

20CYS312 - Principles of Programing Languages - Lab Exercise 2

Roll number: CH.EN.U4CYS22002

Name: S. ASWIN SREE RAM

1. Functions and Types

Ex01. Define a function `square :: Int -> Int` that takes an integer and returns its square.

Objective of the Exercise: The goal is to understand and implement the concept of squaring an integer using functional programming in Haskell.

Program Code:

```
square :: Int -> Int
square x = x * x

main :: IO ()
main = print (square 10)
```

Explanation of the Code: The `square` function takes an integer `x` as input and returns the result of multiplying `x` by itself.

Input/Output Examples:

Input:

```
square 5
```

Output:

Screenshots:

```
(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ nvim square_of_a_number.hs

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ghc -o square square_of_a_number.hs
[1 of 2] Compiling Main             ( square_of_a_number.hs, square_of_a_number.o )
[2 of 2] Linking square

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ./square
100
```

Conclusion: This exercise reinforced understanding of defining functions, type signatures, and simple arithmetic operations in Haskell.

Define a function `maxOfTwo :: Int -> Int -> Int` that takes two integers and returns the larger one.

Objective of the Exercise: To create a function that compares two integers and returns the larger value, demonstrating conditional logic in Haskell.

Program Code:

```
maxOfTwo :: Int -> Int -> Int
maxOfTwo x y = if x > y then x else y

main :: IO ()
main = print (maxOfTwo 10 5)
```

Explanation of the Code: The function uses an if-then-else construct to compare two integers x and y, returning x if it's greater than y, otherwise returning y.

Input/Output Examples:

Input:

```
maxOfTwo 15 20
```

Output:

Screenshots:

```
(vexo@LAPTOP-S474AMQT)~[/study/6th-sem-labs/pop1]
$ nvim greatest_of_2_number.hs

(vexo@LAPTOP-S474AMQT)~[/study/6th-sem-labs/pop1]
$ ghc -o great greatest_of_2_number.hs
[1 of 2] Compiling Main             ( greatest_of_2_number.hs, greatest_of_2_number.o )
[2 of 2] Linking great

(vexo@LAPTOP-S474AMQT)~[/study/6th-sem-labs/pop1]
$ ./ great
-bash: ./: Is a directory

(vexo@LAPTOP-S474AMQT)~[/study/6th-sem-labs/pop1]
$ ./great
10
```

Conclusion: This exercise demonstrates the implementation of conditional statements and comparison operators in Haskell functions.

2. Functional Composition

Ex 01 .Define a function `doubleAndIncrement :: [Int] -> [Int]` that doubles each number in a list and increments it by 1 using function composition

Objective of the Exercise: To implement a function that combines two operations (doubling and incrementing) on list elements using functional composition in Haskell.

Program Code:

```
doubleAndIncrement :: [Int] -> [Int]
doubleAndIncrement = map ((+1) . (*2))

main :: IO ()
main = print (doubleAndIncrement [1, 2, 3, 4, 5])
```

Explanation of the Code: The function uses `map` to apply a composed function to each element. The composition operator `(.)` combines `(*2)` (doubling) and `(+1)` (incrementing) operations. The operations are applied from right to left, so each number is first doubled, then incremented.

Input/Output Examples:

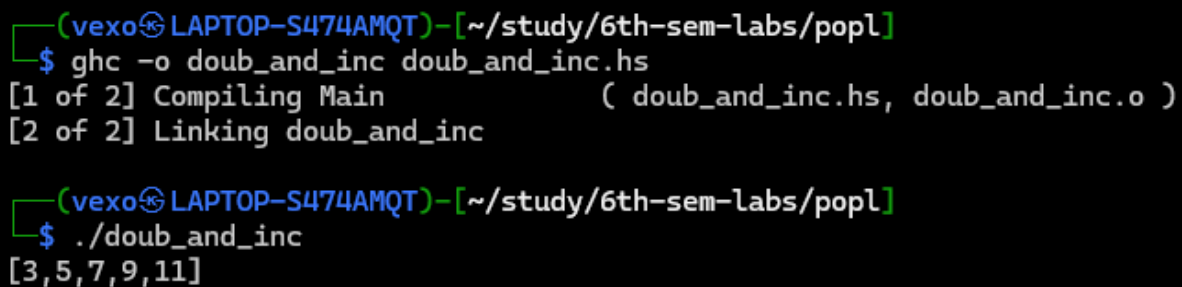
Input:

```
doubleAndIncrement [1, 2, 3, 4, 5]
```

Output:

```
[3, 5, 7]
```

Screenshots:



```
(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ghc -o doub_and_inc doub_and_inc.hs
[1 of 2] Compiling Main             ( doub_and_inc.hs, doub_and_inc.o )
[2 of 2] Linking doub_and_inc

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ./doub_and_inc
[3,5,7,9,11]
```

Conclusion: This exercise demonstrates the power of function composition and list manipulation in Haskell, showing how multiple operations can be elegantly combined into a single function.

