20CYS312 - Principles of Programing Languages - Lab Exercise 3

1. Basic Data Types

Question: Write Haskell functions to perform the following tasks:

a. Sum of two integers: Define a function sumIntegers that takes two Int values and returns their sum.

Objective of the Exercise:

The goal is to understand and implement the concept of adding two integers in Haskell using functional programming.

Program Code:

```
sumInt :: Int \rightarrow Int \rightarrow Int sumInt x y = x + y

main :: IO ()

main = print (sumInt 10 20)
```

Explanation of the Code:

The sumint function takes two integers, x and y, as input parameters and returns their sum, i.e., x+y. The main function demonstrates how to call sumint with two integers (10 and 20) and prints the result.

Input/Output Examples:

Input:

```
sumInt 10 20
```

Output:

30

Conclusion:

This exercise reinforced the concept of defining functions with multiple parameters, understanding type signatures, and performing basic arithmetic operations in Haskell. The function sumlnt correctly calculates the sum of two integers and outputs the result.

b. Check if a number is even or odd: Write a function is Even that takes an Int and returns a Boolean value indicating whether the number is even.

Objective of the Exercise: To create a function that checks whether a given integer is even, demonstrating the use of modulo operation in Haskell.

Program Code:

```
isEven :: Int → Bool
isEven n = n `mod` 2 == 0
---
main :: IO ()
main = print (isEven 19)

main :: IO ()
main = print (even 19)
```

Explanation of the Code:

The function uses the modulo operator (mod) to determine if a number is divisible by 2 without a remainder. If the condition $m \setminus mod \setminus 2 == 0$ evaluates to true, the number is even; otherwise, it is odd.

Input/Output Examples:

Input:

```
isEven 4

Output:

True

Input:

isEven 7

Output:
```

Screenshots:

False

```
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ghc odd_or_even.hs -o odd_or_even
[1 of 1] Compiling Main ( odd_or_even.hs, odd_or_even.o )
Linking odd_or_even ...
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ./odd_or_even
False
```

Conclusion: This exercise demonstrates the use of mathematical operators in Haskell to implement a simple logical check.

c. Absolute value: Define a function absolute that takes a Float and returns its absolute value.

Objective of the Exercise: To create a function that calculates the absolute value of a floating-point number, demonstrating conditional logic in Haskell.

Program Code:

```
absolute :: Float \rightarrow Float
absolute x = if x < 0 then -x else x
main :: IO ()
main = print (absolute (-10.5))
```

Explanation of the Code:

The function uses an if-then-else construct to check if the input number x is less than 0. If true, it returns x (the positive equivalent); otherwise, it returns x as-is.

Input/Output Examples:

```
Input:
```

```
absolute 5.3

Output:

5.3

Input:

absolute (-7.8)

Output:
```

Screenshots:

7.8

Conclusion: This exercise demonstrates the implementation of conditional statements in Haskell to handle numeric computations.

2. List Operations

a. Sum of all elements: Define a function **sumList** that takes a list of integers and returns the sum of all the elements in the list.

Objective of the Exercise: To create a function that calculates the sum of all integers in a list, demonstrating recursion in Haskell.=

Program Code:

```
sumList :: [Int] \rightarrow Int

sumList [] = 0

sumList (x:xs) = x + sumList xs

main :: IO ()

main = print (sumList [1, 2, 3, 4, 5])
```

Explanation of the Code:

The function sumList uses recursion to calculate the sum of all integers in a list:

- 1. If the list is empty (1), the sum is 0 (base case).
- 2. Otherwise, it adds the head of the list (x) to the result of recursively summing the rest of the list (x).

Input/Output Examples:

Input:

```
sumList [10, 20, 30]
```

Output:

```
60
```

Input:

```
sumList [1, -2, 3, -4]
```

Output:

```
-2
```

Screenshots:

```
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ nvim sum_of_all_elements.hs
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ghc -o sum
sum sum_nhs sum_of_all_elements.hs
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ghc -o sum_of_all_elements sum_of_all_elements.hs
[1 of 1] Compiling Main (sum_of_all_elements.hs, sum_of_all_elements.o)
Linking sum_of_all_elements ...
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ./sum_of_all_elements
```

Conclusion: This exercise demonstrates the use of recursion in Haskell to process a list and compute a cumulative result.

b. Filter even numbers: Write a function filterEven that takes a list of integers and returns a list containing only the even numbers.

Objective of the Exercise: To create a function that filters a list of integers, returning only the even numbers, demonstrating the use of list comprehensions in Haskell.

Program Code:

```
filterEven :: [Int] \rightarrow [Int]
filterEven xs = [x | x \leftarrow xs, x `mod` 2 == 0]
main :: IO ()
main = print (filter even [1,2,3,4,5,6])
```

Explanation of the Code:

The function filterEven uses a list comprehension to generate a new list:

- 1. The expression $[x \mid x \in xs, x \setminus mod \ge 0]$ iterates over each element [x] in the input list [x].
- 2. It includes x in the result only if the condition $x \parallel mod \leq 2 = 0$ evaluates to True (i.e., the number is even).

Input/Output Examples:

Input:

```
filterEven [10, 15, 20, 25]
```

Output:

```
[10, 20]
```

Input:

```
filterEven [1, 3, 5, 7]
```

Output:

Screenshots:

Conclusion: This exercise demonstrates the use of list comprehensions in Haskell to filter elements of a list based on a given condition.

c. Reverse a list: Define a function reverseList that takes a list and returns a new list with the elements in reverse order..

