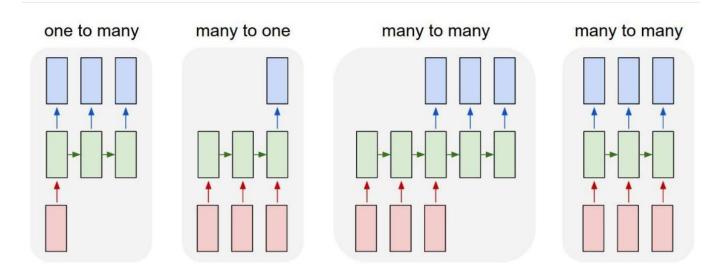
### **Lecture 10 Recurrent Neutral Networks**

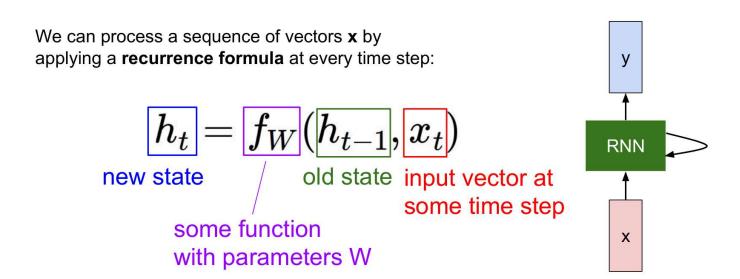
## 一、连续样本处理



上图中存在着四种输入输出情况,分别对应四种应用场景:

- one to many: 用于image captioning,也就是类似于输入一张图片,然后用一段话做描述。
- many to one:情感分析,类似于一段话分析话的情感
- many to many(输入输出可变长度): 机器翻译, 输入输出都可变长度
- many to many(输入输出不可变长度): 一段视频然后分析人物动作之类的

### 二、RNN



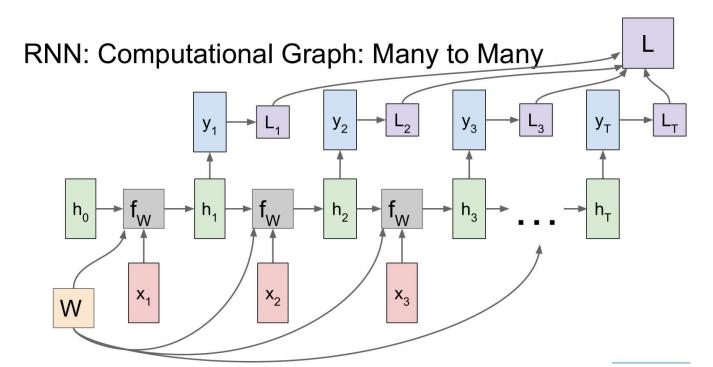
基本的计算过程如下:

$$h_t = f_W(h_{t-1}, x_t)$$

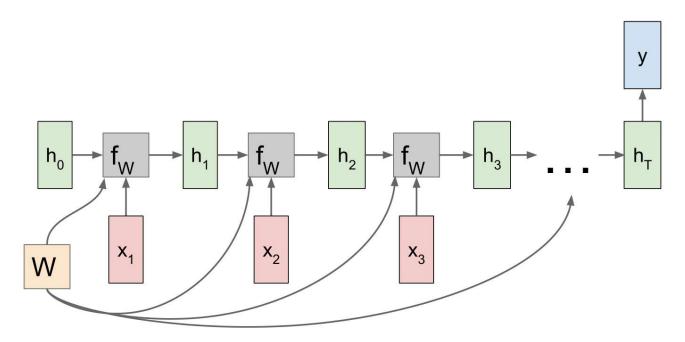
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

