Hello World!

- 1 Lately point Controlling Breakpoints et al.

ignore BPNUM COUNT

&bpnum in the most

enable BPRANGE disable BPRANGE

Deleting

clear clear SAL delete BPRAN delete ·

recent blp set.

Breakpoint scrip

(gdb) break EXPRESSION (gdb) commands \$bpnum silent end

(gdb)

- Use silent to keep GDB quiet
- Use continue to resume GDB

+ Watch point Controlling Breakpoints et al.

ignore BPNUM COUNT

&bprum in the ment recent ble set.

enable BPRANGE disable BPRANCE

Deleting

clear _ everything clear SAL delete BPRANGE delete werything

Breakpoint scripts

(gdb) break EXPRESSION (gdb) commands \$bpnum silent print s end (gdb)

- Use silent to keep GDB quiet
- Use continue to resume GDB

Breakpoints - conditions

Also watchpoints and catchpoints.

break SAL if EXPRESSION condition BPNUM [EXPRESSION]

Yes, any expression:

(gdb) list print void 4 print (const char *s)
5 {

5 {
6 printf ("%s", s);
7 }
(gdb) break print if strcmp (s, "22\n") == 0
Breakpoint 2 at 0x804819b: file lines.c, line 6. 21
Breakpoint 2, print (s=0x807ba88 "22\n") at lines.c:6
6 printf ("%s", s);
(gdb)

condition BPNUM - remove auge

Examining values

print/FMT EXPRESSION

heX, Decimal, Unsigned, Octal, Two, Address, Character, Float

(gdb) print i++ \$2 = 4



Breakpo

Also watchpoints a

break SAL if EXPRESSIO condition BPNUM [EXPR

Yes, any expression

(gdb) list print void 4 print (const char *s

6 printf ("%s", s);

(gdb) c

21
Breakpoint 2, print (s=0x807ba88 "22\n") at lines.c:6
6 printf ("%s", s);
(gdb)

BPNUH - remove -itibus aupe

Examining values

print/FMT EXPRESSION

heX, Decimal, Unsigned, Octal, Two, Address, Character, Float

\$2 - 4 (gdb) print &i \$3 = (int *) Oxbffffa34 (gdb) print/x i \$4 = 0x4

set output-radix 16