1 Proposal

OUTLINE:

The goal:

To figure out links between how well a graph visualization corresponds to gestalt principles of psychology and its attractiveness/usability/what have you.

Important because:

Big Data! Woo. (Note, this is a name drop, not a point)

Well, information is useless unless you know what it is (can visualize it), and if it's a "bad" visualization, that's bad, so you'd prefer a "better" visualization. Only what's that?

What's out there?: well...

Form:

Research paper(, framework for generating graphs as for survey?)

The plan:

Survey of lit, survey of people, analysis of results

In final form, include:

questions/hypotheses, methods, theoretical/methodological framework, resources (e.g. library, archival, survey, interview...)