

Ctrip Session Server

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<u>DerbySoft-技术沙龙-高可用架构-2016.5.28</u>

议程



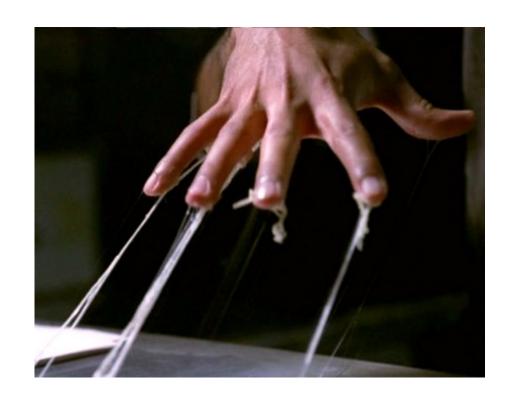
- 问题&目标
- 架构&实现
- 运维&推广



问题



Sticky Session!!



现状(2014)



- 10000+服务器
- 2000+ App
- 80,000,000 pv
- Ajax = pv X 3?5?10?
- 20分钟内同时在线: 6,000,000
- Session 大小? 1K 5K 50K 500K 1M ...
- · 一次请求至少3次Session操作

目标



- 去除Sticky Session
- 高性能(High Performance)
- 高可用(HA)
- 水平扩展(Scale Out)
- 透明扩容(Transparent Expansion)
- 透明升级(Transparent Upgrade)
- 跨数据中心(Cross DC)
- 运维友好(Ops Friendly)
- 接入简单(No Code Change)

