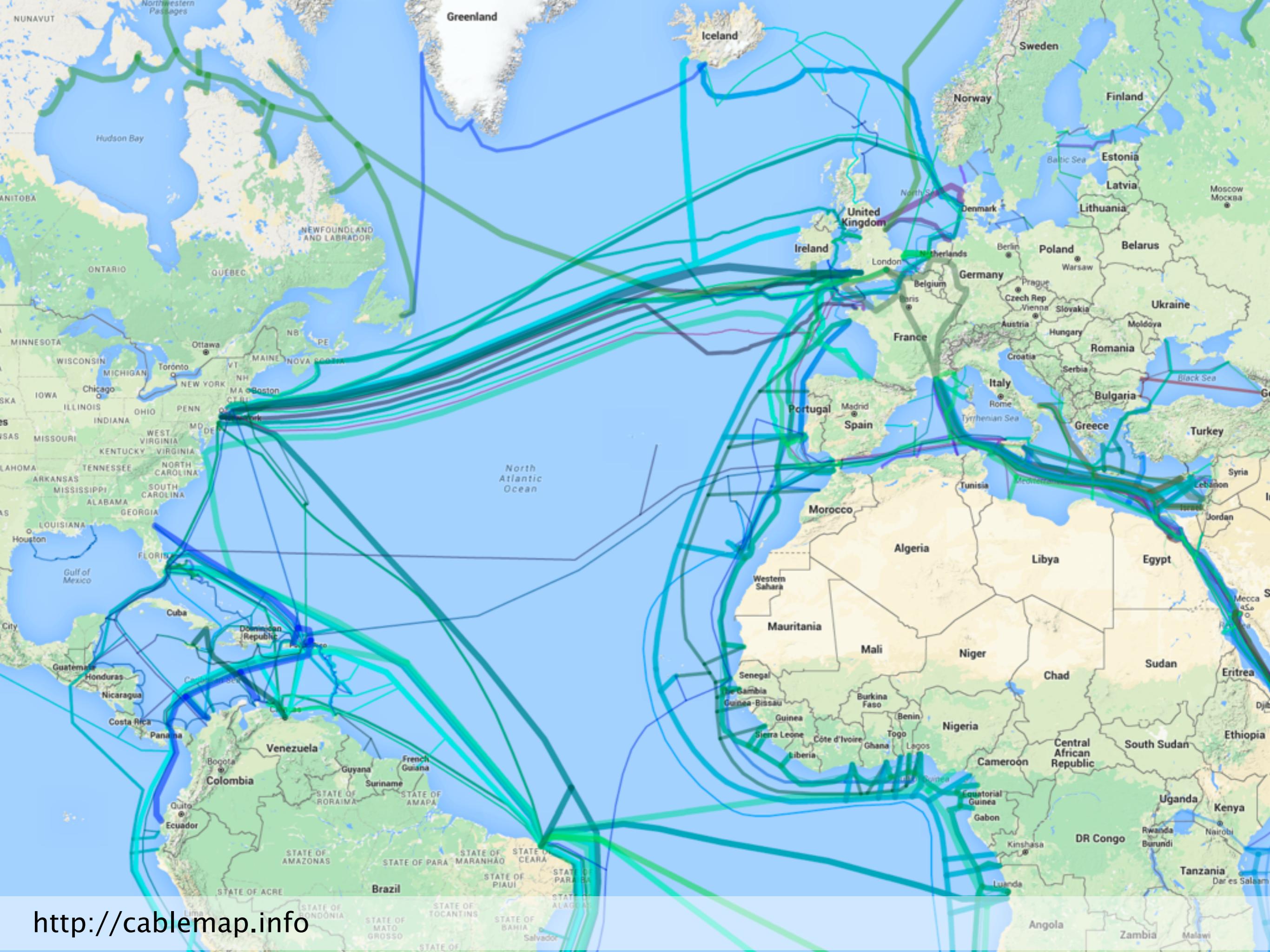
Internet core
router

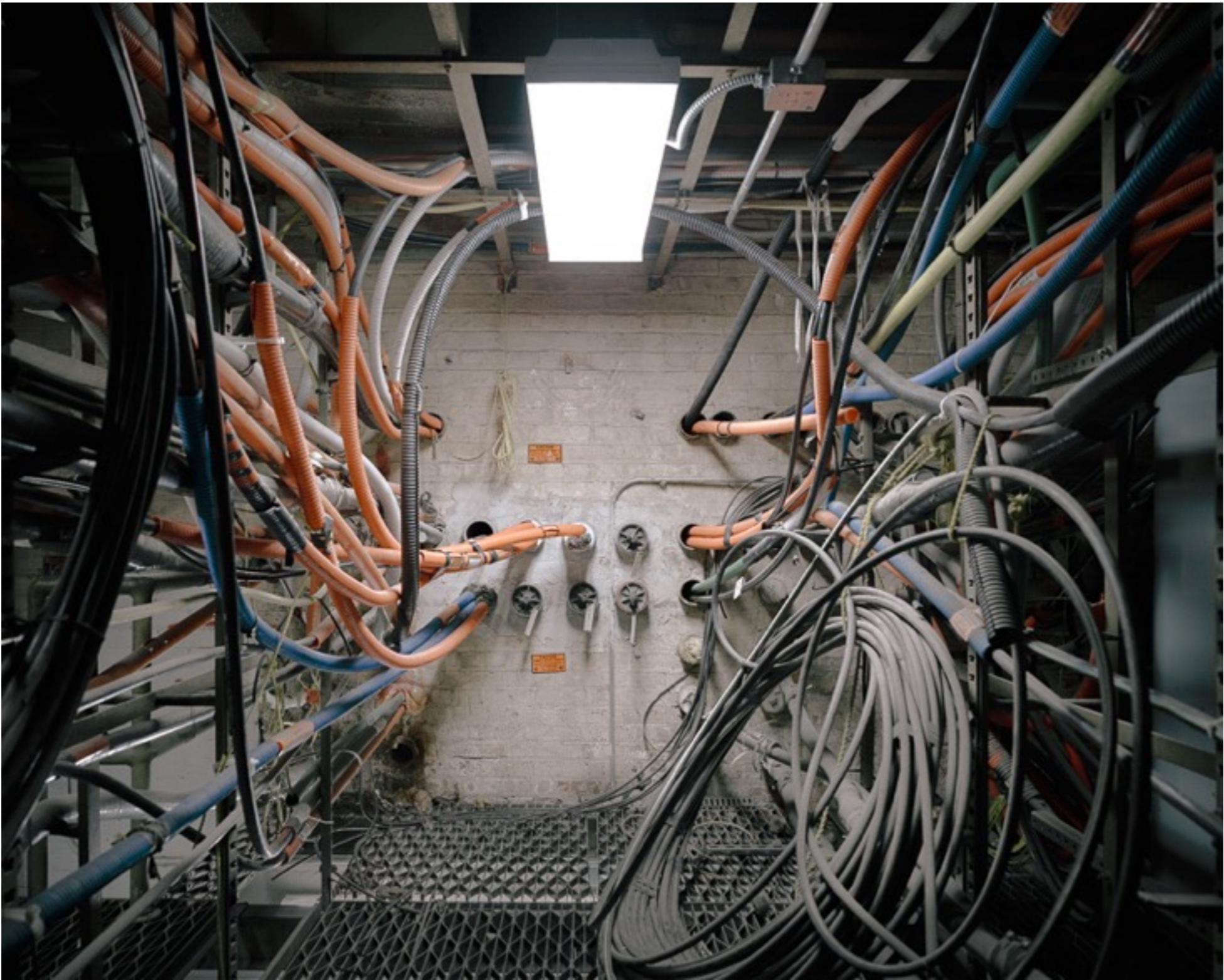
>200cm
700kg
1.2 Tbps



A network is a distributed system
composed of routers and **links**



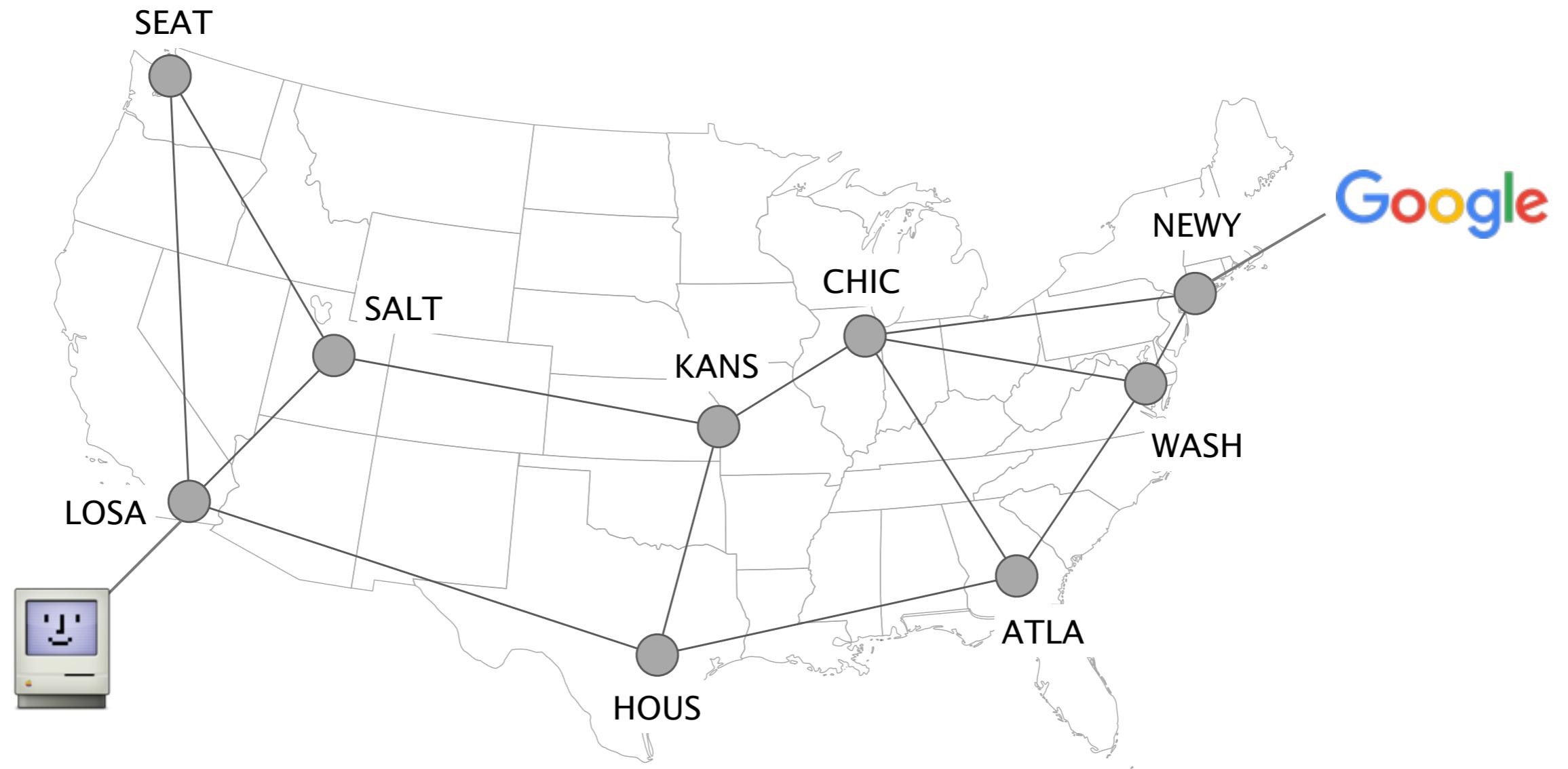


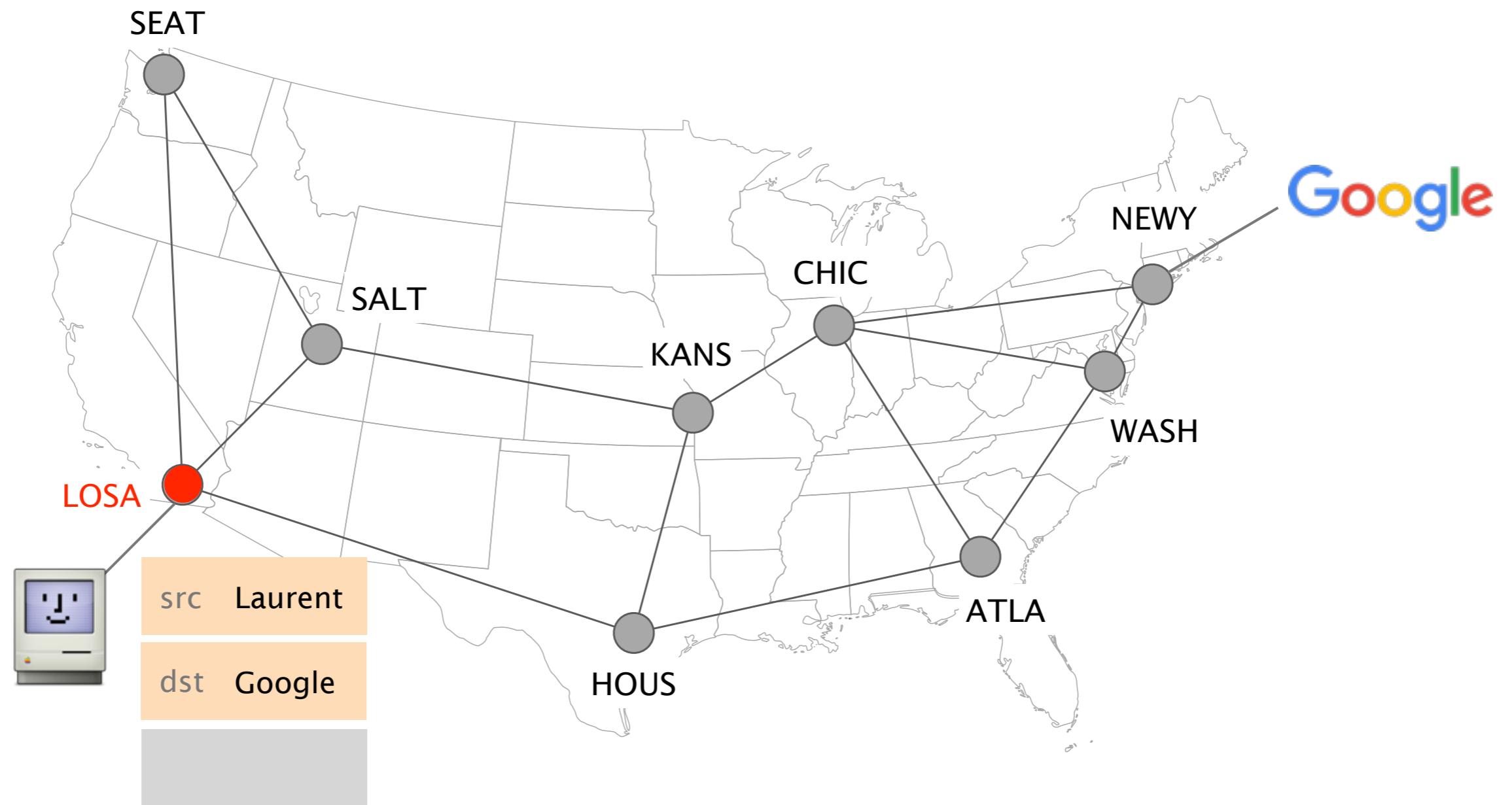


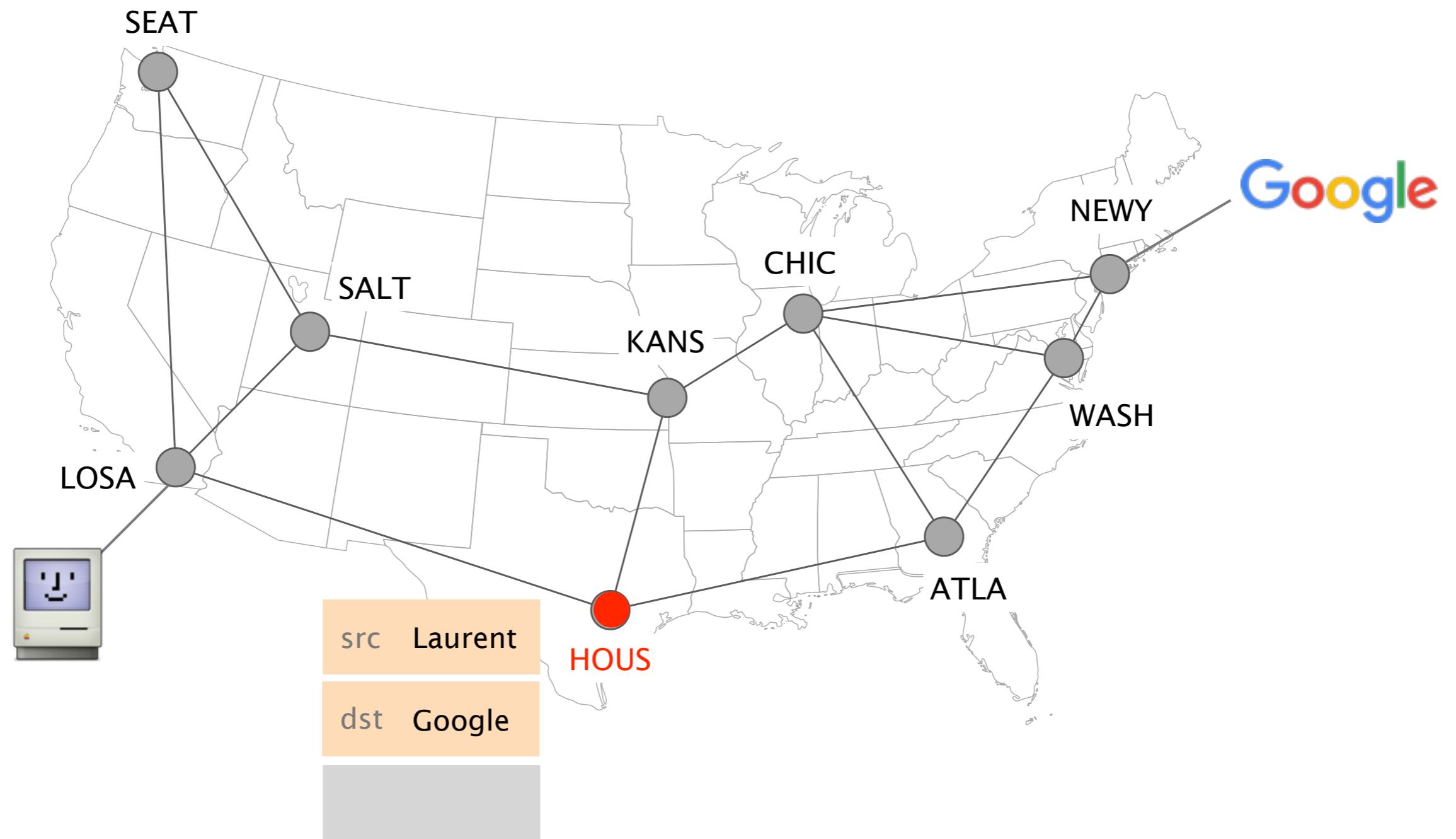
Somewhere in Manhattan...

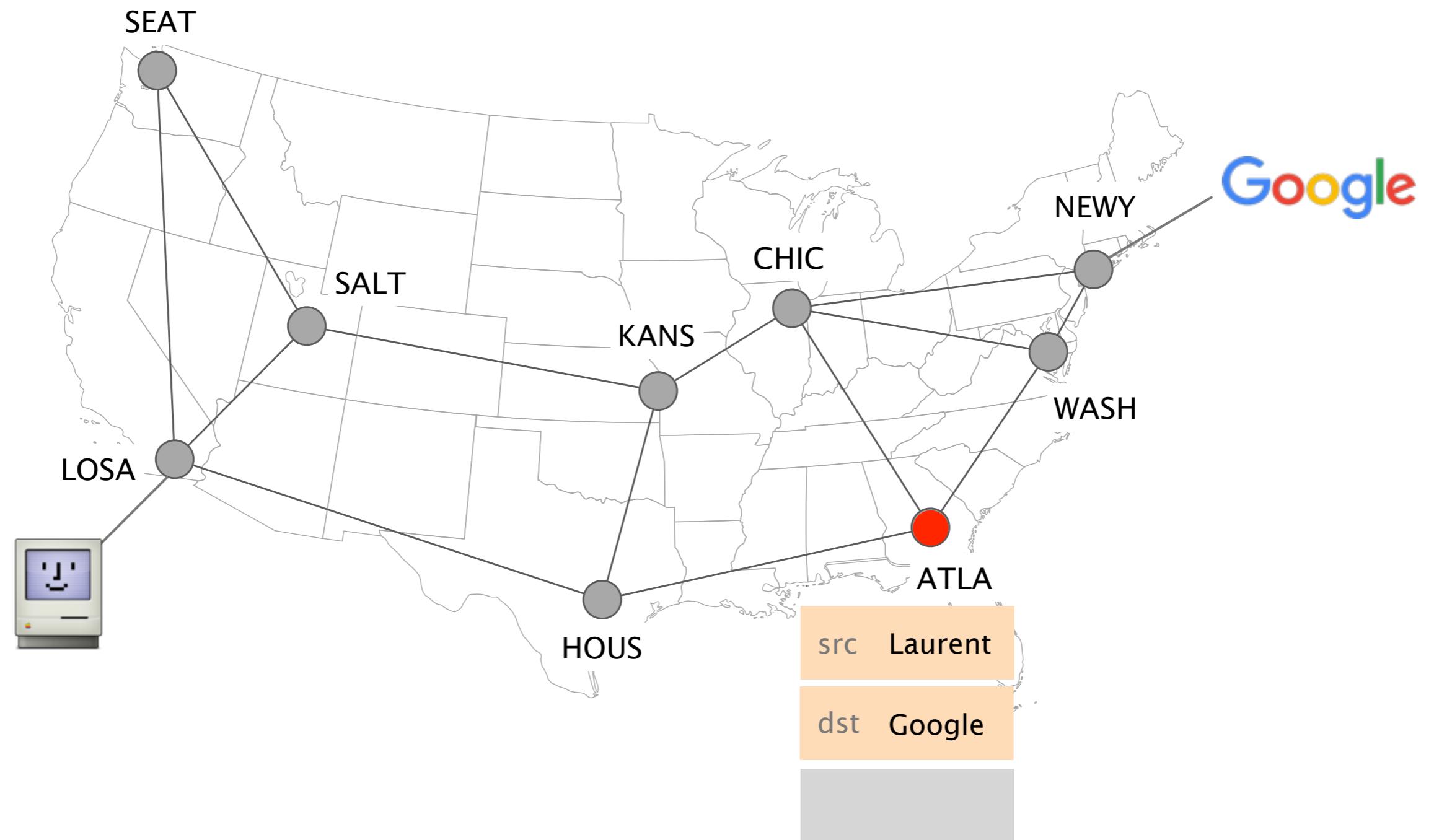
<http://www.petergarritano.com/the-internet.html>

