CMS Project Implementation Details

Frontend Implementation (client/)

public/

- Store static assets including fonts, images, favicon, and robots.txt
- Include a basic index.html template for the SPA
- Set up manifest.json for PWA capabilities
- Add placeholder images for templates and UI elements

src/components/

core/

- Button.tsx: Implement customizable button with variants (primary, secondary, ghost)
- **Input.tsx**: Form input components with validation support
- Modal.tsx: Reusable modal dialog with customizable header/footer
- Card.tsx: Content container with consistent styling
- Navigation.tsx: Site navigation components (navbar, sidebar)
- Typography.tsx: Text components (headings, paragraphs, lists)
- **Dropdown.tsx**: Dropdown/select components

editor/

- UIEditor/
 - Canvas.tsx: Main drag-and-drop interface for visual editing
 - **ComponentPalette.tsx**: Available components for drag-and-drop
 - **PropertyPanel.tsx**: Edit component properties
 - LayerNavigator.tsx: Hierarchical view of components
 - ActionToolbar.tsx: Undo/redo and editing actions
- CodeEditor/
 - MonacoWrapper.tsx: Integration with Monaco Editor
 - Linter.tsx: Real-time code validation
 - AutoComplete.tsx: Context-aware code suggestions
 - ThemeSelector.tsx: Editor theme customization
- SyncEngine/
 - **DiffGenerator.tsx**: Compare visual/code changes

- ConflictResolver.tsx: Handle sync conflicts
- **SyncControls.tsx**: Toggle auto-sync options
- Templates/
 - **TemplateCard.tsx**: Template preview with selection
 - TemplateImporter.tsx: Import custom templates
 - CategoryFilter.tsx: Filter templates by category

preview/

- DevicePreview.tsx: Responsive previews (mobile, tablet, desktop)
- PreviewNavigation.tsx: Navigate between pages in preview
- PreviewControls.tsx: Refresh, share preview links
- InteractivePreview.tsx: Click-to-edit from preview

ui/

- Implement shadon/ui components customized for the CMS theme
- Include dark/light mode variants
- Ensure accessibility compliance (ARIA attributes, keyboard navigation)

pages/

- **Dashboard.tsx**: Project overview and metrics
- Editor.tsx: Main editing interface combining UI/code editors
- Projects.tsx: Project listing and management
- Settings.tsx: User and system settings
- **Templates.tsx**: Template browsing/selection
- **Preview.tsx**: Full-page preview with responsive tools
- Deploy.tsx: Deployment options and history

hooks/

- useAutosave.ts: Auto-save edits with configurable intervals
- **useMediaQuery.ts**: Responsive design helpers
- useDragAndDrop.ts: Drag-and-drop functionality
- useCodeValidation.ts: Validate code in real-time
- useComponentSync.ts: Sync between visual/code editors
- useHistory.ts: Manage edit history and undo/redo

store/

- slices/
 - projectSlice.ts: Project metadata and settings
 - editorSlice.ts: Editor state and preferences
 - **componentsSlice.ts**: Component tree and properties
 - **codeSlice.ts**: Code representation of the project
 - **userSlice.ts**: User preferences and authentication
 - **previewSlice.ts**: Preview settings and state
- middleware/
 - **syncMiddleware.ts**: Keep visual and code editors in sync
 - validationMiddleware.ts: Validate changes before save
 - **persistenceMiddleware.ts**: Handle auto-saving to backend
 - undoRedoMiddleware.ts: Track changes for history

services/

- api.ts: Base API client configuration
- **projectService.ts**: Project CRUD operations
- authService.ts: Authentication and user management
- templateService.ts: Template retrieval and management
- **deployService.ts**: Deployment API integration
- exportService.ts: Export projects to different formats

utils/

- componentMapper.ts: Map visual components to code
- **codeParser.ts**: Parse code into component structure
- cssUtils.ts: CSS manipulation helpers
- validation.ts: Input and code validation
- **responsiveUtils.ts**: Responsive design helpers
- storageUtils.ts: Local storage management

types/

- **component.ts**: Component type definitions
- project.ts: Project structure types
- **user.ts**: User and authentication types

