```
int counter x;
int counter y;
                                             int max x;
int max x;
                                             int max y;
int max y;
                                             work push 1 pop 1{
work push 1 pop 1{
                                               int counter x =
                                                 (iter() % max x);
                                               int counter y =
  counter x = (counter x + 1);
                                                 (iter() / max_x) % max_y;
  if (counter_x > max_x) {
    counter x = 0;
    counter y = (counter y + 1);
    if (counter_y > max_y) {
      counter_y = 0
```