Laynie Tierney Idle State: State Machine Diagram wait for button Press Button Press Processing Message: determine Message (sos or ok) Message Processing Start Start: Determine if the current symbol is a dot or a dash, set LED, and apply delay. End: Turn off LED, apply delay for space between symbols. Symbol Handling: Symbol Start Symbol End Symbol Complete Between Parts: Handle delays between symbols Message Complete Delay State: delay before next message or idle

Delay Complete

Idle State: wait for button Press