

# Projekt Tournamaker

Programmiert von Luka und Wagneder

# Register & Login

## Register



The Register screen features a circular logo at the top with a stylized 'IT' and the word 'TOURNAMAKER' below it. Below the logo are three input fields labeled 'E-Mail', 'Username', and 'Password'. At the bottom is an orange 'Register' button.

TOURNAMAKER

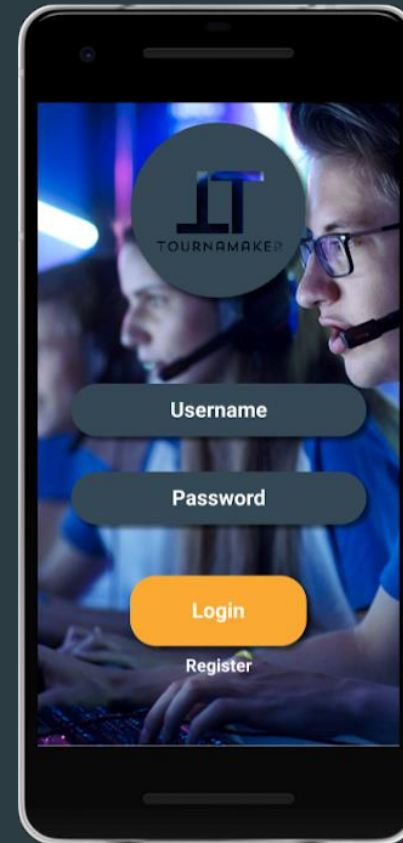
E-Mail

Username

Password

Register

## Login



The Login screen features the same circular logo at the top. Below it are two input fields labeled 'Username' and 'Password'. At the bottom are two buttons: an orange 'Login' button and a smaller white 'Register' button.

TOURNAMAKER

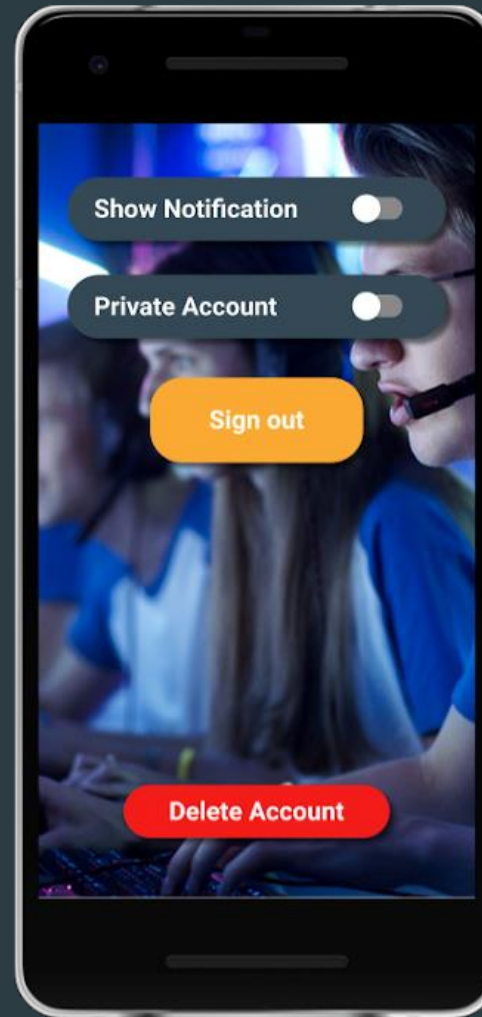
Username

Password

Login

Register

## Einstellungen

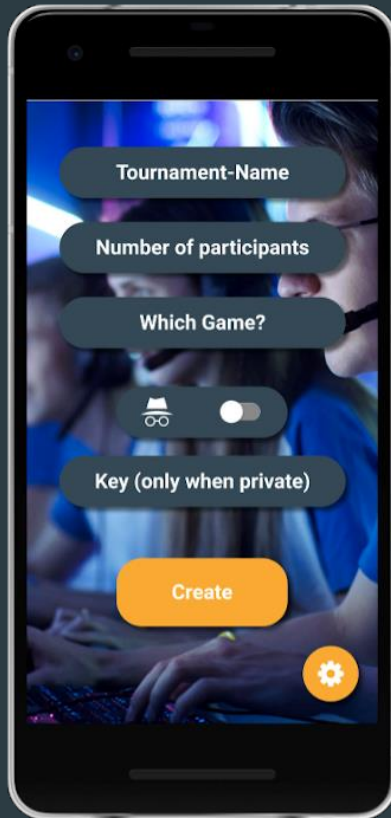


## Settings (Preferences)

- Aufgeteilt in Profil und Preferences
  - Friend-Features verfügbar im Profil-Tab

# Search & Create Tournaments

Create Tournament




The 'Create Tournament' screen features a vertical stack of input fields and a toggle switch, all with dark grey backgrounds and white text. The fields are labeled 'Tournament-Name', 'Number of participants', and 'Which Game?'. Below these is a toggle switch with a cat icon on the left and a white circle on the right. The text 'Key (only when private)' is positioned below the toggle. An orange 'Create' button is at the bottom of the form. A gear icon in an orange circle is located at the bottom right of the screen.

Tournament-Name


Number of participants

Which Game?

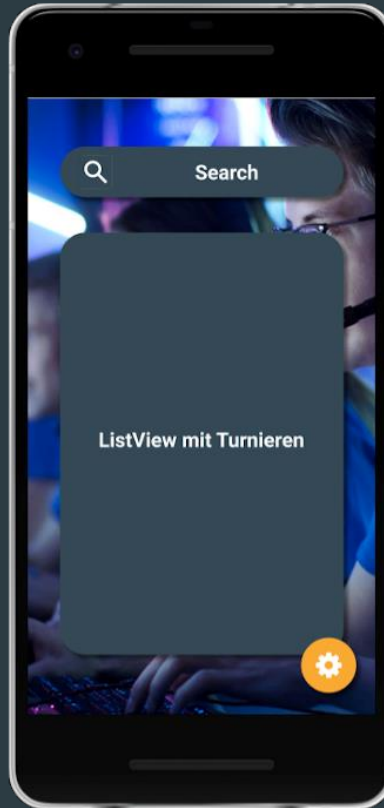
 ☐

Key (only when private)


Create




Tournament Search



The 'Tournament Search' screen has a search bar at the top with a magnifying glass icon and the text 'Search'. Below the search bar is a large, empty rectangular area with a dark grey background, labeled 'ListView mit Turnieren' in the center. A gear icon in an orange circle is at the bottom right of the screen.

 Search

ListView mit Turnieren



## Statistics

# Statistiken

- Statistiken deiner Freunde



# Code verbessern und Bugs entfernen

## ► Bugs

- Freunde adden bzw. entfernen funktionierte nicht einwandfrei
- Notification-Service aktivierte sich nicht, obwohl man angemeldet war.

## ► Optimization

- Duplikate von Code wurden mit einer statischen Methode ersetzt.
- Code wurde, bei wenigen Stellen, minimiert.
- Unnötige Variablen und Imports wurden entfernt.