Ex 02. Write a function `sumOfSquares :: [Int] -> Int` that takes a list of integers, squares each element, and returns the sum of the squares using composition.

Objective of the Exercise: To create a function that combines squaring operations with summation using function composition, demonstrating advanced list processing in Haskell.

Program Code:

```
sumOfSquare :: [Int] -> Int
sumOfSquare = mySum . map(^2)

mySum :: [Int] -> Int
mySum [] = 0
mySum (x:xs) = x + mySum xs
```

```
main :: IO ()
main = print(sumOfSquare [10, 20, 30])
```

Explanation of the Code: The function uses composition (.) to combine two operations: map (^2) squares each element in the list, and sum adds all the squared numbers together. The operations are applied from right to left.

Input/Output Examples:

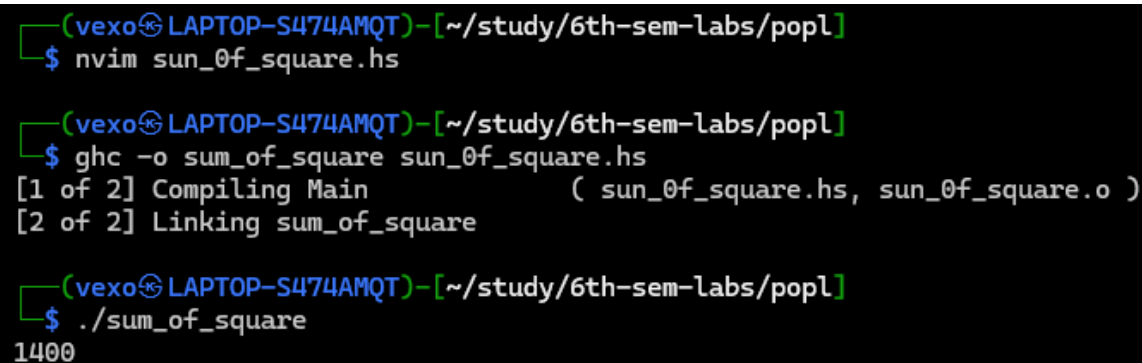
Input:

```
sumOfSquares [1, 2, 3]
```

Output:

```
14
```

Screenshots:



```
(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ nvim sun_of_square.hs

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ghc -o sum_of_square sun_of_square.hs
[1 of 2] Compiling Main             ( sun_of_square.hs, sun_of_square.o )
[2 of 2] Linking sum_of_square

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ./sum_of_square
1400
```

Conclusion: This exercise showcases how function composition can be used to create concise and readable code for complex list operations in Haskell.

3. Numbers

Ex 01: Write a function factorial :: Int -> Int that calculates the factorial of a given number using recursion.

Objective of the Exercise: To implement a recursive function that calculates the factorial of a given number, demonstrating recursive problem-solving in Haskell.

Program Code:

```
factorial :: Int → Int
factorial 0 = 1
factorial n = n * factorial (n-1)

main :: IO ()
main = print (factorial 5)
```

Explanation of the Code: The factorial function uses pattern matching and recursion. When input is 0, it returns 1 (base case). For any other number n, it multiplies n by the factorial of (n-1), recursively calculating until it reaches the base case.