$$y_t = W_{hy} h_t$$

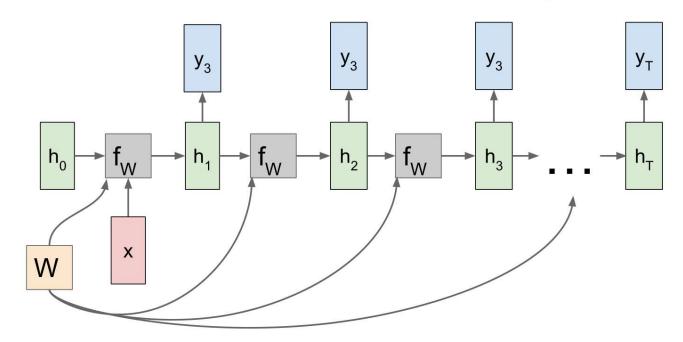
计算图示例



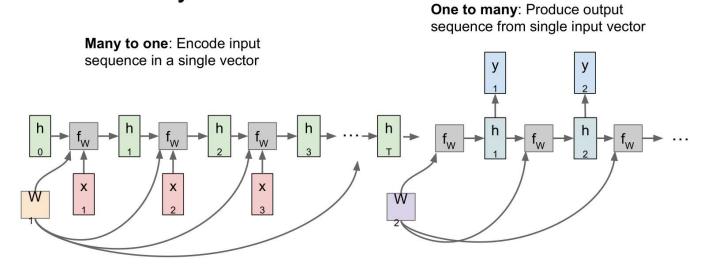
RNN: Computational Graph: Many to One



## RNN: Computational Graph: One to Many



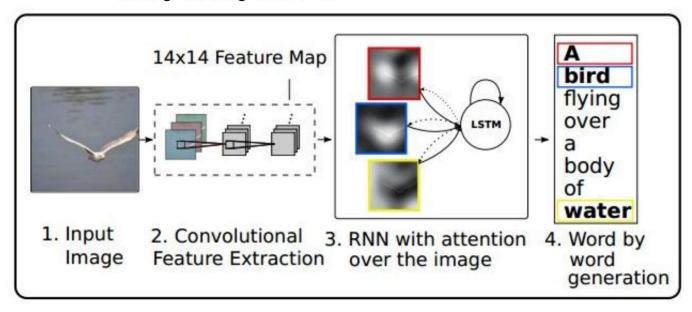
Sequence to Sequence: Many-to-one + one-to-many



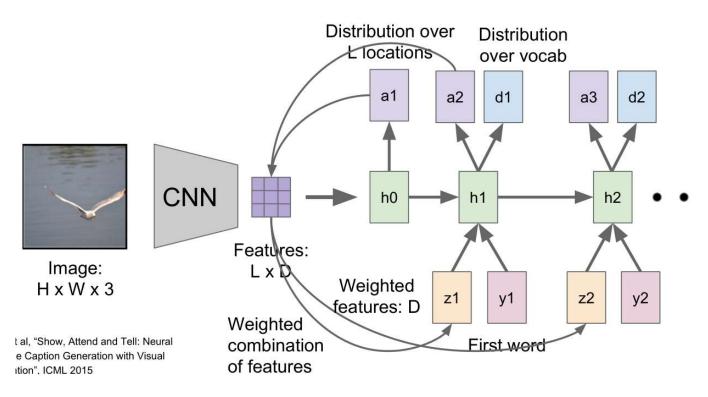
## 三、Attention

这里的attention主要指的是图像信息捕捉过程中的一种技术和图像分析方式。

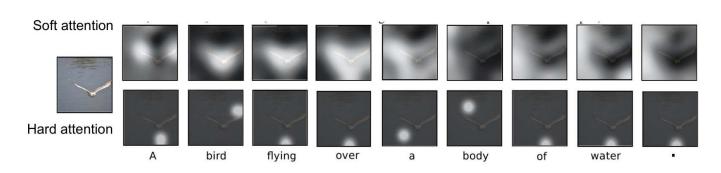
# RNN focuses its attention at a different spatial location when generating each word



图像信息捕捉,主要做的是输入图像,先由CNN做处理,得到处理好的图像信息,然后交由RNN处理,最终得到图像信息的文字描述。这是一种RNN与CNN结合的处理办法。

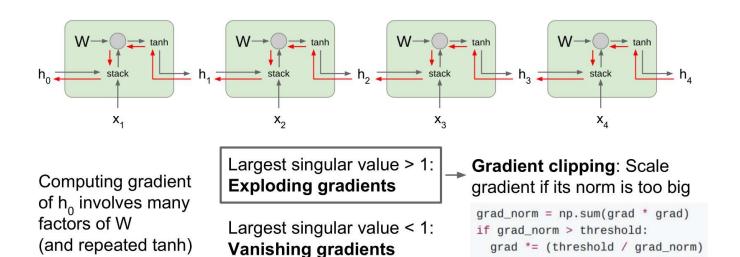


但是存在着一种新的处理办法就是attention办法,主要的目的就是让RNN每次处理的时候只专注于图片的一部分,这样可以使得描述更加准确。



## 四、RNN梯度流问题与LSTM

### 1.RNN梯度消失和梯度爆炸问题

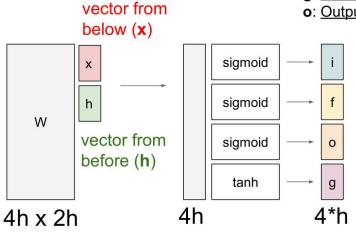


#### 2.梯度消失问题解决方法 —— LSTM

### Long Short Term Memory (LSTM)

[Hochreiter et al., 1997]

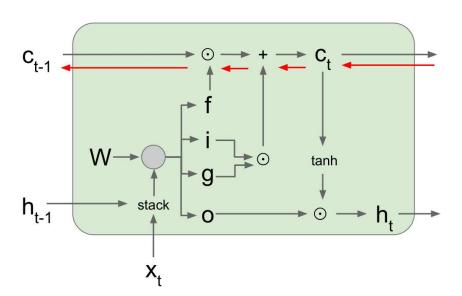
- f: Forget gate, Whether to erase cell
- i: Input gate, whether to write to cell
- g: Gate gate (?), How much to write to cell
- o: Output gate, How much to reveal cell



$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

$$c_t = f \odot c_{t-1} + i \odot g$$

$$h_t = o \odot \tanh(c_t)$$



Backpropagation from c<sub>t</sub> to c<sub>t-1</sub> only elementwise multiplication by f, no matrix multiply by W

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

具体解释可以看这个博客: https://blog.csdn.net/jcsyl\_mshot/article/details/80712110