

```
int counter;  
int max;  
work push 1 pop 1{  
    ...  
    counter = (counter + C);  
    if (counter > max) {  
        counter = 0;  
    }  
}
```



```
int max;  
work push 1 pop 1{  
    int counter =  
        (iter() * C) % max;  
    ...  
}
```