Input/Output Examples:

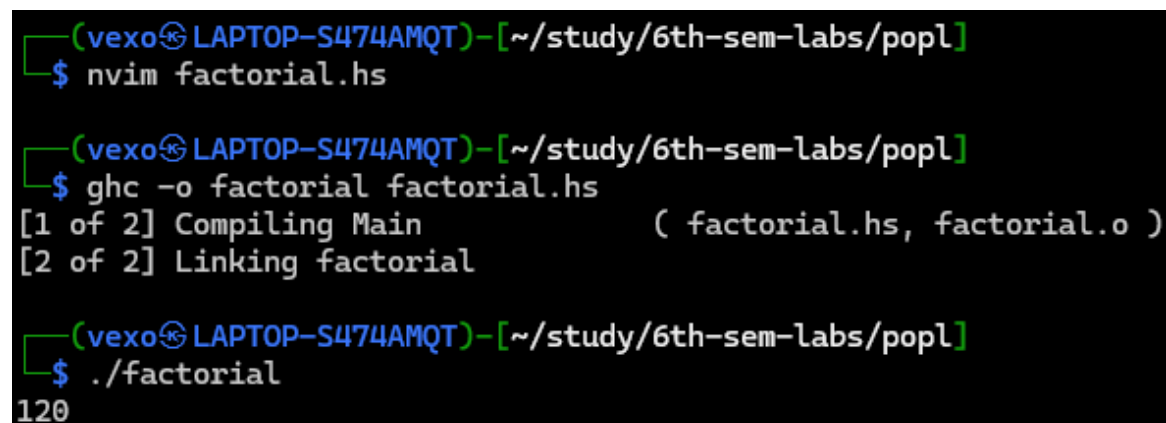
Input:

```
factorial 5
```

Output:

```
120
```

Screenshots:



```
(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ nvim factorial.hs

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ghc -o factorial factorial.hs
[1 of 2] Compiling Main                ( factorial.hs, factorial.o )
[2 of 2] Linking factorial

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ./factorial
120
```

Conclusion: This exercise demonstrates the implementation of recursive functions in Haskell, showing how complex mathematical calculations can be broken down into simpler recursive steps.

Ex 02: Write a function `power :: Int -> Int -> Int` that calculates the power of a number (base raised to exponent) using recursion.

Objective of the Exercise: To implement a recursive function that calculates the power of a number by repeatedly multiplying the base by itself according to the exponent.

Program Code:

```
power :: Int -> Int -> Int
power _ = 1
power b e = b * power b (e-1)

main :: IO ()
main = print (power 5 3)
```

Explanation of the Code: The power function uses pattern matching and recursion. The base case returns 1 when the exponent is 0. For other cases, it multiplies the base by the result of recursively calculating power with the same base and exponent decreased by 1.

Input/Output Examples:

Input:

```
power 2 3
```

Output:

```
8
```

Screenshots:

```

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ nvim power.hs

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ghc -o power power.hs
[1 of 2] Compiling Main                ( power.hs, power.o )
[2 of 2] Linking power

(vexo@LAPTOP-S474AMQT)~/study/6th-sem-labs/pop1
$ ./power
125

```

Conclusion: This exercise demonstrates recursive function implementation in Haskell for calculating powers, showing how complex calculations can be broken down into simpler recursive operations.

4. Lists

Write a function `removeOdd :: [Int] -> [Int]` **that removes all odd numbers from a list.**

Objective of the Exercise: To create a function that filters out odd numbers from a list, demonstrating list processing and filtering in Haskell.

Program Code:

```

removeOdd :: [Int] -> [Int]
removeOdd = filter even

main :: IO ()
main = print (removeOdd [1,2,3,4,5,6,7,8])

```

Explanation of the Code: The `removeOdd` function uses `filter` with the predefined `even` function to keep only even numbers from the input list. The `filter` function applies the even predicate to each element, retaining only those elements that satisfy the condition.

Input/Output Examples:

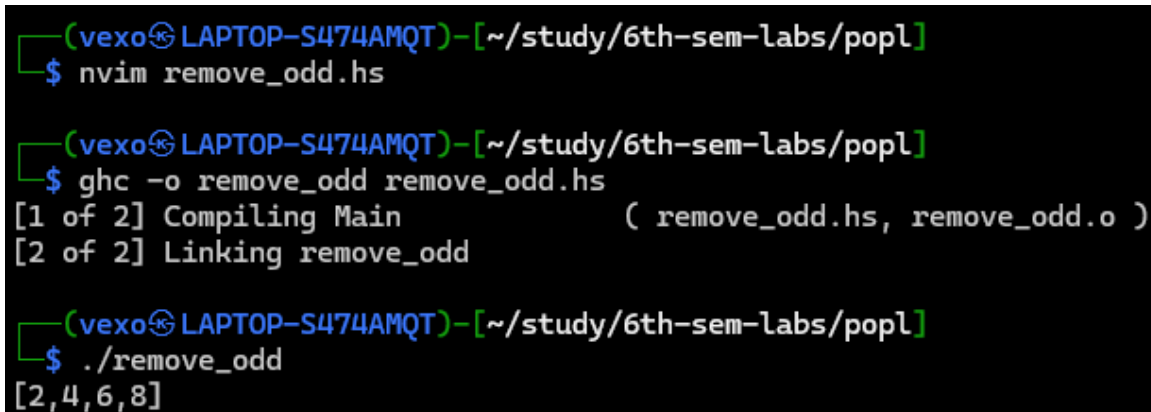
Input:


```
removeOdd [1,2,3,4,5,6,7,8]
```