Objective of the Exercise: To create a function that reverses the order of elements in a list, demonstrating recursion in Haskell.

Program Code:

```
reverseList :: [a] → [a]
reverseList [] = []
reverseList (x:xs) = reverseList xs ++ [x]
-- [1,2,3]
-- []: 3:2:1
-- []: 3:2
-- []: 3
-- []
main :: IO ()
main = print (reverse [1, 2, 3, 4, 5])
```

Explanation of the Code:

The function reverseList uses recursion to reverse the list:

- 1. If the input list is empty (1), the result is also an empty list (base case).
- 2. Otherwise, it appends the head of the list (x) to the result of recursively reversing the rest of the list (x).

Input/Output Examples:

Input:

```
reverseList [10, 20, 30]
```

Output:

```
[30, 20, 10]
```

Input:

```
reverseList ["a", "b", "c"]
```

Output:

```
["c", "b", "a"]
```

Screenshots:

Conclusion: This exercise demonstrates the use of recursion and list concatenation in Haskell to reverse a list.

3. Basic Functions

a. Increment each element: Define a

function incrementEach that takes a list of integers and returns a new list where each element is incremented by 1.

Objective of the Exercise: To create a function that increments each element of a list by 1, demonstrating the use of recursion in Haskell.

Program Code:

```
incrementEach :: [Int] → [Int] incrementEach [] = []
```

```
incrementEach (x:xs) = map (+1)

main :: IO ()

main = print (incrementEach [1, 2, 3, 4, 5])
```

Explanation of the Code:

The function incrementEach uses recursion to process each element of the list:

- 1. If the input list is empty (11), the result is an empty list (base case).
- 2. Otherwise, it increments the head of the list (x+1) and recursively applies the function to the rest of the list (x), prepending the incremented value to the result.

Input/Output Examples:

Input:

```
incrementEach [10, 20, 30]
```

Output:

```
[11, 21, 31]
```

Input:

```
incrementEach [1, 1, 1]
```

Output:

```
[2, 2, 2]
```

Screenshots:

```
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ nvim increase_each.hs
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ghc -o increase_each increase_each.hs
[1 of 1] Compiling Main ( increase_each.hs, increase_each.o )
Linking increase_each ...
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ./increase_each
[2,3,4,5,6]
```

Conclusion: This exercise demonstrates the use of recursion to process and transform each element of a list in Haskell.

b. Square a number: Write a function square that takes an integer and returns its square.

Objective of the Exercise: To create a function that calculates the square of a given integer, demonstrating basic arithmetic operations in Haskell.

Program Code:

```
square :: Int \rightarrow Int
square x = x * x
main :: IO ()
main = print (square 5)
```

Explanation of the Code:

The function square simply multiplies the input number x by itself to compute the square of the number.

Input/Output Examples:

Input:

```
square 3
Output:
9
Input:
square 7
```

Screenshots:

Output:

49

```
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ nvim square.hs
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ghc -o square square.hs
[1 of 1] Compiling Main ( square.hs, square.o )
Linking square ...
asecomputerlab@asecomputerlab-HP-ProDesk-400-G7-Microtower-PC:~/aswin$ ./square
25
```

Conclusion: This exercise demonstrates the use of simple arithmetic operations to compute the square of a number in Haskell.

4. Function Composition

a. Compose functions to add and multiply: Write a function addThenMultiply that first adds two integers and then multiplies the result by another integer. Use function composition to define this.

Objective of the Exercise: To create a function that performs two operations in sequence: first adding two integers, and then multiplying the result by a third integer, using function composition in Haskell.

Program Code:

```
addThenMultiply :: Int \rightarrow Int \rightarrow Int addThenMultiply = (x + y) * z

main :: IO ()

main = print (addThenMultiply 2 3 4)
```

Explanation of the Code:

The function addThenMultiply is defined using a lambda function ($(xyz \rightarrow (x+y)*z)$:

- 1. It first adds the two integers \mathbf{x} and \mathbf{y} .
- 2. Then, it multiplies the result by the third integer .

Function composition is not strictly required here, but it's implicitly used in the form of chaining operations in the lambda expression.

Input/Output Examples:

Input:

addThenMultiply 3 4 5

Output:

35

Input:

addThenMultiply 1 2 10

Output:

30

Screenshots:

Conclusion: This exercise demonstrates the use of function composition and basic arithmetic operations to combine addition and multiplication in Haskell.

b. Apply multiple transformations: Define a function transformList that takes a list of integers and first squares each element and then adds 10 to each squared element. Use function composition to implement this.

Objective of the Exercise: To create a function that applies multiple transformations to each element of a list: first squaring the element, then adding 10 to each squared element, and using function composition in Haskell.

Program Code:

```
transformList :: [Int] \rightarrow [Int]
transformList = map ((+ 10) . (^ 2))
main :: IO ()
main = print (transformList [1, 2, 3, 4])
```

Explanation of the Code:

The function transformList uses function composition to apply two transformations:

- 1. (^2) squares each element of the list.
- 2. (+ 10) adds 10 to each squared element.

The map function is used to apply this composed transformation to each element of the input list.

Input/Output Examples:

Input:

```
transformList [1, 2, 3]
```

Output:

```
[11, 14, 19]
```

Input:

```
transformList [4, 5, 6]
```

Output:

```
26, 35, 46
```

Screenshots:

Conclusion: This exercise demonstrates how to apply multiple transformations to each element of a list in Haskell using function composition and the map function.