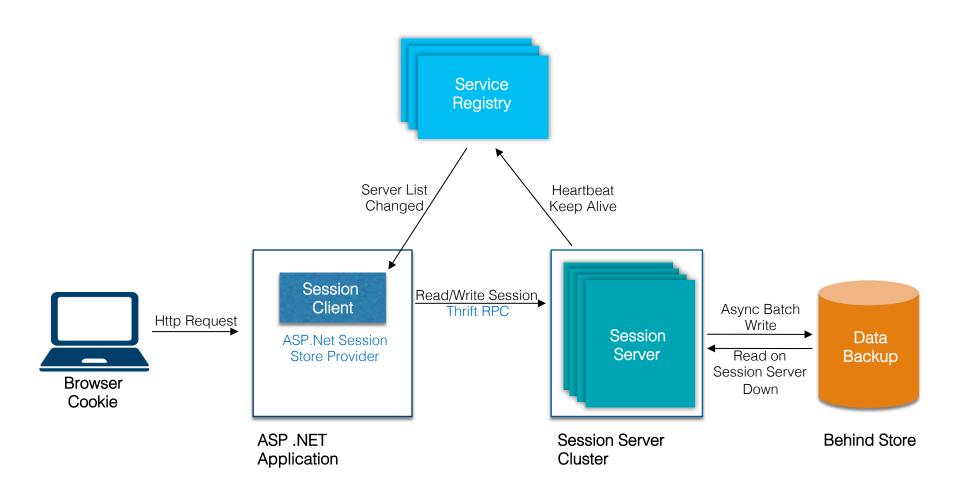
架构&实现



- Session Server架构设计
- 用户典型场景
- 自注册、自发现
- 3级存储

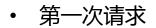
SessionServer Architecture



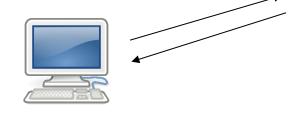


用户典型场景



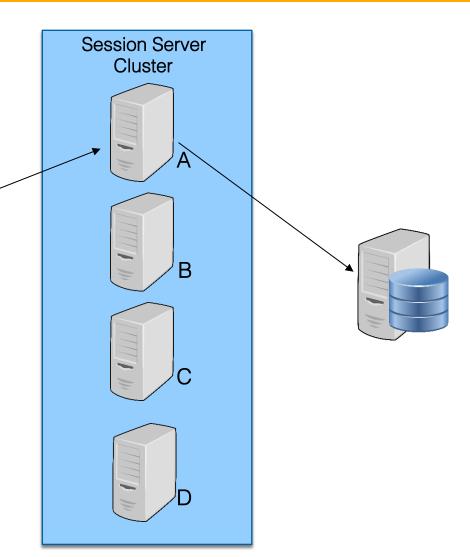


- 后续读写请求
- 读失败
- 写失败



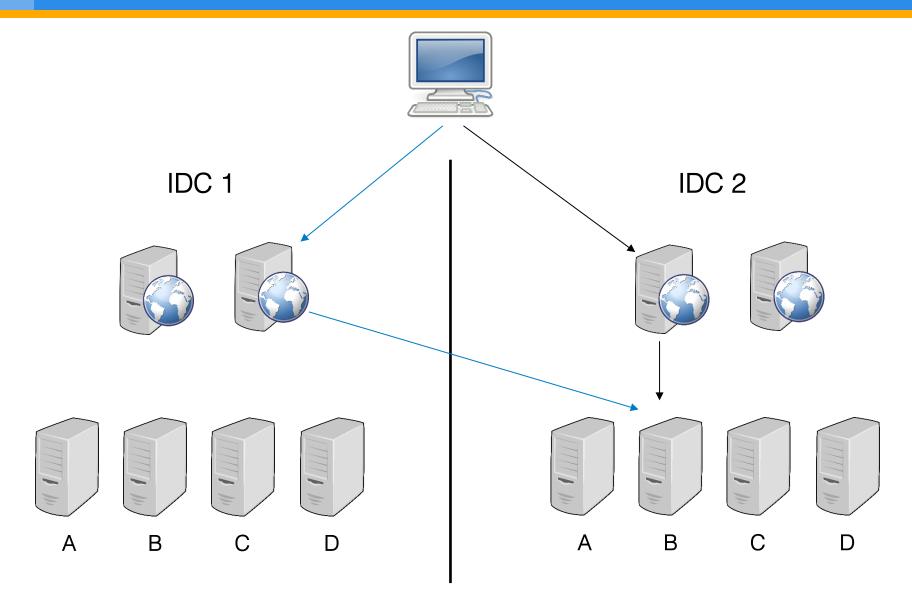






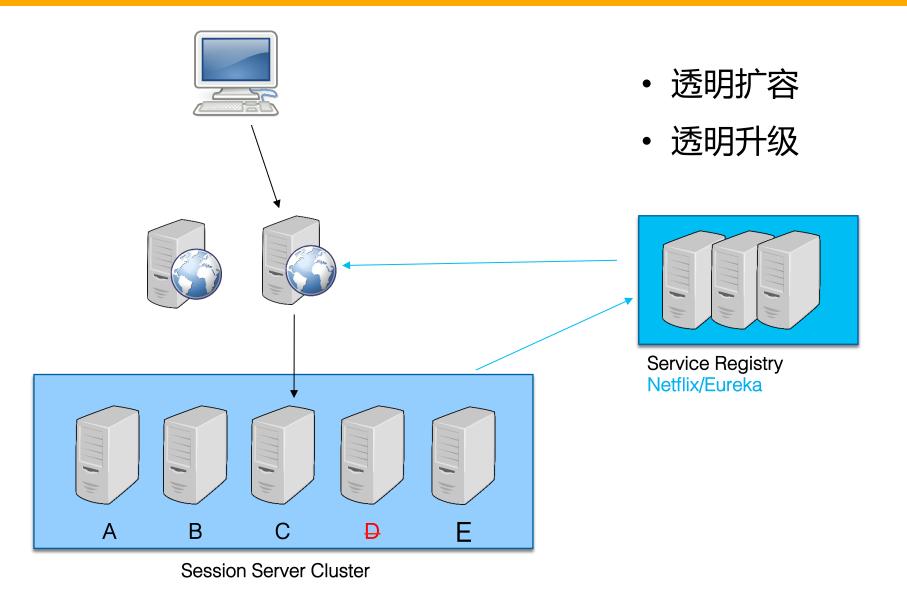
跨IDC摇摆策略





自注册、自发现





3级存储



MemoryStore

EvictStore

BehindStore

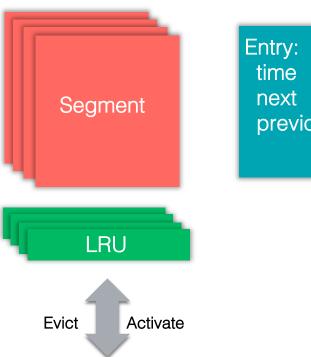
$$M + E = B$$

Store实现



MemoryStore

基于ConcurrentHashMap



previous

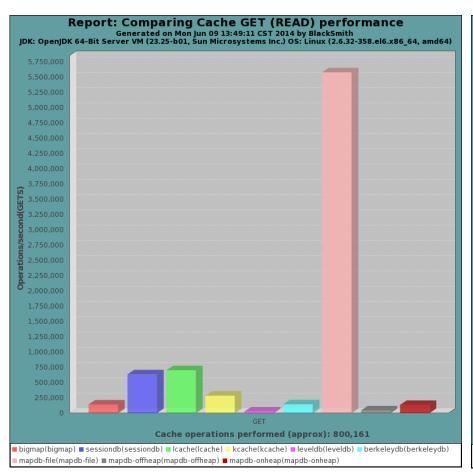
EvictedStore

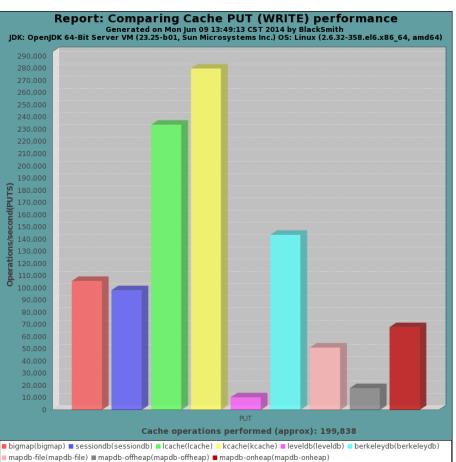