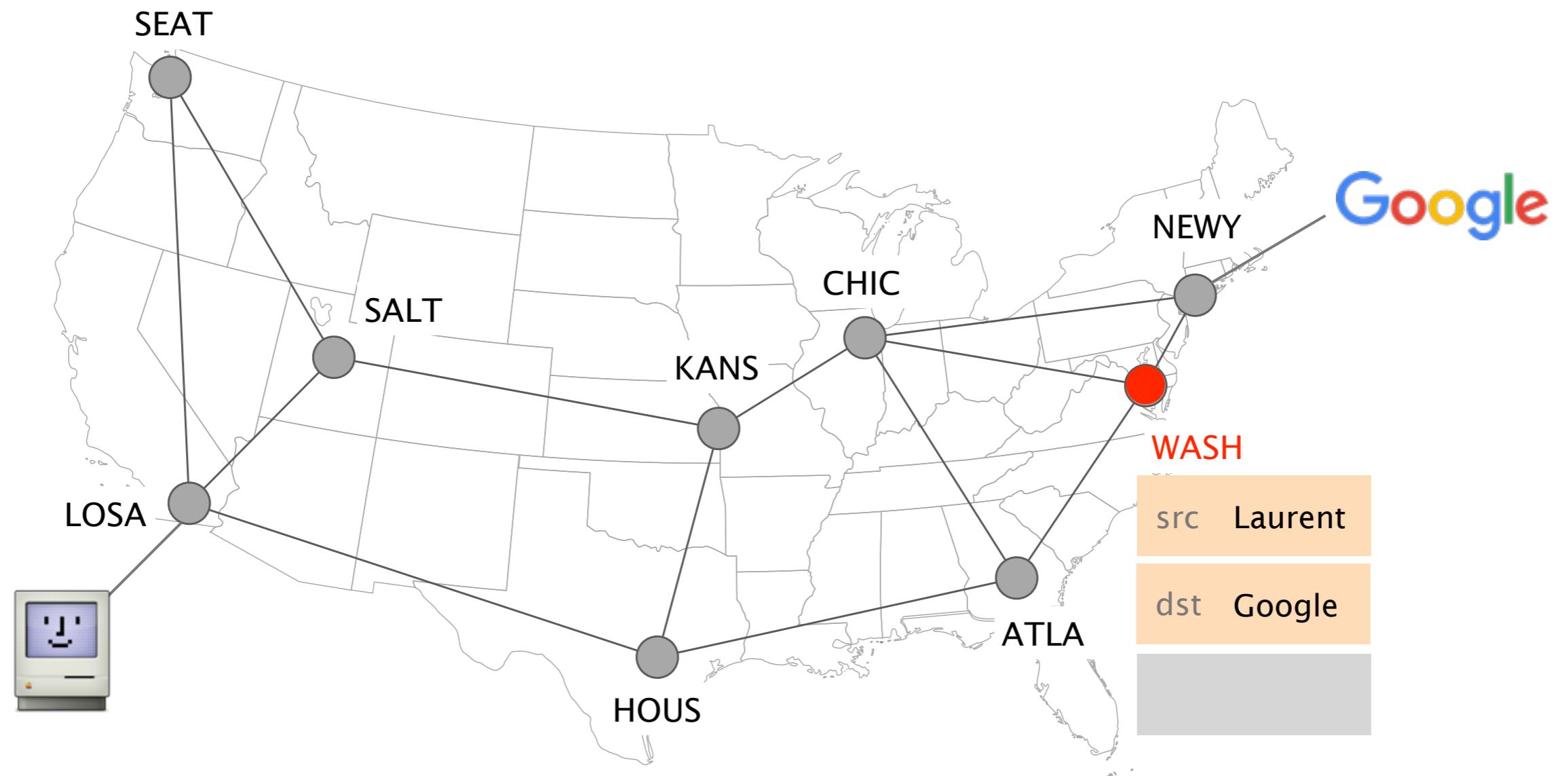
Routers forward IP packets hop-by-hop
towards their destination

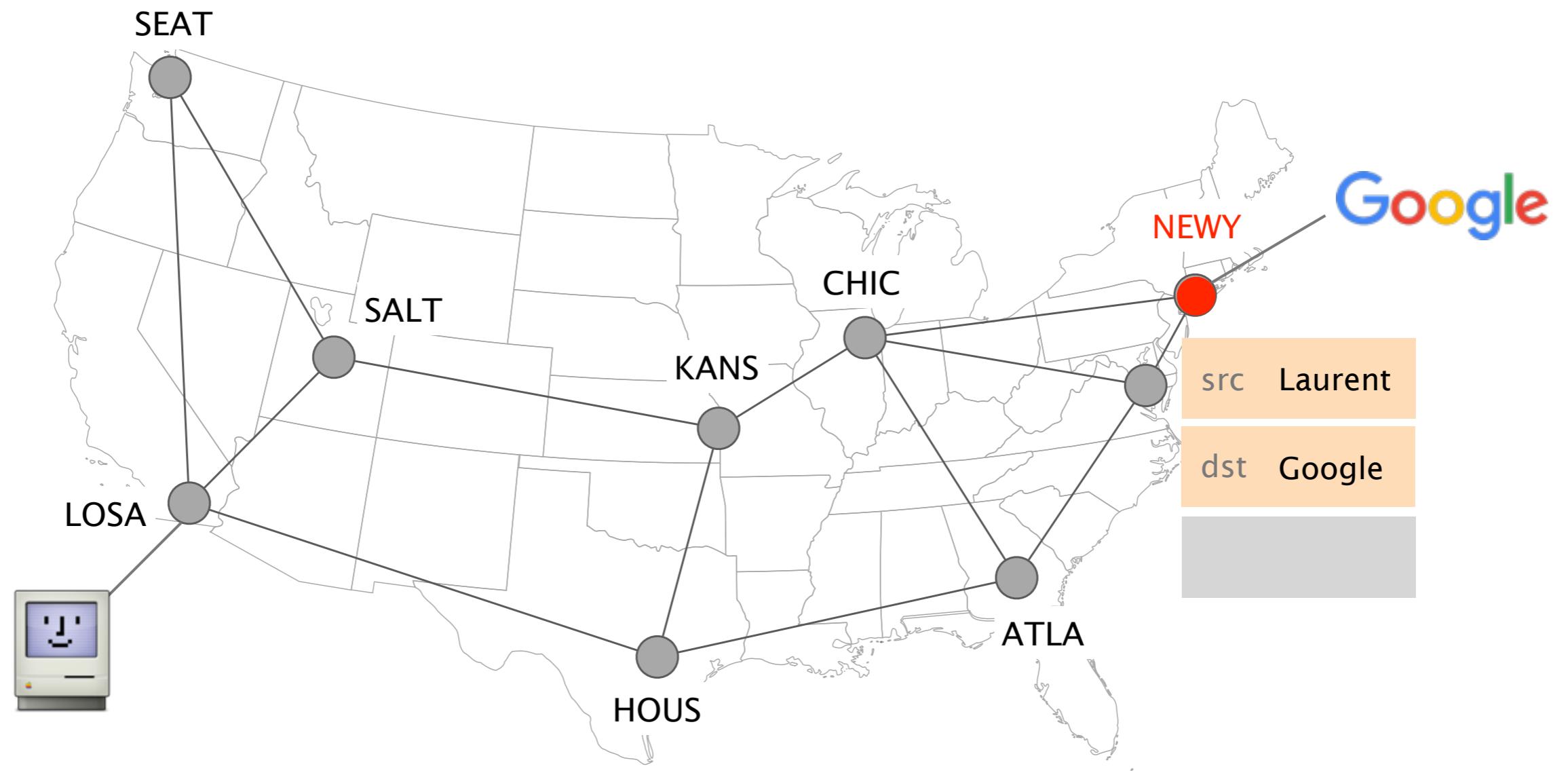


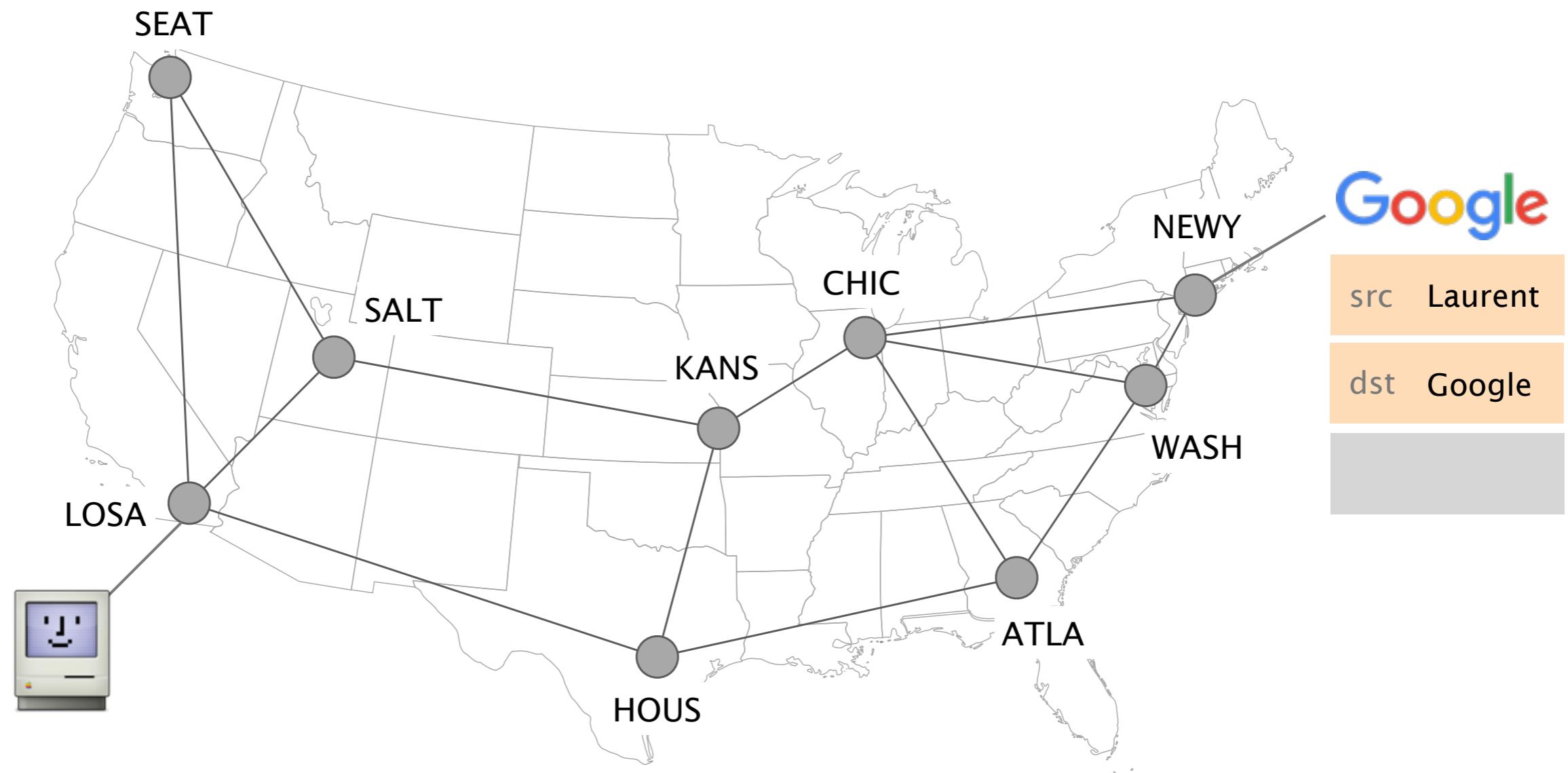




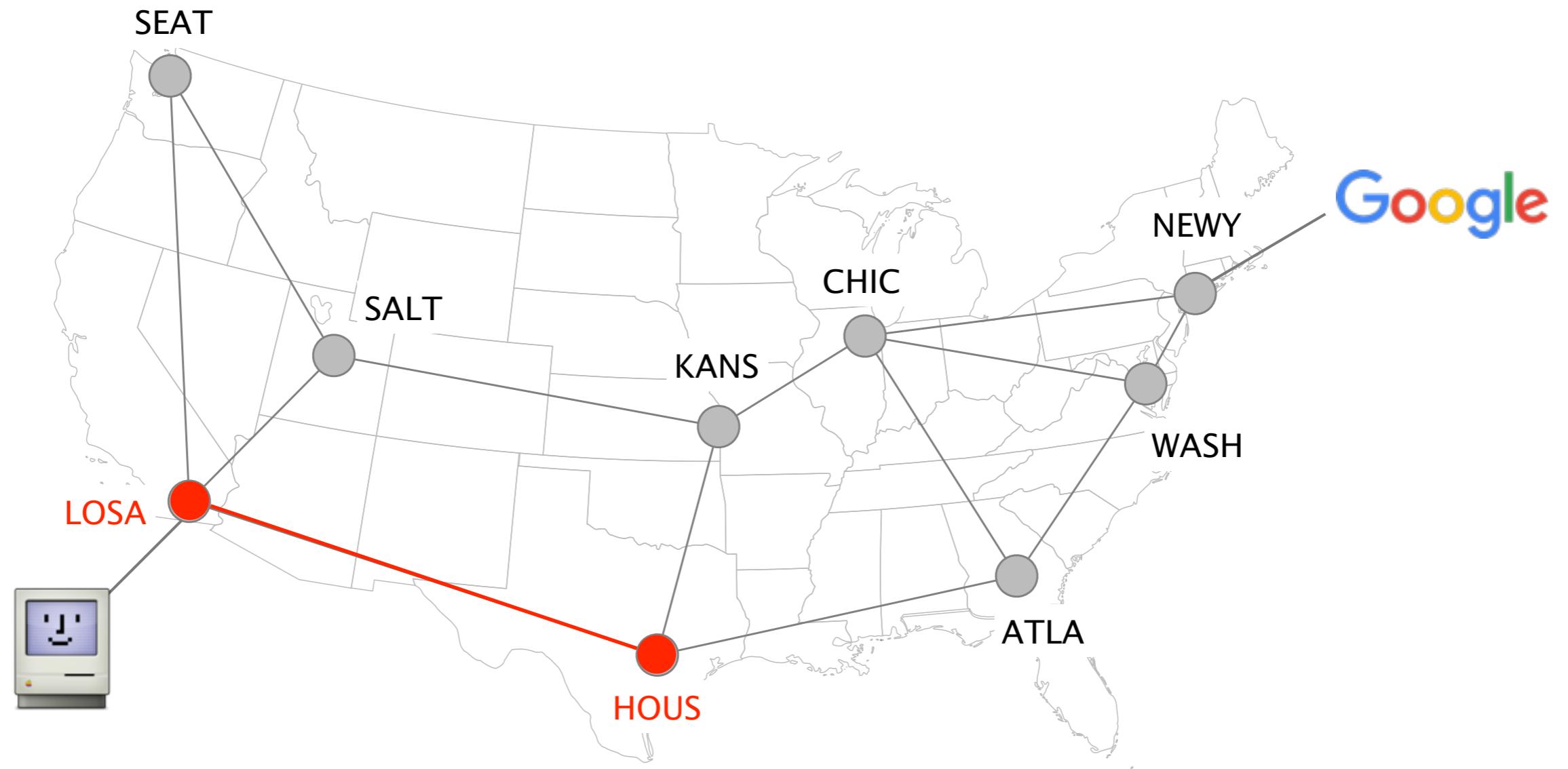








Let's zoom in on what going on
between two routers



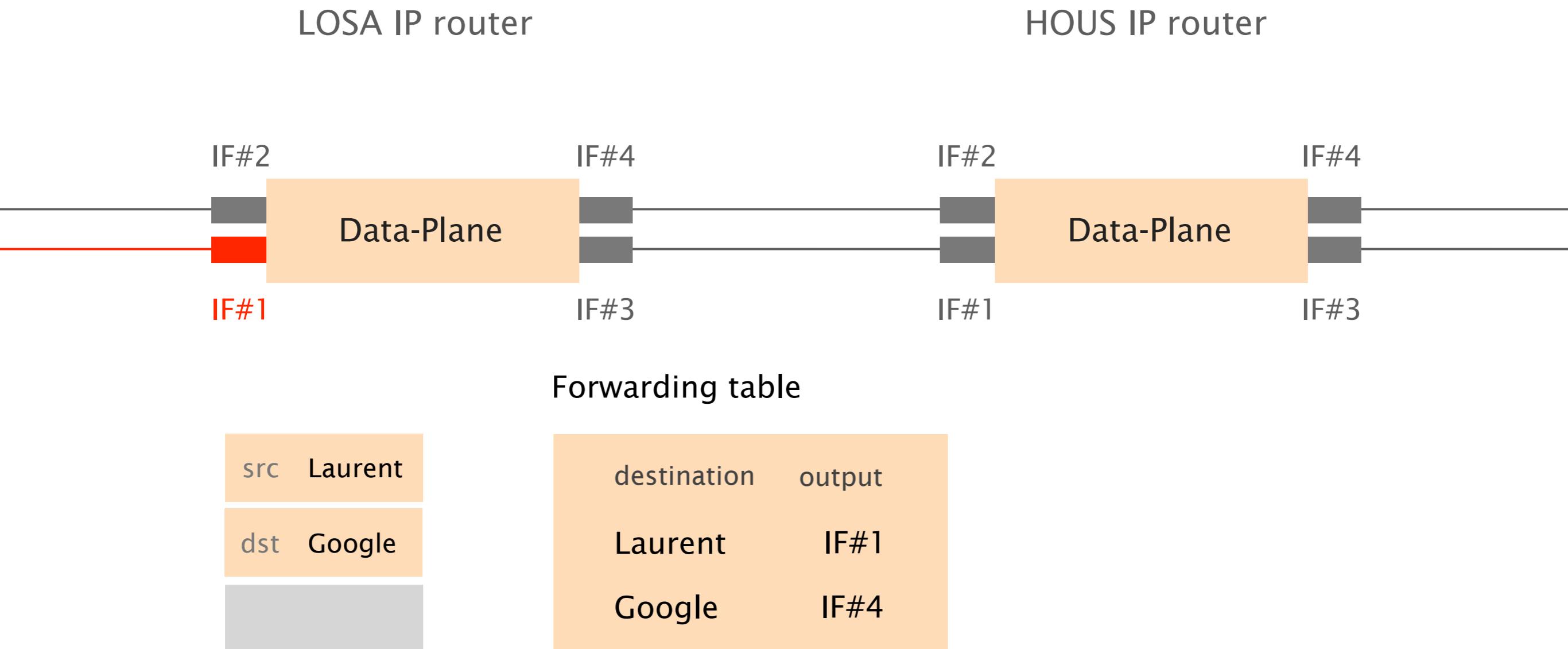
LOSA IP router



HOUS IP router



The forwarding table maps
destinations (IP addresses) to output ports



LOSA IP router



HOUS IP router



Forwarding table

src	Laurent
dst	Google

destination	output
Laurent	IF#1
Google	IF#4

LOSA IP router



HOUS IP router



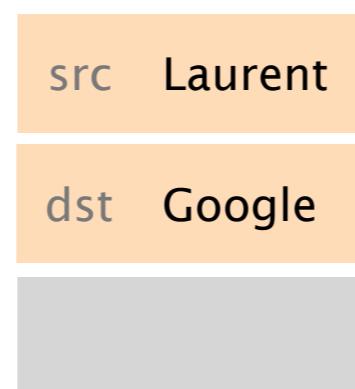
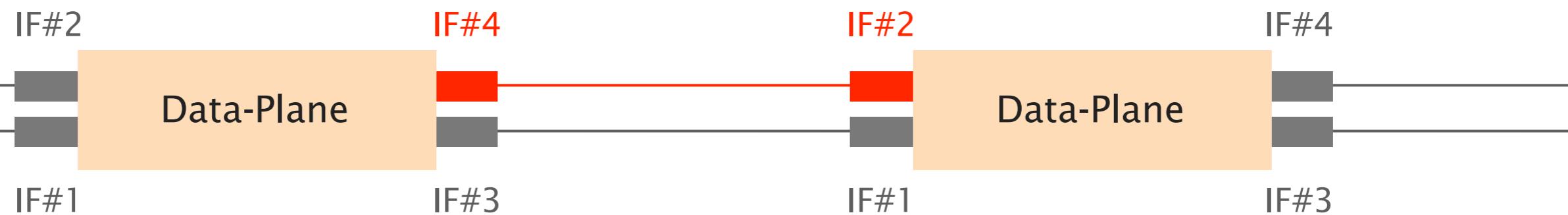
Forwarding table

src	Laurent
dst	Google

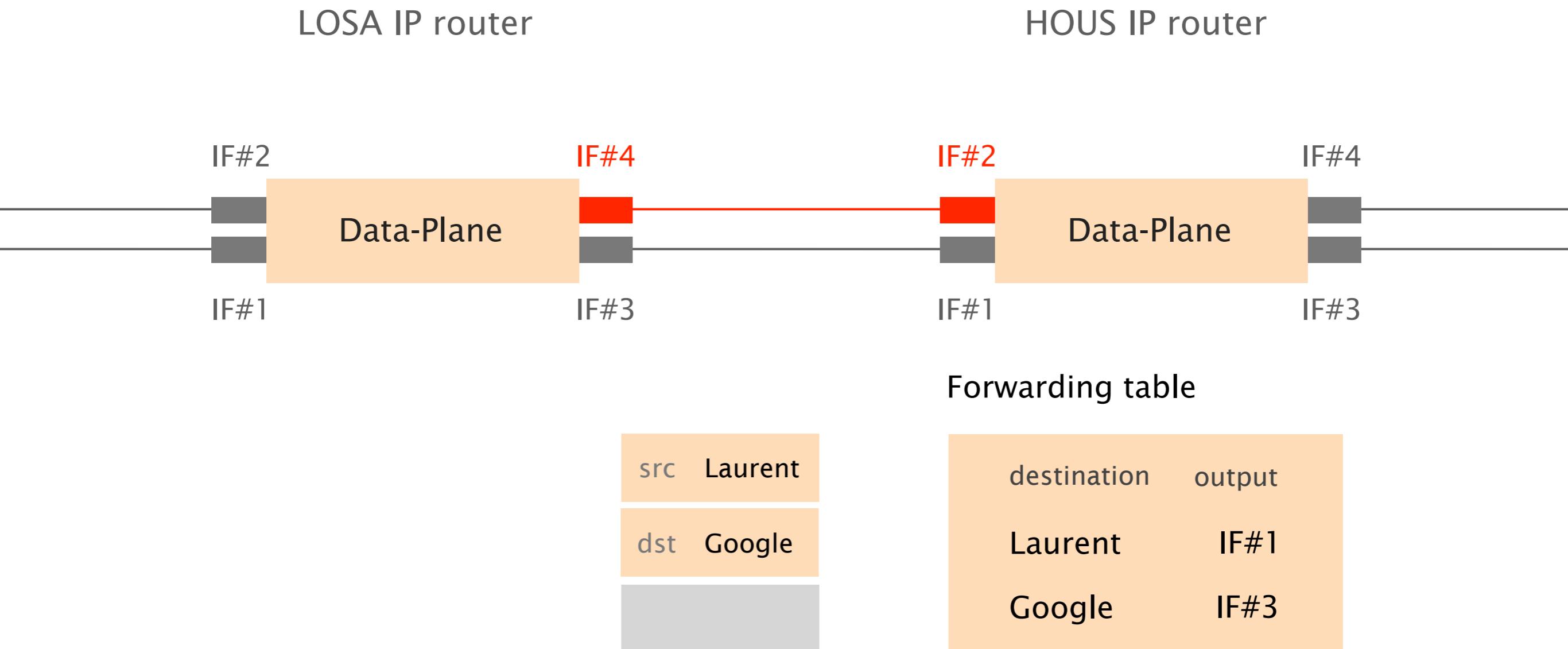
destination	output
Laurent	IF#1
Google	IF#4