- editor.ts: Editor state types
- api.ts: API response and request types

styles/

- **global.css**: Base CSS and resets
- variables.css: CSS variables for theming
- animations.css: Common animations
- editor.css: Editor-specific styles

Backend Implementation (server/)

src/controllers/

- authController.ts: User authentication endpoints
- **projectController.ts**: Project management endpoints
- templateController.ts: Template management endpoints
- deployController.ts: Deployment control endpoints
- renderController.ts: Preview rendering endpoints

src/models/

- User.ts: User account schema
- Project.ts: Project data schema
- Template.ts: Template schema
- **Deployment.ts**: Deployment history schema
- Asset.ts: Media assets schema

src/services/

auth/

- authentication.ts: User authentication logic
- authorization.ts: Permission checking
- userManagement.ts: User CRUD operations
- tokenService.ts: JWT token generation/validation

sites/

- projectManager.ts: Project CRUD operations
- assetManager.ts: Media asset handling
- versionControl.ts: Project version history

• exportManager.ts: Export to different formats

codegen/

- htmlGenerator.ts: Generate HTML from component tree
- **cssGenerator.ts**: Generate CSS from style properties
- jsGenerator.ts: Generate JS for interactive elements
- validatorService.ts: Validate generated code

renderer/

- previewRenderer.ts: Generate live previews
- **seoAnalyzer.ts**: SEO recommendations
- **performanceAnalyzer.ts**: Page performance metrics
- responsiveTester.ts: Test different screen sizes

deploy/

- staticDeployer.ts: Deploy to static hosting
- domainManager.ts: Custom domain configuration
- buildProcess.ts: Build optimization process
- **deploymentMonitor.ts**: Monitor deployment status

src/routes/

- authRoutes.ts: Authentication endpoints
- projectRoutes.ts: Project management endpoints
- templateRoutes.ts: Template endpoints
- deployRoutes.ts: Deployment endpoints
- assetRoutes.ts: Asset management endpoints

src/middleware/

- authentication.ts: Verify user authentication
- rateLimiter.ts: API rate limiting
- errorHandler.ts: Consistent error responses
- **logger.ts**: Request logging
- validator.ts: Request validation

src/utils/

encryption.ts: Data encryption utilities

- fileSystem.ts: File management utilities
- stringManipulation.ts: String processing utilities
- configLoader.ts: Load configuration based on environment
- dateTime.ts: Date and time utilities

src/db/

- connection.ts: Database connection setup
- migrations/: Database schema migrations
- seeders/: Initial data seeders
- queryBuilders/: Complex query helpers

Integration Points

1. Visual-to-Code Synchronization:

- Frontend SyncEngine connects components to real-time code
- Changes in visual editor update code editor (and vice versa)
- Conflict resolution when both editors have changes

2. Preview System:

- Frontend sends current state to backend renderer
- Renderer service generates preview HTML
- Preview components display rendered output with device frames

3. Deployment Pipeline:

- Frontend collects deployment settings
- Backend build process optimizes assets
- Deployment service pushes to selected hosting platform
- Status updates sent back to frontend

4. Template System:

- Templates stored in database with metadata
- Frontend loads and displays template previews
- Selected template instantiated in editor
- Custom templates can be saved from projects

5. Authentication Flow:

- Frontend auth service manages tokens
- Backend validates tokens on protected routes
- Role-based access controls project editing/viewing

Technical Requirements

1. Performance Considerations:

- Code editor must handle large files without lag
- Visual editor needs efficient DOM operations
- Renderer service should cache when possible
- State management optimized for frequent updates

2. Security Requirements:

- Sanitize all user inputs
- Validate generated code for security issues
- Implement CSRF protection
- Secure API endpoints with proper authentication

3. Accessibility:

- All components meet WCAG 2.1 AA standards
- Keyboard navigation throughout the application
- Screen reader compatibility
- Color contrast requirements met

4. Responsive Design:

- All interfaces work on devices from 320px up
- Editor has adaptive layout for smaller screens
- Preview tool shows different device sizes

5. Browser Compatibility:

- Support latest two versions of major browsers
- Graceful degradation for older browsers
- Polyfills for essential features