堆外内存 + Disk

Off Heap + Disk

Store性能测试







运维&推广



- 监控报警
- 推广

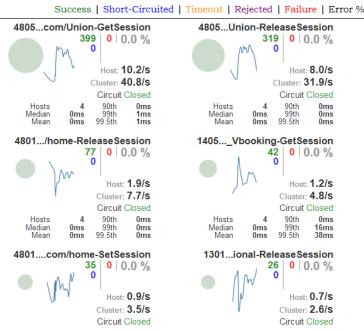
实时监控

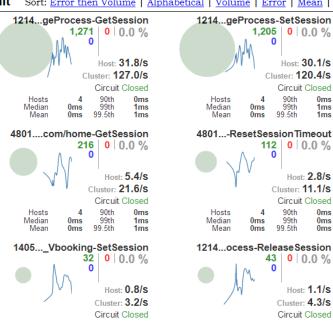


Hystrix Stream: http://turbine.soa.ctripcorp.com/turbine/turbine.stream?cluster=session-server



Circuit Sort: Error then Volume | Alphabetical | Volume | Error | Mean | Median | 90 | 99 | 99.5

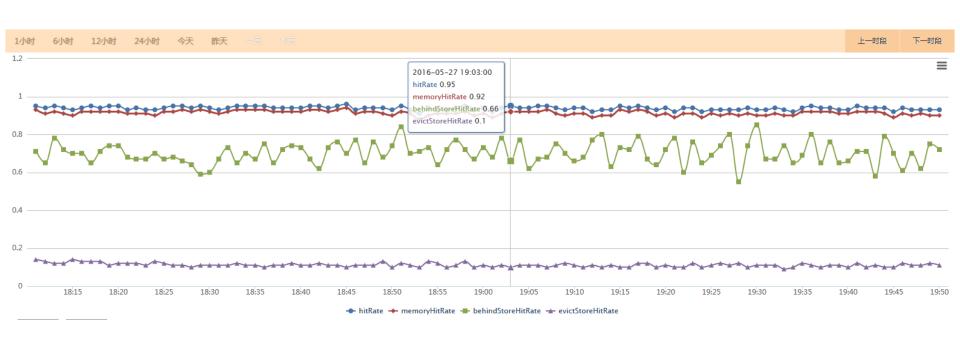






近实时监控





近实时监控





推广



- 如何在一定期限内完成接入工作?
- · 哪些应用使用了Session?
- · 如何让PD愿意接入?
- Sticky Session是否解决了?

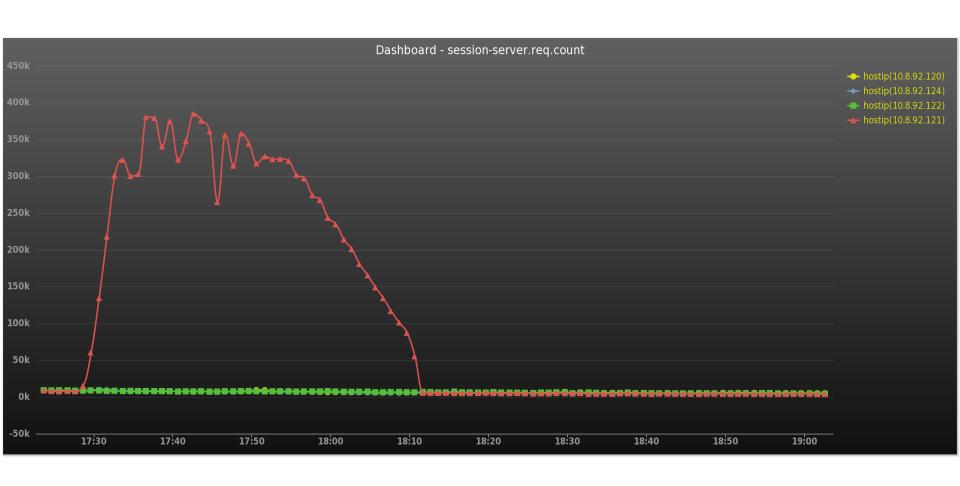


Thanks:)

Q&A

彩蛋





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