Push Swap Outline:

1. Transform input into an array (A).
1a. Create an empty array (B).

2. Error handling.
2a. Duplicates.
2b. Non-integers.
2c. MIN/MAX Integers.

3. Conditions and swap strategies.

⇨ (1) A: If 1 > 2, SA.
⇨ (2) B: If 1 < 2, SB.
⇨ (3) If (1) & (2), SS.

⇨ (4) A: If 1 < 2 & 1 > L, RA.
⇨ (5) B: If 1 > 2 & 1 < L, RB.
⇨ (6) If (4) & (5), RR.

⇨ (7) A: If 1 < 2 & 1 < L & 2 > L, RRA.
⇨ (8) B: If 1 > 2 & 1 > L & 2 < L, RRB.
⇨ (9) If (7) & (8), RRR.

⇨ (10) A: If 1 < 2 & 1 < L & 2 < L, PB.

⇨ (11) If A is sorted in ascending order & B is sorted in descending order, PA.

⇨ (12) If there are <= 2 elements in any stack, only execute 1-3.

⇨ (13) A: If 1 = MAX, RA.
⇨ (14) B: If 1 = MIN, RB.
⇨ (15) If (4) or (13) & (5) or (14), RR.