LOSA IP router

HOUS IP router



This processes is repeated
at each router, until the destination is reached



LOSA IP router



HOUS IP router



Forwarding table

src	Laurent
dst	Google

destination	output
Laurent	IF#1
Google	IF#3

LOSA IP router



HOUS IP router



Forwarding table

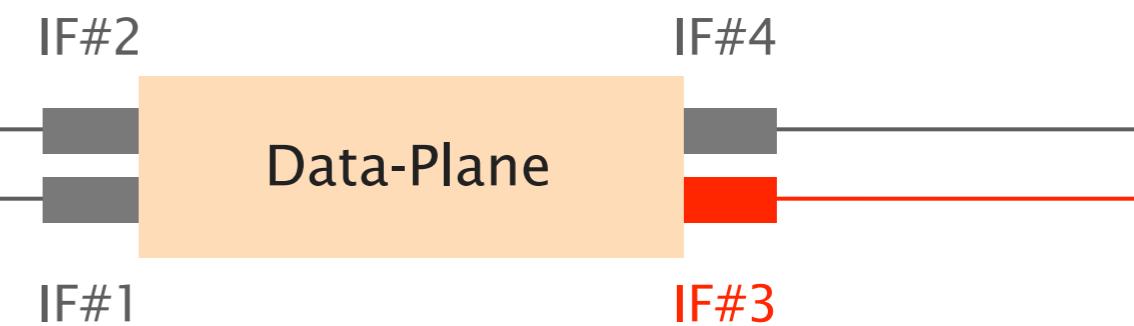
src	Laurent
dst	Google

destination	output
Laurent	IF#1
Google	IF#3

LOSA IP router



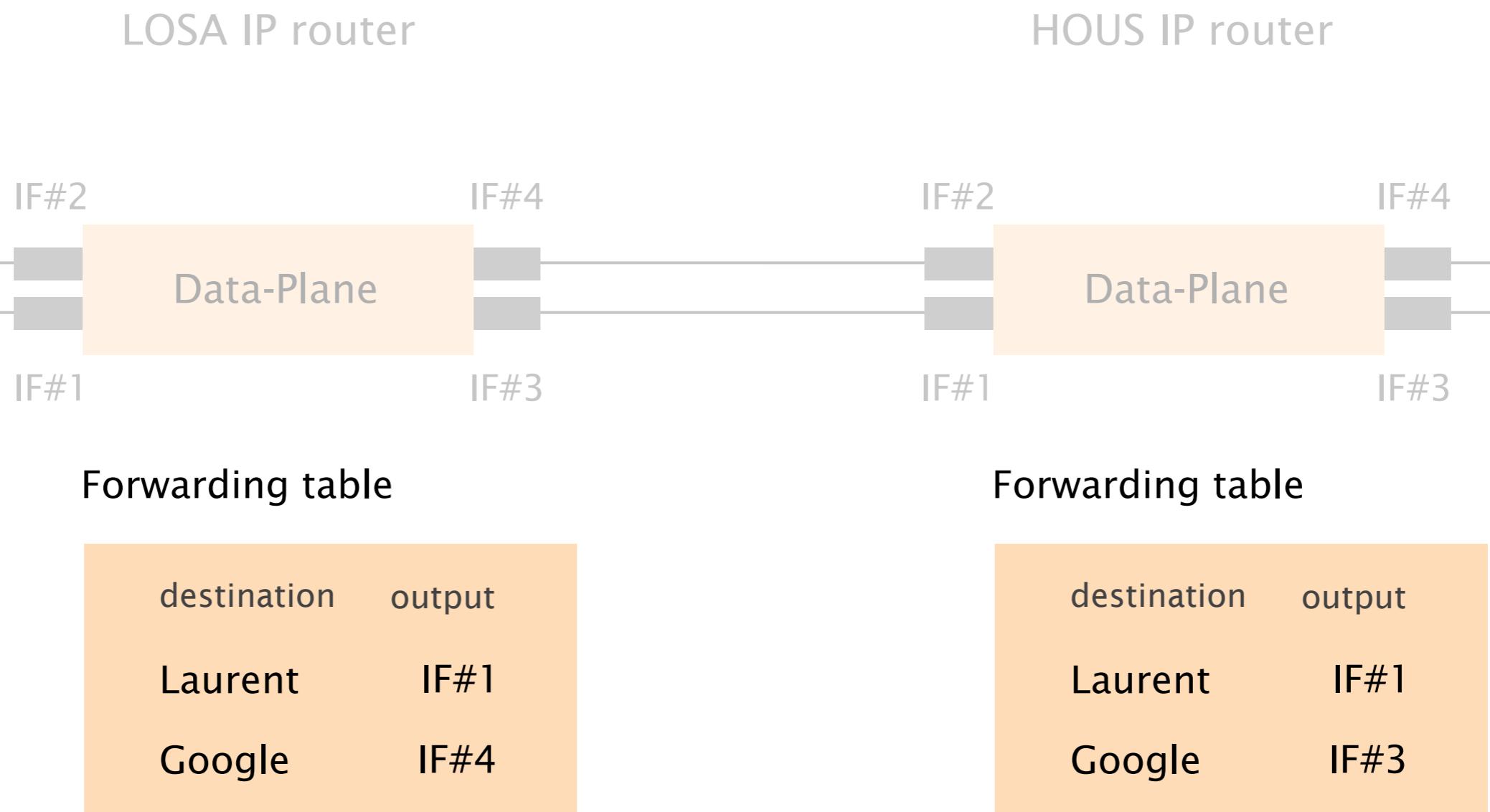
HOUS IP router



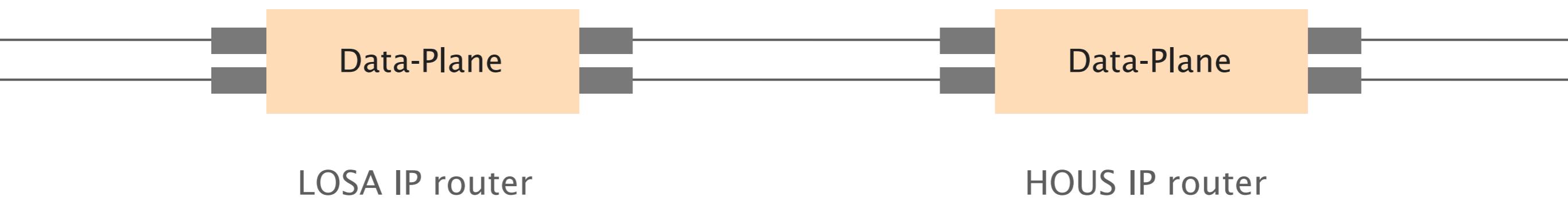
src Laurent

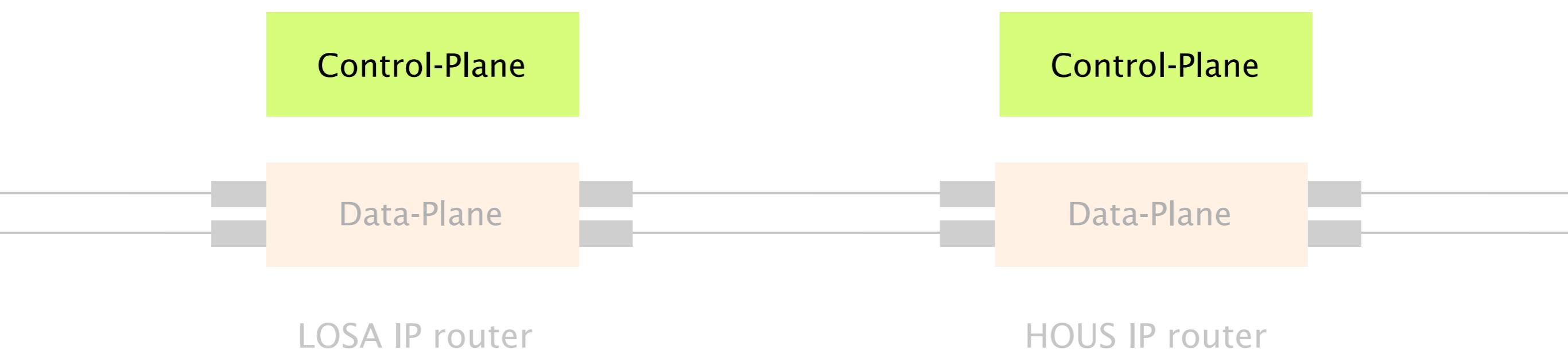
dst Google

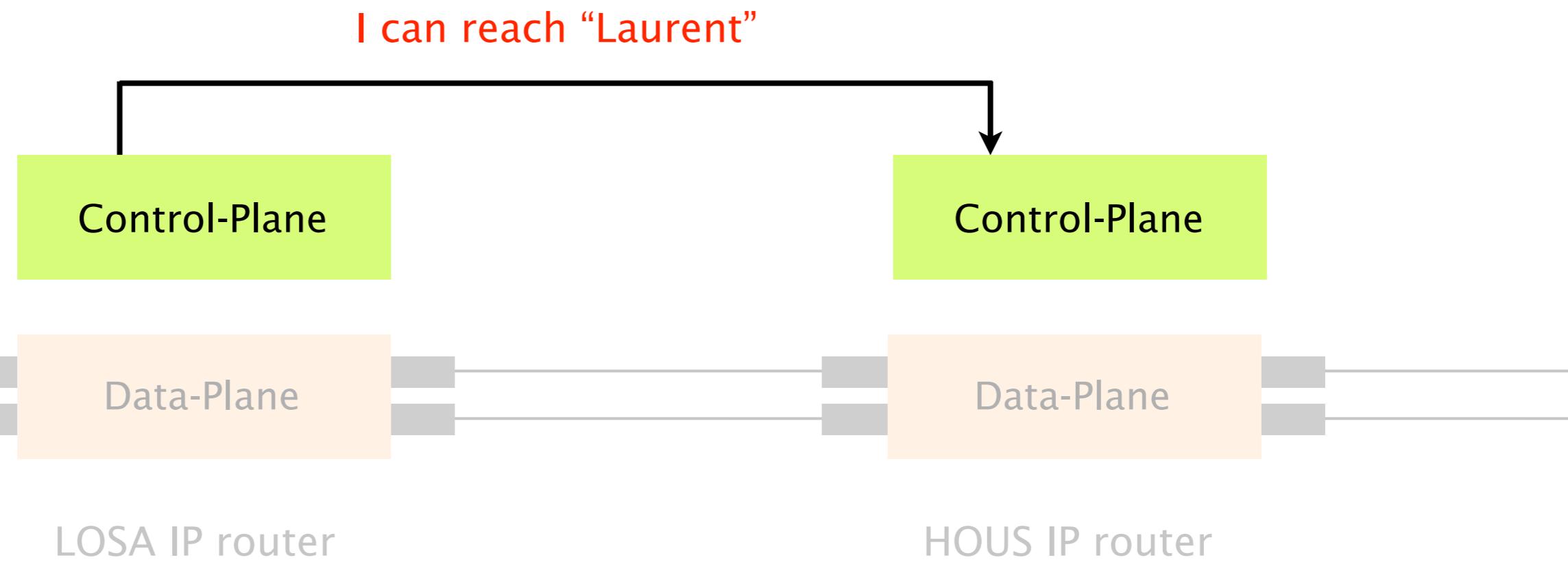
How are these forwarding tables computed and provisioned?



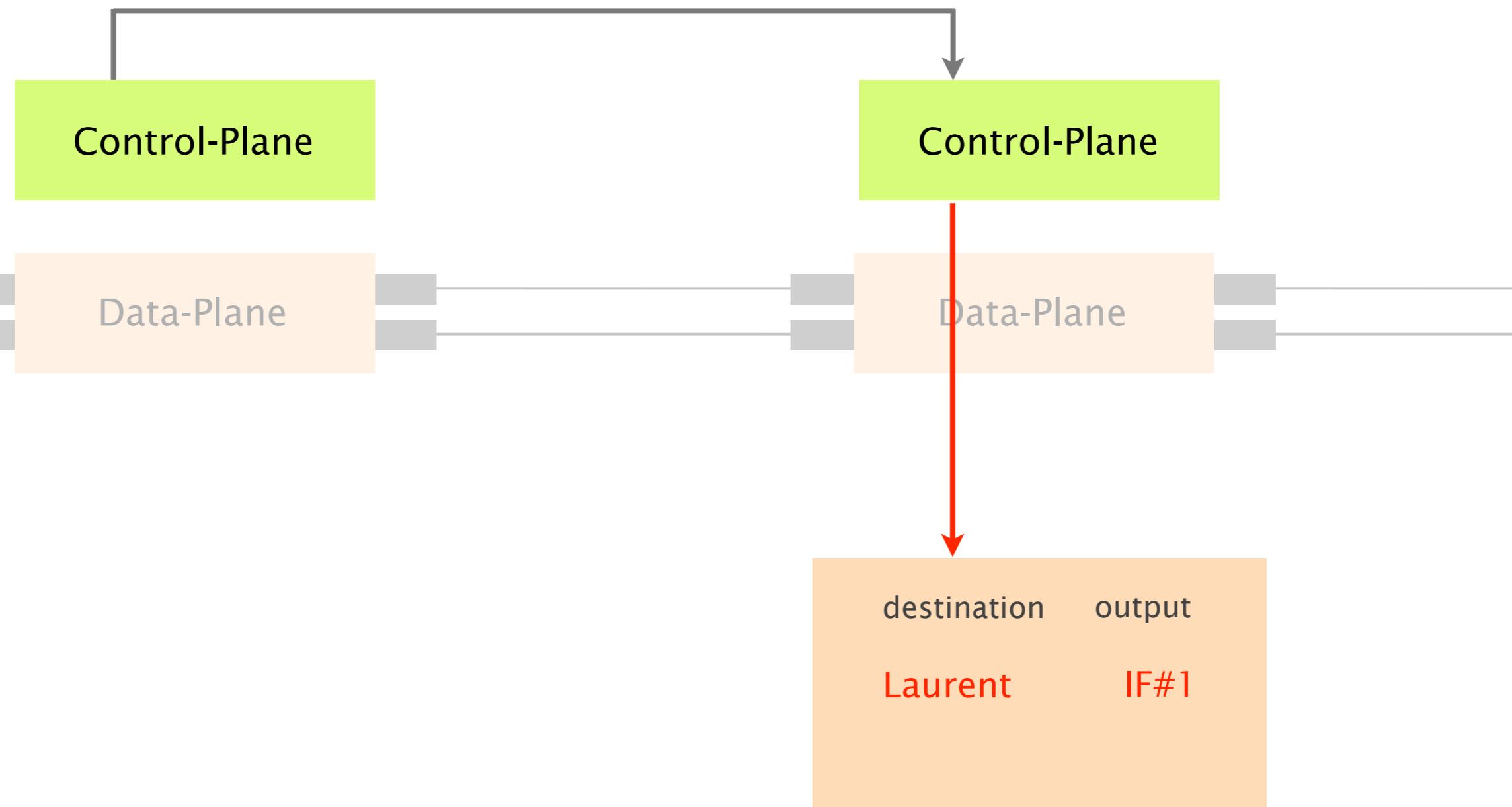
Traditionally, by distributed protocols
running on each routers



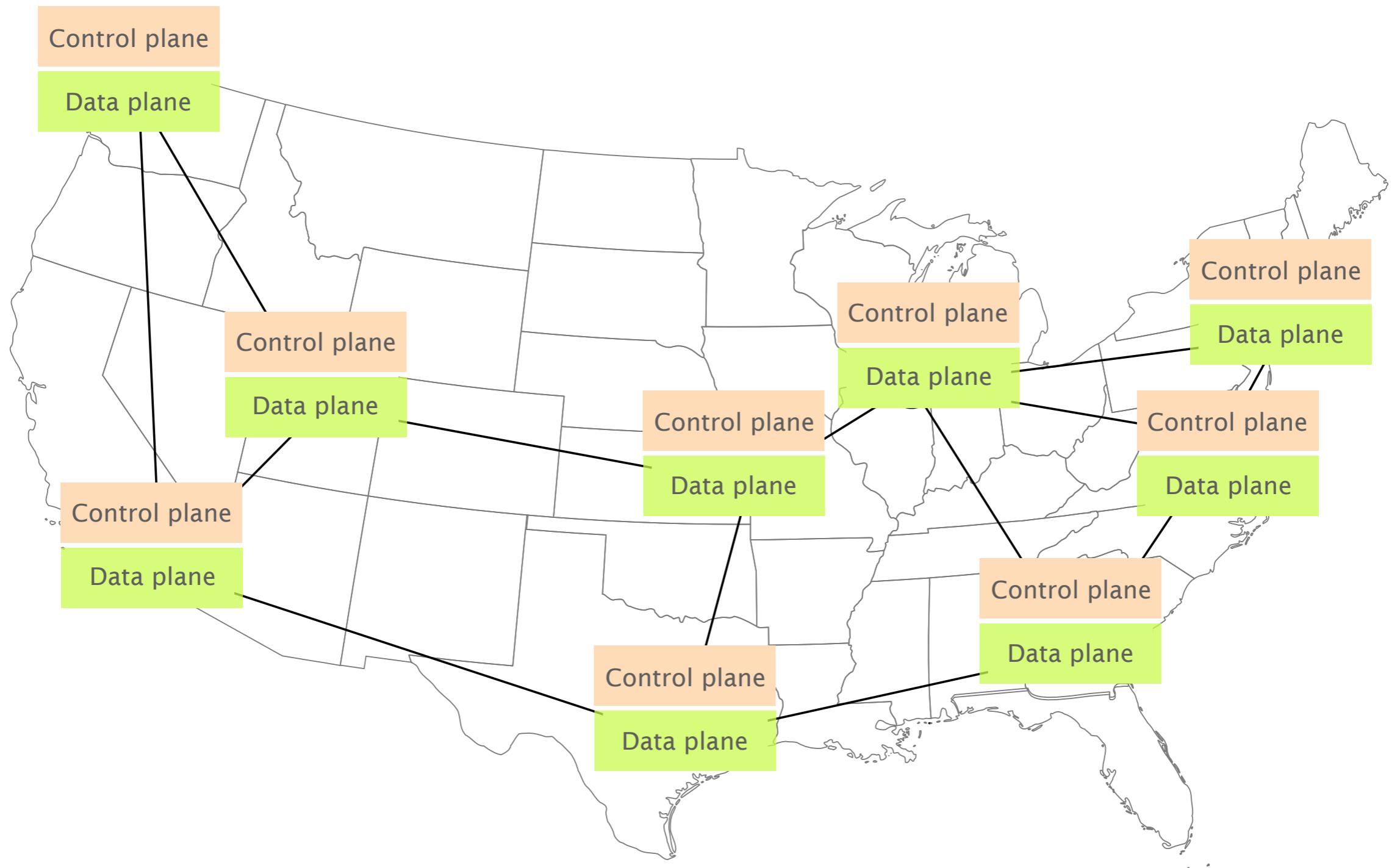




I can reach “Laurent”



Network operators adapt their forwarding table
by **configuring the control-plane** of each router

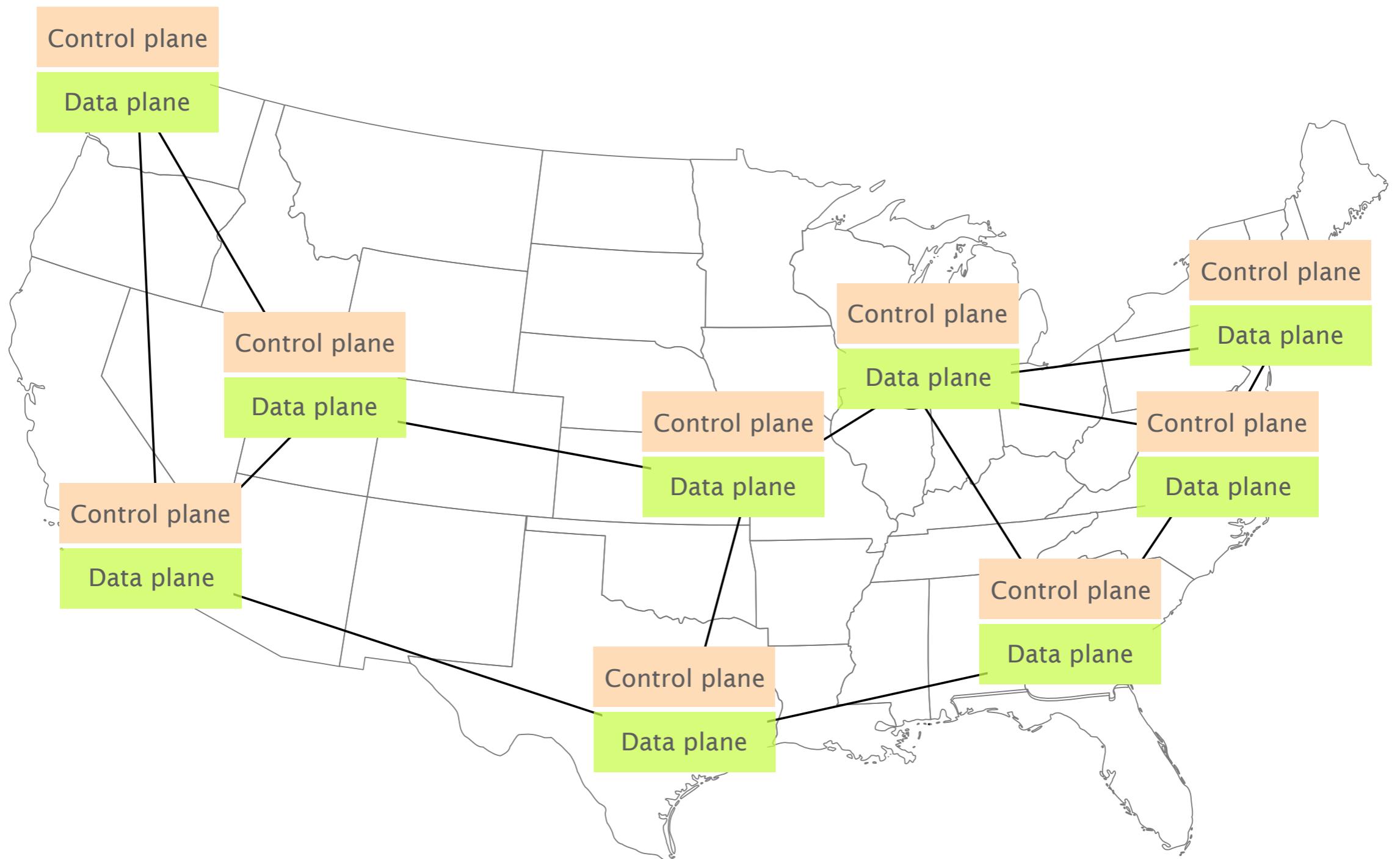


Configuring each router is often done manually,
using arcane low-level, vendor-specific “languages”

