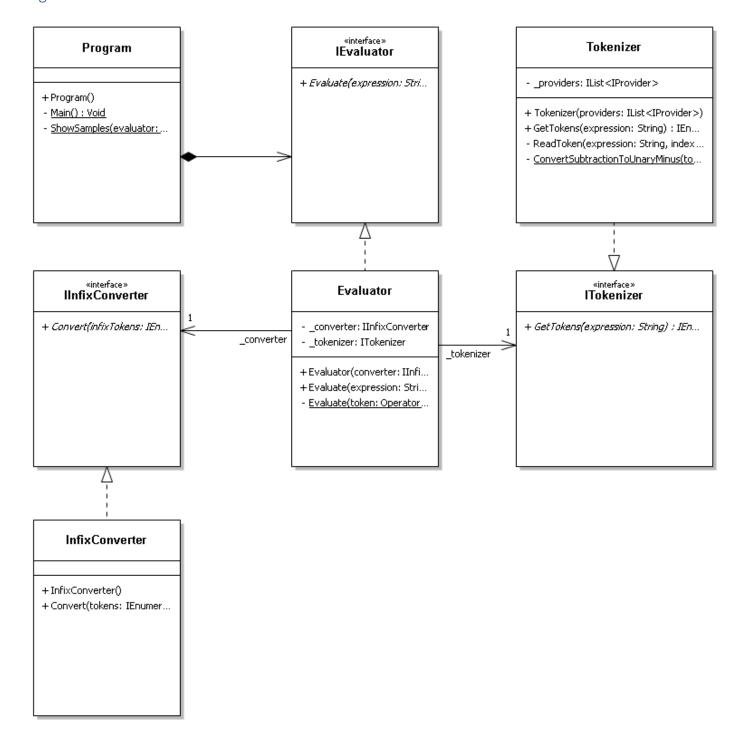
CS 303
Project 1A
Lia Vang
February 28, 2017

# Assumptions:

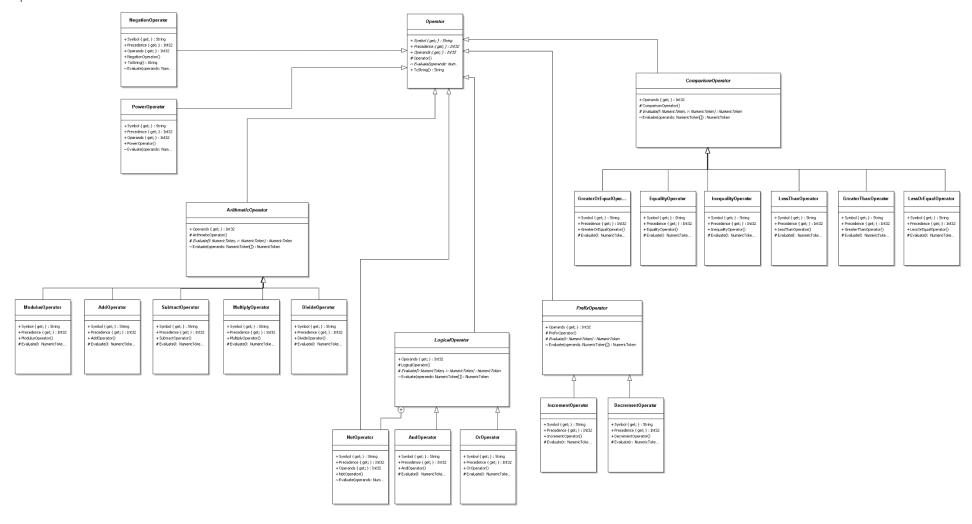
- User will not enter large numbers greater than  $2^{32}$ -1 or smaller than  $-2^{32}$
- Intermediate values will not be greater than  $2^{32}$ -1 or smaller than  $-2^{32}$ 
  - Large values result in an evaluation error

## **UML** Diagrams

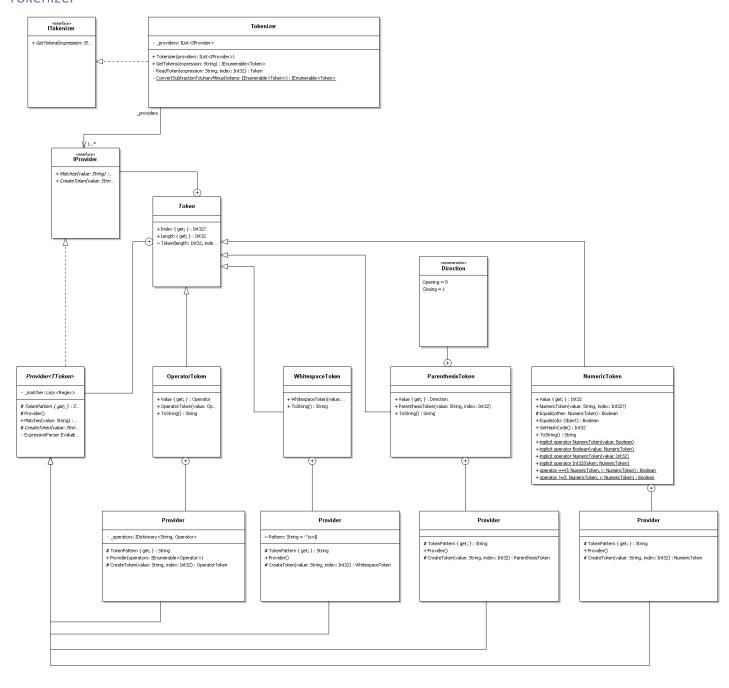
#### Program



#### Operators



#### Tokenizer



### Efficiency of Algorithms

- ExpressionParser.Evaluator.Tokens.Tokenizer::GetTokens(string expression)
  - O(n) Reads every character of the expression approximately once
- ExpressionParser.Evaluator.Toens.Tokenizer::ReadToken(sting expression, int index)
  - O(n) Reads the largest consumable token in the input, matching against a small but fixed number of token providers
- ExpressionParser.Evaluator.Tokens.Tokenizer::ConvertSubtractionToUnaryMinus(IEnumerab le<Token> tokens)
  - O(n) Reads each token once
- ExpressionParser.Evaluator.InfixToPostfix.InfixConverter::Convert(IEnumerable<Token>tokens)
  - O(n) Reads, pushes, and outputs every token at most once
- ExpressionParser.Evaluator.Evaluator.Evaluate(string expression)
  - O(n) Dependencies are O(n), evaluation algorithm reads each postfix token in the input once, and evaluates each operator in the input once

#### References

• Shunting-yard algorithm. (2017, January 21). In *Wikipedia, The Free Encyclopedia*. Retrieved 04:22, March 1, 2017, from <a href="https://en.wikipedia.org/w/index.php?title=Shunting-yard\_algorithm&oldid=761259190">https://en.wikipedia.org/w/index.php?title=Shunting-yard\_algorithm&oldid=761259190</a>