

# Shao-kan Chu

## Software Developer

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## 🎓 EDUCATION

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**Bachelor Of Science, University of Toronto(St. George Campus)** 2017 – Present  
3rd Year Computer Science Specialist, expected graduation: March 2022 CGPA: 3.65  
Subject related CGPA: 3.85+

- 2018 Deans List Scholar
- **Revalent Courses:** *Machine Learning, Algorithm Analysis, Software Design Principles, Web Programming, System Programming, Database Management, Statistics & Probability*

## ⚙️ SKILLS

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- **Programming skills:** Python, C, Java, Javascript, C#, MATLAB, PostgreSQL, MongoDB
- **Web development:** HTML5, CSS3, Node JS, Jquery, Bootstrap, React, Express.js, RESTful Api
- **Software development:** Android application
- **Tools:** Amazon web services, Git, Latex, Machine learning, Bash scripting, Linux OS, Windows OS, Unix shell commands, Analytic skills

## 👥 PROJECT/EXPERIENCE

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**Android Application Development** 10/2018 – 01/2019

**Project Title:** GameBox

**Link:** <https://github.com/lvuna/GameBox>

An Android game platform that contains several mini-games developed using Android Studio.  
*Java, Firebase, XML* Group projects, collaborated with colleges

- Implemented backend game logic and game's front end design
- Applied MVC and singleton design pattern to reduce coupling
- Handle user authentication and firebase database management

**Front end web developer** 09/2019 – present

**Title:** Club web manager

*HTML5, CSS3, Liquid, Jekyll, Javascript, JSON* Web&software developer for club UTACG

- Build the framework from scratch
- Implemented features demanded such as event calendar, posts page, and gallery.
- Uses Jekyll and Liquid as template, serves the website on github.io as static website, and designed the framework such that no coding experience is needed to maintain the website.

## SIDE PROJECTS:

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- Build Japanese learning React application by making use of GCP's text-to-speech api
- Implemented variants of Linux ext2 file system, extent-based single user file system using fuse lib in C
- Command line based multiplayer word guessing game achieved by C's socket programming

## 📄 MISCELLANEOUS

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- Home-Blog: <https://lvuna.github.io/>
- LinkedIn: <https://www.linkedin.com/in/shao-kan-chu-639b38173/>
- Languages: English - Fluent, Mandarin - Native speaker
- Hobbies: Hiking, Travel, Music, Reading Novel