# 部署说明

#### 修改配置conf/conf.json

{

"port": 9100,

"debug": 0,

"config": {

"visitorLogin": true, //开启是否允许游客登录。允许true，禁止游客登录false

"platform": "1", // 平台默认值不用修改

"agent": "57398311", // 代理ID

"cancal": "5000" // 渠道ID

},

"enableTLS": false,

"tls": {

"certFile": "crs/server.crt",

"keyFile": "crs/server.key"

},

"mysql": {

"username": "root",

"password": "Aabbcc123!@#",

"host": "192.168.1.201:3306",

"database": "gamedata",

"MaxOpenConns": 10,

"MaxOdleConns": 2

},

"redis": {

"host": "192.168.1.201:6379",

"psd": "123456",

"db": 6,

"poolSize": 10,

"minIdleConns": 2

}

}

说明：（红色字体部分需要修改的地方）

enableTLS=true 开启https，需要配置certFile文件 和keyFile 文件路径

#### 添加可执行权限

chomd +x ttransfergame\_server

chomd +x run.sh

#### 启动

./run.sh start

#### 停止

./run.sh stop

#### 重启

./run.sh restart