Output:

```
[2,4,6,8]
```

Screenshots:



The screenshots show a terminal window with the following commands and output:

```
(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ nvim remove_odd.hs

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ghc -o remove_odd remove_odd.hs
[1 of 2] Compiling Main             ( remove_odd.hs, remove_odd.o )
[2 of 2] Linking remove_odd

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ./remove_odd
[2,4,6,8]
```

Conclusion: This exercise demonstrates the use of higher-order functions (filter) and predicate functions (even) to process lists in Haskell, showing how complex list operations can be performed concisely.

Write a function `firstNElements :: Int -> [a] -> [a]` that takes a number `n` and a list and returns the first `n` elements of the list.

Objective of the Exercise: To implement a function that extracts a specified number of elements from the beginning of a list, demonstrating list manipulation and recursion in Haskell.

Program Code:

```
firstNElements :: Int -> [a] -> [a]
firstNElements _ [] = []
firstNElements 0 _ = []
firstNElements n (x:xs) = x : firstNElements (n-1) xs

main :: IO ()
main = print (firstNElements 3 [1,2,4,5,5,6,2,3])
```

Explanation of the Code: The firstNElements function uses pattern matching and recursion. It has three cases:

1. When the input list is empty, return empty list
2. When n is 0, return empty list
3. For other cases, take the first element and recursively call the function with n-1 and the rest of the list

Input/Output Examples:

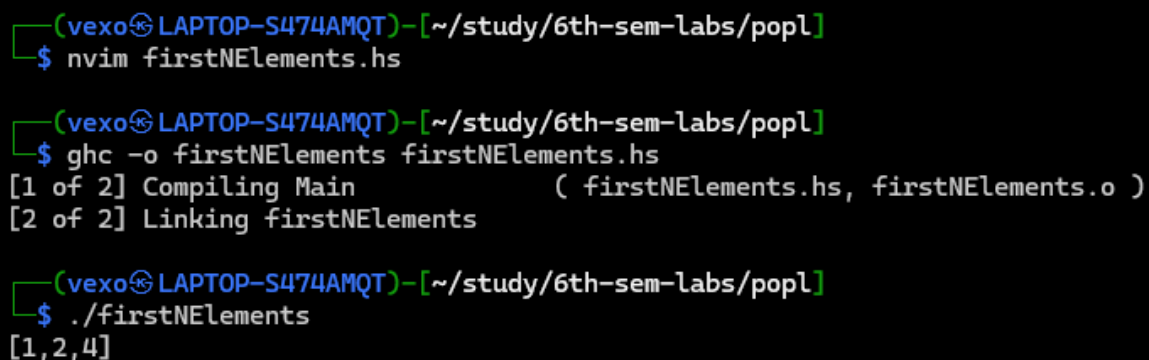
Input:

```
firstNElements 3 [1,2,3,4,5]
```

Output:

```
[1,2,3]
```

Screenshot:



```
(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ nvim firstNElements.hs

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ghc -o firstNElements firstNElements.hs
[1 of 2] Compiling Main             ( firstNElements.hs, firstNElements.o )
[2 of 2] Linking firstNElements

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ./firstNElements
[1,2,4]
```

Conclusion: This exercise demonstrates the implementation of list processing using pattern matching and recursion in Haskell, showing how to extract specific portions of a list effectively.

5. Tuples

Ex 01: Define a function `swap :: (a, b) -> (b, a)` that swaps the elements of a pair (tuple with two elements)

Objective of the Exercise: To implement a function that swaps the elements of a tuple, demonstrating basic tuple manipulation in Haskell.