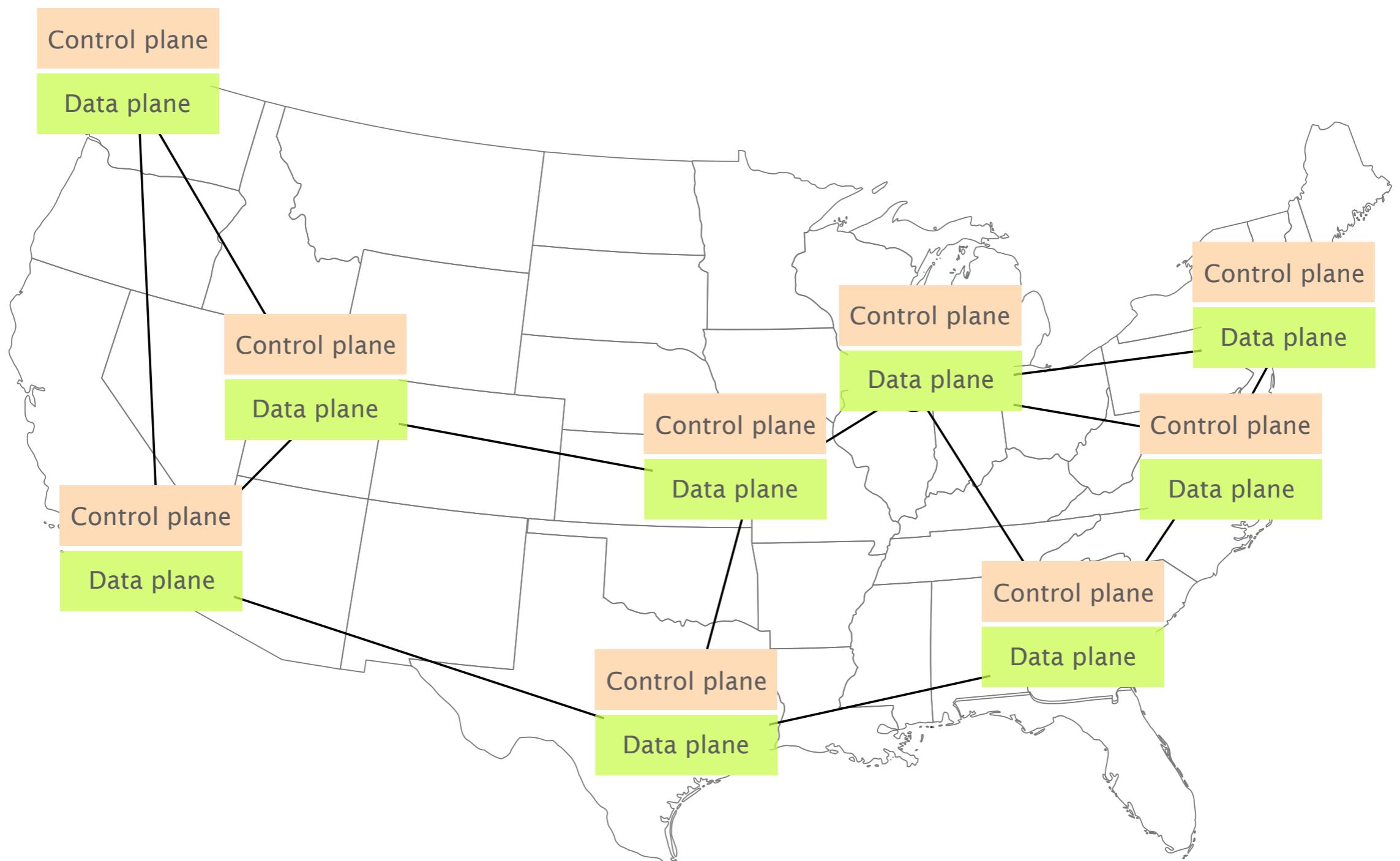
Software-Defined **N**etwork

enable network programmability

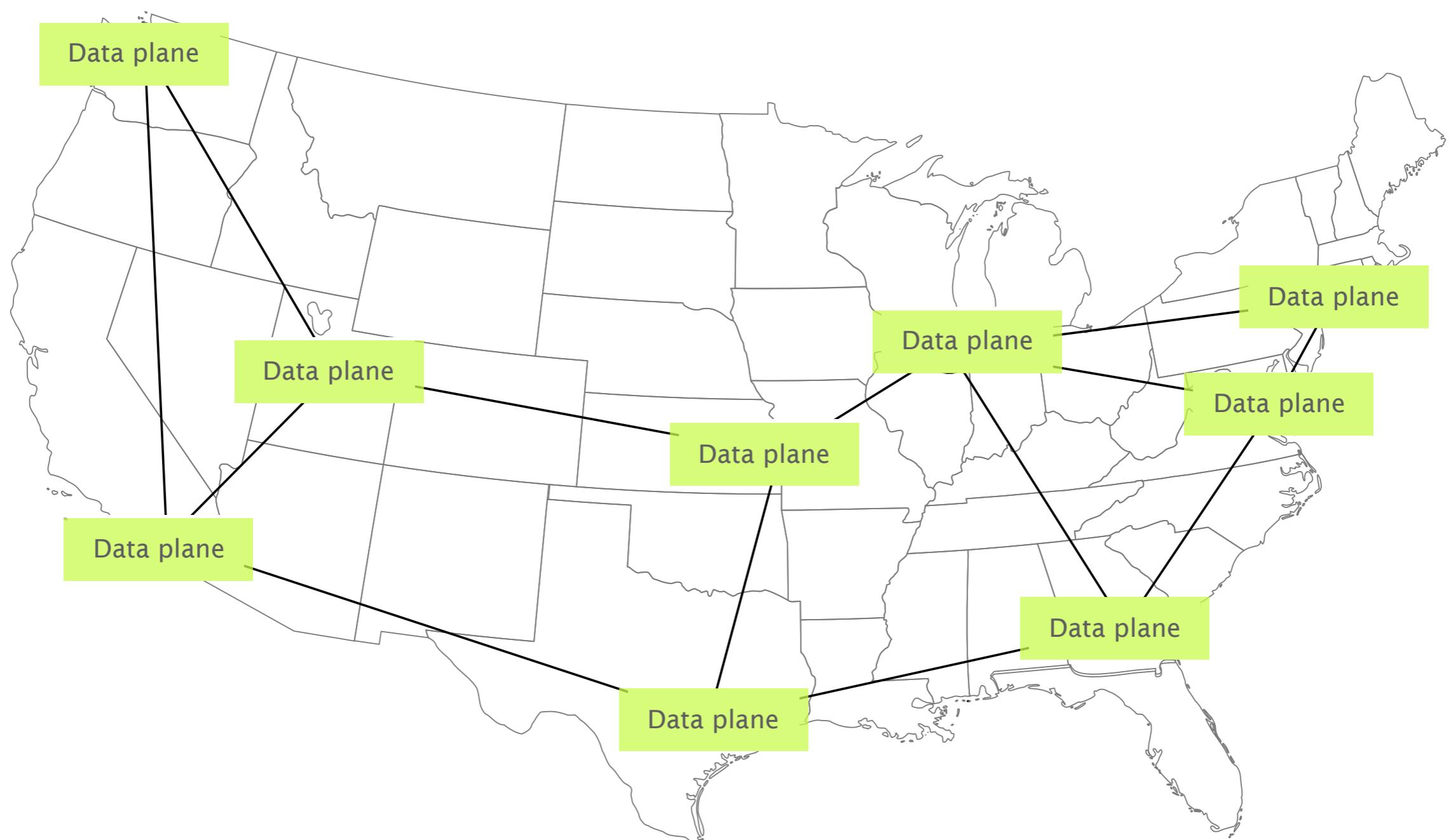
In contrast, SDN simplifies
the control of forwarding entries



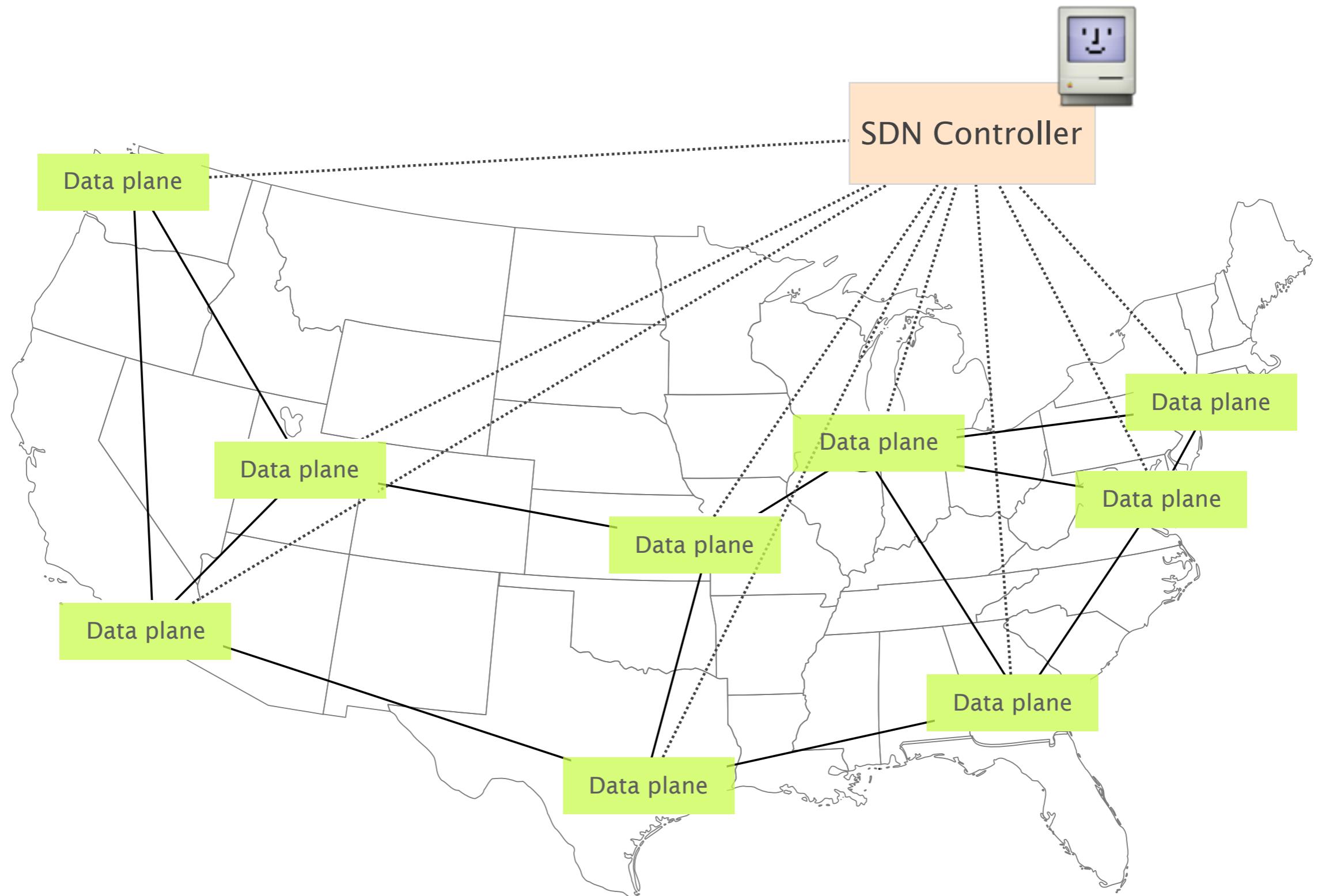
... by removing the intelligence from the equipments



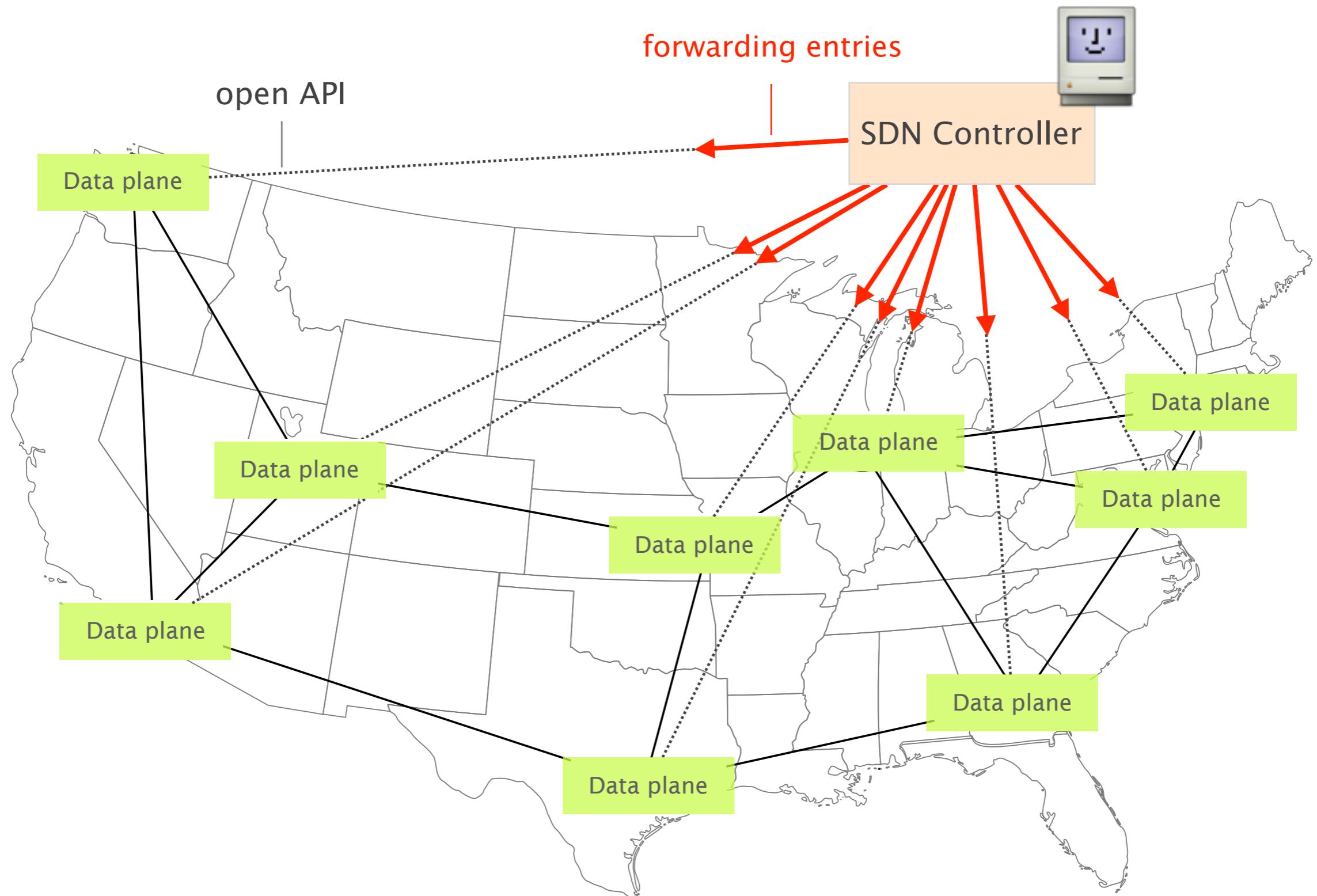
... by removing the intelligence from the equipments



... and centralizing it in a controller
that can run arbitrary programs



The controller **programs** entries in the forwarding tables using an open interface



Our focus these days

Leverage network programmability to...

improve
today's
networks

deploy



design
tomorrow's
networks

Our focus these days

Leverage network programmability to...

improve
today's
networks

Wouldn't it be great to program
existing network instead of
configuring them?

Fibbing

Joint work with:

[SIGCOMM'15]

Stefano Vissicchio, Olivier Tilmans and Jennifer Rexford

Fibbing

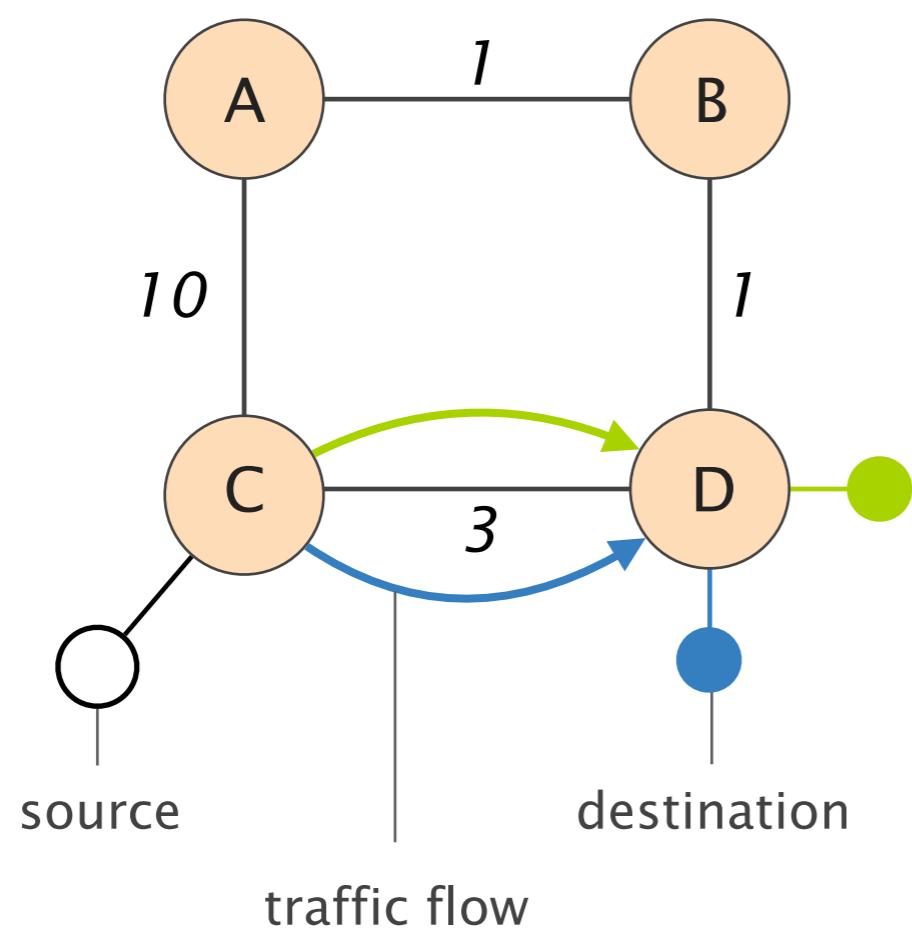
= lying

Fibbing

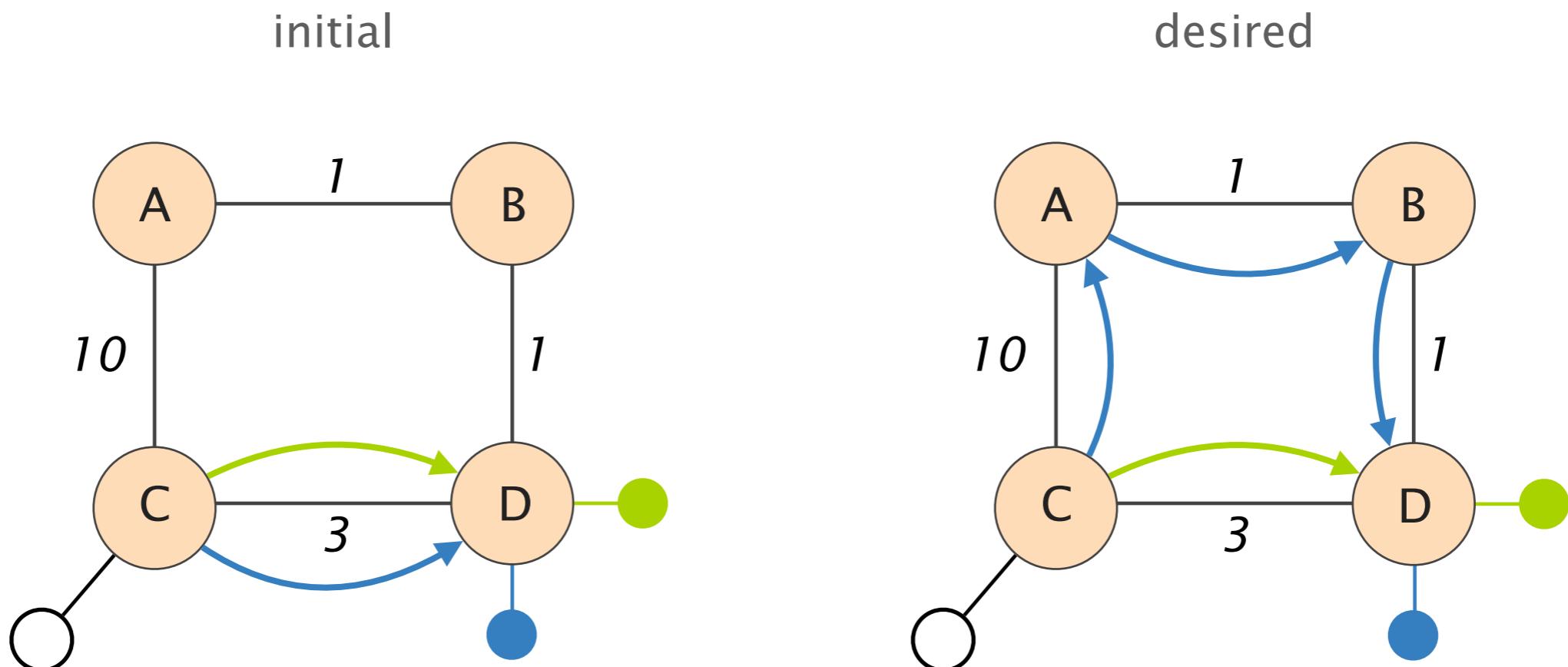
to **control** router's forwarding table

How can **lying** in a network help?!

