```
int counter;
int start;
int max;

init {
  counter = start;
}

work push 1 pop 1{
  ...
  counter = (counter + 1);
  if (counter > max) {
    counter = start;
  }
}
```

```
int max;
int start;




work push 1 pop 1{
  int counter =
    iter() % (max - start)
      + start;
  ...
}
```