Program Code:

```
swap :: (a,b) -> (b,a)
swap (x,y) = (y,x)

main :: IO ()
main = print (swap (1,"aswin"))
```

Explanation of the Code: The swap function uses pattern matching to extract the elements of the input tuple (x,y) and returns a new tuple with the elements in reverse order (y,x). This demonstrates how tuples can be deconstructed and reconstructed in Haskell.

Input/Output Examples:

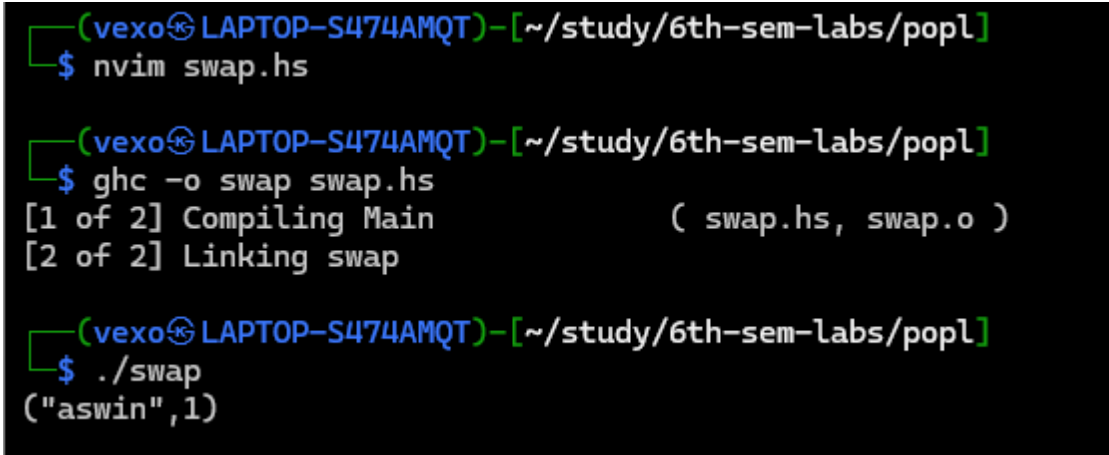
Input:

```
swap (1, "hello")
```

Output:

```
("hello", 1)
```

Screenshots:



```
(vexo@LAPTOP-S474AMQT) [~/study/6th-sem-labs/pop1]
$ nvim swap.hs

(vexo@LAPTOP-S474AMQT) [~/study/6th-sem-labs/pop1]
$ ghc -o swap swap.hs
[1 of 2] Compiling Main                ( swap.hs, swap.o )
[2 of 2] Linking swap

(vexo@LAPTOP-S474AMQT) [~/study/6th-sem-labs/pop1]
$ ./swap
("aswin",1)
```

Conclusion: This exercise shows how to work with tuples in Haskell, demonstrating pattern matching and tuple manipulation through a simple yet practical example.

Ex 02: Write a function `addPairs :: [(Int, Int)] -> [Int]` that takes a list of tuples containing pairs of integers and returns a list of their sums.

Objective of the Exercise: To create a function that processes a list of integer pairs (tuples) and returns a list containing the sum of each pair, demonstrating list processing and tuple manipulation in Haskell.

Program Code:

```
addPairs :: [(Int,Int)] -> [Int]
addPairs [] = []
addPairs ((x,y):xs) = map (\(x,y) -> x+y)
                        xs
Int -> Int
main :: IO ()
main = print (addPairs [(1,2),(3,2),(5,2)])
```

Explanation of the Code: The `addPairs` function uses pattern matching and recursion:

1. For an empty list, it returns an empty list (base case)
2. For a non-empty list, it takes the first tuple (x,y) , adds its elements, and recursively processes the rest of the list

Input/Output Examples:

Input:

```
addPairs [(1,2), (3,4), (5,6)]
```

Output:

```
[3,7,11]
```

Screenshot:

```
(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ nvim addPairs.hs

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ghc -o addPairs addPairs.hs
[1 of 2] Compiling Main                ( addPairs.hs, addPairs.o )
[2 of 2] Linking addPairs

(vexo@LAPTOP-S474AMQT)~[~/study/6th-sem-labs/pop1]
$ ./addPairs
[3,5,7]
```

Conclusion: This exercise demonstrates how to process lists of tuples in Haskell, combining list recursion with tuple manipulation to perform calculations on paired data.