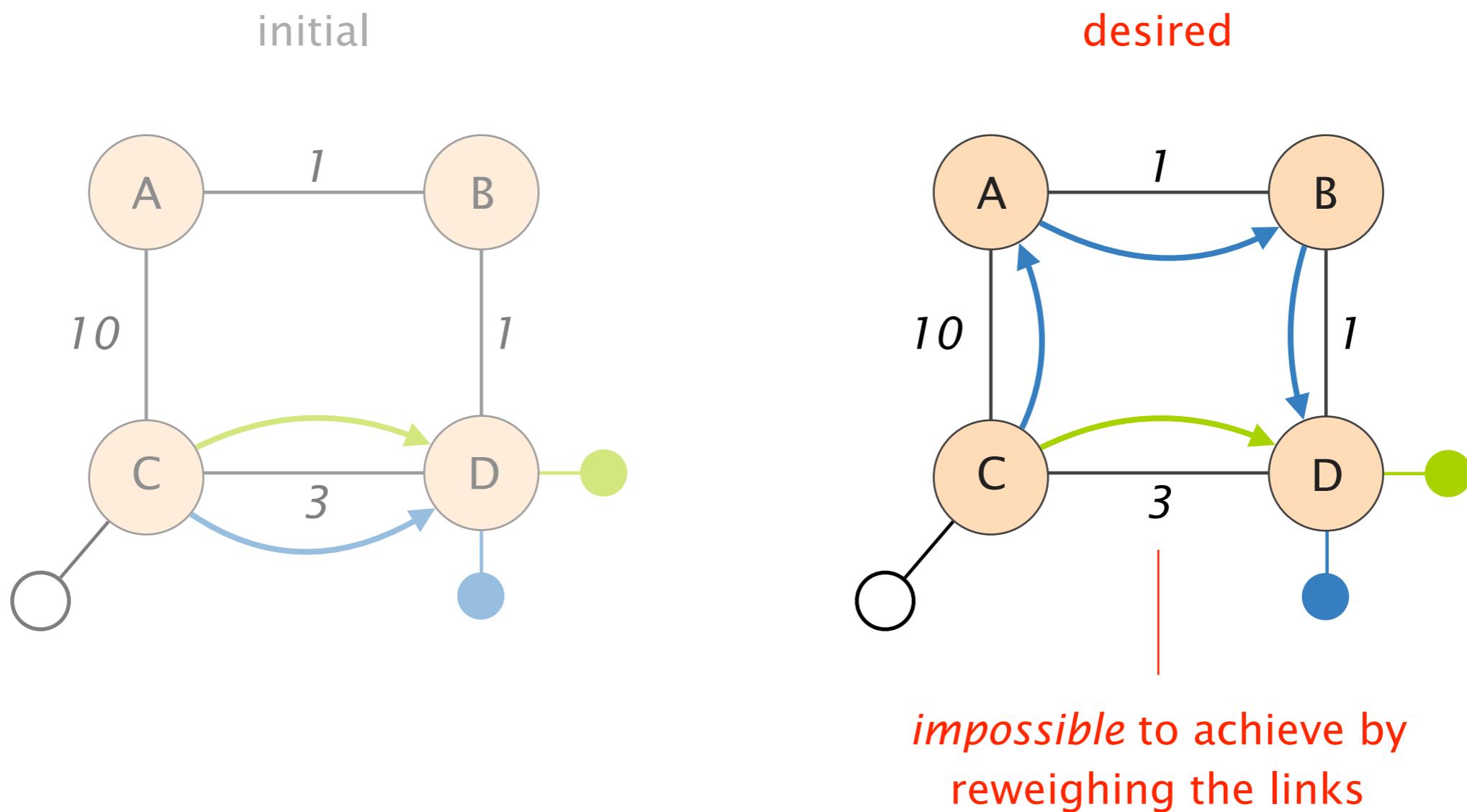
Consider this network where a source sends traffic to 2 destinations



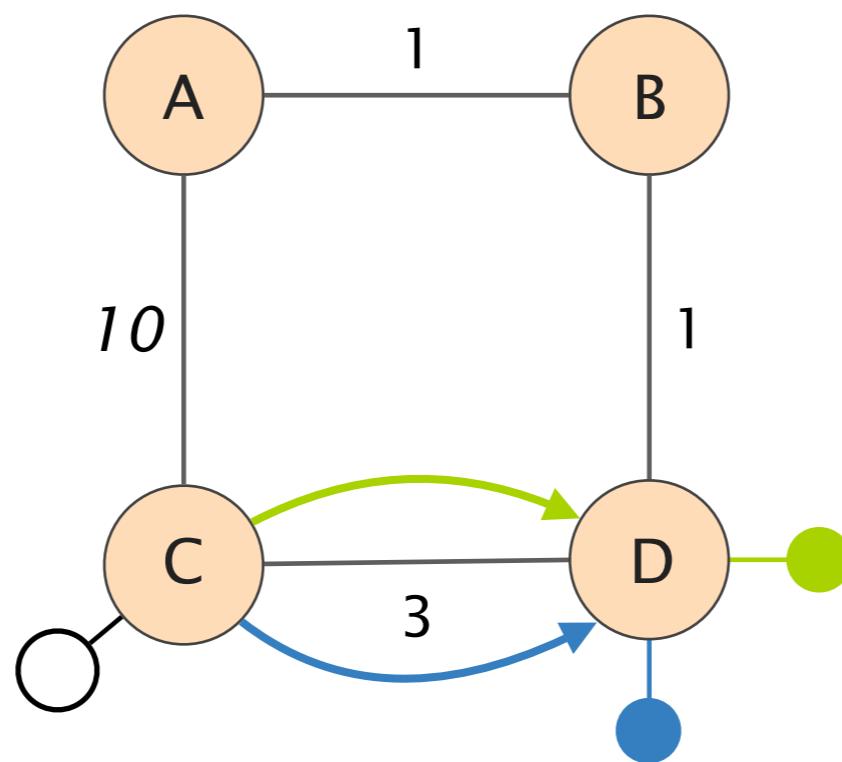
As congestion appears, the operator wants to shift away one flow from (C,D)



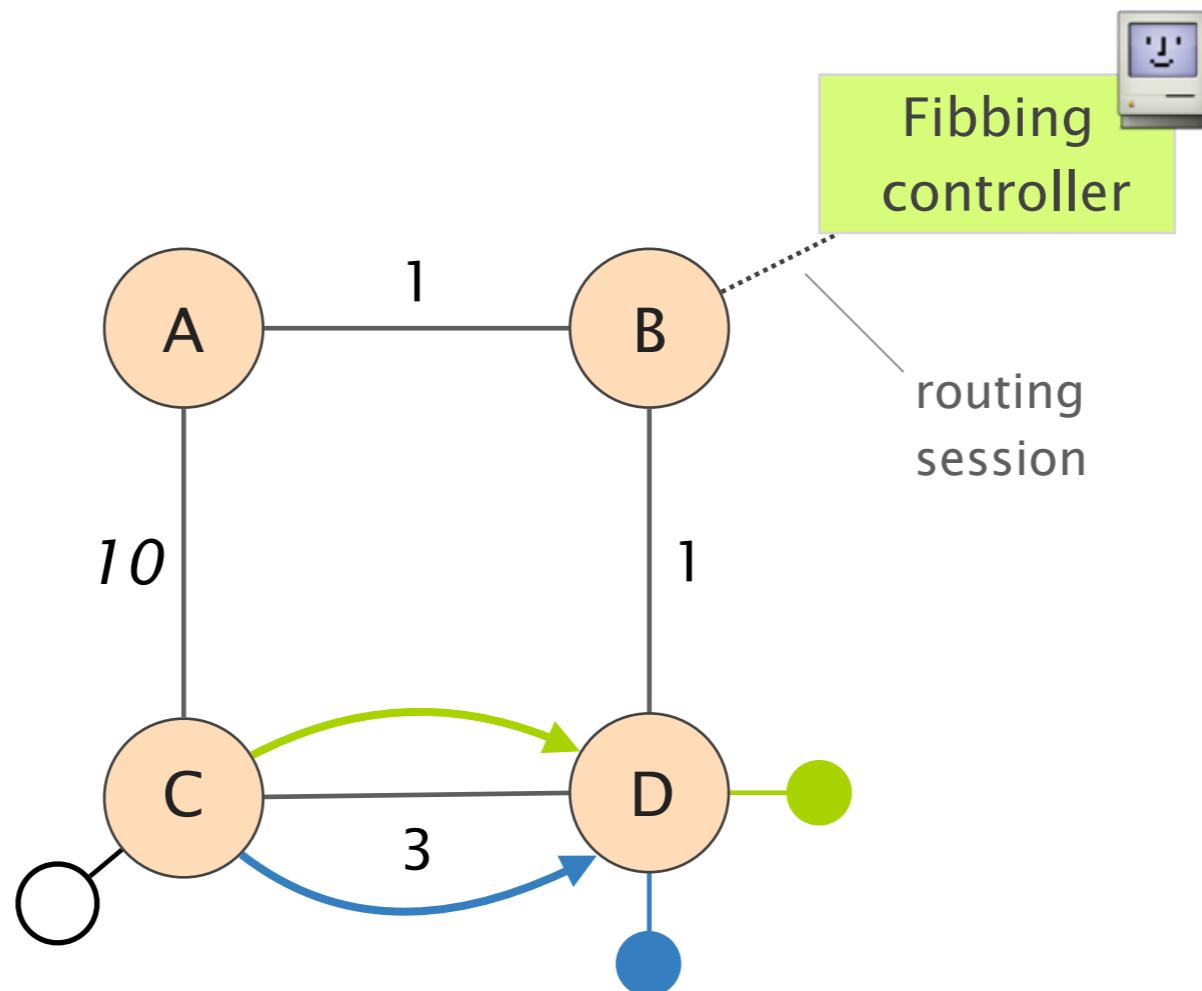
Moving only one flow is **impossible** though
as both destinations are connected to D



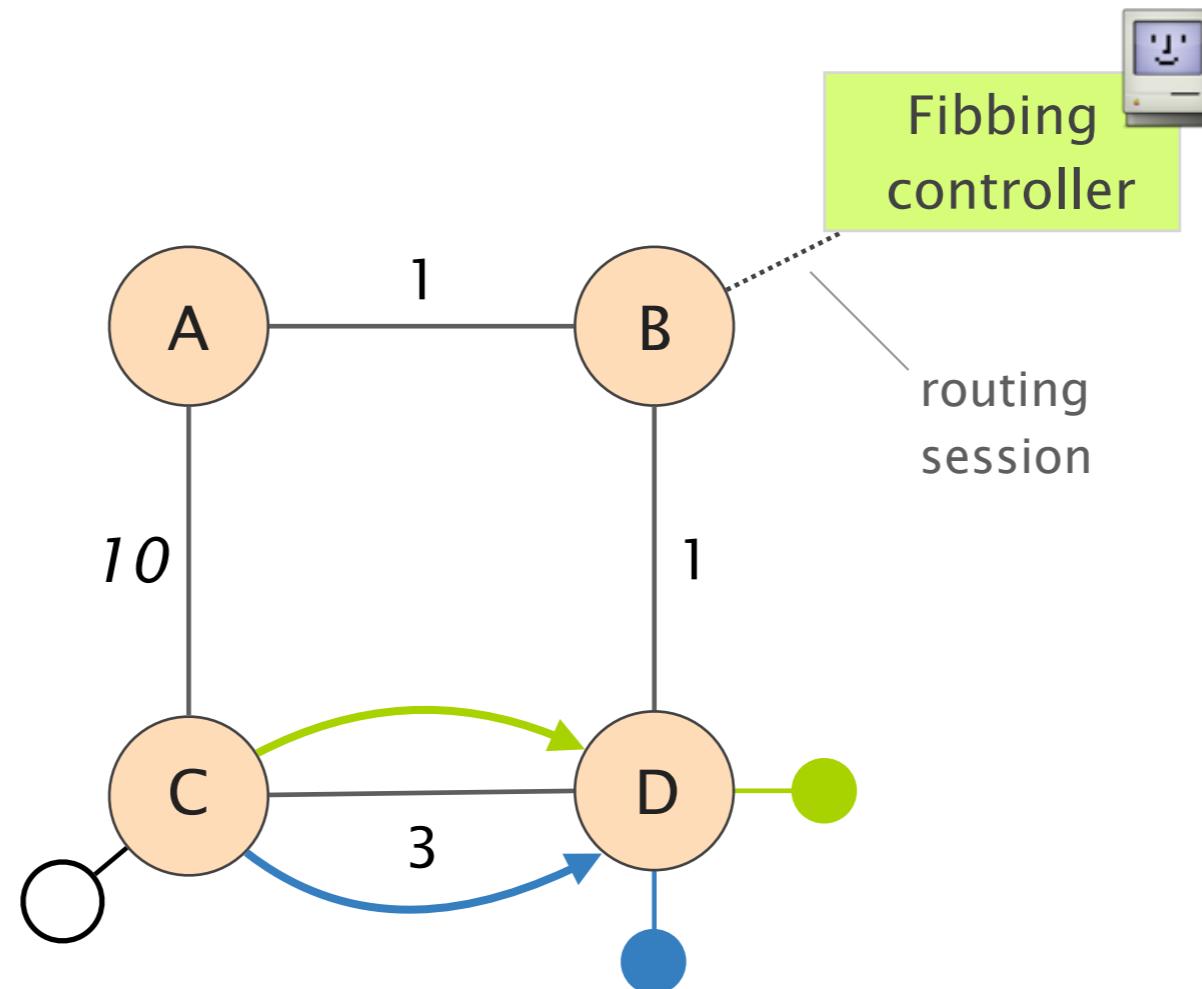
Let's lie to the router



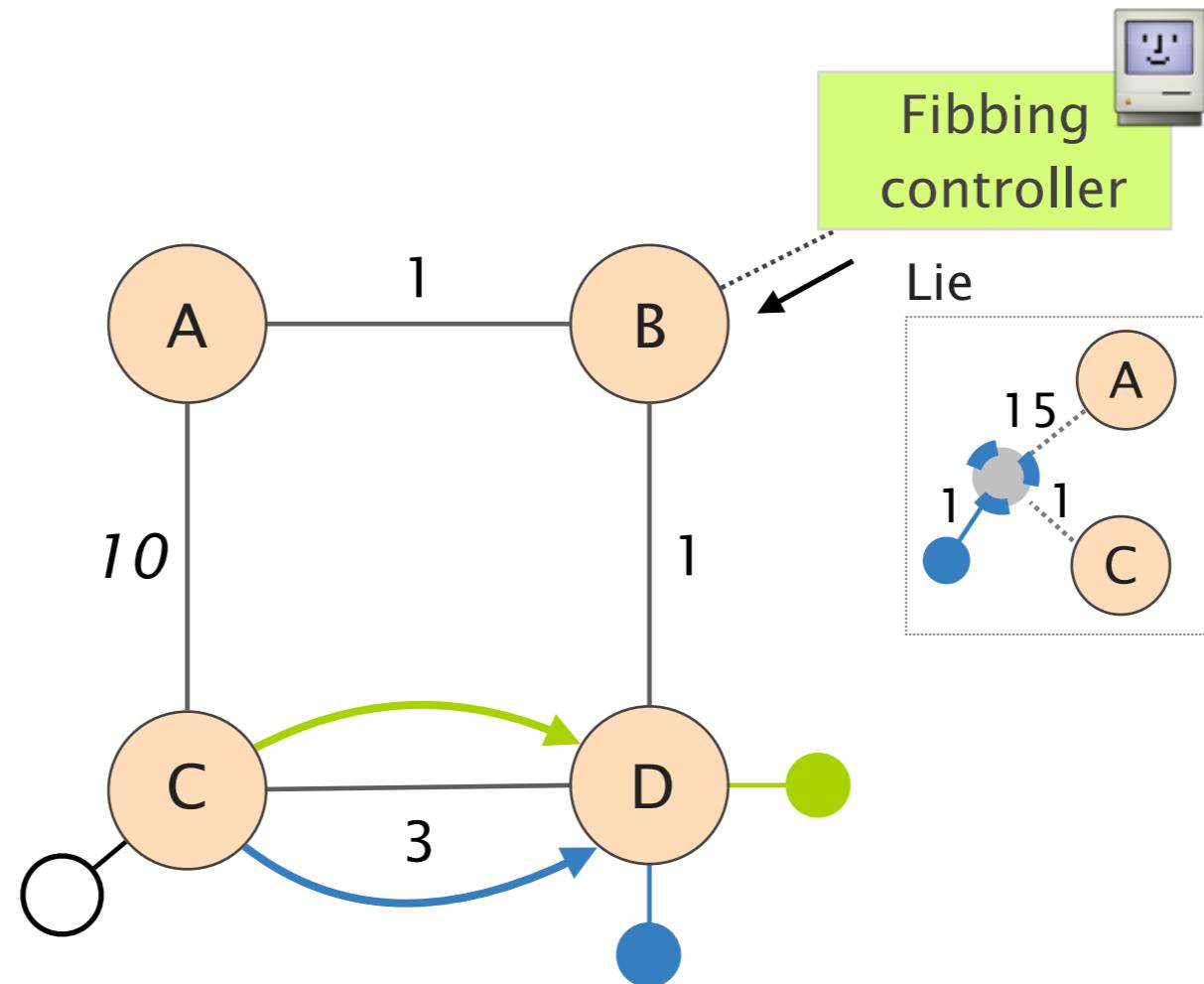
Let's lie to the router



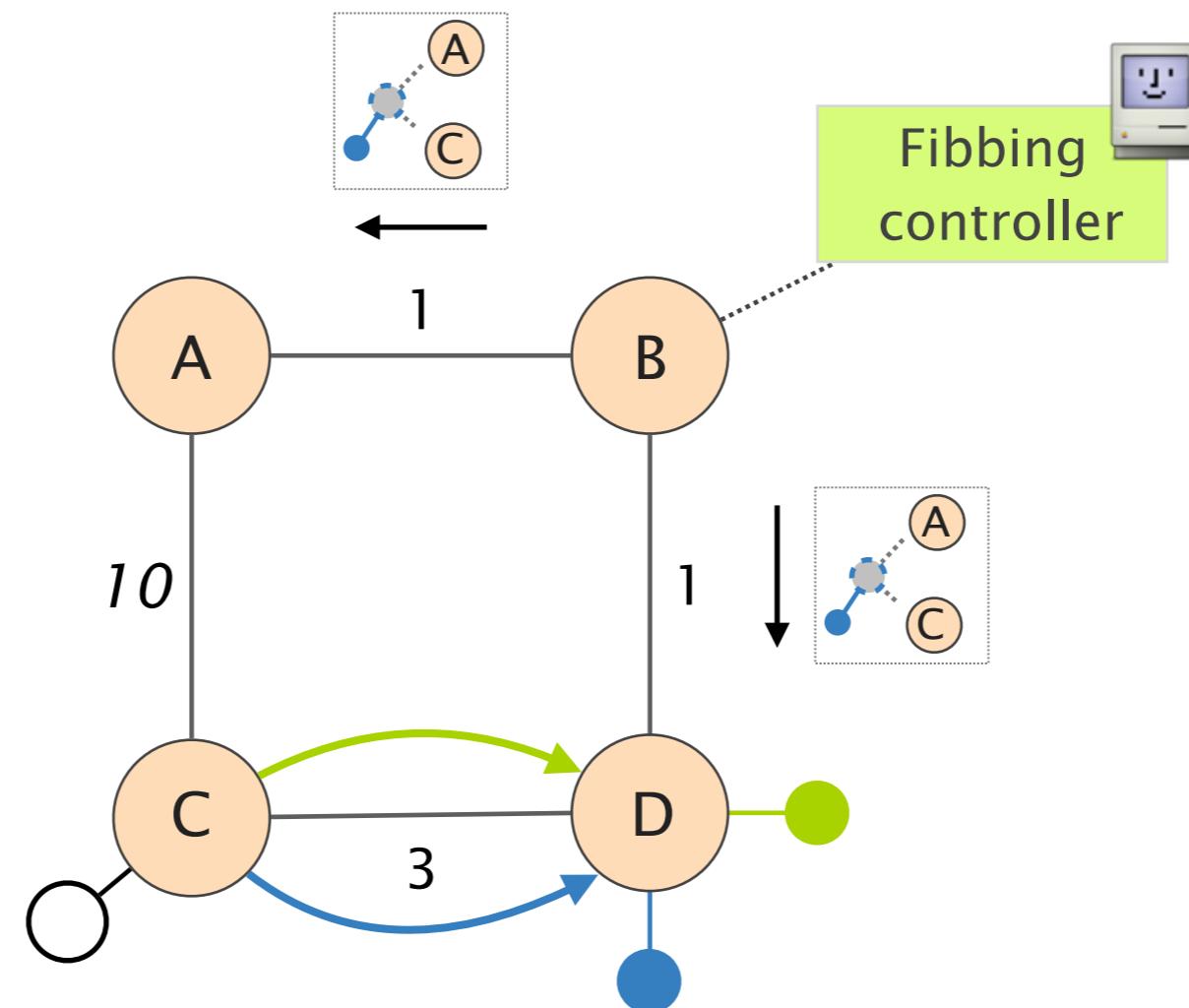
Let's lie to the router, by injecting
fake nodes, links and destinations



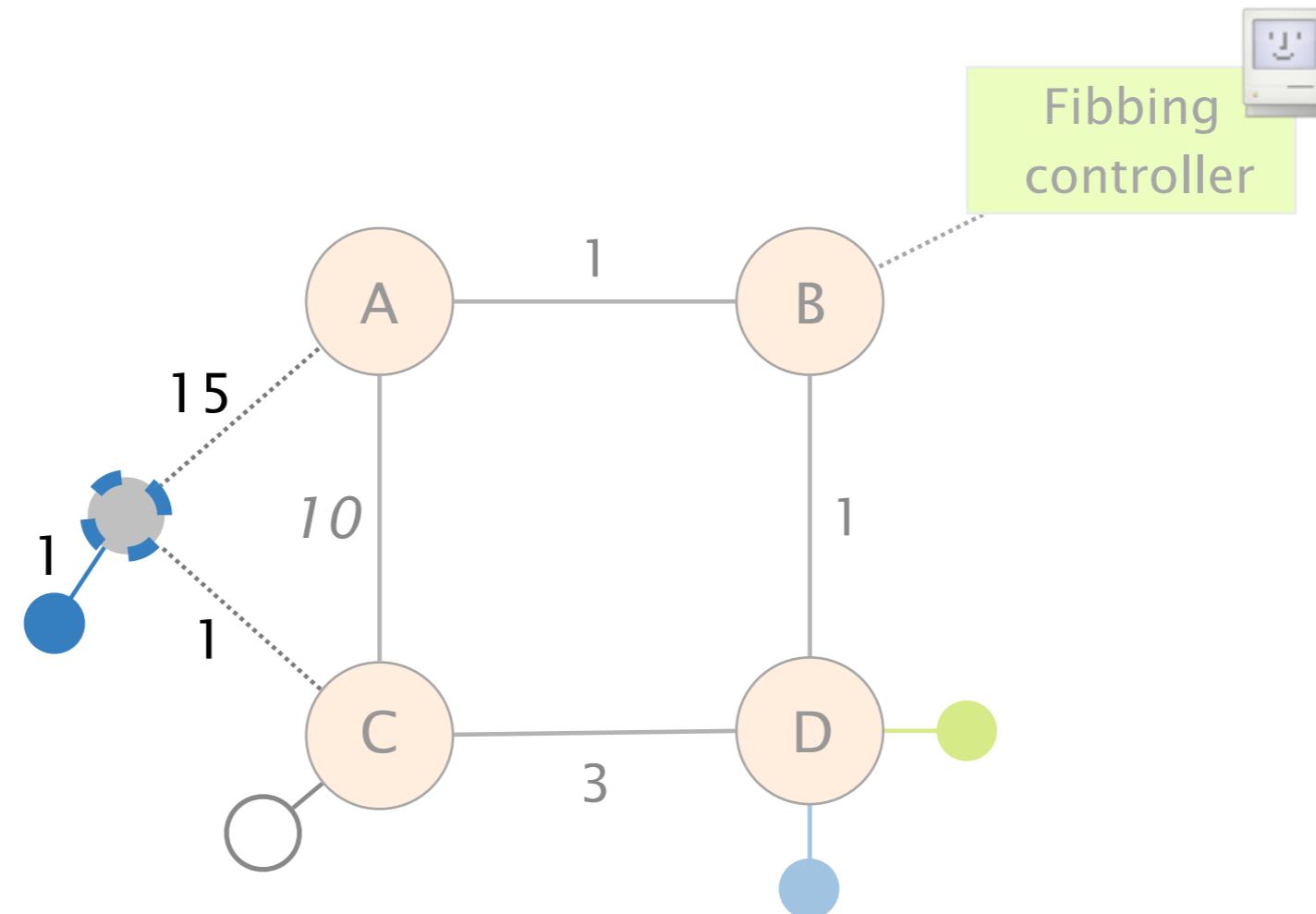
Let's lie to the router, by injecting
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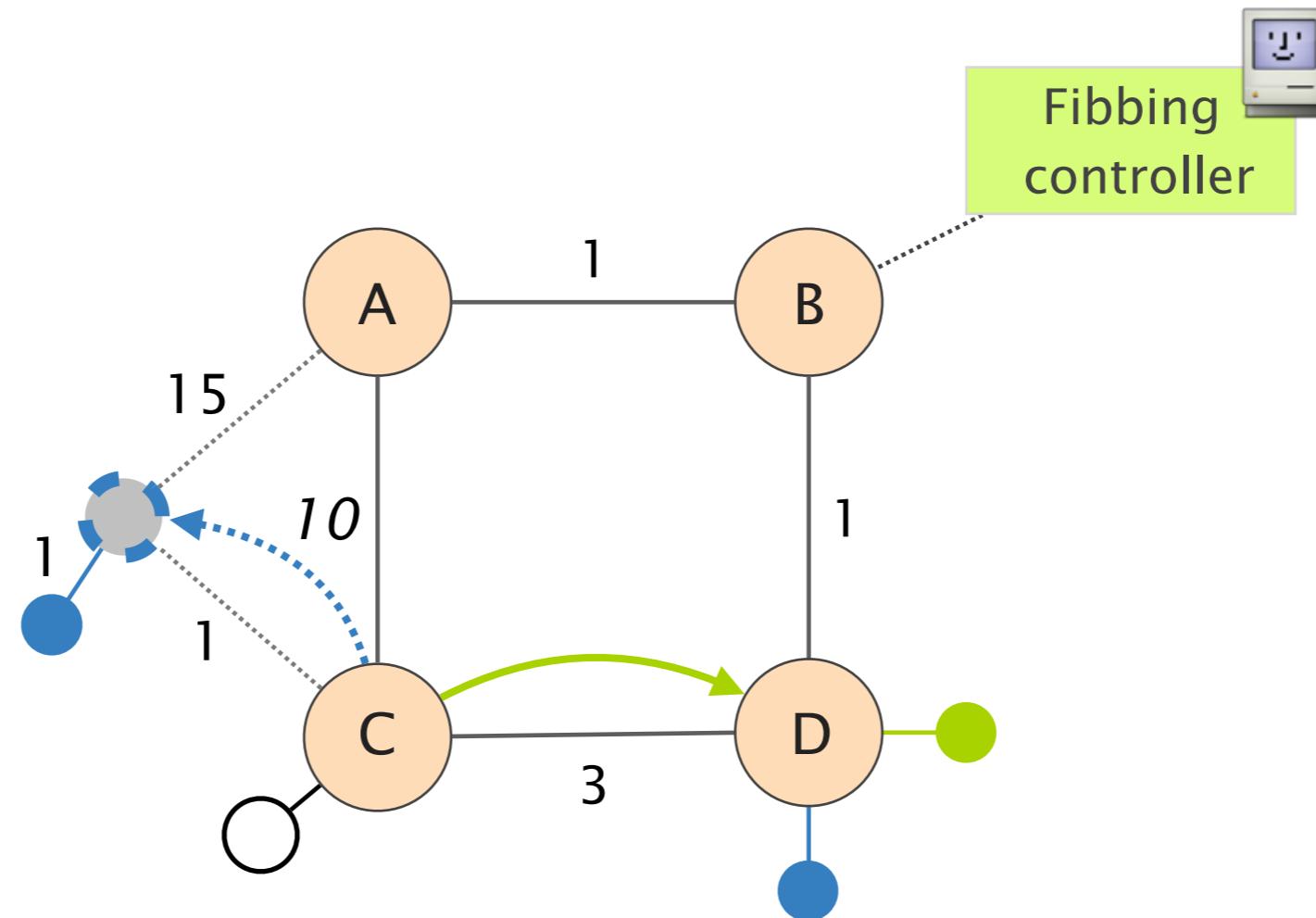
Lies are propagated network-wide
by the protocol



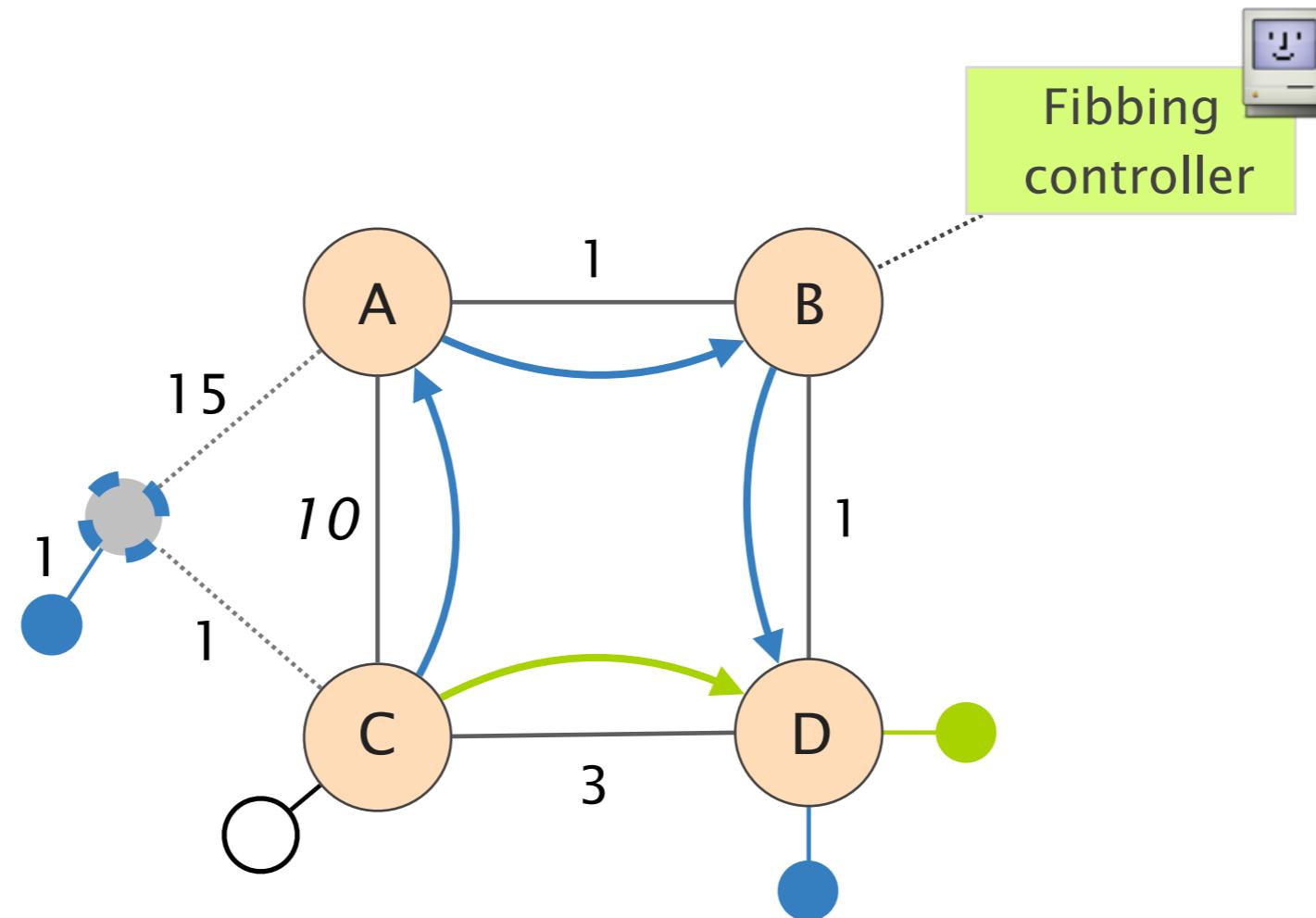
Now all routers see this topology
on which they compute their shortest-paths



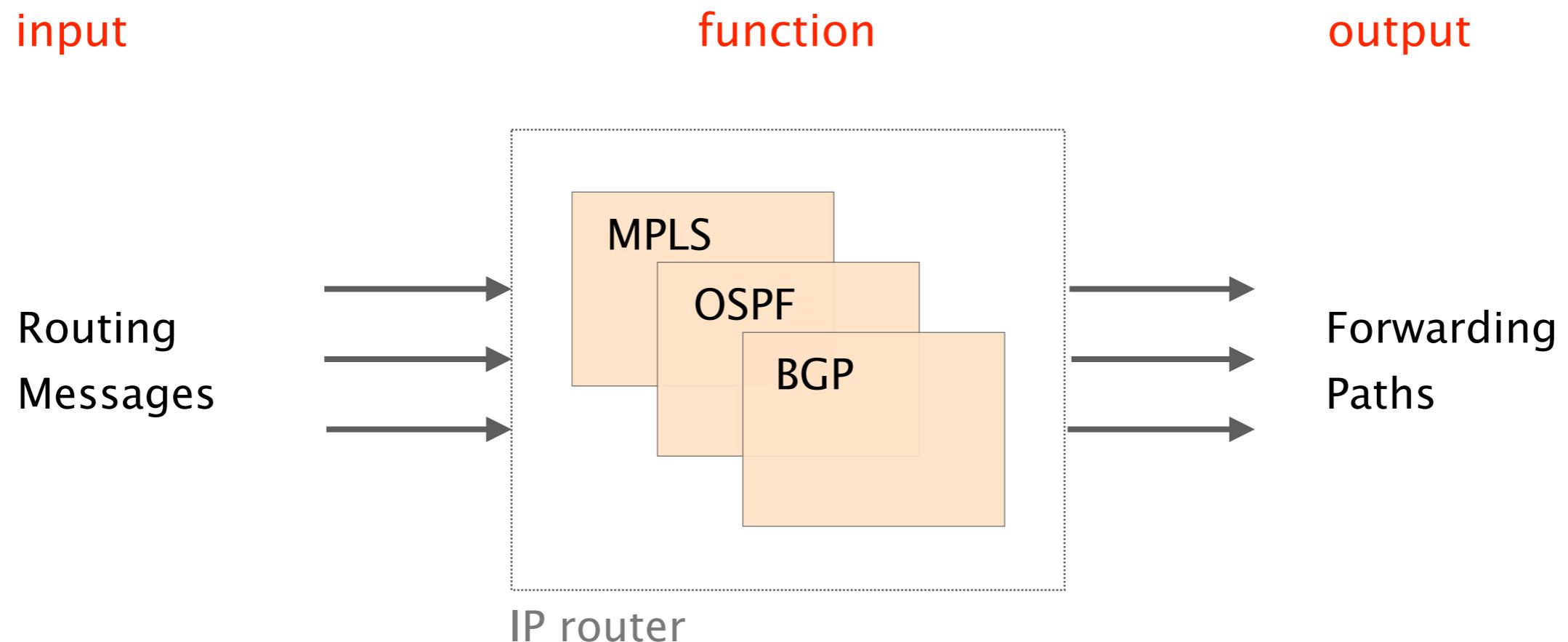
Now, C prefers the virtual node (cost 2)
to reach the blue destination...



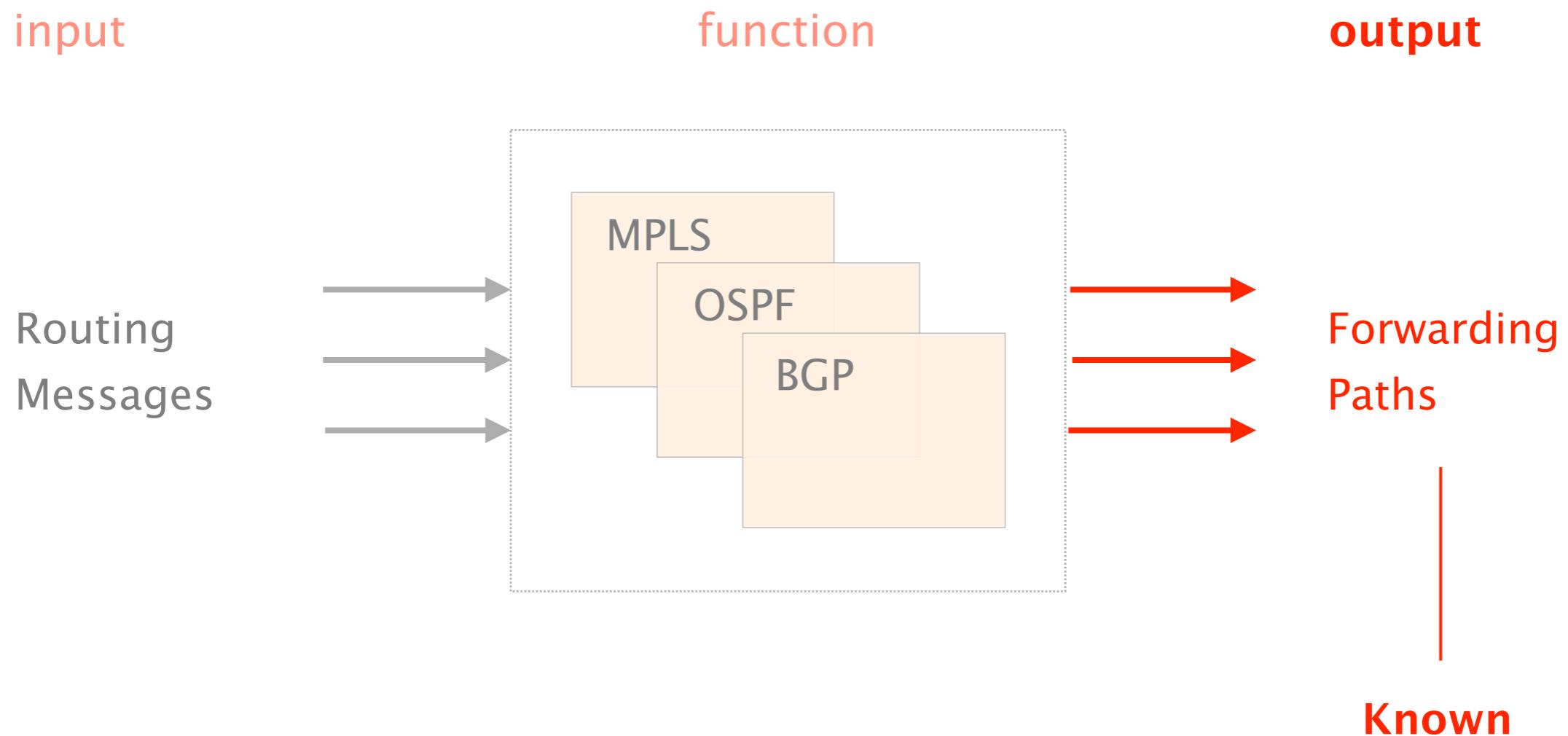
As the virtual node does not really exist,
actual traffic is *physically* sent to A



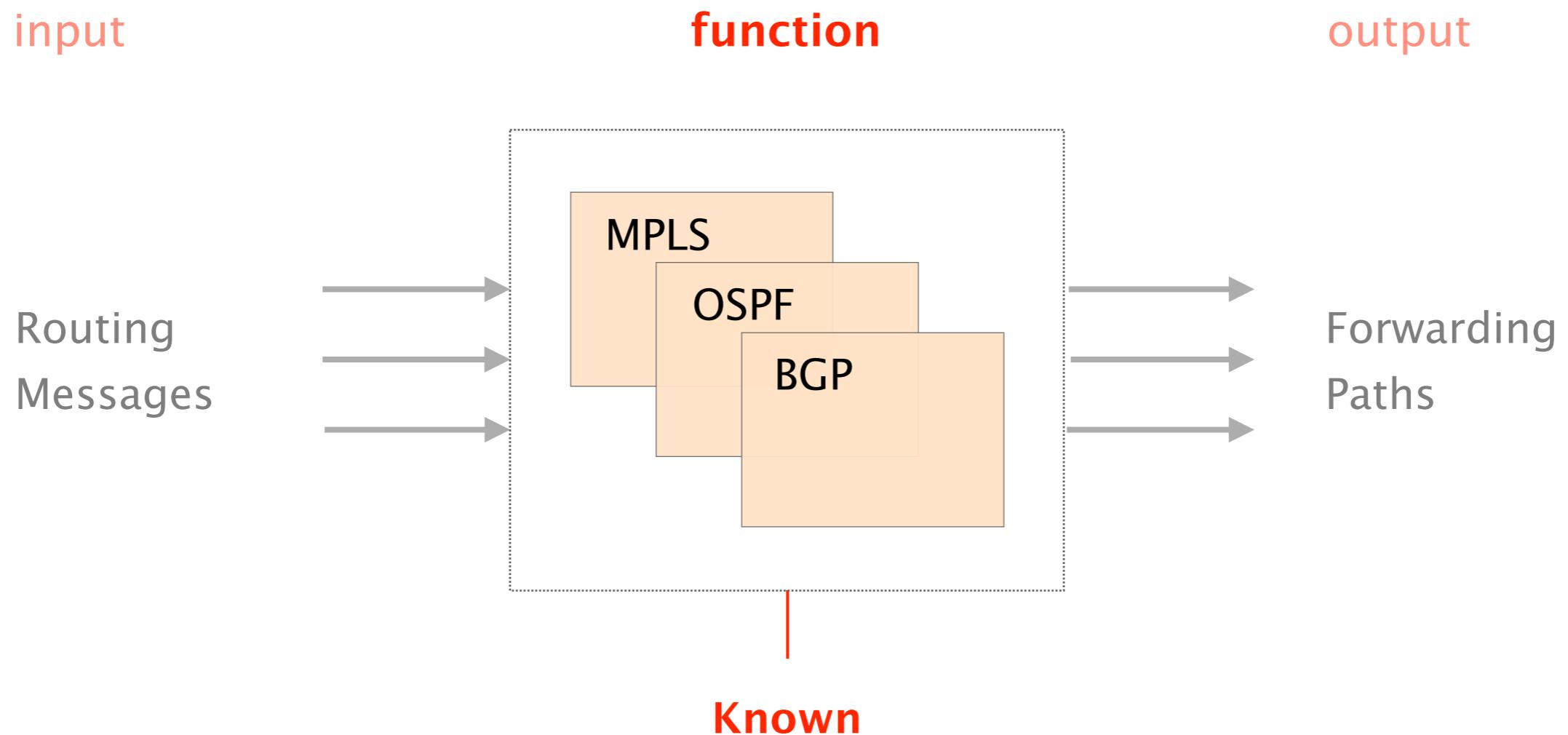
A router control-plane implements a function
from routing messages to forwarding paths



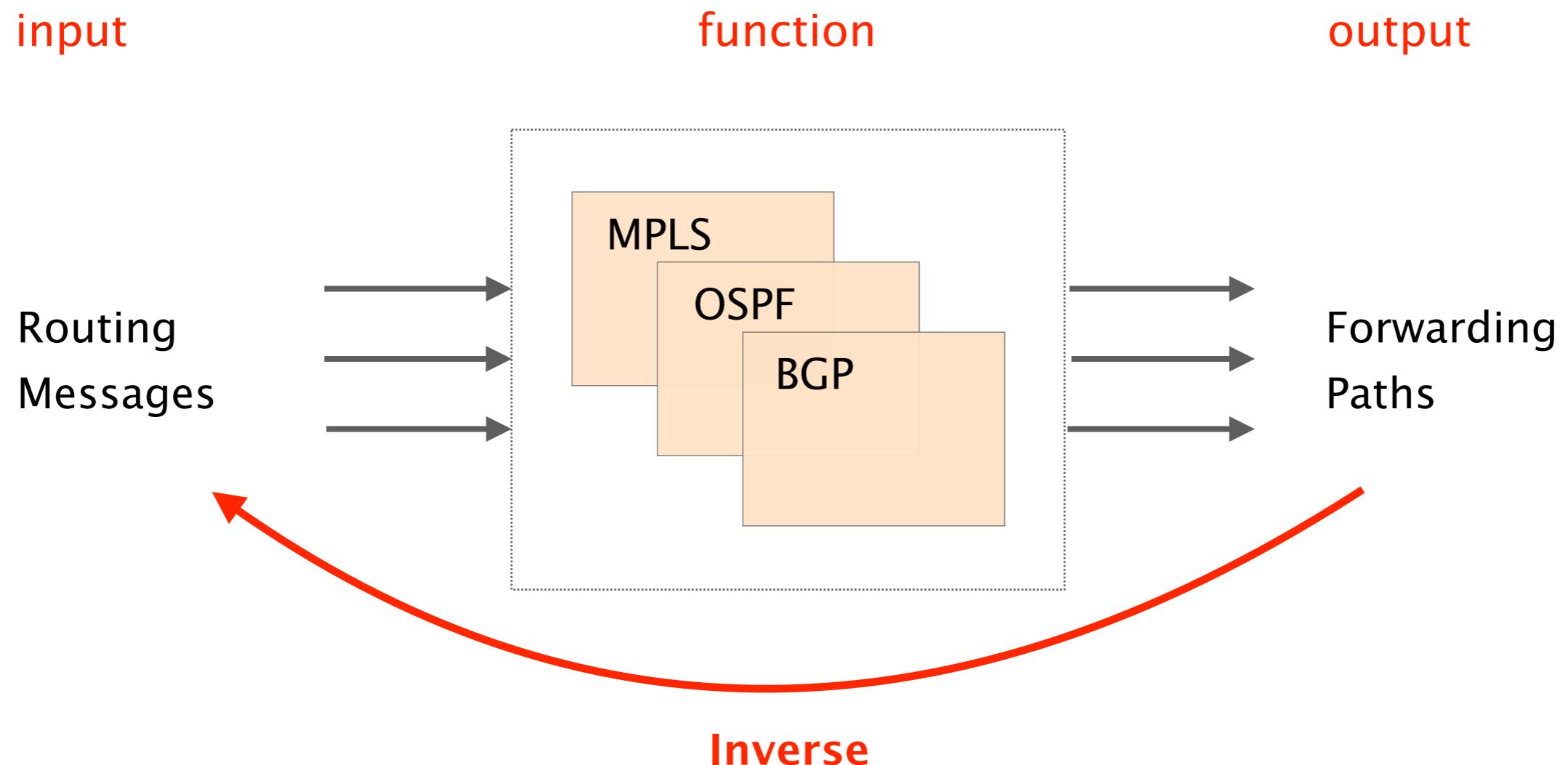
The forwarding paths are known,
provided by the operators or by the controller



The function is known, from the protocols' specification & the configuration



Given a path and a function, Fibbing computes corresponding routing messages by inverting the function



Fibbing is powerful

Fibbing is powerful

Theorem

Fibbing can program
any set of non-contradictory paths

Fibbing is powerful

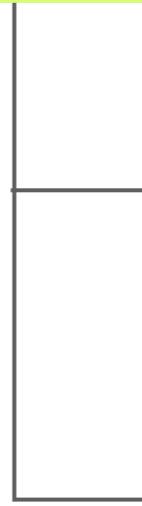
Theorem

Fibbing can program
any set of non-contradictory paths

Fibbing is powerful

Theorem

Fibbing can program
any set of **non-contradictory** paths



- any path is **loop-free**
(*e.g.*, [s1, a, b, a, d] is not possible)
- paths are **consistent**
(*e.g.* [s1, a, b, d] and
[s2, b, a, d] are inconsistent)

Fibbing is fast, & works in practice

We developed efficient algorithms
polynomial in the # of requirements

Compute and minimize topologies in ms
independently of the size of the network

We tested them against real routers
works on both Cisco and Juniper

Fibbing enables network programmability today, on an existing network

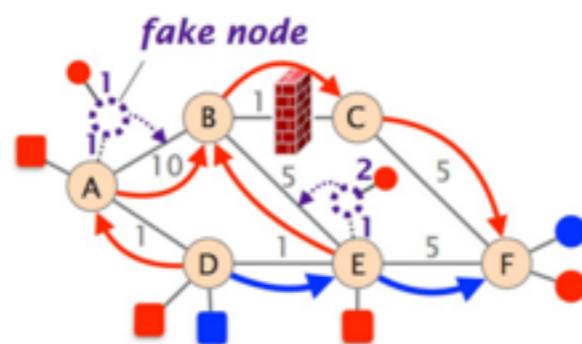
- Can be deployed immediately
 - supported by virtually any network, including ETH's
- Simplify controller implementation
 - most of the heavy work is still done by the routers
- Maintain operators' mental model
 - good old protocols running, easier troubleshooting

Check out our webpage
<http://fibbing.net>

Fibbing: Small Lies for Better Networks

Fibbing is an architecture that enables central control over distributed routing. This way, it combines the advantages of SDN (flexibility, expressivity, and manageability) and traditional (robustness, and scalability) approaches.

Fibbing introduces fake nodes and links into an underlying link-state routing protocol, so that routers compute their own forwarding tables based on the augmented topology. Fibbing is expressive, and readily supports flexible load balancing, traffic engineering, and backup routes. Fibbing works with any unmodified routers speaking OSPF.



Fibbing won the Best Paper Award at SIGCOMM 2015!

Read the papers

Look at the presentations

Watch the demo

Get the code



Carlo Daffara @cdaffara · Nov 13

Oh boy. A totally new way of thinking about the basis of SDN. Looks simple and practical. Will test. [fibbing.net](#)



OpenDaylight Project and 2 others follow



Jan-Erik Mångs @jemangs · Nov 17

Fibbing: **Central Control Over Distributed Routing** < Brilliant :-) [fibbing.net](#)



AMS-IX and 1 other follow



Michiel Appelman @michielappelman · Aug 21

Interesting concept and cool webpage: [fibbing.net](#) – **Central Control Over Distributed Routing**



Olivier Bonaventure Retweeted



ACM SIGCOMM @ACMSIGCOMM · Aug 20

SIGCOMM 2015 best paper award: "**Central Control Over Distributed Routing**" by Vissicchio et. Al., conferences.sigcomm.org/sigcomm/2015/p...
#sigcomm2015



Brian Krent @BrianKrent · Nov 13

“Central Control Over Distributed Routing”



“Fibbing: Small Lies for Better Networks”



CSAIL at MIT follows



John Evdemon @jevdemon · Nov 13

Fibbing is an architecture that enables **central control over distributed routing**. Interesting idea. [fibbing.net](#)

Our focus these days

Leverage network programmability to...

improve
today's
networks

deploy

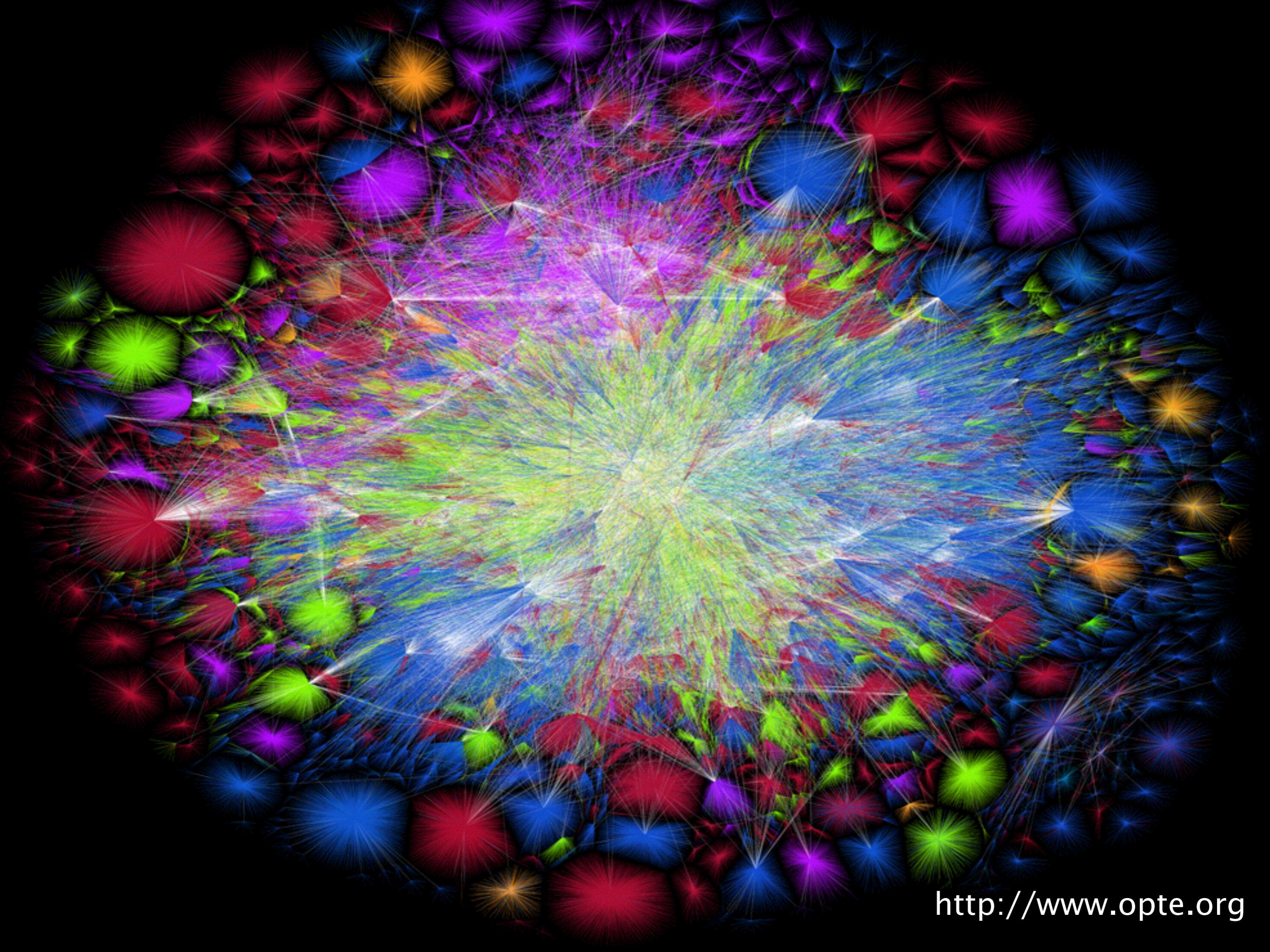


design
tomorrow's
networks

Our focus these days

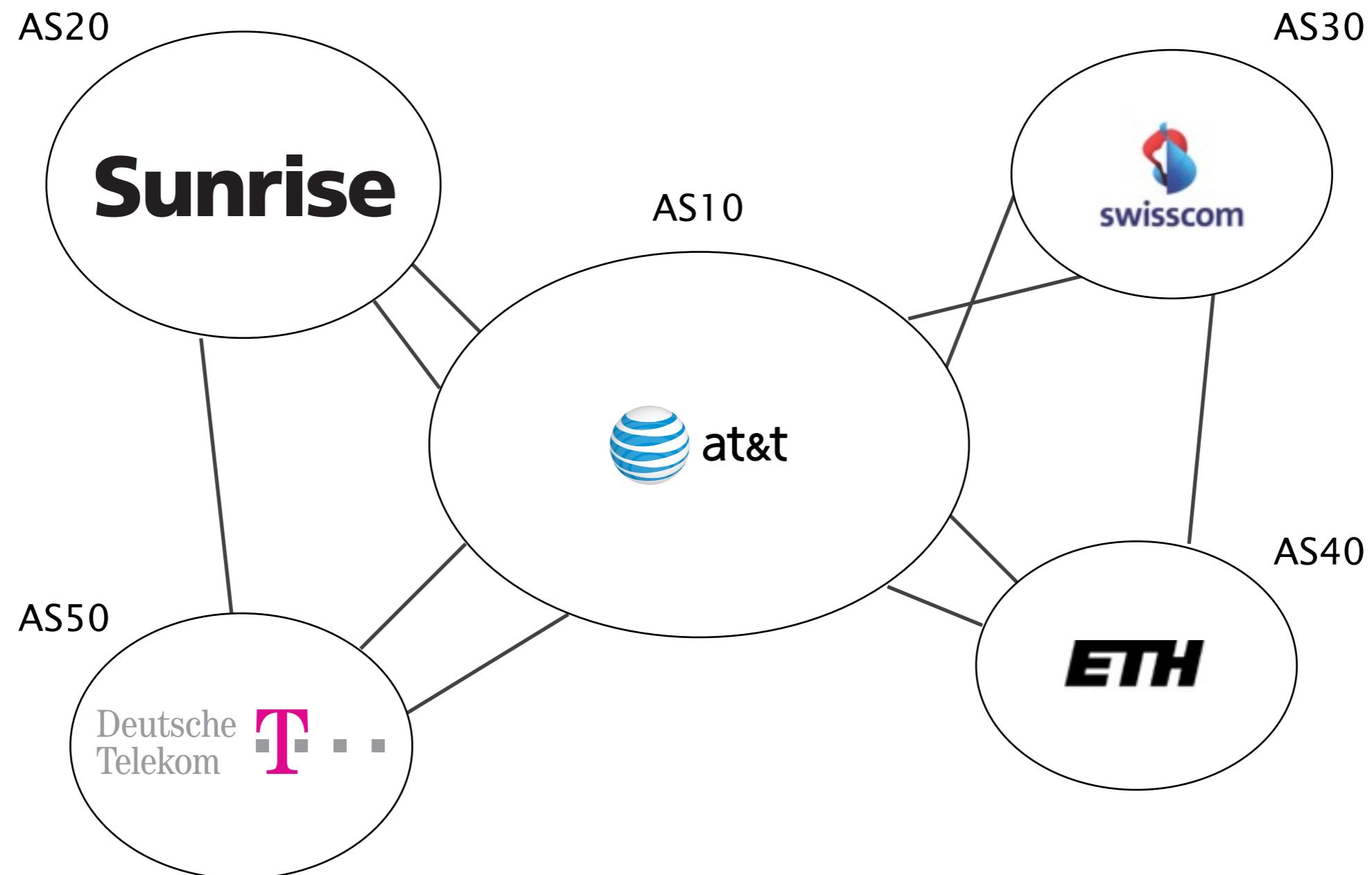
Leverage network programmability to...

deploy better routing in the Internet

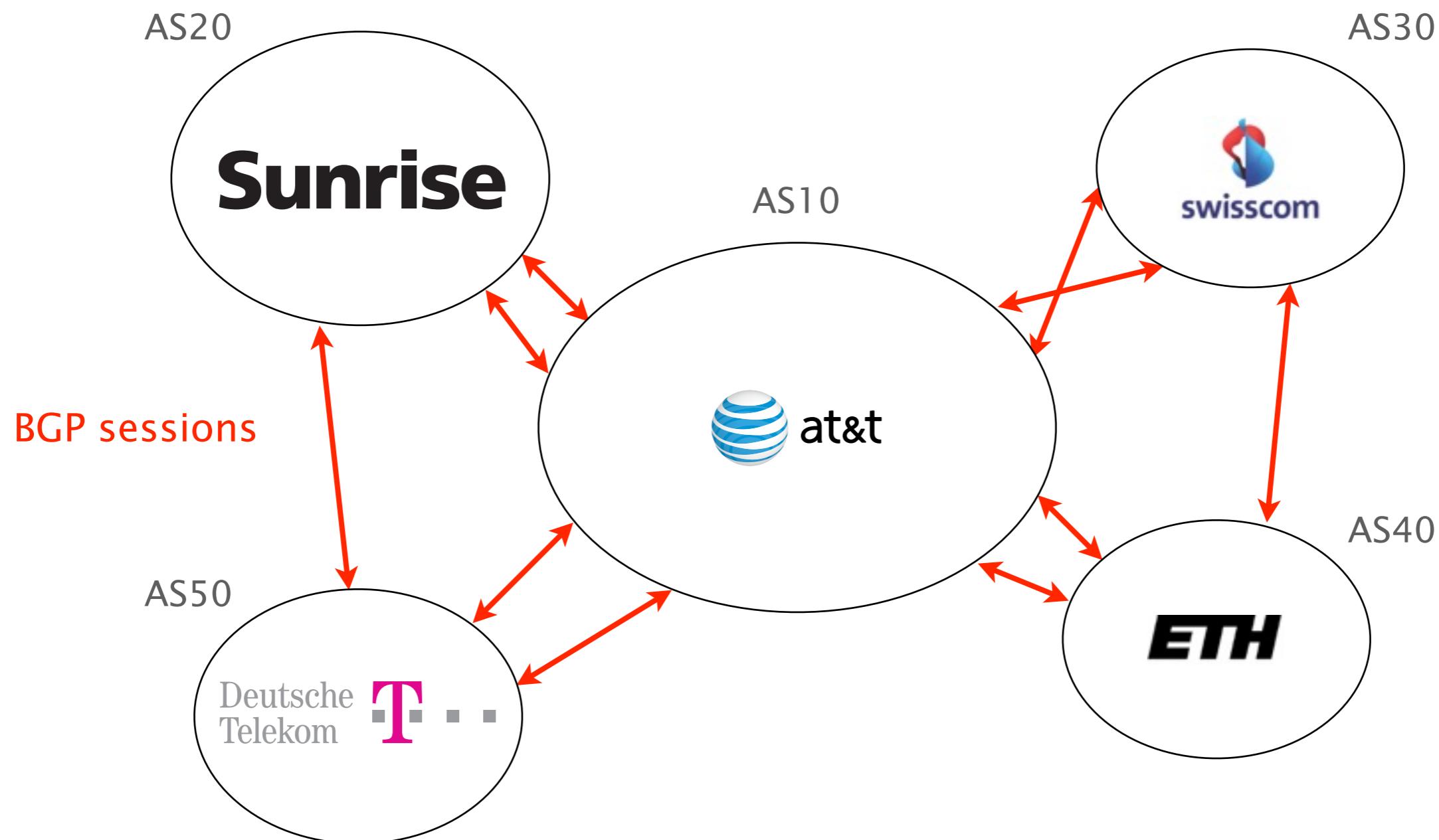


<http://www.opte.org>

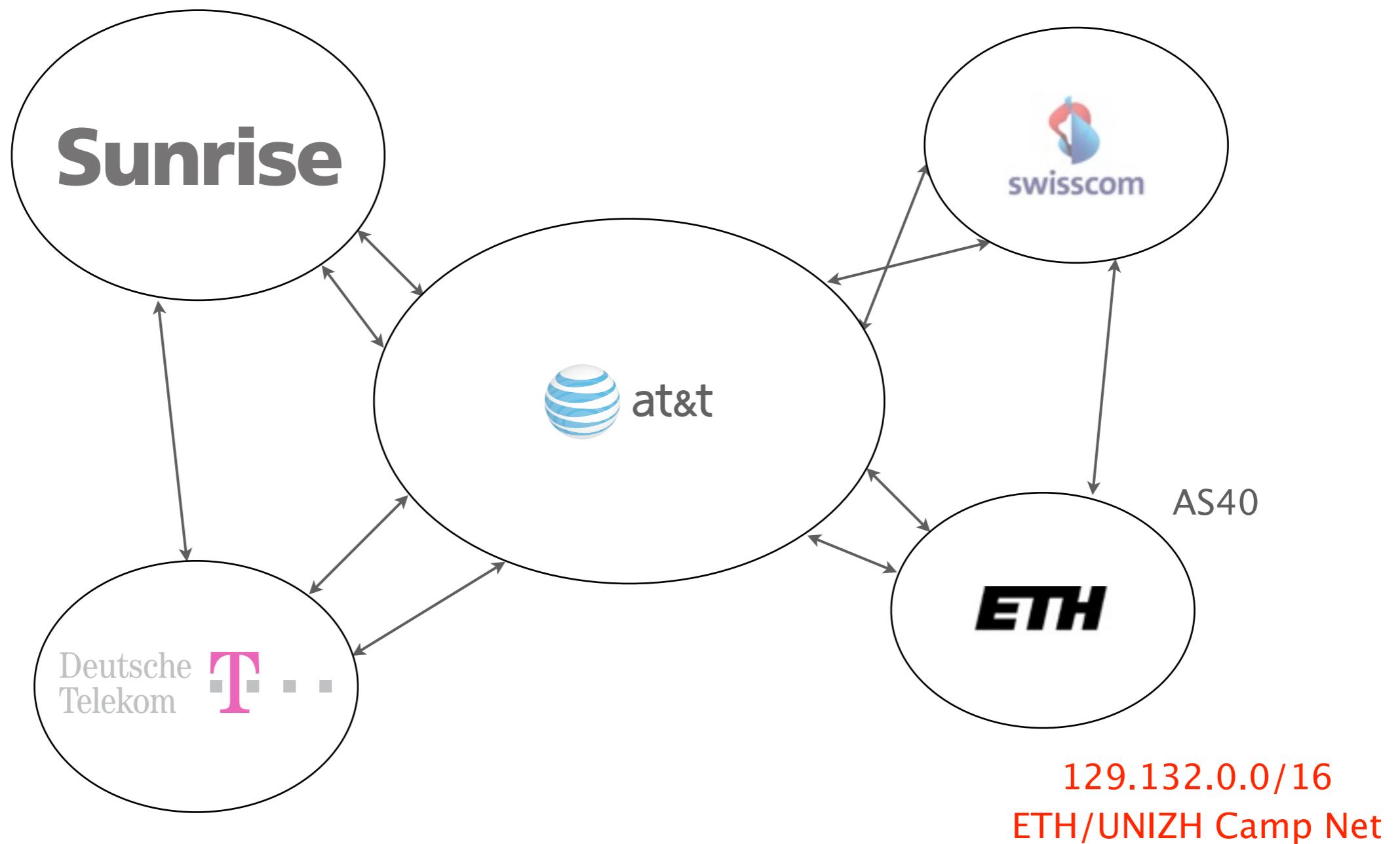
The Internet is a network of >50,000 networks,
referred to as Autonomous Systems (AS)



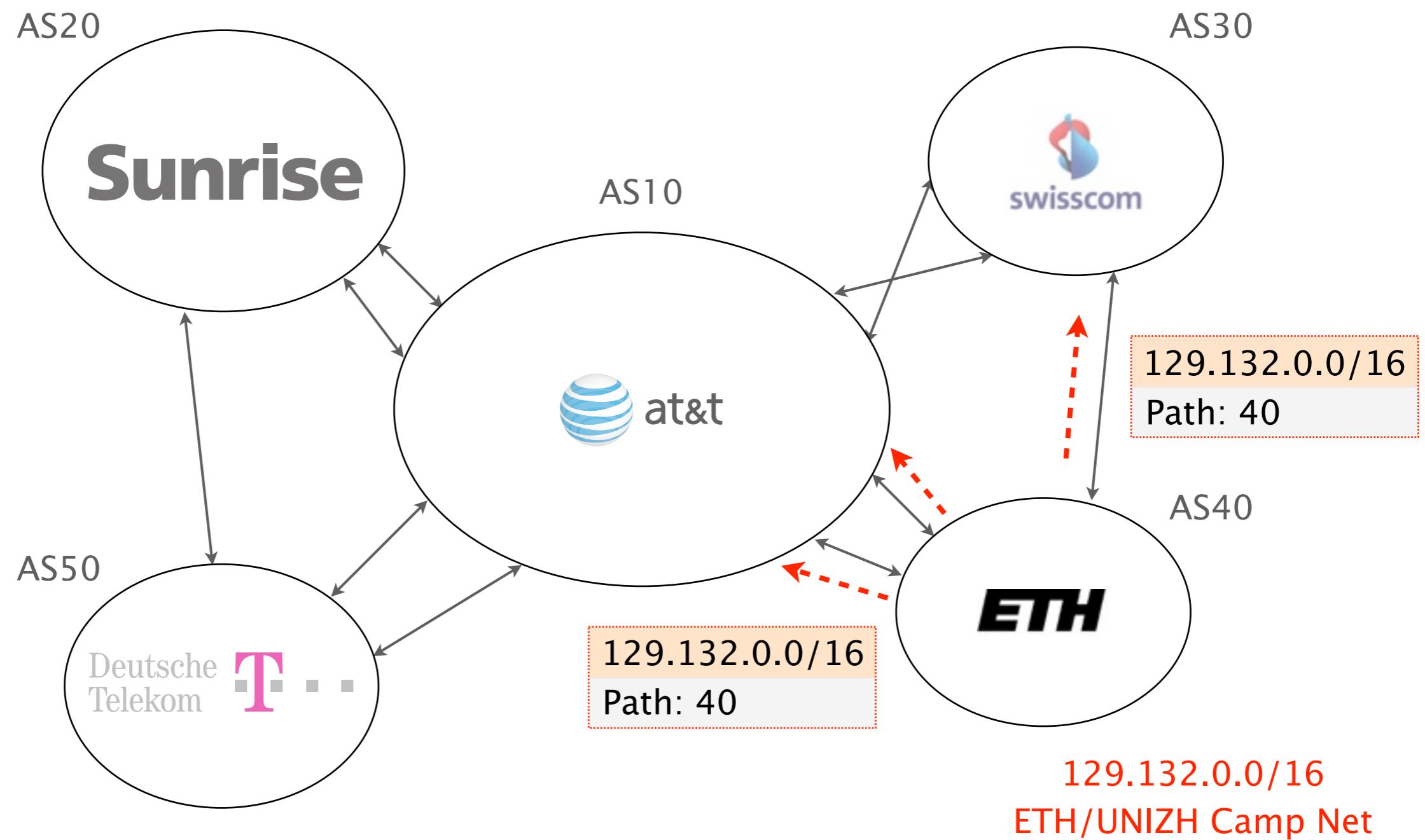
BGP is the routing protocol
“glueing” the Internet together



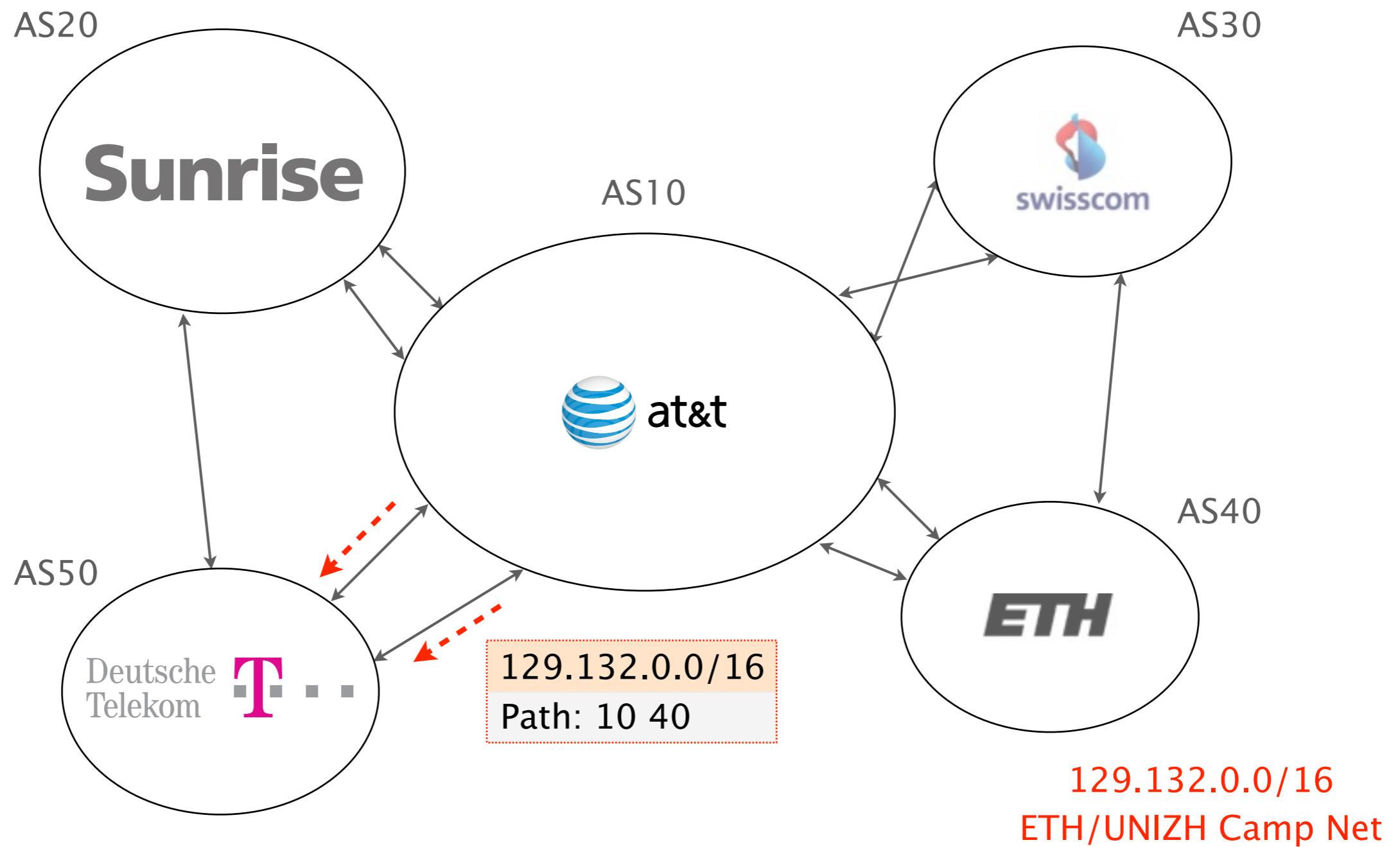
ASes exchange information about
the destinations (IP addresses) they can reach



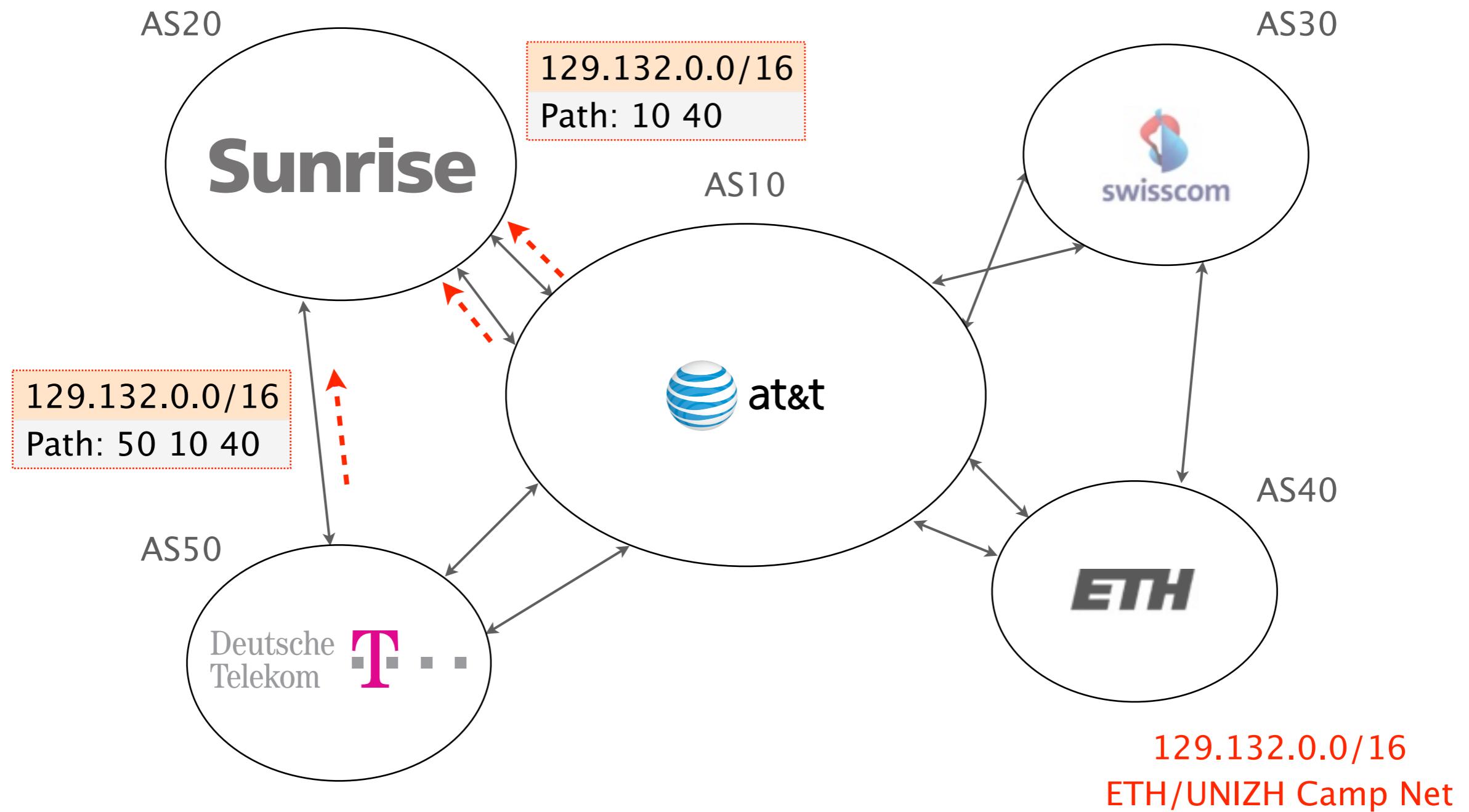
ASes exchange information about the destinations (IP addresses) they can reach



Reachability information is propagated hop-by-hop



Reachability information is propagated hop-by-hop



Life of a BGP router is made of three consecutive steps

while true:

- receives paths from my neighbors
- select one best path for each destination
- export the best path to my neighbors

BGP is notoriously inflexible
and difficult to manage

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and difficult to manage

Flexibility

Control

Complexity

BGP is notoriously inflexible and difficult to manage

BGP

Flexibility	limited	destination-based
Control	indirect	configuration-based
	local	
Complexity	high	PSPACE-hard* to know if it converges

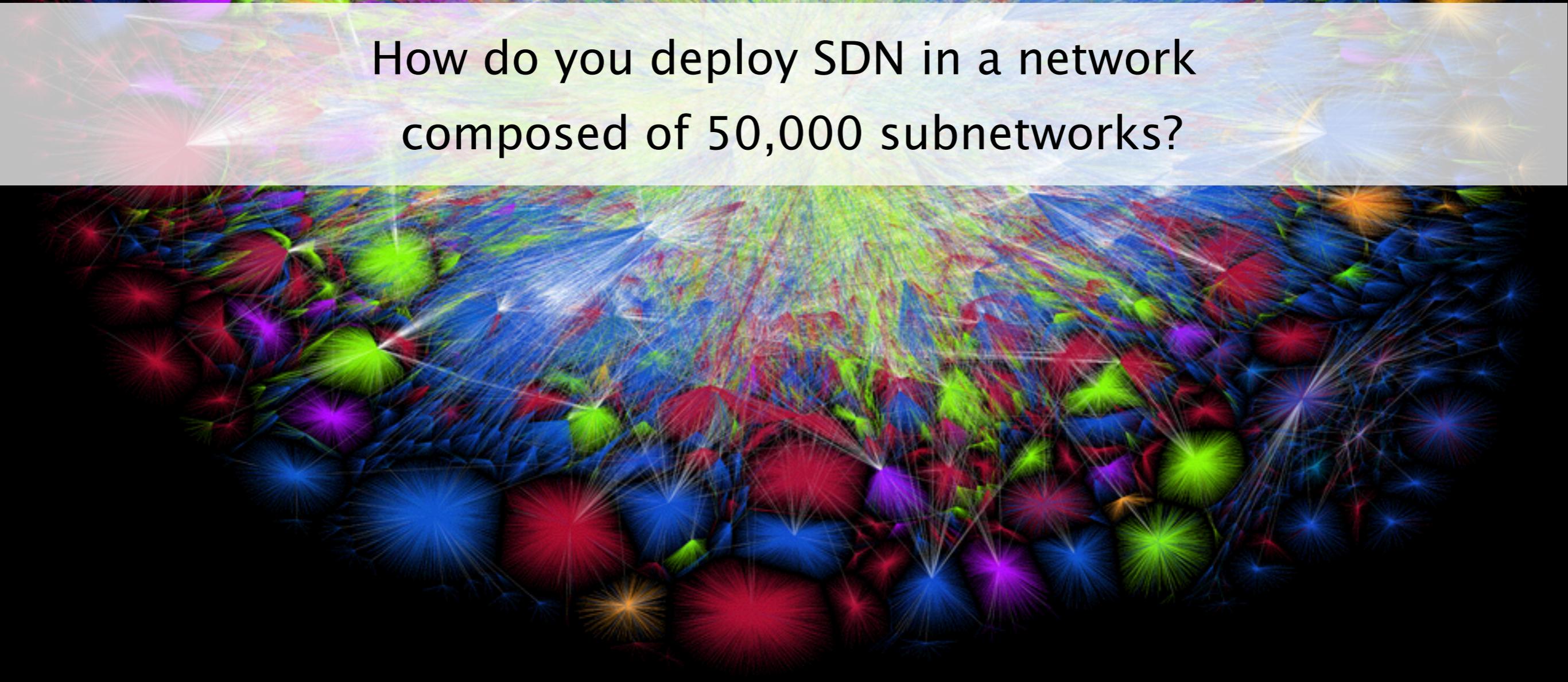
* [CCDV ICNP'13] Using Routers to Build Logic Circuits: How Powerful is BGP?

SDN can really help!

	BGP	SDN
Flexibility	limited	high
Control	indirect	direct
	local	local & remote
Complexity	high	simpler deterministic



How do you deploy SDN in a network
composed of 50,000 subnetworks?



How do you deploy SDN in a network
composed of 50,000 subnetworks?

you just don't...

Instead, you aim at finding locations where deploying SDN can have the most impact

Instead, you aim at finding locations where deploying SDN can have the most impact

Deploy SDN in locations that

- connect a large number of networks
- carry a large amount of traffic
- are opened to innovation

Internet eXchange Points (IXP) meet all the criteria

Deploy SDN in locations that

- connect a large number of networks
- carry a large amount of traffic
- are opened to innovation

AMS-IX

750 networks

4.3 Tb/s (peak)

BGP Route Server

Mobile peering

Open peering...

A single deployment
can have a large impact

SDX = SDN + IXP

Joint work with:

[SIGCOMM'15]

Arpit Gupta, Muhammad Shahbaz, Russ Clark, Ethan Katz-Bassett,
Nick Feamster, Jennifer Rexford and Scott Shenker

$$\text{SDX} = \text{SDN} + \text{IXP}$$

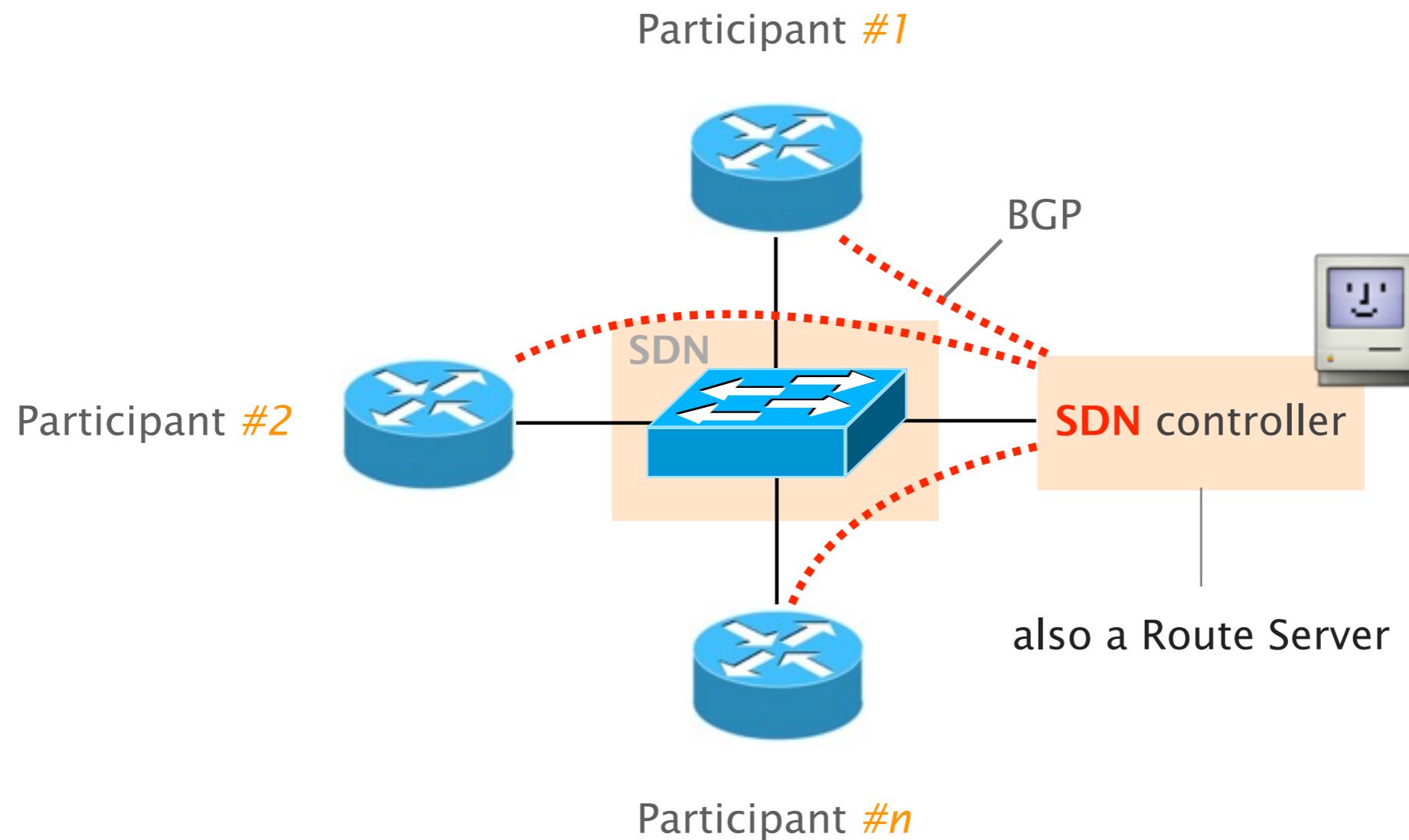
Augment the IXP data-plane with SDN capabilities
keeping default forwarding and routing behavior

Enable fine-grained inter domain policies
bringing new features while simplifying operations

$$\text{SDX} = \text{SDN} + \text{IXP}$$

- Augment the IXP data-plane with SDN capabilities
keeping default forwarding and routing behavior
- Enable fine-grained inter domain policies
bringing new features while simplifying operations
- ... with **scalability** and **correctness** in mind
supporting the load of a large IXP and resolving conflicts

In a SDX, each participant connects its edge router(s) to a shared SDN-enabled network



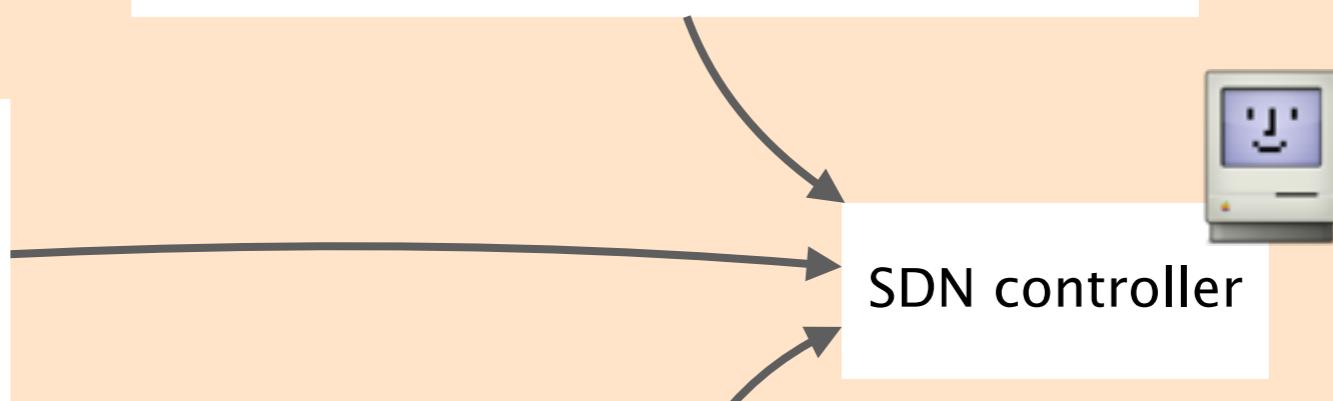
Each participant writes policies independently in a high-level language and transmits them to the controller

Participant #1's policy:

```
match(dstip=Google), fwd(1.1)  
match(dstip=Yahoo), fwd(1.2)
```

Participant #2's policy:

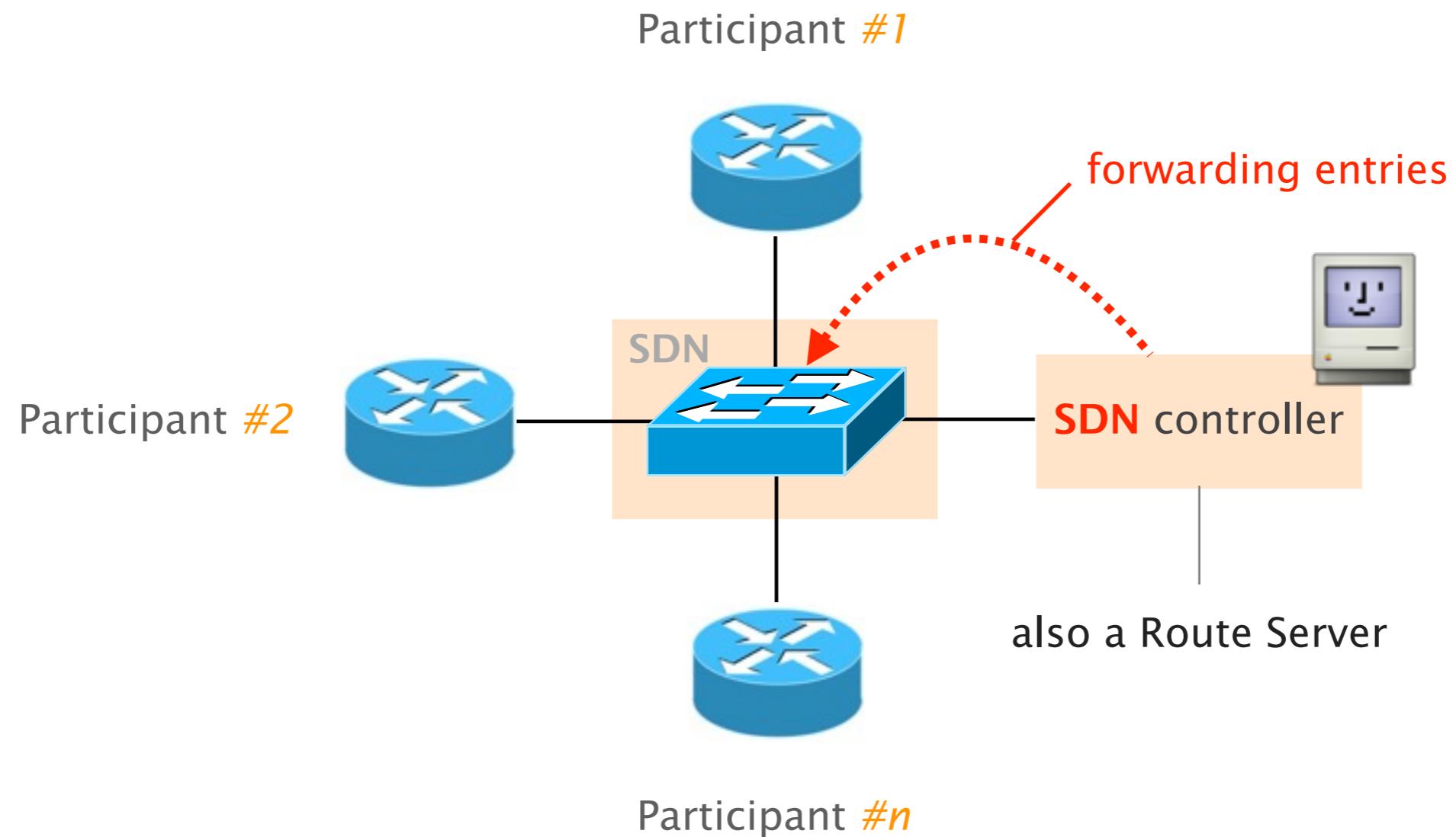
```
match(dstip=ip1), fwd(1)  
match(dstip=ip2), fwd(3)  
match(dstip=ip3), fwd(5)
```



```
match(dstip=ipX), fwd(n.1)
```

Participant #n's policy

The SDX controller compiles policies to forwarding entries ensuring isolation, scalability and solving conflicts



SDX enables a wide range of novel applications

security

Prevent/block policy violation
Prevent participants communication
Upstream blocking of attacks

forwarding optimization

Middlebox traffic steering
Traffic offloading
Inbound Traffic Engineering
Fast convergence

peering

Application-specific peering

remote-control

Influence BGP path selection
Wide-area load balancing

SDX works today!

We have running code (*)
controller and BGP daemon

We are seeing ongoing deployments
FBI (US), TelX (Atlanta, US)

Many more interested parties
including AT&T, Amazon, Facebook & Google

(*) <http://sdx.cs.princeton.edu/>

Our focus these days

Leverage network programmability to...

improve
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deploy



design
tomorrow's
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Our focus these days

Leverage network programmability to...

design
tomorrow's
networks

Build controller
platforms

Develop new
applications

Build controller
platforms

Develop new
applications

SDN makes network programmability possible,
but not easy...

Challenges

Current SDN interfaces are low-level
remember assembly languages?

Controllers are valuable targets for attackers
take down the brain, not the body

Scalability, reliability & performance are paramount
control loops must complete within a second, all the time

Working on...

**management
abstractions**

Current SDN interfaces are low-level
remember assembly languages?

**defense
mechanisms**

Controllers are valuable targets for attackers
take down the brain, not the body

**control
optimization**

Scalability, reliability & performance are paramount
control loops must complete within a second, all the time

Build controller
platforms

Develop new
applications

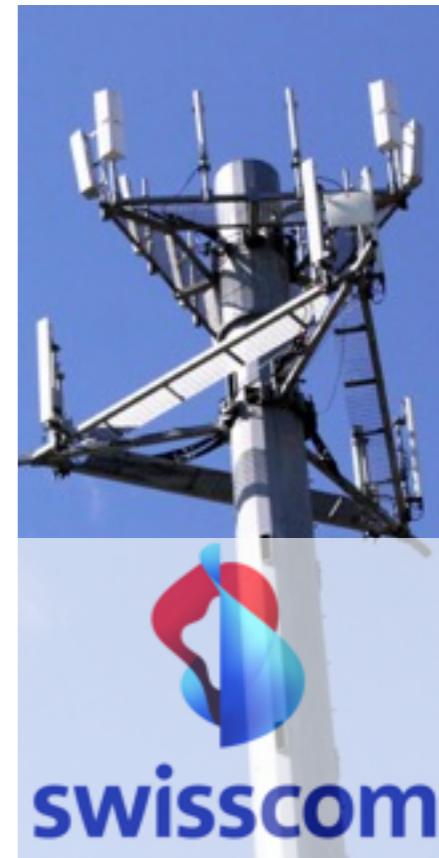
There are many avenues



data-center networks



enterprise networks



cellular (5G) networks

Programmability can radically change the way we do network

“Stars are aligned”
tremendous interests from industry & academia

Tons of interesting research challenges
SDN has only been around for ~6 years

Turn networking into a proper discipline
instead of the current engineering minefield

Improving the Internet

From Fragility to Resilience



Laurent Vanbever

www.vanbever.eu

ETH Zürich

See you at the Apéro!